

HTR-N5060

AV Receiver

Ampli-tuner audio-vidéo

OWNER'S MANUAL
MODE D'EMPLOI
BEDIENUNGSANLEITUNG
MANUALE DI ISTRUZIONI
MANUAL DE INSTRUCCIONES
GEBRUIKSAANWIJZING
ИНСТРУКЦИЯ ПО ЭКСПЛУАТАЦИИ

CAUTION: READ THIS BEFORE OPERATING YOUR UNIT.

- 1 To assure the finest performance, please read this manual carefully. Keep it in a safe place for future reference.
- 2 Install this sound system in a well ventilated, cool, dry, clean place – away from direct sunlight, heat sources, vibration, dust, moisture, and/or cold. Allow ventilation space of at least 30 cm on the top, 20 cm on the left and right, and 20 cm on the back of this unit.
- 3 Locate this unit away from other electrical appliances, motors, or transformers to avoid humming sounds.
- 4 Do not expose this unit to sudden temperature changes from cold to hot, and do not locate this unit in an environment with high humidity (i.e. a room with a humidifier) to prevent condensation inside this unit, which may cause an electrical shock, fire, damage to this unit, and/or personal injury.
- 5 Avoid installing this unit where a foreign object may fall onto this unit and/or this unit may be exposed to liquid dripping or splashing. On the top of this unit, do not place:
 - other components, as they may cause damage and/or discoloration on the surface of this unit.
 - burning objects (i.e. candles), as they may cause fire, damage to this unit, and/or personal injury.
 - containers with liquid in them, as they may fall and liquid may cause electrical shock to the user and/or damage to this unit.
- 6 Do not cover this unit with a newspaper, tablecloth, curtain, etc. in order not to obstruct heat radiation. If the temperature inside this unit rises, it may cause fire, damage to this unit, and/or personal injury.
- 7 Do not plug in this unit to a wall outlet until all connections are complete.
- 8 Do not operate this unit upside-down. It may overheat, possibly causing damage.
- 9 Do not use force on switches, knobs and/or cords.
- 10 When disconnecting the power cable from the wall outlet, grasp the plug; do not pull the cord.
- 11 Do not clean this unit with chemical solvents; this might damage the finish. Use a clean, dry cloth.
- 12 Only voltage specified on this unit must be used. Using this unit with a higher voltage than specified is dangerous and may cause fire, damage to this unit, and/or personal injury. YAMAHA will not be held responsible for any damage resulting from use of this unit with a voltage other than specified.
- 13 To prevent damage by lightning, keep the power cable and outdoor antennas disconnected from a wall outlet or this unit during a lightning storm.
- 14 Do not attempt to modify or fix this unit. Contact qualified YAMAHA service personnel when any service is needed. The cabinet should never be opened for any reasons.
- 15 When not planning to use this unit for long periods of time (i.e. vacation), disconnect the AC power plug from the wall outlet.
- 16 Install this unit near the AC wall outlet where the power cable plug can be reached easily.
- 17 Be sure to read the “TROUBLESHOOTING” section on common operating errors before concluding that this unit is faulty.
- 18 Before moving this unit, press STANDBY/ON to set this unit to the standby mode, and then disconnect the power cable from the AC wall outlet.

WARNING

TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS UNIT TO RAIN OR MOISTURE.

This unit is not disconnected from the AC power source as long as it is connected to the wall outlet, even if this unit itself is set to the standby mode. In this state, this unit is designed to consume a very small quantity of power.

CONTENTS

INTRODUCTION

FEATURES	2
GETTING STARTED	3
Supplied accessories	3
Installing batteries in the remote control	3
CONTROLS AND FUNCTIONS	4
Front panel.....	4
Remote control.....	6
Front panel display	9
Rear panel	11

PREPARATION

CONNECTIONS	12
Placing speakers.....	12
Connecting speakers	13
Information on jacks and cable plugs	16
Audio and video signal flow.....	17
Connecting a TV.....	18
Connecting a DVD player, a DVD recorder, a VCR or an STB.....	19
Connecting a CD player, an MD player or a tape deck.....	21
Connecting a YAMAHA iPod universal dock	22
Connecting the network	23
Connecting a multi-format player, an external decoder or a sound processor	24
Connecting a game console, a video camera or a portable audio player.....	24
Connecting the FM and AM antennas	25
Connecting the power cable.....	26
Setting the speaker impedance.....	27
Turning on and off the power	28
BASIC SETUP	29

BASIC OPERATION

PLAYBACK	32
USING AUDIO FEATURES	34
Using SILENT CINEMA	34
Muting the audio output.....	34
Selecting the night listening mode.....	34
Selecting the input mode	35
Using the sleep timer	35
Adjusting the speaker level.....	36
Selecting the Compressed Music Enhancer mode... ..	37
Selecting the MULTI CH INPUT component.....	38
Enjoying multi-channel sources in 2-channel stereo.....	39
Enjoying unprocessed input sources.....	39
Enjoying pure hi-fi stereo sound.....	39
USING VIDEO FEATURES	40
Displaying the input source information	40
Selecting the OSD mode.....	41
Playing video sources in the background	41
ENJOYING SURROUND SOUND	42
Enjoying multi-channel sources in 6.1-channel surround.....	42
Enjoying 2-channel sources in surround.....	43
Using Virtual CINEMA DSP	44
RECORDING	45

FM/AM TUNING	46
Automatic tuning	46
Manual tuning.....	47
Automatic preset tuning.....	48
Manual preset tuning	49
Selecting preset stations.....	50
Exchanging preset stations	51

RADIO DATA SYSTEM TUNING

(EUROPE MODEL ONLY)	53
Selecting the Radio Data System program	53
Using the Radio Data System station network	54
Displaying the Radio Data System information	55

SOUND FIELD PROGRAMS

SOUND FIELD PROGRAMS	57
Selecting sound field programs	57
Sound field program descriptions.....	58
Changing sound field parameter settings.....	60

ADVANCED OPERATION

SET MENU	66
Using SET MENU	68
1 SOUND MENU.....	69
2 INPUT MENU.....	74
3 NET/USB MENU.....	76
4 OPTION MENU	78
ADVANCED SETUP	81
REMOTE CONTROL FEATURES	83
Controlling this unit, a TV, or other components....	83
Setting the remote control code	85
Setting library codes	86
Resetting all remote control codes.....	87
USING iPod®	88
Controlling iPod	88
USING NETWORK/USB FEATURES	90
Navigating the network and USB menus	90
Using a PC server or YAMAHA MCX-2000.....	92
Using the Internet radio	93
Using a USB memory device or a USB portable audio player.....	94
RESETTING THE SYSTEM	95

ADDITIONAL INFORMATION

TROUBLESHOOTING	96
GLOSSARY	103
Audio information	103
Video information.....	105
Sound field program information	105
SPECIFICATIONS	106

INTRODUCTION

PREPARATION

BASIC OPERATION

SOUND FIELD PROGRAMS

ADVANCED OPERATION

ADDITIONAL INFORMATION

English

FEATURES

Built-in 6-channel power amplifier

- ◆ Minimum RMS output power (1 kHz, 0.7% THD, 8 Ω)
Front: 110 W + 110 W
Center: 110 W
Surround: 110 W + 110 W
Surround back: 110 W

Sound field programs

- ◆ Proprietary YAMAHA technology for the creation of sound fields
- ◆ Dolby Digital/Dolby Digital EX decoder
- ◆ DTS/DTS-ES Matrix 6.1, Discrete 6.1, DTS Neo:6, DTS 96/24 decoder
- ◆ Dolby Pro Logic/Dolby Pro Logic II/Dolby Pro Logic IIx decoder
- ◆ Virtual CINEMA DSP
- ◆ SILENT CINEMA™

Sophisticated AM/FM tuner

- ◆ 40-station random and direct preset tuning
- ◆ Automatic preset tuning
- ◆ Preset station shifting capability (preset editing)

Radio Data System (Europe model only)

- ◆ Radio Data System tuning capability

iPod controlling capability

- ◆ DOCK terminal to connect a YAMAHA iPod universal dock (such as YDS-10 sold separately), which supports iPod (Click and Wheel), iPod nano, and iPod mini

Network features

- ◆ LAN port to connect a PC and YAMAHA MCX-2000 or access the Internet radio via a LAN
- ◆ DHCP automatic or manual network configuration

USB features

- ◆ USB port to connect a USB memory device or a USB portable audio player

Other features

- ◆ 192-kHz/24-bit D/A converter
- ◆ OSD (on-screen display) menus that allow you to optimize this unit to suit your individual audiovisual system
- ◆ 6 additional input jacks for discrete multi-channel input
- ◆ S-video signal input/output capability
- ◆ Component video input/output capability (3 COMPONENT VIDEO INs and 1 MONITOR OUT)
- ◆ Digital video signal conversion (composite video ↔ S-video → component video) capability for monitor out
- ◆ Optical and coaxial digital audio signal jacks
- ◆ Sleep timer
- ◆ Cinema and music night listening modes
- ◆ Remote control with preset remote control codes, backlighting input selector buttons, and an iPod (stationed in a YAMAHA iPod universal dock connected to the DOCK terminal) controlling capability
- ◆ Compressed Music Enhancer mode to improve the sound quality of compression artifacts (such as the MP3 format) to that of a high-quality stereo



Manufactured under license from Dolby Laboratories.

“Dolby”, “Pro Logic”, and the double-D symbol are trademarks of Dolby Laboratories.



Manufactured under license from Digital Theater Systems, Inc. “DTS”, “DTS-ES”, “NEO:6”, and “DTS 96/24” are trademarks of Digital Theater Systems, Inc. Copyright 1996, 2003 Digital Theater Systems, Inc. All right reserved.

iPod®

“iPod” is a trademark of Apple Computer, Inc., registered in the U.S. and other countries.



Fraunhofer Institut
Integrierte Schaltungen

MPEG Layer-3 audio coding technology licensed from Fraunhofer IIS and Thomson.



This receiver supports network connections.

SILENT™
CINEMA

“SILENT CINEMA” is a trademark of YAMAHA CORPORATION.

This unit contains programs licensed under the GNU General Public License and GNU Lesser General Public License.

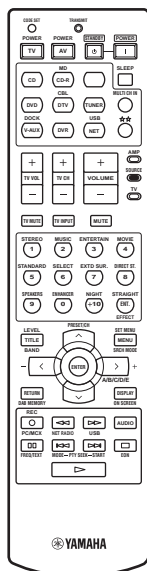
Windows XP, Windows Media Audio, Windows Media Connect are either registered trademarks or trademarks of Microsoft corporation in the United States and/or countries.

GETTING STARTED

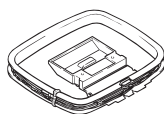
Supplied accessories

Check that you received all of the following parts.

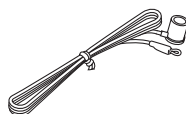
Remote control



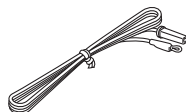
AM loop antenna



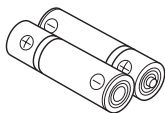
Indoor FM antenna (Canada model)



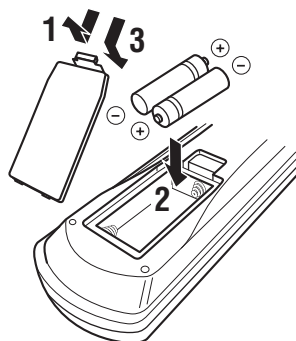
Indoor FM antenna (Europe and Australia models)



Batteries (2) (AA, R6, UM-3)



Installing batteries in the remote control



- 1 Take off the battery compartment cover.
- 2 Insert the two supplied batteries (AA, R6, UM-3) according to the polarity markings (+ and -) on the inside of the battery compartment.
- 3 Snap the battery compartment cover back into place.

Notes

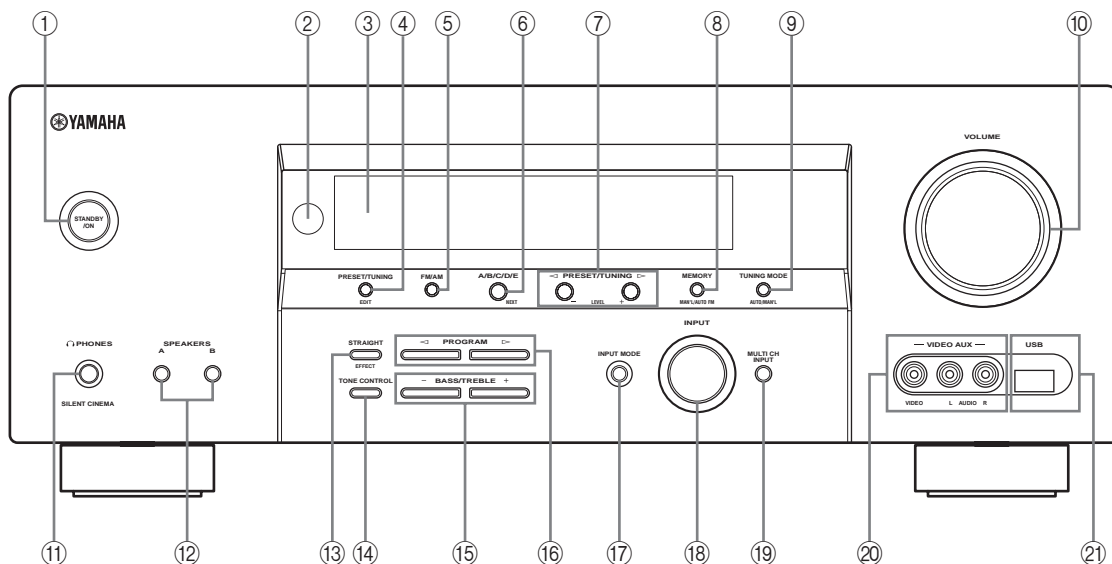
- Change all of the batteries if you notice the following conditions:
 - the operation range of the remote control decreases.
 - the TRANSMIT indicator does not flash or its light becomes dim.
- Do not use an old battery together with a new one.
- Do not use different types of batteries (such as alkaline and manganese batteries) together. Read the packaging carefully as these different types of batteries may have the same shape and color.
- If the batteries have leaked, dispose of them immediately. Avoid touching the leaked material or letting it come into contact with clothing, etc. Clean the battery compartment thoroughly before installing new batteries.
- Do not throw away batteries with general house waste; dispose of them correctly in accordance with your local regulations.
- If the remote control is without batteries for more than 2 minutes, or if exhausted batteries remain in the remote control, the contents of the memory may be cleared. When the memory is cleared, insert new batteries and set up the remote control code that may have been cleared.

About this manual

- γ indicates a tip for your operation.
- Some operations can be performed by using either the buttons on the front panel or the ones on the remote control. In case the button names differ between the front panel and the remote control, the button name on the remote control is given in parentheses.
- This manual is printed prior to production. Design and specifications are subject to change in part as a result of improvements, etc. In case of differences between the manual and product, the product has priority.

CONTROLS AND FUNCTIONS

Front panel



1 **STANDBY/ON**

Turns on this unit or sets it to the standby mode (see page 28).

Notes

- In the standby mode, this unit consumes a small amount of power in order to receive infrared signals from the remote control.
- When you turn on this unit, there will be a 4 to 5-second delay before this unit can reproduce sound.

2 **Remote control sensor**

Receives signals from the remote control (see page 8).

3 **Front panel display**

Shows information about the operational status of this unit (see page 9).

4 **PRESET/TUNING, EDIT**

- Switches the function of PRESET/TUNING | /h between selecting preset station numbers and selecting the tuning frequency.
- Edits the assignments of preset stations (see page 51).

5 **FM/AM**

Switches the reception band between FM and AM when “TUNER” is selected as the input source (see page 46).

6 **A/B/C/D/E, NEXT**

- Selects one of the 5 preset station groups (A to E) when “TUNER” is selected as the input source (see page 49).
- Selects the speaker channel whose output level you want to adjust when “TUNER” is not selected as the input source (see page 36).

7 **PRESET/TUNING | /h, LEVEL +/-**

- Selects one of the 8 preset station numbers (1 to 8) when “TUNER” is selected as the input source. The colon (:) is displayed in the front panel display (see page 50).
- Selects the tuning frequency when “TUNER” is selected as the input source. The colon (:) is not displayed in the front panel display (see page 46).
- Adjusts the level of the speaker channel selected using NEXT when “TUNER” is not selected as the input source (see page 36).

⊗ MEMORY (MAN'L/AUTO FM)

Stores a preset station in the memory. Hold down this button for more than 3 seconds to start automatic preset tuning (see page 48).

↷ TUNING MODE (AUTO/MAN'L)

Switches between automatic tuning (the AUTO indicator is turned on) and manual tuning (the AUTO indicator is turned off) (see page 46).

○ VOLUME

Controls the output level of all audio channels.

y

This does not affect the AUDIO OUT (REC) level.

A  PHONES (SILENT CINEMA) jack

Outputs audio signals for private listening with headphones (see page 34).

Notes

- When you connect headphones, no signals are output at the SUBWOOFER OUTPUT jack or the speaker terminals.
- All Dolby Digital and DTS audio signals are mixed down to the left and right headphone channels.

B SPEAKERS A/B

Turns on or off the set of front speakers connected to the FRONT A and/or B terminals on the rear panel each time the corresponding button is pressed.

C STRAIGHT (EFFECT)

Turns the sound field programs off or on. When the "STRAIGHT" mode is selected, 2-channel or multi-channel input signals are output directly from their respective speakers without effect processing (see page 39).

D TONE CONTROL

Selects "BASS" or "TREBLE" to adjust the tonal balance of the front left and right speakers in conjunction with BASS/TREBLE +/- (see page 33).

E BASS/TREBLE +/-

Adjusts the bass/treble balance of the front left and right speakers in conjunction with TONE CONTROL (see page 33).

F PROGRAM I / h

Selects sound field programs (see page 33).

G INPUT MODE

Selects either digital or analog input signals exclusively or sets this unit to automatically detect the type of input signals and select the corresponding input signals when one component is connected via both digital and analog connections (see page 35).

H INPUT selector

Selects the desired input source.

I MULTI CH INPUT

Selects the component connected to the MULTI CH INPUT jacks as the input source (see page 38).

Note

The input source connected to the MULTI CH INPUT jacks takes priority over the source selected with the INPUT selector on the front panel (or the input selector buttons on the remote control).

J VIDEO AUX jacks

Input audio and video signals from a portable external source such as a game console, a video camera or a portable audio player (see page 24).

y

To reproduce the source signals input at these jacks, select "V-AUX" as the input source.

Note

The audio signals input at the DOCK terminal on the rear panel take priority over the ones input at the VIDEO AUX jacks.

K USB port

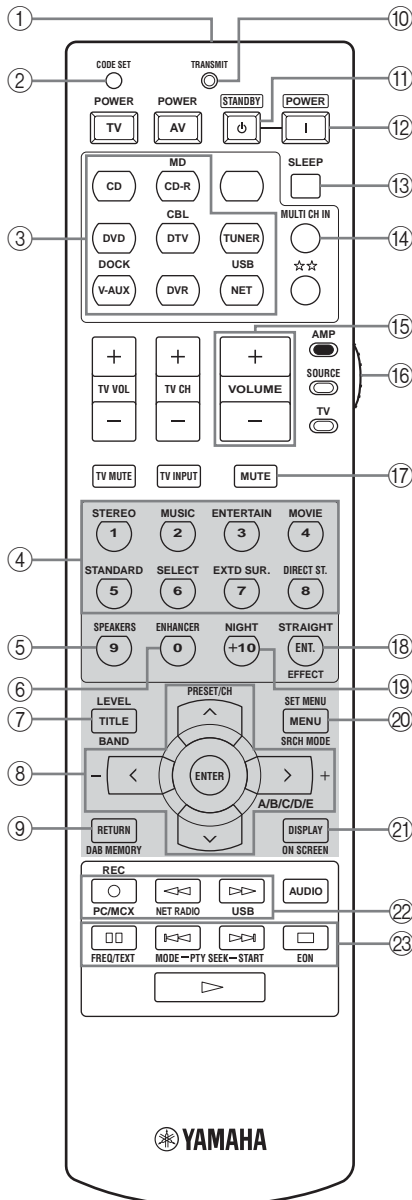
Use to connect a USB memory device or a USB portable audio player (see page 94).

Remote control

This section describes the function of each control on the remote control used to control this unit. To operate other components, see “REMOTE CONTROL FEATURES” on page 83.

Note

The operation mode of the remote control buttons in the shaded area below depends on the component selector switch position. Set the component selector switch to AMP to control this unit. To control the TUNER functions, set the component selector switch to SOURCE and then press TUNER to select “TUNER” as the input source.



■ Controlling this unit

Set the component selector switch to AMP to control this unit.

1 Infrared window

Outputs infrared control signals. Aim this window at the component you want to operate (see page 8).

2 CODE SET

Use to set up remote control codes (see page 85).

3 Input selector buttons

Select the input source you want to control.

Note

The corresponding input selector button for the currently selected input source lights up for approximately 5 seconds after you press any buttons on the remote control, showing which source component is currently being operated.

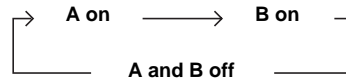
4 Sound field program selector buttons

Select sound field programs (see page 57).

- Use SELECT to play back 2-channel sources in surround (see page 43).
- Use EXTD SUR. to switch between 5.1 and 6.1-channel playback of multi-channel sources (see page 42).
- Use DIRECT ST. to play back 2-channel sources in hi-fi stereo sound (see page 39).

5 SPEAKERS

Turns on or off the set of front speakers connected to the FRONT A and/or B terminals on the rear panel. Press this button repeatedly to toggle as follows:



6 ENHANCER

Turns on or off the Compressed Music Enhancer mode (see page 37).

7 LEVEL

Selects the speaker channel to be adjusted and sets the output level (see page 36).

8 Cursor buttons u / d / j / i , ENTER

Select and adjust the sound field program parameters or the “SET MENU” parameters.

9 RETURN

Returns to the previous menu level when adjusting the “SET MENU” parameters.

O TRANSMIT indicator

Flashes while the remote control is sending infrared signals.

A STANDBY

Sets this unit to the standby mode (see page 28).

B POWER

Turns on this unit (see page 28).

C SLEEP

Sets the sleep timer (see page 35).

D MULTI CH IN

Selects the component connected to the MULTI CH INPUT jacks as the input source when using an external decoder, etc. (see page 38).

E VOLUME +/-

Increases or decreases the volume level.

F Component selector switch

Selects the operation mode of the remote control buttons in the shaded area.

AMP

Operates this unit.

SOURCE

Operates the component selected with an input selector button (see page 84).

TV

Operates the TV assigned to either DTV/CBL or ☆☆ (see page 83).

Notes

- To set the remote control codes for other components, see page 85.
- When you set the remote control codes for both DTV/CBL and ☆☆ (see page 85), priority is given to the one set for DTV/CBL.

G MUTE

Mutes the audio output. Press again to restore the audio output to the previous volume level (see page 34).

H STRAIGHT (EFFECT)

Turns the sound field programs off or on. When the "STRAIGHT" mode is selected, 2-channel or multi-channel input signals are output directly from their respective speakers without effect processing (see page 39).

I NIGHT

Turns on or off the night listening modes (see page 34).

J SET MENU

Enters "SET MENU" (see page 68).

K DISPLAY

Selects the on-screen display (OSD) mode for your video monitor (see page 41).

L Network and USB input selector buttons

Select the sub input source of NET/USB (see page 90).

PC/MCX

Selects a PC server or YAMAHA MCX-2000 as the sub input source of NET/USB.

NET RADIO

Selects the Internet radio as the sub input source of NET/USB.

USB

Selects a USB memory device or a USB portable audio player as the sub input source of NET/USB.

Notes

- Press NET/USB to select "NET/USB" as the input source before you press any of the network and USB input selector buttons stated above to select the corresponding sub input source of NET/USB.
- When you press any of the network and USB input selector buttons, the contents previously played for the corresponding sub input source of NET/USB is automatically played.

M Radio Data System tuning buttons (Europe model only)**FREQ/TEXT**

Switches the Radio Data System display between the PS mode, PTY mode, RT mode, CT mode (if the station offers the corresponding data services) and the frequency display (see page 55).

PTY SEEK MODE

Sets this unit to the PTY SEEK mode (see page 53).

PTY SEEK START

Starts searching for a station once the desired program type is selected in the PTY SEEK mode (see page 53).

EON

Selects a program type (NEWS, AFFAIRS, INFO, or SPORT) for automatic tuning (see page 54).

■ **Controlling the TUNER functions**

Set the component selector switch to SOURCE and then press TUNER to select “TUNER” as the input source.

4 Numeric buttons

Use numbers 1 through 8 to select preset stations.

7 BAND

Switches the reception band between FM and AM.

8 Cursor buttons u / d / j / i

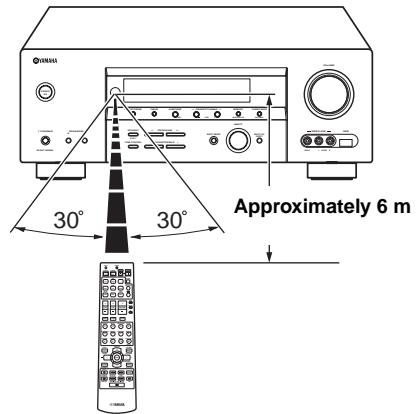
Press j / i to select a preset station group (A to E) and u / d to select a preset station number (1 to 8) (see page 50).

Note

The printed letters “DAB MEMORY” and “SRCH MODE” are not applicable to this unit.

■ **Using the remote control**

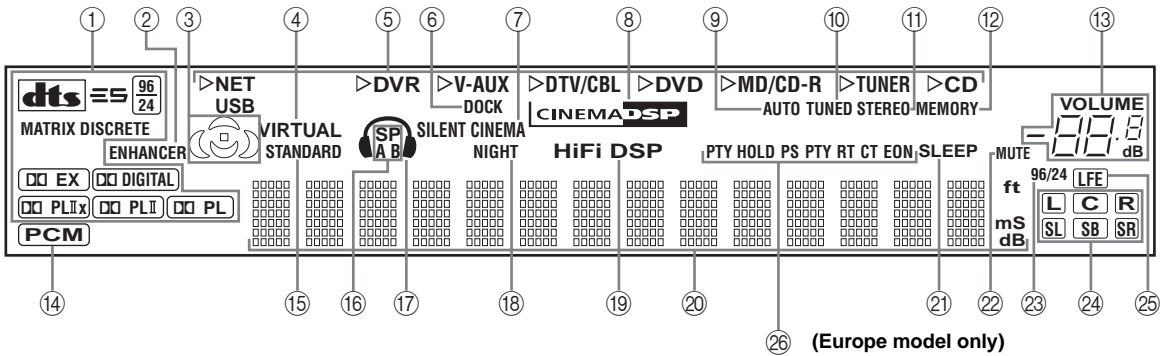
The remote control transmits a directional infrared ray. Be sure to aim the remote control directly at the remote control sensor on this unit during operation.



Notes

- Do not spill water or other liquids on the remote control.
- Do not drop the remote control.
- Do not leave or store the remote control in the following types of conditions:
 - places of high humidity, such as near a bath
 - places of high temperatures, such as near a heater or stove
 - places of extremely low temperatures
 - dusty places

Front panel display



1 Decoder indicators

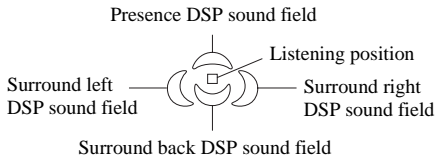
The respective indicator lights up when any of the decoders of this unit functions.

2 ENHANCER indicator

Lights up when the Compressed Music Enhancer mode is turned on (see page 37).

3 Sound field indicators

Light up to indicate the active DSP sound fields.



4 VIRTUAL indicator

Lights up when Virtual CINEMA DSP is active (see page 44).

5 Input source indicators

The corresponding cursor lights up to show the currently selected input source.

6 DOCK indicator

Lights up when you station your iPod in a YAMAHA iPod universal dock (such as YDS-10 sold separately) connected to the DOCK terminal of this unit (see page 22).

7 SILENT CINEMA indicator

Lights up when headphones are connected and a sound field program is selected (see page 34).

8 CINEMA DSP indicator

Lights up when you select a CINEMA DSP sound field program (see page 58).

9 AUTO indicator

Lights up when this unit is in the automatic tuning mode (see page 46).

0 TUNED indicator

Lights up when this unit is tuned into a station (see page 46).

A STEREO indicator

Lights up when this unit is receiving a strong signal for an FM stereo broadcast while the AUTO indicator is lit.

B MEMORY indicator

Flashes to show that a station can be stored (see page 48).

C VOLUME level indicator

Indicates the current volume level.

D PCM indicator

Lights up when this unit is reproducing PCM (Pulse Code Modulation) digital audio signals.

E STANDARD indicator

Lights up when the "SUR. STANDARD" or "SUR. ENHANCED" program is selected.

F SP A B indicators

Light up according to the set of front speakers selected.

G Headphones indicator

Lights up when headphones are connected.

H NIGHT indicator

Lights up when you select a night listening mode (see page 34).

I HiFi DSP indicator

Lights up when you select a HiFi DSP sound field program (see page 59).

J Multi-information display

Shows the name of the current sound field program and other information when adjusting or changing settings.

K SLEEP indicator

Lights up while the sleep timer is on (see page 35).

L MUTE indicator

Flashes while the MUTE function is on (see page 34).

M 96/24 indicator

Lights up when a DTS 96/24 signal is input to this unit.

N Input channel indicators

Indicate the channel components of the current digital input signal.

O LFE indicator

Lights up when the input signal contains the LFE signal.

**P Radio Data System indicators
(Europe model only)**

The corresponding indicator lights up to show the type of the Radio Data System information.

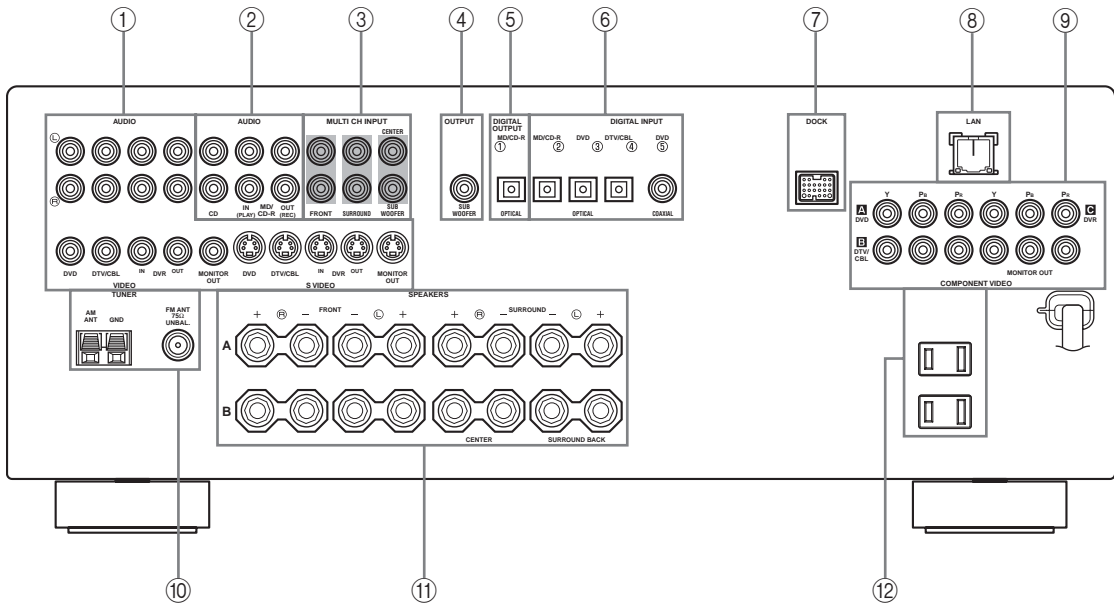
EON

Lights up when the EON data service is being received.

PTY HOLD

Lights up while searching for the Radio Data System stations in the PTY SEEK mode.

Rear panel



1 Video component jacks

See pages 18 and 19 for connection information.

2 Audio component jacks

See page 21 for connection information.

3 MULTI CH INPUT jacks

See page 24 for connection information.

4 SUBWOOFER OUTPUT jack

See page 13 for connection information.

5 DIGITAL OUTPUT jacks

See page 21 for connection information.

6 DIGITAL INPUT jacks

See pages 19 and 21 for connection information.

7 DOCK terminal

Use to connect a YAMAHA iPod universal dock (such as YDS-10 sold separately) where your iPod can be stationed.

See page 22 for connection information.

8 LAN port

Use to connect a network cable for network connections. See page 23 for connection information.

9 COMPONENT VIDEO jacks

See pages 18 and 19 for connection information.

○ Antenna terminals

See page 25 for connection information.

A Speaker terminals

See page 13 for connection information.

B AC OUTLET(S)

Use to supply power to your other audiovisual components.

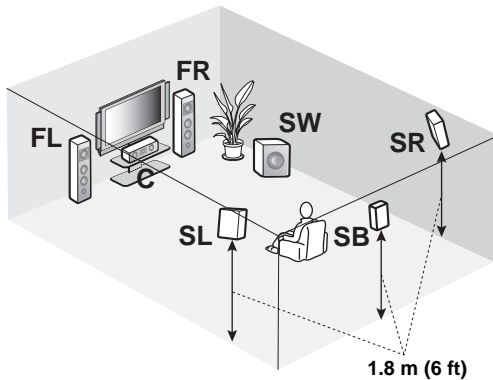
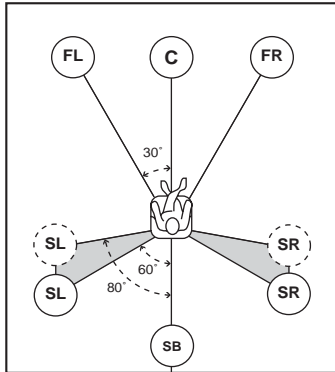
See page 26 for details.

CONNECTIONS

Placing speakers

The speaker layout below shows the standard ITU-R* speaker setting. You can use it to enjoy CINEMA DSP and multi-channel audio sources.

* ITU-R is the radio communication sector of the ITU (International Telecommunication Union).



Front left and right speakers (FL and FR)

The front speakers are used for the main source sound plus effect sounds. Place these speakers at an equal distance from the ideal listening position. The distance of each speaker from each side of the video monitor should be the same.

Center speaker (C)

The center speaker is for the center channel sounds (dialog, vocals, etc.). If for some reason it is not practical to use a center speaker, you can do without it. Best results, however, are obtained with the full system. Place the center speaker centrally between the front speakers and as close to the monitor as possible, such as directly over or under it.

Surround left and right speakers (SL and SR)

The surround speakers are used for effect and surround sounds. Place these speakers behind your listening position, facing slightly inwards, about 1.8 m (6 ft) above the floor.

Surround back speaker (SB)

The surround back speaker supplements the surround speakers and provides more realistic front-to-back transitions. Place this speaker directly behind the listening position and at the same height as the surround speakers.

Subwoofer (SW)

The use of a subwoofer with a built-in amplifier, such as the YAMAHA Active Servo Processing Subwoofer System, is effective not only for reinforcing bass frequencies from any or all channels, but also for high fidelity reproduction of the LFE (low-frequency effect) channel included in Dolby Digital and DTS sources. The position of the subwoofer is not so critical, because low bass sounds are not highly directional. But it is better to place the subwoofer near the front speakers. Turn it slightly toward the center of the room to reduce wall reflections.

Connecting speakers

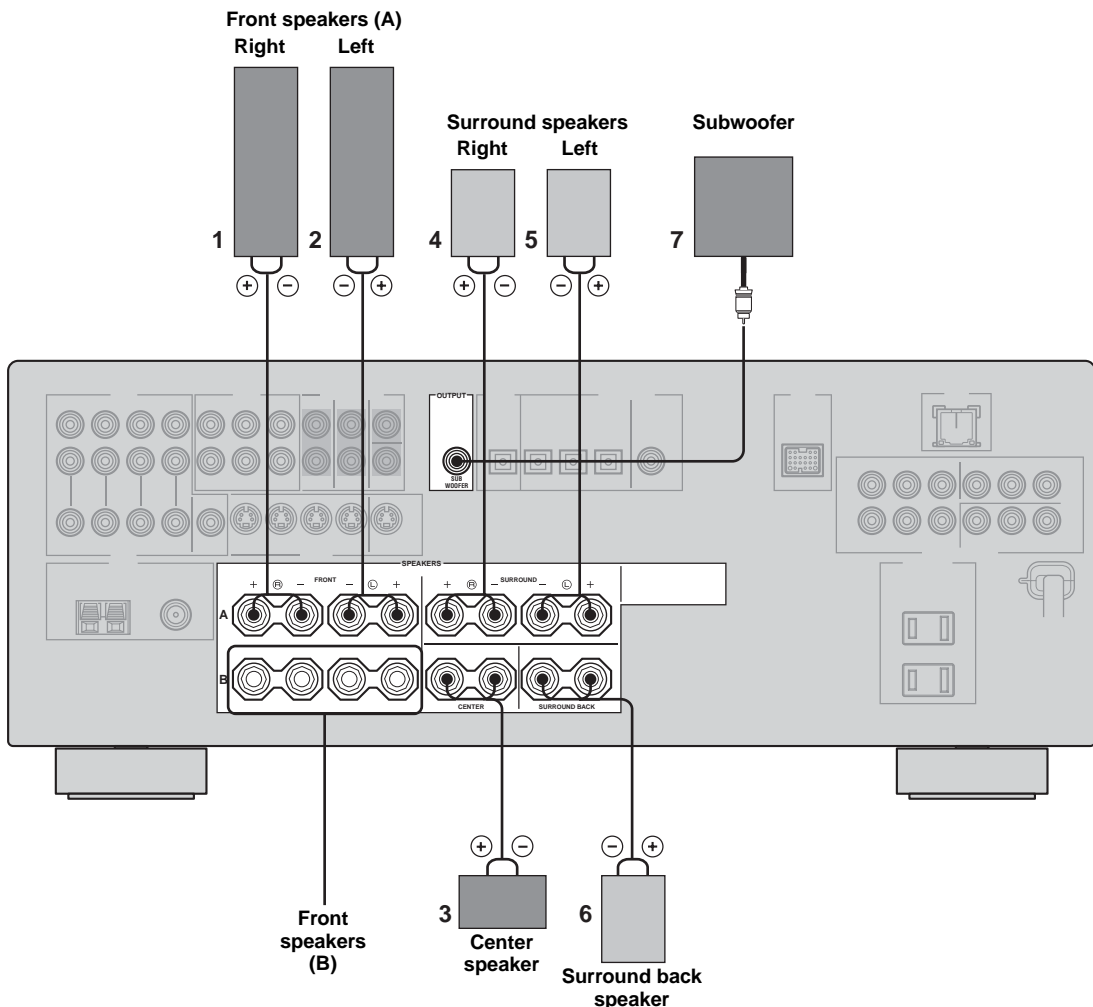
Be sure to connect the left channel (L), right channel (R), “+” (red) and “-” (black) properly. If the connections are faulty, no sound will be heard from the speakers, and if the polarity of the speaker connections is incorrect, the sound will be unnatural and lack bass.

CAUTION

- Before connecting the speakers, make sure that this unit is turned off (see page 28).
- Do not let the bare speaker wires touch each other or do not let them touch any metal part of this unit. This could damage this unit and/or speakers.
- Use magnetically shielded speakers. If this type of speakers still creates the interference with the monitor, place the speakers away from the monitor.
- If you are to use 6 ohm speakers, be sure to set “SP IMP.” to “6ΩMIN” before using this unit (see page 27). 4 ohm speakers can be also used as the front speakers (see page 82).

Note

A speaker cord is actually a pair of insulated cables running side by side. Cables are colored or shaped differently, perhaps with a stripe, groove or ridge. Connect the striped (grooved, etc.) cable to the “+” (red) terminals of this unit and your speaker. Connect the plain cable to the “-” (black) terminals.



FRONT terminals

Connect one or two sets of front speakers (1, 2) to these terminals. If you use only one front speaker system, connect it to the FRONT A or B terminal.

CENTER terminals

Connect a center speaker (3) to these terminals.

SURROUND terminals

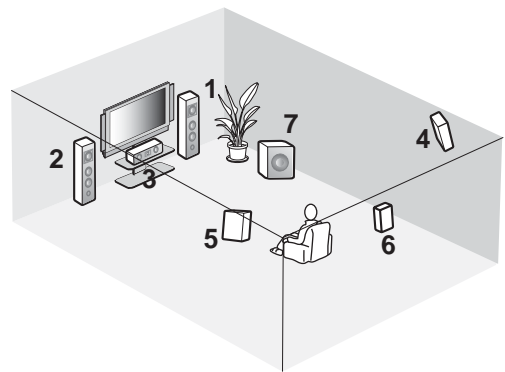
Connect surround speakers (4, 5) to these terminals.

SURROUND BACK terminals

Connect a surround back speaker (6) to these terminals.

SUBWOOFER OUTPUT jack

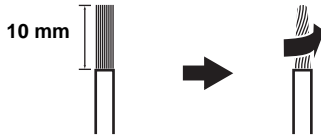
Connect a subwoofer with a built-in amplifier (7) (such as the YAMAHA Active Servo Processing Subwoofer System) to this jack.



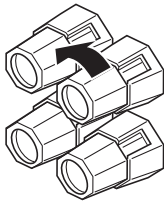
Speaker layout

■ Connecting the speaker cable

- 1 Remove approximately 10 mm of insulation from the end of each speaker cable and then twist the exposed wires of the cable together to prevent short circuits.

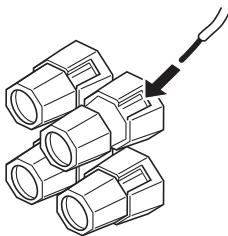


- 2 Loosen the knob.

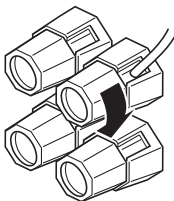


Red: positive (+)
Black: negative (-)

- 3 Insert one bare wire into the hole on the side of each terminal.



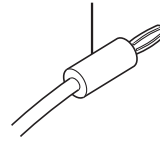
- 4 Tighten the knob to secure the wire.



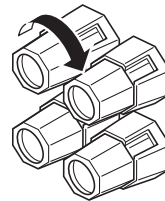
■ Connecting the banana plug (except Europe model)

The banana plug is a single-pole electrical connector widely used to terminate speaker cables.

Banana plug

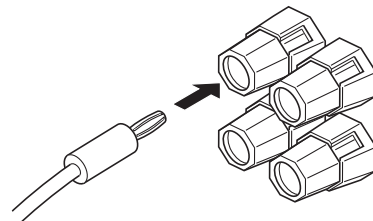


- 1 Tighten the knob.



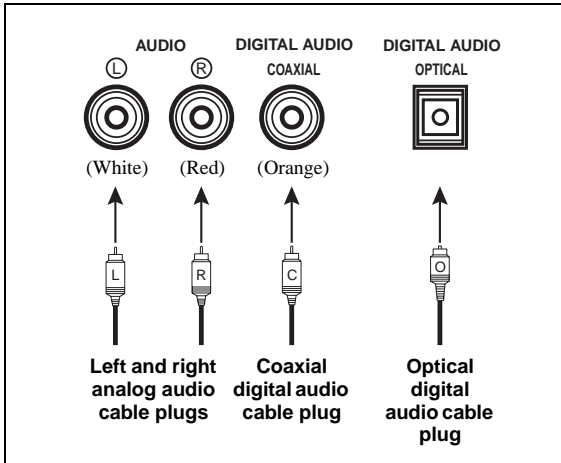
Red: positive (+)
Black: negative (-)

- 2 Insert the banana plug connector into the end of the corresponding terminal.

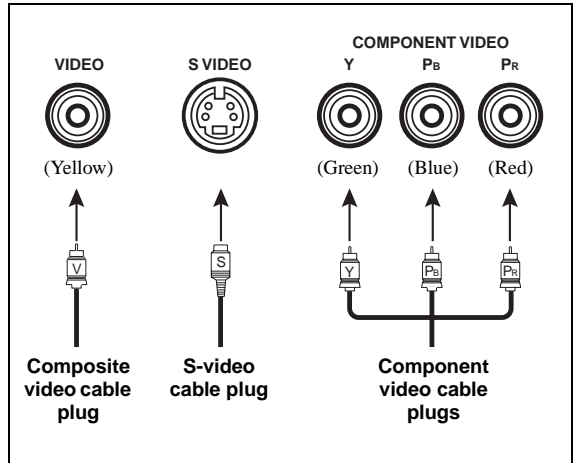


Information on jacks and cable plugs

Audio jacks and cable plugs



Video jacks and cable plugs



■ Audio jacks

This unit has three types of audio jacks. Connection depends on the availability of audio jacks on your other components.

AUDIO jacks

For conventional analog audio signals transmitted via left and right analog audio cables. Connect red plugs to the right jacks and white plugs to the left jacks.

DIGITAL AUDIO COAXIAL jacks

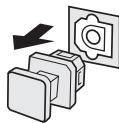
For digital audio signals transmitted via coaxial digital audio cables.

DIGITAL AUDIO OPTICAL jacks

For digital audio signals transmitted via optical digital audio cables.

Notes

- You can use the digital jacks to input PCM, Dolby Digital and DTS bitstreams. When you connect components to both the COAXIAL and OPTICAL jacks, priority is given to the signals input at the COAXIAL jack. All digital input jacks are compatible with 96-kHz sampling digital signals.
- Pull out the cap from the optical jack before you connect the fiber optic cable. Do not discard the cap. When you are not using the optical jack, be sure to put the cap back in place. This cap protects the jack from dust.



■ Video jacks

This unit has three types of video jacks. Connection depends on the availability of input jacks on your video monitor.

VIDEO jacks

For conventional composite video signals transmitted via composite video cables.

S VIDEO jacks

For S-video signals, separated into the luminance (Y) and chrominance (C) video signals transmitted on separate wires of S-video cables.

COMPONENT VIDEO jacks

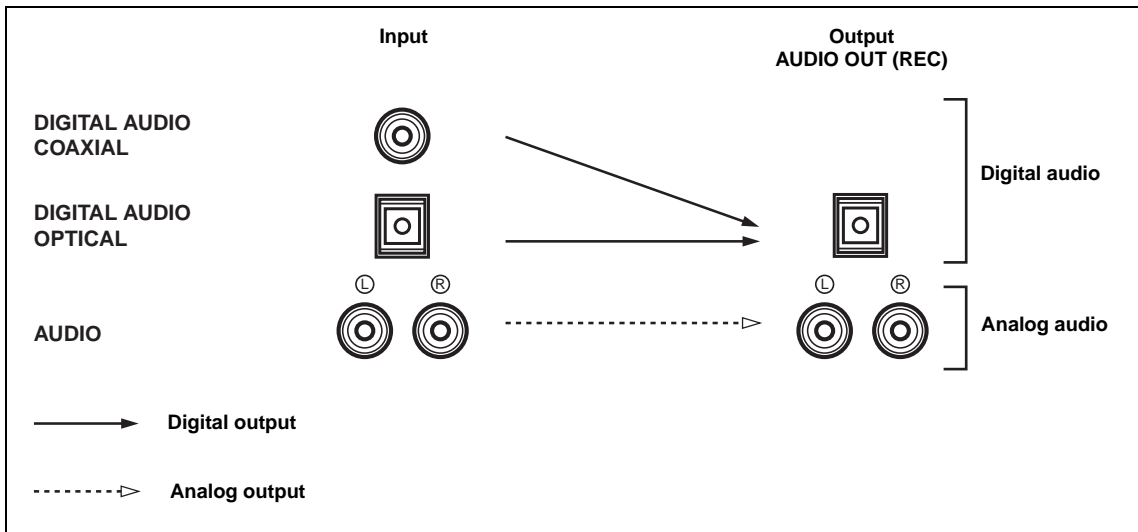
For component video signals, separated into the luminance (Y) and chrominance (P_B, P_R) video signals transmitted on separate wires of component video cables.

y

When “VIDEO CONV.” is set to “ON” (see page 78), the video signals input at the VIDEO and S VIDEO jacks are converted and output at the VIDEO, S VIDEO and COMPONENT VIDEO jacks interchangeably.

Audio and video signal flow

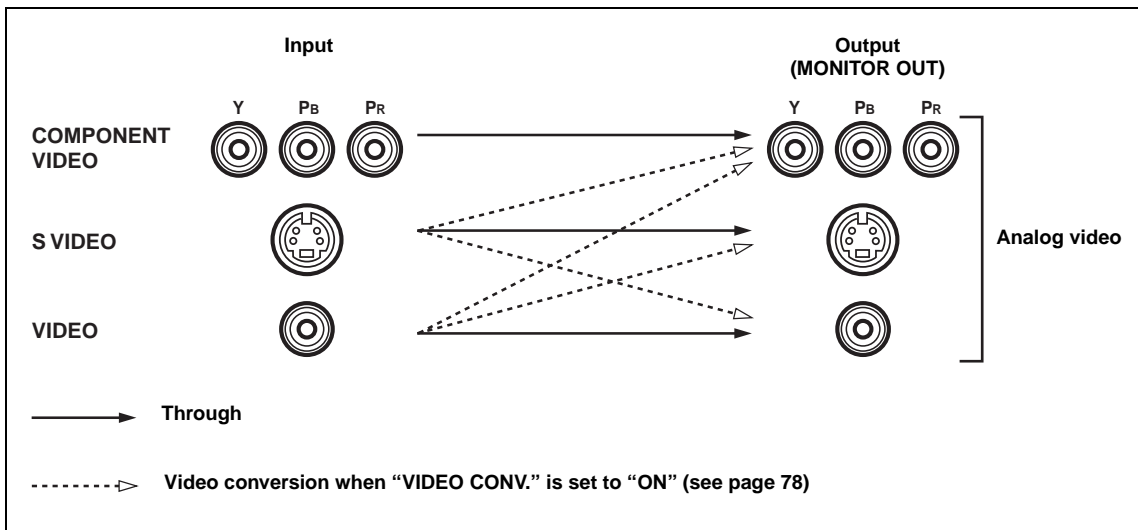
■ Audio signal flow for AUDIO OUT (REC)



Note

This unit handles digital and analog signals independently. Thus, audio signals input at the analog jacks are output only at the analog AUDIO OUT (REC) jacks. Likewise, audio signals input at the DIGITAL INPUT (OPTICAL or COAXIAL) jacks are output only at the DIGITAL OUTPUT jack.

■ Video signal flow for MONITOR OUT



Note

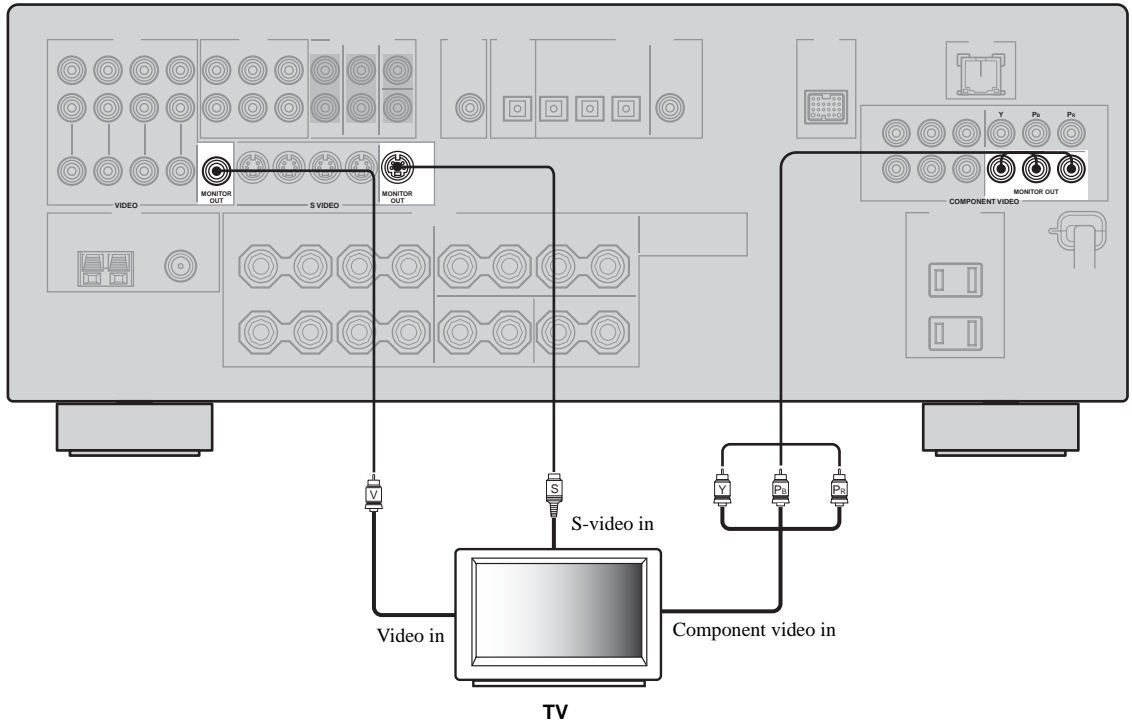
If video signals are input at the COMPONENT VIDEO, S VIDEO and VIDEO jacks simultaneously when "VIDEO CONV." is set to "ON", the priority order of the input signals is as follows:
COMPONENT VIDEO > S VIDEO > VIDEO

Connecting a TV

Connect your TV to the VIDEO MONITOR OUT jack, the S VIDEO MONITOR OUT jack or the COMPONENT VIDEO MONITOR OUT jacks of this unit.

CAUTION

Do not connect this unit or other components to the AC power supply until all connections between components are complete.



Connecting a DVD player, a DVD recorder, a VCR or an STB

Connect your DVD player, DVD recorder, VCR or STB (set-top box) using the same type of video connections as those made for your TV (see page 18). The cable TV receiver and the satellite receiver are examples of the STB.

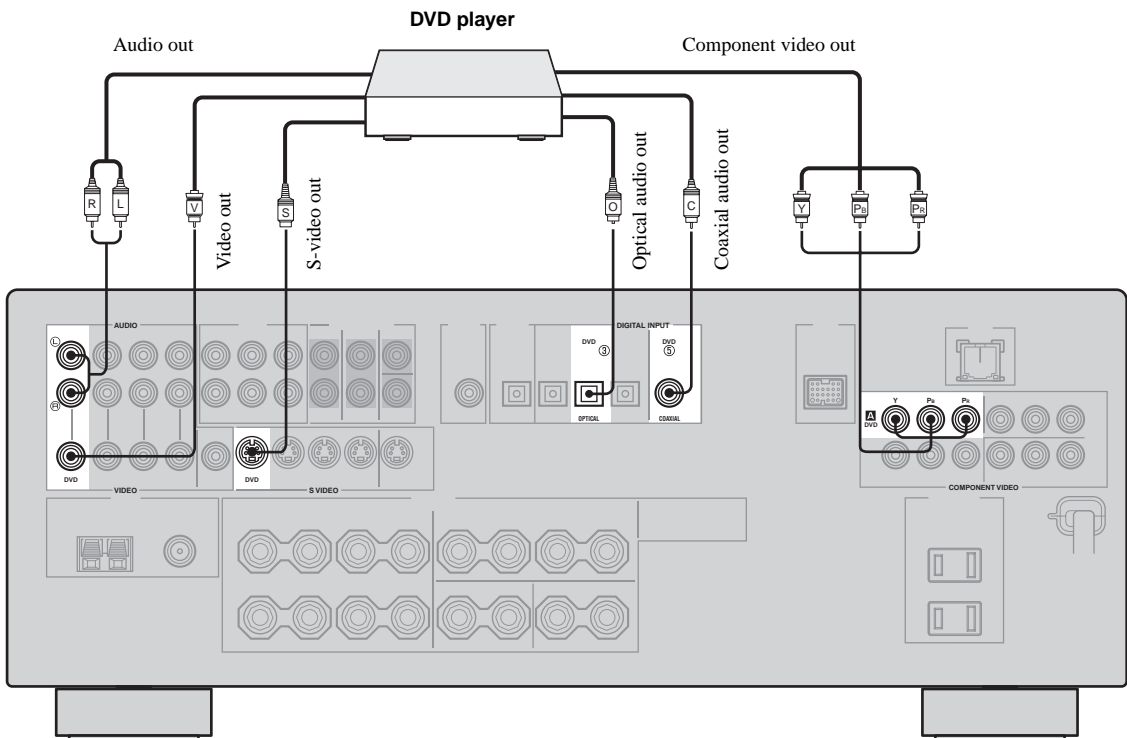
CAUTION

Do not connect this unit or other components to the AC power supply until all connections between components are complete.

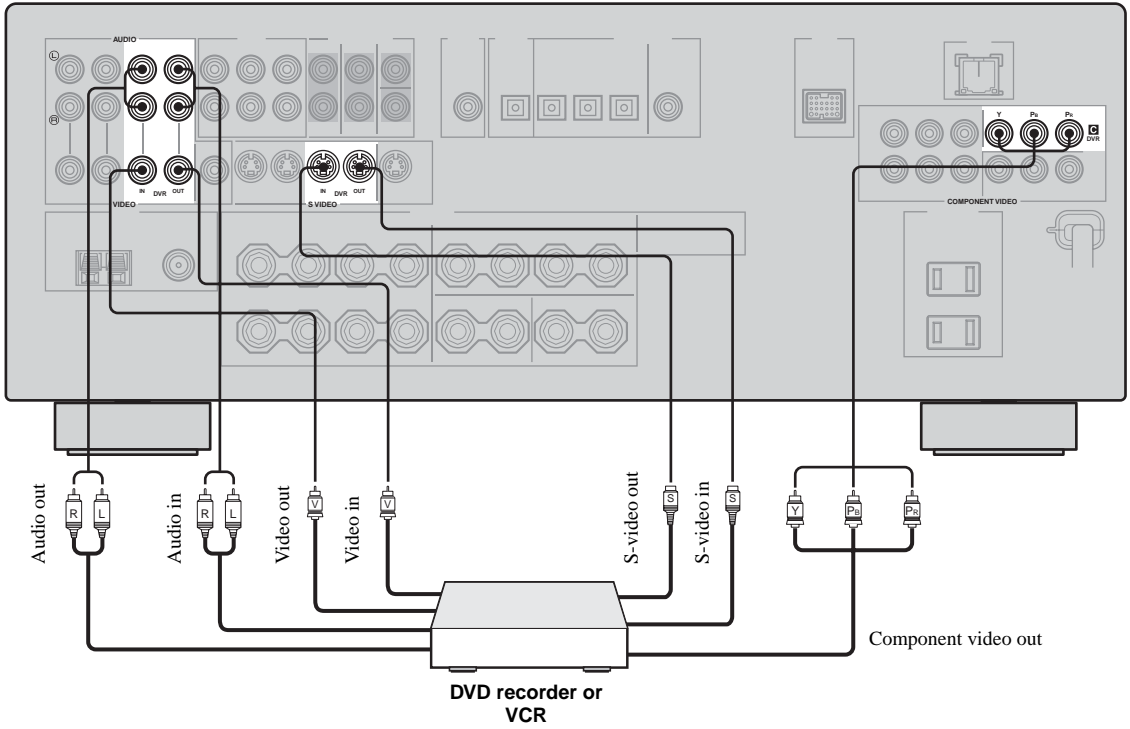
Notes

- When "VIDEO CONV." is set to "OFF" (see page 78), be sure to make the same type of video connections as those made for your TV (see page 18). For example, if you connected your TV to the VIDEO MONITOR OUT jack of this unit, connect your other components to the VIDEO jacks.
- When "VIDEO CONV." is set to "ON" (see page 78), the converted video signals are output only at the MONITOR OUT jacks. When recording a source, you must make the same type of video connections between each component.
- To make a digital connection to a component other than the default component assigned to each DIGITAL INPUT or DIGITAL OUTPUT jack, select the corresponding setting for "OPTICAL OUT", "OPTICAL IN", or "COAXIAL IN" in "I/O ASSIGNMENT" (see page 74).
- If you connect your DVD player to both the DIGITAL INPUT (OPTICAL) and the DIGITAL INPUT (COAXIAL) jacks, priority is given to the signals input at the DIGITAL INPUT (COAXIAL) jack.

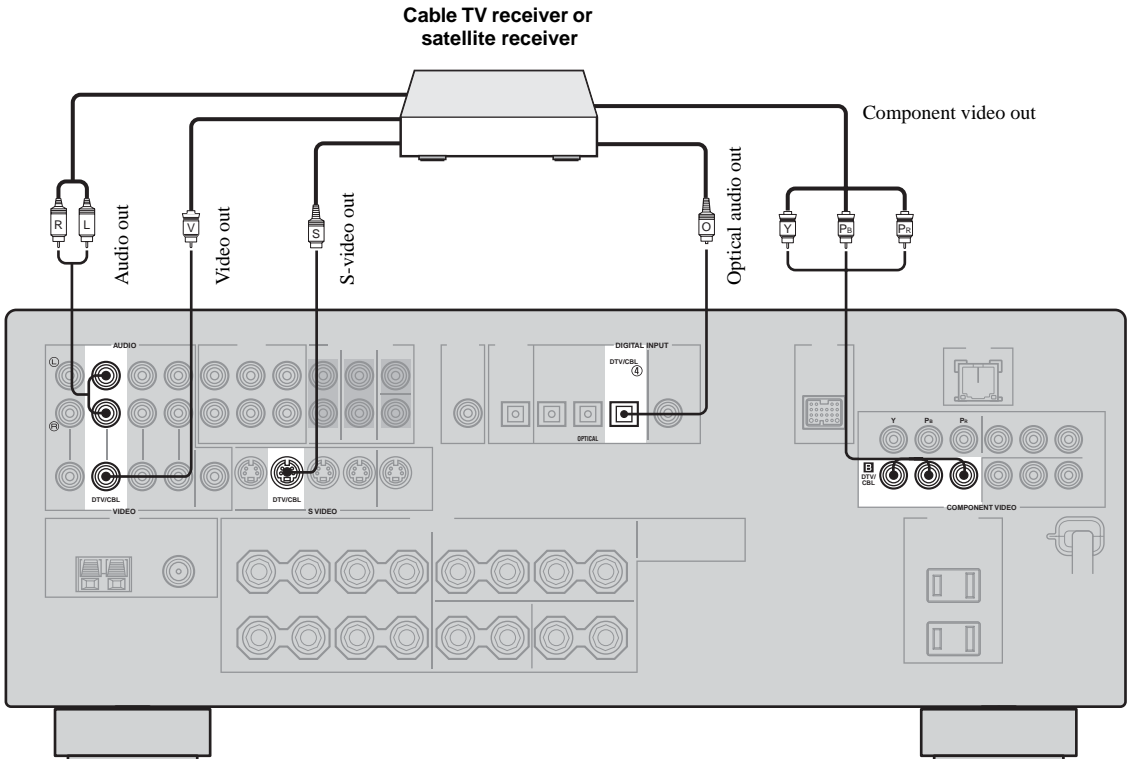
■ Connecting a DVD player



■ Connecting a DVD recorder or a VCR



■ Connecting an STB



Connecting a CD player, an MD player or a tape deck

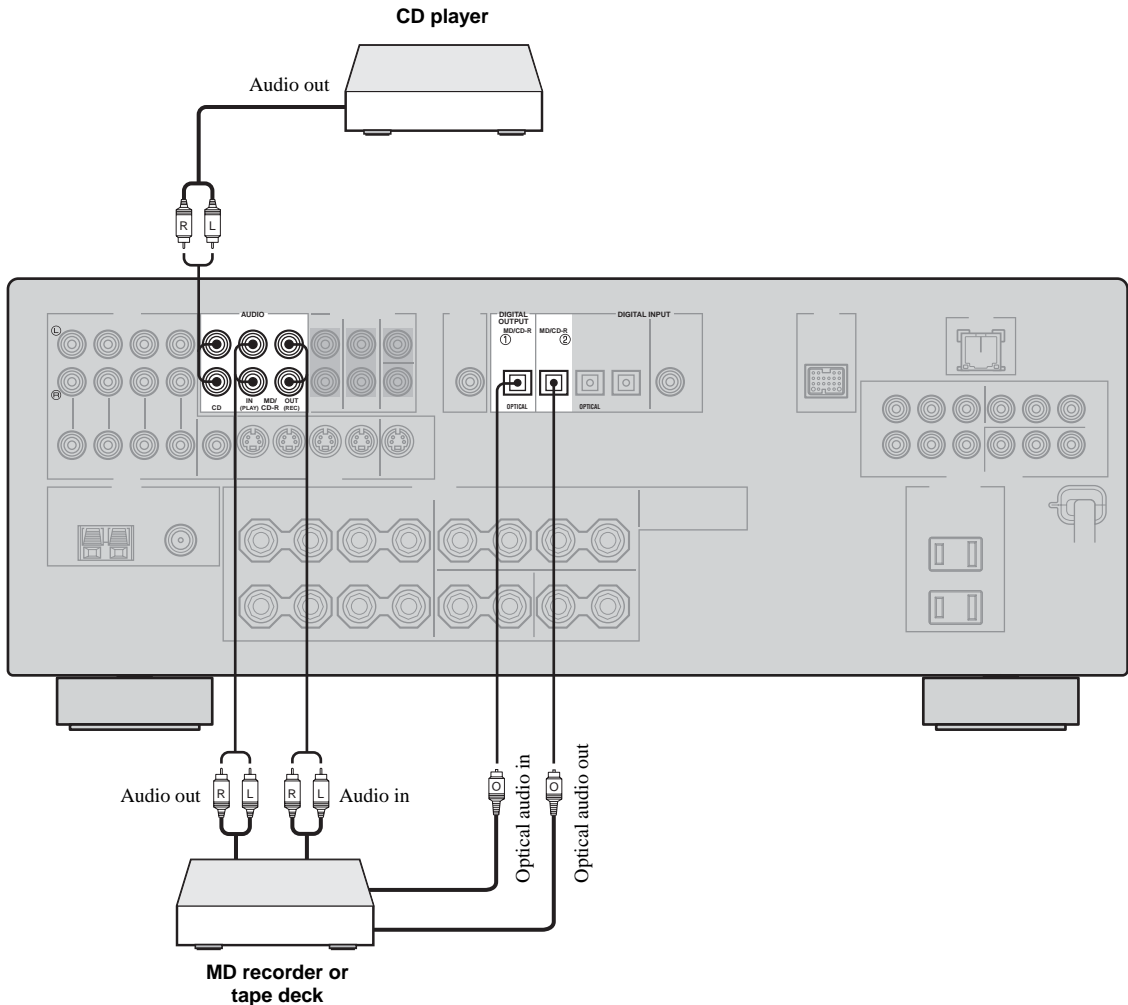
Connect your CD player, MD player or tape deck via analog and/or digital connections.

CAUTION

Do not connect this unit or other components to the AC power supply until all connections between components are complete.

Note

To make a digital connection to a component other than the default component assigned to each DIGITAL INPUT or DIGITAL OUTPUT jack, select the corresponding setting for “OPTICAL OUT”, “OPTICAL IN”, or “COAXIAL IN” in “I/O ASSIGNMENT” (see page 74).



Connecting a YAMAHA iPod universal dock

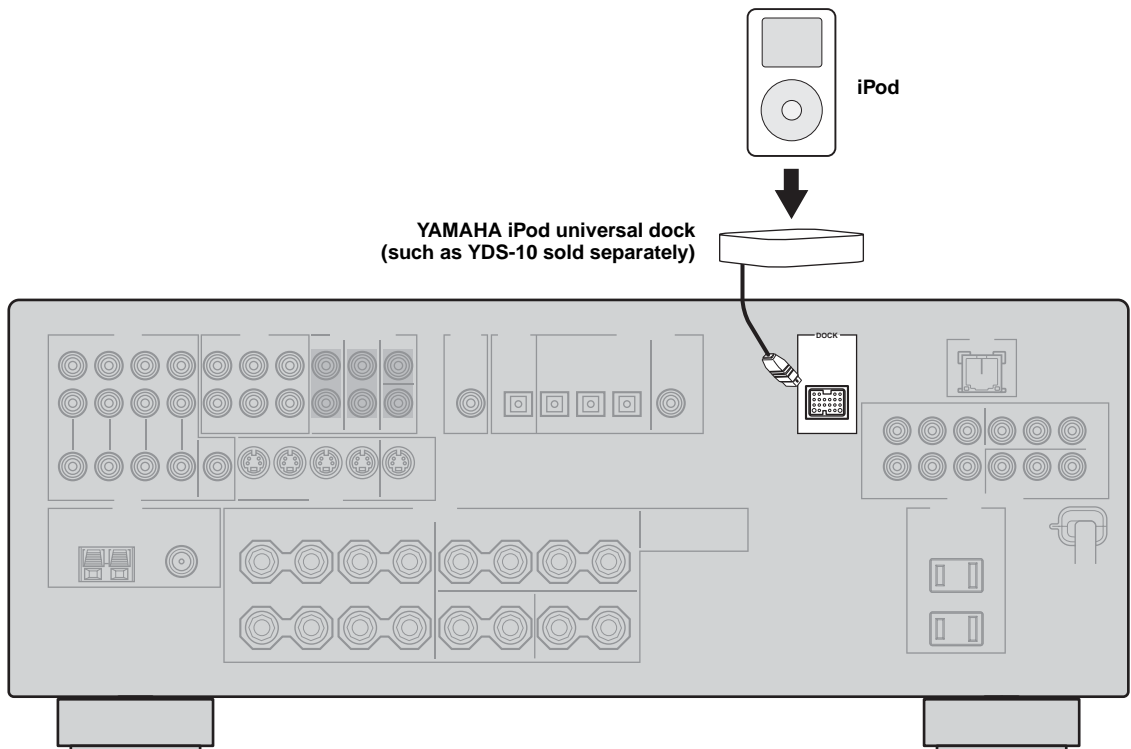
This unit is equipped with the DOCK terminal on the rear panel that allows you to connect a YAMAHA iPod universal dock (such as YDS-10 sold separately) where you can station your iPod and control playback of your iPod using the supplied remote control. Connect a YAMAHA iPod universal dock (such as YDS-10 sold separately) to the DOCK terminal on the rear panel of this unit using its dedicated cable. Once the connection is complete, station your iPod in the YAMAHA iPod universal dock.

CAUTION

Do not connect this unit or other components to the AC power supply until all connections between components are complete.

Notes

- Only iPod (Click and Wheel), iPod nano, and iPod mini are supported.
- You need a YAMAHA iPod universal dock (such as YDS-10 sold separately) and its dedicated cable compatible with the DOCK terminal of this unit.
- Do not connect any iPod accessories (such as headphones, a wired remote control, or an FM transmitter) to your iPod when it is stationed in a YAMAHA iPod universal dock (such as YDS-10 sold separately).
- Once your iPod is stationed in a YAMAHA iPod universal dock (such as YDS-10 sold separately) connected to the DOCK terminal of this unit, this unit begins the signal transmission with your iPod.
- Unless your iPod is firmly stationed in a YAMAHA iPod universal dock (such as YDS-10 sold separately) connected to the DOCK terminal of this unit, audio and/or video signals may not be output properly.
- Once the connection between your iPod and this unit is complete, “iPod connected” appears in the front panel display and the DOCK indicator lights up in the front panel display. If the connection between your iPod and this unit fails, a status message appears in the front panel display. For a complete list of connection status messages, see the iPod section in “TROUBLESHOOTING” on page 100.
- Only analog audio and video signals of your iPod are input at the DOCK terminal, and the analog audio signals can be output at the analog AUDIO OUT (REC) jacks for recording.
- Your iPod battery is automatically charged when your iPod is stationed in a YAMAHA iPod universal dock (such as YDS-10 sold separately) connected to the DOCK terminal of this unit as long as this unit is turned on.
- Depending on the type of iPod, you may need to insert one of the iPod adapters supplied with a YAMAHA iPod universal dock (such as YDS-10 sold separately) into the dock slot before you station your iPod.

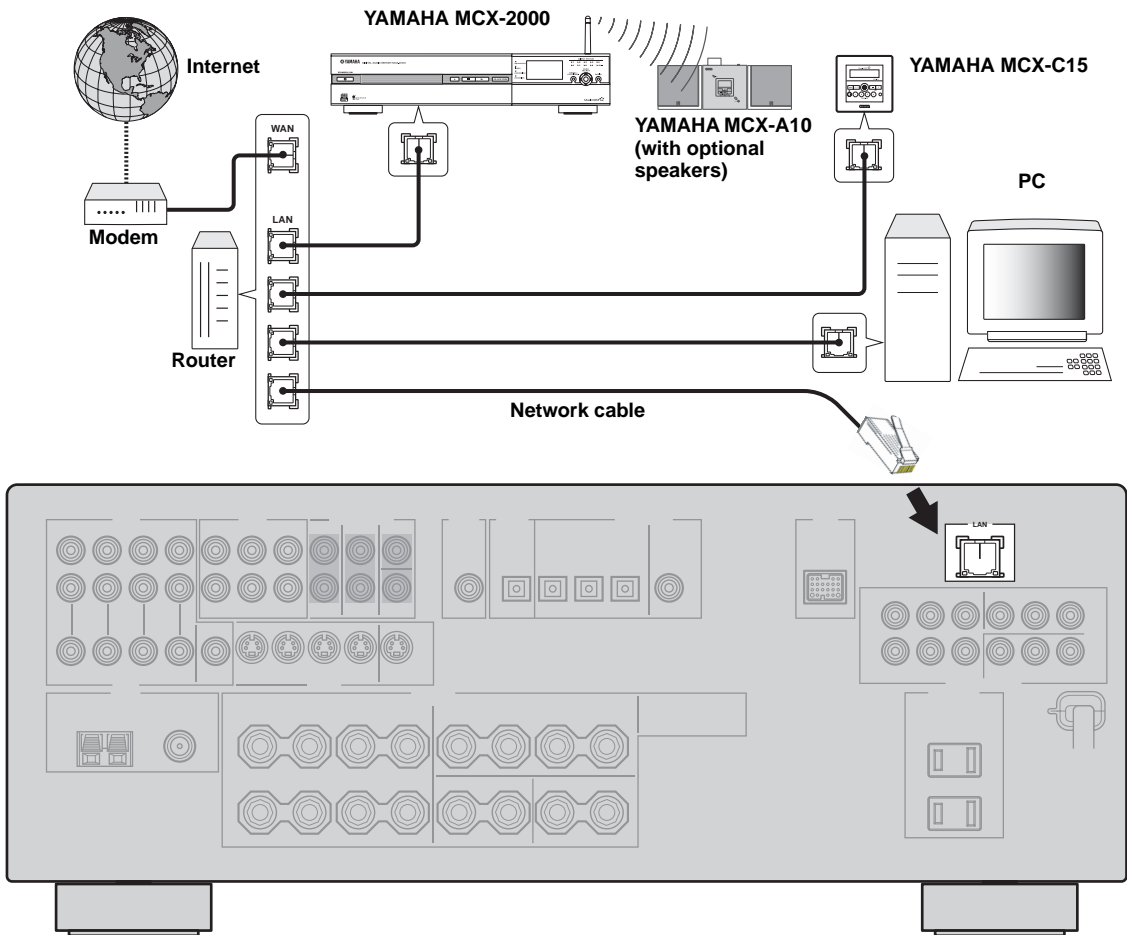


Connecting the network

To connect this unit to your network, plug one end of a network cable (CAT-5 or higher straight cable) into the LAN port of this unit, and plug the other end into one of the LAN ports on your router that supports the DHCP (Dynamic Host Configuration Protocol) server function. The following diagram shows a connection example where this unit is connected to one of the LAN ports on a 4-port router. To enjoy music files saved on your PC and YAMAHA MCX-2000 or access the Internet radio, each device must be connected properly in the network.

Note

If the DHCP server function on your router is disabled, you need to configure the network settings manually (see page 76).



Connecting a multi-format player, an external decoder or a sound processor

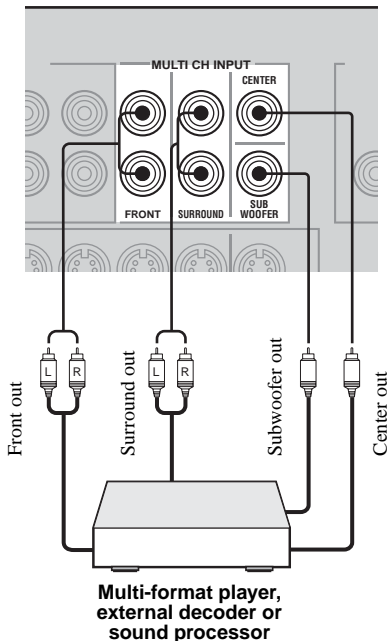
This unit is equipped with 6 additional input jacks (FRONT L/R, CENTER, SURROUND L/R and SUBWOOFER) for discrete multi-channel input from a multi-format player, external decoder or sound processor. Connect the output jacks on your multi-format player, external decoder or sound processor to the MULTI CH INPUT jacks. Be sure to match the left and right output jacks to the left and right input jacks for the front and surround channels.

CAUTION

Do not connect this unit or other components to the AC power supply until all connections between components are complete.

Notes

- When you select the component connected to the MULTI CH INPUT jacks as the input source (see page 38), this unit automatically turns off the digital sound field processor, and you cannot select sound field programs.
- This unit does not redirect signals input at the MULTI CH INPUT jacks to accommodate for missing speakers. We recommend that you connect at least a 5.1-channel speaker system before using this feature.
- When headphones are used, only the signals input at the FRONT L/R jacks are output at the PHONES jack.



Connecting a game console, a video camera or a portable audio player

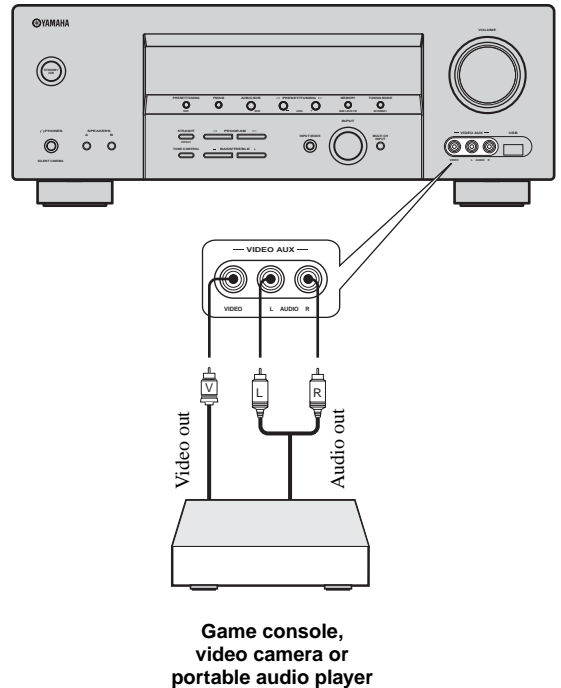
Use the VIDEO AUX jacks on the front panel to connect a game console, a video camera or a portable audio player to this unit.

CAUTION

Be sure to turn off the volume of this unit and other components before making connections.

Note

The audio signals input at the DOCK terminal takes priority over the ones input at the VIDEO AUX jacks.



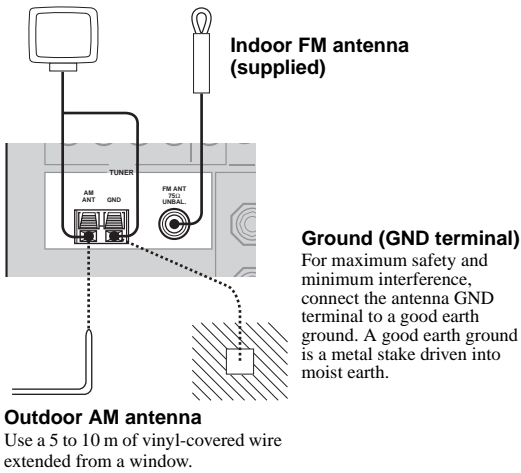
Connecting the FM and AM antennas

Both FM and AM indoor antennas are supplied with this unit. In general, these antennas should provide sufficient signal strength. Connect each antenna correctly to the designated terminals.

Notes

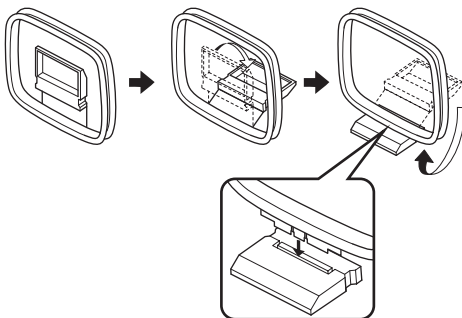
- The AM loop antenna should be placed away from this unit.
- The AM loop antenna should always be connected, even if an outdoor AM antenna is connected to this unit.
- A properly installed outdoor antenna provides clearer reception than an indoor one. If you experience poor reception quality, install an outdoor antenna. Consult the nearest authorized YAMAHA dealer or service center about outdoor antennas.

AM loop antenna (supplied)



■ Connecting the AM loop antenna

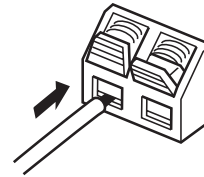
1 Set up the AM loop antenna.



2 Press and hold the tab of the AM ANT terminal.



3 Insert one of the AM loop antenna lead wires into the AM ANT terminal.

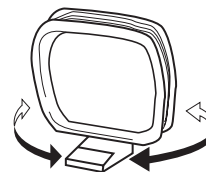


4 Release the tab of the AM ANT terminal back into place.



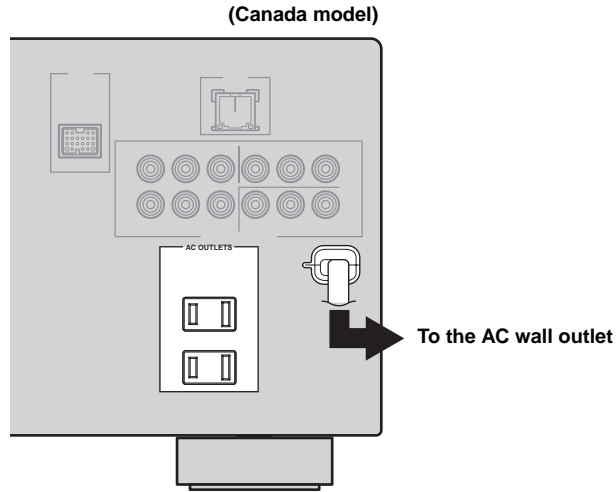
5 Repeat steps 2 through 4 to connect the other lead wire to the GND terminal.

Once you have properly connected the AM loop antenna to this unit, orient the AM loop antenna for the best reception when you tune into AM stations.



Connecting the power cable

Once all connections are complete, plug the power cable into the AC wall outlet.



■ AC OUTLET(S) (SWITCHED)

Australia model 1 outlet
 Other models 2 outlets

Use these outlet(s) to supply power to any connected components. Connect the power cable of your other components to these outlet(s). Power to these outlet(s) is supplied when this unit is turned on. However, power to these outlet(s) is cut off when this unit is set to the standby mode. For information on the maximum power or the total power consumption of the components that can be connected to these outlet(s), see “SPECIFICATIONS” on page 106.

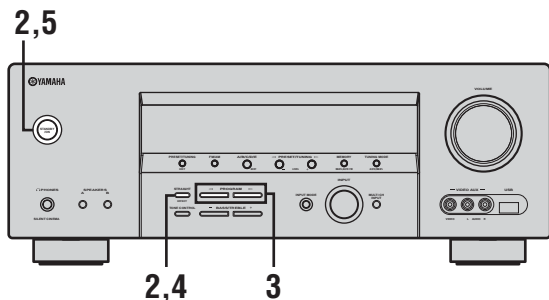
Memory back-up

The memory back-up circuit prevents the stored data from being lost even if this unit is in the standby mode. However, the stored data will be lost in case the power cable is disconnected from the AC wall outlet or if the power supply is cut off for more than one week.

Setting the speaker impedance

CAUTION

If you are to use 6 ohm speakers, set “SP IMP.” to “6ΩMIN” as follows BEFORE using this unit. 4 ohm speakers can be also used as the front speakers.



- 1 Make sure this unit is set to the standby mode.

See page 28 for details about turning on this unit or setting it to the standby mode.

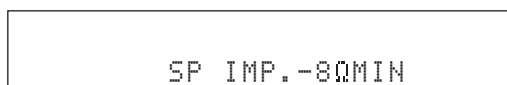
- 2 Press and hold STRAIGHT (EFFECT) on the front panel and then press STANDBY/ON to turn on this unit.

This unit turns on, and the advanced setup menu appears in the front panel display.



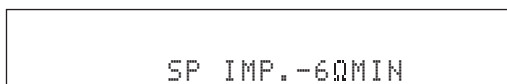
- 3 Press PROGRAM | / h on the front panel to select “SP IMP.”.

The following display appears in the front panel display.



- 4 Press STRAIGHT (EFFECT) on the front panel repeatedly to select “6ΩMIN”.

The following display appears in the front panel display.



- 5 Press STANDBY/ON on the front panel to save the new setting and set this unit to the standby mode.



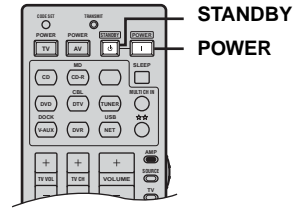
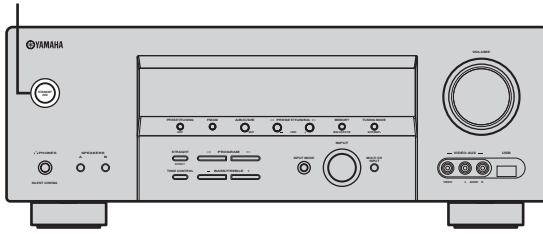
Note

The setting you made is reflected next time you turn on this unit.

Turning on and off the power

When all connections are complete, turn on this unit.

STANDBY/ON



■ Turning on this unit

Press **STANDBY/ON** on the front panel (or **POWER** on the remote control) to turn on this unit.



Front panel

or



Remote control

■ Setting this unit to the standby mode

Press **STANDBY/ON** on the front panel (or **STANDBY** on the remote control) to set this unit to the standby mode.



Front panel

or



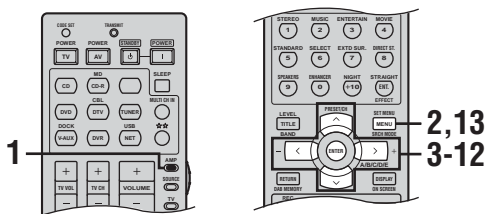
Remote control

BASIC SETUP

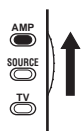
The “BASIC SETUP” feature is a useful way to set up your system quickly and with minimal effort.

Notes

- Make sure you disconnect your headphones from this unit.
- If you wish to configure this unit manually using more precise adjustments, use the detailed parameters in “SOUND MENU” (see page 69).
- Altering any parameters in “BASIC SETUP” resets all parameters manually adjusted in “SOUND MENU” (see page 69).
- Initial settings are indicated in bold under each parameter.
- Press RETURN on the remote control to return to the previous menu level.

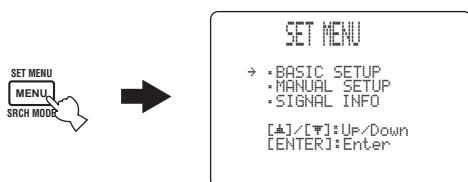


1 Set the component selector switch to AMP.

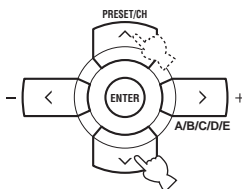


2 Press SET MENU to enter “SET MENU”.

The top “SET MENU” display appears in the OSD.

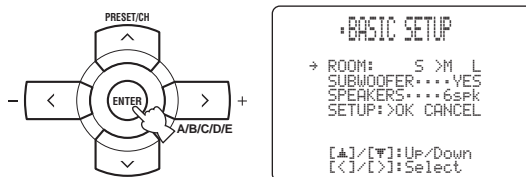


3 Press u / d to select “BASIC SETUP”.

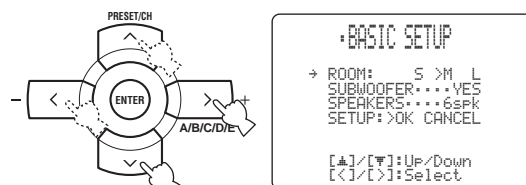


4 Press ENTER to enter “BASIC SETUP”.

The following display appears in the OSD.



5 Press u / d to select “ROOM” and then j / i to select the desired setting.



Select the size of the room where you have installed your speakers. In general, the room sizes are defined as follows:

Choices: **S**, **M**, **L**

[Canada model]

S (small) 16 x 13ft, 200ft² (4.8 x 4.0m, 20m²)

M (medium) 20 x 16ft, 300ft² (6.3 x 5.0m, 30m²)

L (large) 26 x 19ft, 450ft² (7.9 x 5.8m, 45m²)

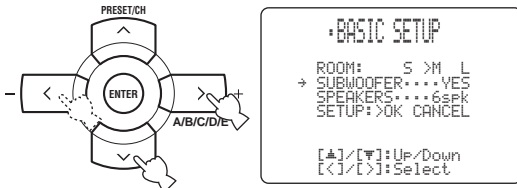
[Other models]

S (small) 3.6 x 2.8m, 10m²

M (medium) 4.8 x 4.0m, 20m²

L (large) 6.3 x 5.0m, 30m²

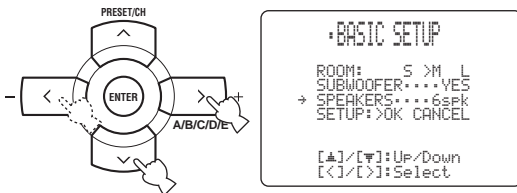
6 Press **d** to select “SUBWOOFER” and then **j / i** to select the desired setting.



Choices: **YES**, **NONE**

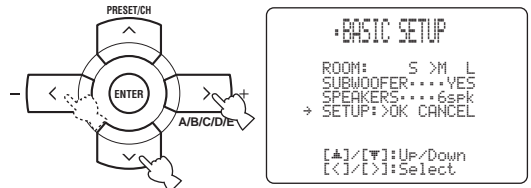
- Select “YES” if you have a subwoofer in your system.
- Select “NONE” if you do not have a subwoofer in your system.

7 Press **d** to select “SPEAKERS” and then **j / i** to select the number of speakers connected to this unit.



Choice	Display	Speakers
2spk	L R	Front L/R
3spk	L C R	Front L/R, Center
4spk	L R SL SR	Front L/R, Surround L/R
5spk	L C R SL SR	Front L/R, Center, Surround L/R
6spk	L C R SL SB SR	Front L/R, Center, Surround L/R, Surround back

8 Press **d** to select “SETUP” and then **j / i** to select the desired setting.

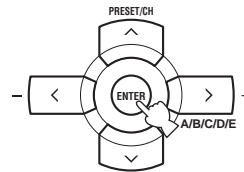


Choices: **OK**, **CANCEL**

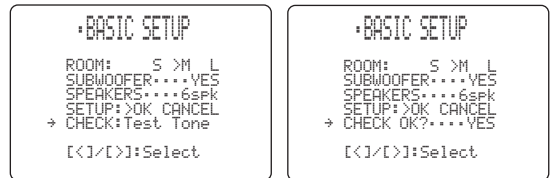
- Select “OK” to apply the settings you made.
- Select “CANCEL” to cancel the setup procedure without making any changes.

y
You can also press SET MENU to cancel the setup procedure.

9 Press **ENTER** to confirm your selection.

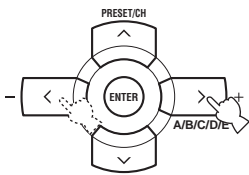


If you selected “OK” in step 8, each speaker outputs a test tone twice in turn. “CHECK:Test Tone” appears in the OSD for a few seconds and then “CHECK OK?” appears in the OSD.



y
Check the speaker connections (see page 13) and adjust the “SPEAKERS” settings back in step 7, if necessary.

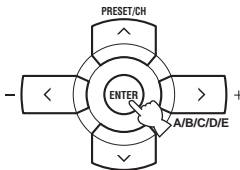
10 Press j / i to select the desired setting.



Choices: **YES, NO**

- Select “YES” to complete the setup procedure if the test tone levels from each speaker were satisfactory.
- Select “NO” to proceed to the speaker level adjustment menu in step 12 to balance the output level of each speaker.

11 Press ENTER to confirm your selection.

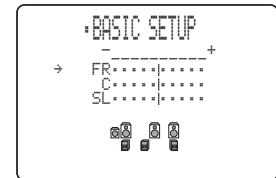
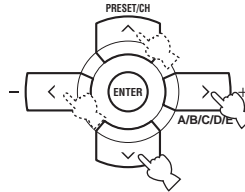


- If you selected “YES” in step 10, the setup procedure is completed and the display returns to the top “SET MENU” display.
- If you selected “NO” in step 10, the speaker level adjustment display appears in the front panel display.

12 Press u / d to select a speaker and then j / i to adjust the balance.

The selected speaker and the front left speaker (or the surround left speaker) output a test tone in turn.

- Press i to increase the value.
- Press j to decrease the value.



- Select “FR” to adjust the balance between the front left and right speakers.
- Select “C” to adjust the balance between the front left and center speakers.
- Select “SL” to adjust the balance between the front left and surround left speakers.
- Select “SB” to adjust the balance between the surround left and surround back speakers.
- Select “SR” to adjust the balance between the surround left and surround right speakers.
- Select “SWFR” to adjust the balance between the front left speaker and the subwoofer.

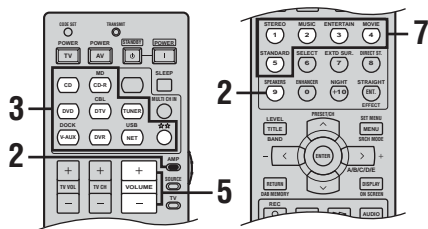
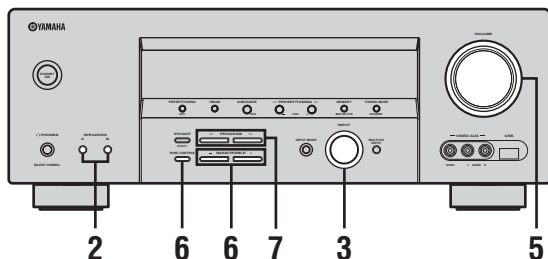
13 Press SET MENU to exit from “BASIC SETUP”.



PLAYBACK

CAUTION

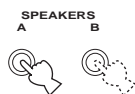
Extreme caution should be exercised when you play back CDs encoded in DTS. If you play back a CD encoded in DTS on a DTS-incompatible CD player, you will only hear some unwanted noise that may damage your speakers. Check whether your CD player supports CDs encoded in DTS. Also, check the sound output level of your CD player before you play back a CD encoded in DTS.



1 Turn on the video monitor connected to this unit.

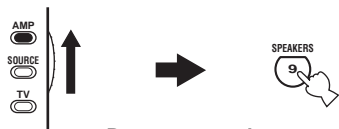
2 Press **SPEAKERS A** or **B** on the front panel (or set the component selector switch to **AMP** and then press **SPEAKERS** on the remote control repeatedly) to turn on the set of front speakers you want to use.

Each time you press **SPEAKERS A** or **B**, the respective set of front speakers are turned on or off.



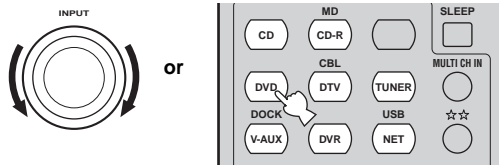
Front panel

or



Remote control

3 Rotate the **INPUT** selector on the front panel (or press one of the input selector buttons on the remote control) to select the desired input source.

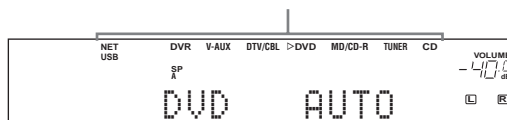


Front panel

Remote control

The name of the currently selected input source appears in the front panel display and in the OSD for a few seconds.

Available input sources



Currently selected input source

Currently selected input mode

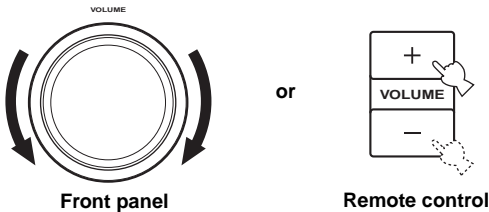
Notes

- To enjoy multi-channel sources in surround, connect the source component via digital connection and set the input mode to "AUTO" or "DTS" (see page 35).
- See pages 42 for details about surround sound.

4 Start playback on the selected source component or select a broadcast station.

- Refer to the operating instructions for the source component.
- See page 46 for details about tuning instructions.

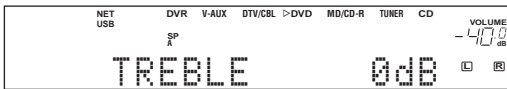
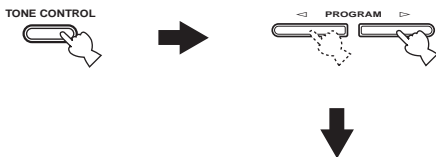
- 5 Rotate **VOLUME** on the front panel (or press **VOLUME +/-** on the remote control) to adjust the volume to the desired output level.



Front panel

Remote control

- 6 Press **TONE CONTROL** on the front panel repeatedly to select “**TREBLE**” or “**BASS**” and then press **BASS/TREBLE +/-** repeatedly to adjust the corresponding frequency response level.



- Select “**TREBLE**” to adjust the high-frequency response.
- Select “**BASS**” to adjust the low-frequency response.

Notes

- Speaker and headphone adjustments are stored independently.
- When “**TONE BYPASS**” is set to “**AUTO**” (see page 73), and “**BASS**” and “**TREBLE**” are set to 0 dB, audio output automatically bypasses the tone control circuitry of this unit.
- If you increase or decrease the high-frequency or low-frequency sound to an extreme level, the tonal quality of the front speakers may not match that of the other speakers.
- **TONE CONTROL** is not effective when the “**DIRECT STEREO**” mode (see page 39) is selected or when the component connected to the **MULTI CH INPUT** jacks is selected as the input source (see page 38).

- 7 Press **PROGRAM | /h** on the front panel (or press one of the sound field program selector buttons on the remote control) repeatedly to select the desired sound field program.

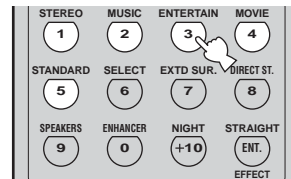
The name of the selected sound field program appears in the front panel display and in the OSD.

See page 58 for details about sound field programs.



Front panel

or



Remote control



Currently selected sound field program

Notes

- Choose a sound field program based on your listening preference, not merely on the name of the program.
- When you select an input source, this unit automatically selects the last sound field program used with the corresponding input source.
- Sound field programs cannot be selected when the component connected to the **MULTI CH INPUT** jacks is selected as the input source (see page 38).
- Sampling frequencies higher than 48 kHz (except for DTS 96/24 signals) are sampled down to 48 kHz and then sound field programs are applied.
- To display information about the currently selected input source in the OSD, see page 40 for details.

USING AUDIO FEATURES

Using SILENT CINEMA

SILENT CINEMA allows you to enjoy multi-channel music or movie sound, including Dolby Digital and DTS sources, through ordinary headphones. SILENT CINEMA activates automatically whenever you connect headphones to the PHONES jack while listening to a source with a CINEMA DSP or HiFi DSP sound field program (see page 58). When activated, the SILENT CINEMA indicator lights up in the front panel display.

Notes

- SILENT CINEMA does not activate when the component connected to the MULTI CH INPUT jacks is selected as the input source (see page 38).
- SILENT CINEMA is not effective when the “DIRECT STEREO” (see page 39), “2ch Stereo” (see page 39) or “STRAIGHT” mode (see page 39) is selected.

Muting the audio output

Press **MUTE** on the remote control to mute the audio output. Press **MUTE** again to resume the audio output.



y

- You can also rotate **VOLUME** on the front panel or **VOLUME +/-** on the remote control to resume the audio output.
- You can adjust the muting level by using the “MUTING TYPE” parameter in “SOUND MENU” (see page 73).
- The **MUTE** indicator flashes in the front panel display when the audio output is muted and disappears from the front panel display when the audio output is resumed.

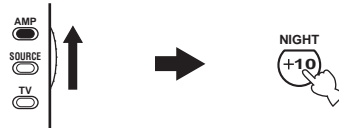
Note

If you change the input source or the sound field program with the remote control while the audio output is being muted, this unit resumes the audio output.

Selecting the night listening mode

The night listening modes are designed to improve listenability at lower volumes or at night. Choose either “NIGHT:CINEMA” or “NIGHT:MUSIC” depending on the type of material you are playing.

- 1 Set the component selector switch to **AMP** and then press **NIGHT** on the remote control repeatedly to select “NIGHT:CINEMA” or “NIGHT:MUSIC”.



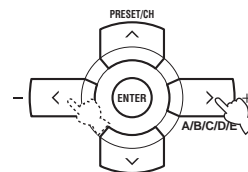
Choices: NIGHT:CINEMA, NIGHT:MUSIC, OFF

- Select “NIGHT:CINEMA” when watching films to reduce the dynamic range of film soundtracks and make dialog easier to hear at lower volumes.
- Select “NIGHT:MUSIC” when listening to music sources to preserve ease-of-listening for all sounds.
- Select “OFF” if you do not want to use this feature.

y

When a night listening mode is selected, the **NIGHT** indicator lights up in the front panel display.

- 2 Press **j / i** on the remote control to adjust the effect level while “NIGHT:CINEMA” or “NIGHT:MUSIC” is displayed in the front panel display.



Remote control



Effect. Lvl : MID

Choices: MIN, **MID**, MAX

- Select “MIN” for minimum compression.
- Select “MID” for standard compression.
- Select “MAX” for maximum compression.

y
 “NIGHT:CINEMA” and “NIGHT:MUSIC” adjustments are stored independently.

Notes

- You cannot use the night listening modes in the following cases:
 - when the “DIRECT STEREO” mode (see page 39) is selected.
 - when the component connected to the MULTI CH INPUT jacks is selected as the input source (see page 38).
 - when headphones are connected to the PHONES jack.
- The effectiveness of the night listening modes may vary depending on the input source and surround sound settings you use.

Selecting the input mode

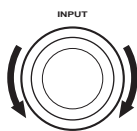
This unit comes with a variety of input jacks. Do the following to select the type of input signals you want to use.

- y
- We recommend setting “INPUT MODE” to “AUTO” in most cases.
 - You can adjust the default input mode of this unit by using the “INPUT MODE” parameter in “INPUT MENU” (see page 75).

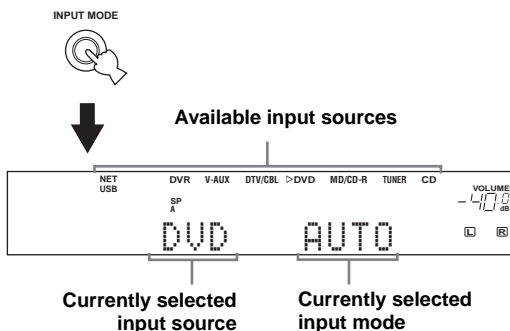
Notes

- To play DTS-encoded CDs when using a digital audio connection, be sure to set “INPUT MODE” to “DTS”.
- DTS decoding may not be performed correctly depending on the player even if you make a digital connection between this unit and the player.

1 Rotate the INPUT selector on the front panel to select the desired input source.



2 Press INPUT MODE on the front panel repeatedly to select the desired input mode.



- AUTO** Automatically selects input signals in the following order:
 - (1) Digital signals
 - (2) Analog signals
- DTS** Selects only digital signals encoded in DTS. If no DTS signals are input, no sound is output.
- ANALOG** Selects only analog signals. If no analog signals are input, no sound is output.

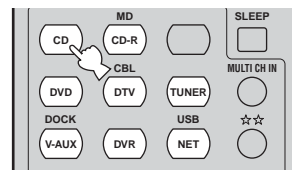
Note

When “INPUT MODE” is set to “AUTO”, this unit automatically switches to the appropriate decoder if a Dolby Digital or DTS signal is detected.

Using the sleep timer

Use this feature to automatically set this unit to the standby mode after a certain amount of time. The sleep timer is useful when you are going to sleep while this unit is playing or recording a source. The sleep timer also automatically turns off any external components connected to AC OUTLET(S) (see page 26).

1 Press one of the input selector buttons on the remote control to select the desired input source.

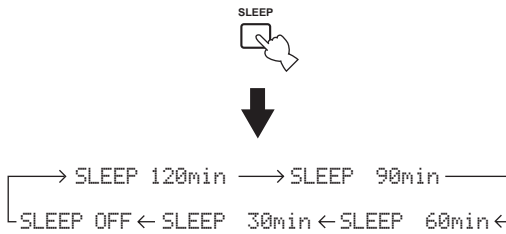


2 Start playback on the selected source component or select a broadcast station.

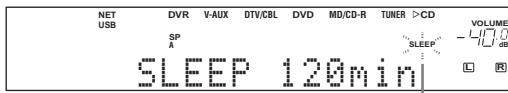
- Refer to the operating instructions for the source component.
- See page 46 for details about tuning instructions.

3 Press SLEEP on the remote control repeatedly to set the amount of time.

Each time you press SLEEP, the front panel display changes as shown below.



The SLEEP indicator flashes while you are switching the amount of time for the sleep timer. Once the sleep timer is set, the SLEEP indicator lights up in the front panel display, and the display returns to the selected sound field program.

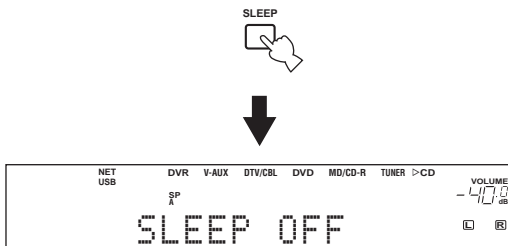


Flashes



Lights up

4 To cancel the sleep timer, press SLEEP on the remote control repeatedly until "SLEEP OFF" appears in the front panel display.



The SLEEP indicator turns off, and "SLEEP OFF" disappears from the front panel display after a few seconds.

Y

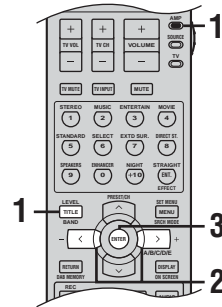
The sleep timer setting can also be canceled by pressing STANDBY/ON on the front panel (or STANDBY on the remote control) to set this unit to the standby mode.

Adjusting the speaker level

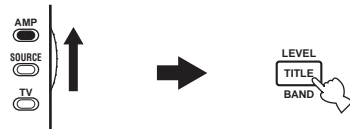
You can adjust the output level of each speaker while listening to a music source. This is also possible when playing sources input at the MULTI CH INPUT jacks.

Note

This operation will override the level adjustments made in "BASIC SETUP" (see page 29) and "SPEAKER LEVEL" (see page 71).



1 Set the component selector switch to AMP and then press LEVEL on the remote control repeatedly to select the speaker you want to adjust.



- Select "FRONT L" to adjust the front left speaker output level.
- Select "CENTER" to adjust the center speaker output level.
- Select "FRONT R" to adjust the front right speaker output level.
- Select "SUR. R" to adjust the surround right speaker output level.
- Select "SUR. B" to adjust the surround back speaker output level.
- Select "SUR. L" to adjust the surround left speaker output level.
- Select "SWFR" to adjust the subwoofer output level.

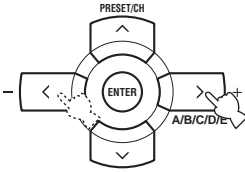
Y

Once you press LEVEL on the remote control, you can also select the speaker by pressing u / d.

2 Press j / i on the remote control to adjust the speaker output level.

- Press i to increase the value.
- Press j to decrease the value.

Control range: -10 dB to +10 dB



y
This operation can also be performed using the control buttons on the front panel. Press NEXT on the front panel repeatedly to select the speaker channel whose output level you want to adjust and then press LEVEL +/- on the front panel to adjust the output level.

Selecting the Compressed Music Enhancer mode

Compression artifacts (such as the MP3 format) are created by a lossy compression scheme where the audio is resampled to lower the bitrate and to remove sounds that are indistinguishable to typical human hearing. The Compressed Music Enhancer feature of this unit enhances your listening experience by regenerating the missing harmonics in a compression artifact. As a result, flattened complexity due to the loss of high-frequency fidelity as well as lack of bass due to the loss of low-frequency bass is compensated, providing the improved performance of the overall sound system.

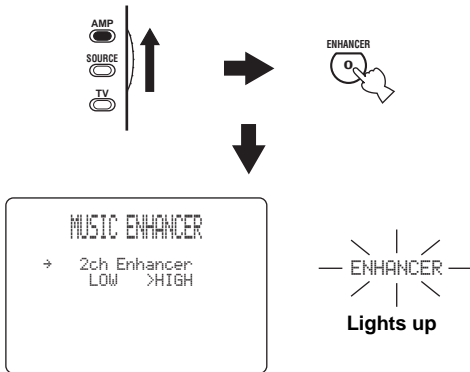
Notes

- The Compressed Music Enhancer mode is compatible with the PCM signals (48 kHz), the analog 2-channel input sources and the music data input at the USB port or the LAN port.
- The Compressed Music Enhancer mode is not effective with any of the sound field programs.
- When the Compressed Music Enhancer mode is turned on while an incompatible input source is being played back, “Not Available” appears in the front panel display and in the OSD.
- When the input source is changed to an incompatible input source while the Compressed Music Enhancer mode is turned on, the Compressed Music Enhancer mode is automatically turned off and the incompatible input source is played back in 2-channel or 6-channel stereo.

y
The ENHANCER indicator lights up in the front panel display when one of the Compressed Music Enhancer modes is selected.

1 Set the component selector switch to AMP and then press ENHANCER on the remote control repeatedly to select the desired Compressed Music Enhancer mode.

The following display appears in the OSD and the ENHANCER indicator lights up in the front panel display.

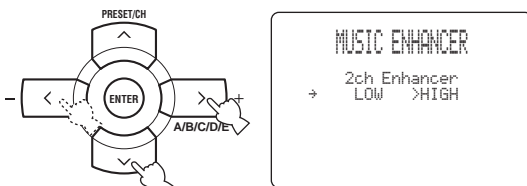


Choices: **2ch Enhancer**, 6ch Enhancer, Off (previously selected sound field program)

- Select “2ch Enhancer” to play back compression artifacts in 2-channel stereo.
- Select “6ch Enhancer” to play back compression artifacts in 6-channel stereo.
- Select Off (previously selected sound field program) to turn off the Compressed Music Enhancer mode.

y
You can also switch between “2ch Enhancer” and “6ch Enhancer” by pressing *j / i* on the remote control when the arrow is located on the left of “2ch Enhancer” or “6ch Enhancer” in the OSD.

2 Press *d* once and then *j / i* on the remote control to select the desired effect level.



Choices: **HIGH**, **LOW**

- Select “HIGH” for a high effect level.
- Select “LOW” for a low effect level.

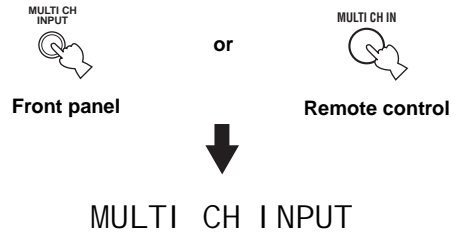
Note

Set the effect level to “HIGH” or “LOW” according to the characteristics of a source. The high-frequency signals of some sources may be emphasized too much. In this case, set the effect level to “LOW”.

Selecting the MULTI CH INPUT component

Use this feature to select the component connected to the MULTI CH INPUT jacks (see page 24) as the input source.

Press **MULTI CH INPUT** on the front panel (or **MULTI CH IN** on the remote control) so that “MULTI CH INPUT” appears in the front panel display.



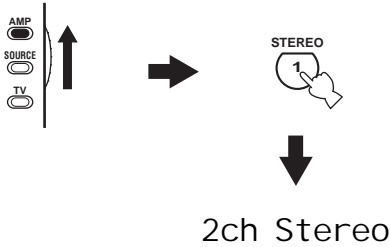
Note

When “MULTI CH INPUT” is shown in the front panel display, no other source can be played. To select another input source with the INPUT selector on the front panel (or one of the input selector buttons), press MULTI CH INPUT (or MULTI CH IN on the remote control) so that “MULTI CH INPUT” disappears from the front panel display.

Enjoying multi-channel sources in 2-channel stereo

You can mix down multi-channel sources to 2 channels and enjoy playback in 2-channel stereo.

Set the component selector switch to AMP and then press STEREO on the remote control repeatedly to select “2ch Stereo”.



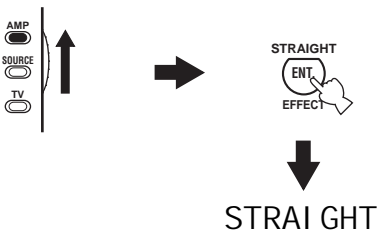
y

- You can use a subwoofer with this program when “LFE/BASS OUT” is set to “SWFR” or “BOTH” (see page 70).
- You can also select the “2ch Stereo” mode by pressing PROGRAM I / h on the front panel repeatedly.

Enjoying unprocessed input sources

When this unit is in the “STRAIGHT” mode, 2-channel stereo sources are output from only the front left and right speakers. Multi-channel sources are decoded straight into the appropriate channels without any additional effect processing.

1 Set the component selector switch to AMP and then press STRAIGHT on the remote control to select “STRAIGHT”.



2 To deactivate the “STRAIGHT” mode, press STRAIGHT on the remote control again so that “STRAIGHT” disappears from the front panel display.

The sound effect is turned back on.

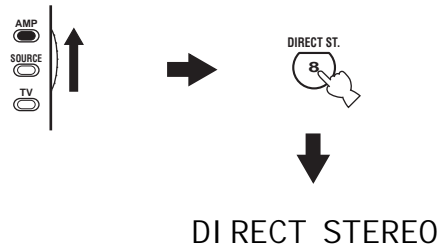
y

You can also select the “STRAIGHT” mode by pressing STRAIGHT (EFFECT) on the front panel.

Enjoying pure hi-fi stereo sound

The “DIRECT STEREO” mode allows sources to bypass the decoders and DSP processors of this unit so that you can enjoy pure hi-fi sound from 2-channel PCM and analog sources.

Set the component selector switch to AMP and then press DIRECT ST. on the remote control to select “DIRECT STEREO”.



Notes

- To avoid unexpected noise, do not play CDs encoded in DTS when the “DIRECT STEREO” mode is selected.
- When multi-channel signals (Dolby Digital and DTS) are input, this unit automatically switches to the corresponding analog input. When “DTS” is selected as the input mode (see page 35), no sound will be output.
- No sound will be output from the subwoofer.
- “TONE CONTROL” (see page 33) and “SOUND MENU” (see page 69) settings (except for speaker level settings) are not effective.
- The front panel display automatically dims.

y

You can also select the “DIRECT STEREO” mode by pressing PROGRAM I / h on the front panel repeatedly.

USING VIDEO FEATURES

Displaying the input source information

You can display the format, sampling frequency, channel, bit rate and flag data of the current input signal.

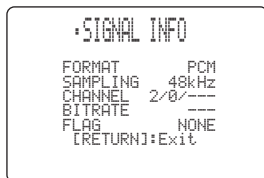
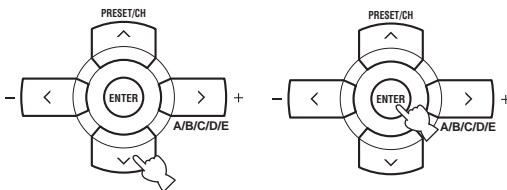
- 1 **Set the component selector switch to AMP and then press SET MENU on the remote control.**

The top "SET MENU" display appears in the OSD.



- 2 **Press Δ repeatedly to select "SIGNAL INFO" and then press ENTER.**

The following information about the input source appears in the OSD.



Signal format FORMAT

Signal format display. When this unit cannot detect a digital signal, it automatically switches to analog input.

Display status: Analog, Digital, DolbyD, DTS, MP3, PCM, WMA, ---

Note

"---" appears when this unit cannot detect any signals.

Sampling frequency SAMPLI NG

The number of samples per second taken from a continuous signal to make a discrete signal.

Display status: 8kHz, 11kHz, 12kHz, 16kHz, 22.05kHz, 24kHz, 32kHz, 44.1kHz, 48kHz, 64kHz, 88.2kHz, 96kHz, ---

Note

"---" appears when this unit cannot detect the sampling frequency.

Channel CHANNEL

The number of source channels in the input signal (front/surround/LFE). For example, a multi-channel soundtrack with 3 front channels, 2 surround channels and LFE, is displayed as "3/2/0.1".

Note

"---" appears when there is no source channel available.

Bit rate BI TRATE

The number of bits passing a given point per second.

Note

"---" appears when this unit cannot detect the bit rate.

Flag FLAG

Flag data encoded in DTS, Dolby Digital, or PCM signals that cue this unit to automatically switch decoders.

- 3 **Press SET MENU on the remote control again to exit from "SET MENU".**



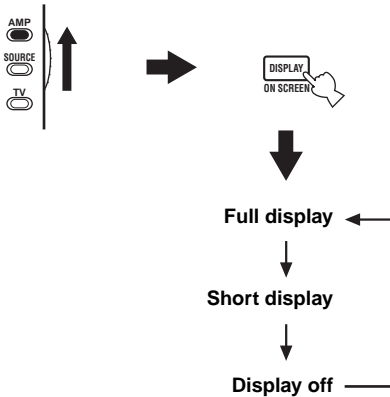
Selecting the OSD mode

You can display the operating information of this unit on a video monitor. If you display the "SET MENU" and sound field program parameter settings on a video monitor, it is much easier to see the available options and parameters than it is to read the information in the front panel display.

1 Turn on the video monitor connected to this unit.

2 Set the component selector switch to AMP and then press DISPLAY on the remote control repeatedly to toggle between the OSD modes.

The OSD mode changes in the following order.



Full display

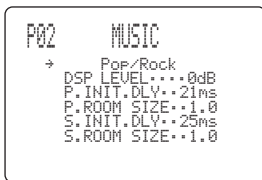
Fully shows the sound field program parameter settings as well as the contents of the front panel display.

Short display

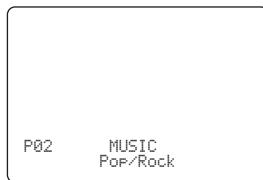
Briefly shows the contents of the front panel display at the bottom of the screen each time you operate this unit.

Display off

No information is displayed except for the "SET MENU" screen.



Full display



Short display

Y

You can display a gray background in the OSD when there is not video signal being input by setting "GRAY BACK" in "OPTION MENU" to "AUTO" (see page 79).

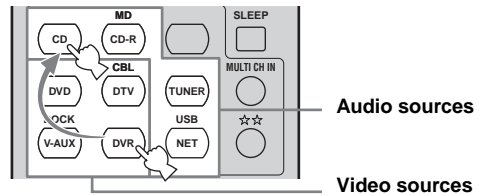
Notes

- The OSD signal is not output at the DVR OUT jacks and will not be recorded.
- You must set "VIDEO CONV." in "OPTION MENU" to "ON" (see page 78) to display the OSD.
- To display the OSD with the component video signals output at the COMPONENT VIDEO MONITOR OUT jacks, set the OSD mode to the full display mode.
- When "GRAY BACK" in "OPTION MENU" is set to "OFF" (see page 79), the OSD may not be displayed correctly depending on the conditions of the picture.

Playing video sources in the background

You can combine a video image from a video source with sound from an audio source. For example, you can enjoy listening to classical music while viewing beautiful scenery from the video source on the video monitor.

Press the input selector buttons on the remote control to select a video source and then an audio source.



Y

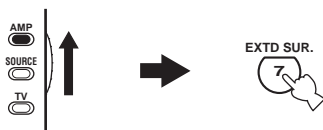
If you want to enjoy an audio source input at the MULTI CH INPUT jacks together with a video source, first select the video source and then press MULTI CH INPUT on the front panel (or MULTI CH IN on the remote control) to select the component connected to the MULTI CH INPUT jacks as the input source (see page 38).

ENJOYING SURROUND SOUND

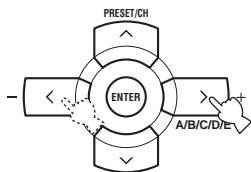
Enjoying multi-channel sources in 6.1-channel surround

If you connected a surround back speaker, use this feature to enjoy 6.1-channel playback for multi-channel sources using the Dolby Pro Logic IIX, Dolby Digital EX or DTS-ES decoders.

- 1 **Set the component selector switch to AMP and then press EXTD SUR. on the remote control repeatedly to switch between 5.1 and 6.1-channel playback.**



- 2 **Press j / i repeatedly to select a decoder while “PLIIXMusic” (etc.) is displayed.**



Auto AUTO

When a signal flag that can be recognized by this unit is input, this unit selects the optimum decoder to play back the signal in 6.1 channels.

If this unit cannot recognize the flag or no flag is present in the input signal, it cannot automatically be played in 6.1 channels.

Decoders

You can select from the following decoders depending on the format of the source you are playing.

Decoder	Functions
PLI I xMus i C	Plays back Dolby Digital or DTS signals in 6.1 channels using the Pro Logic IIX music decoder.
EX/ES	Plays back Dolby Digital or DTS signals in 6.1 channels using the Dolby Digital EX or DTS-ES decoder.
EX	Plays back Dolby Digital or DTS signals in 6.1 channels using the Dolby Digital EX decoder.

Off OFF

Decoders are not used to create 6.1 channels.

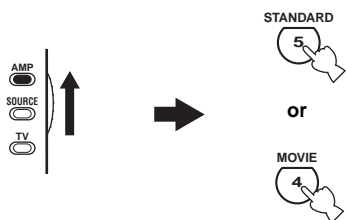
Notes

- Some 6.1-channel compatible discs do not have a signal flag that can be automatically detected by this unit. When playing these kinds of discs in 6.1 channels, select a decoder manually from “PLIIXMusic”, “EX/ES” or “EX”.
- 6.1-channel playback is not possible even if you press EXTD SUR. in the following cases:
 - when “CENTER SP” (see page 70), “SUR. L/R SP” (see page 70) or “SUR. B SP” (see page 70) is set to “NONE”.
 - when the component connected to the MULTI CH INPUT jacks is being played.
 - when the source being played does not contain surround left and right channel signals.
 - when a Dolby Digital KARAOKE source is being played.
 - when the “2ch Stereo” (see page 39) or “DIRECT STEREO” (see page 39) mode is selected.
- When this unit is set to the standby mode, this setting will be reset to “AUTO”.
- The Pro Logic IIX decoder is not available when “SUR. B SP” is set to “NONE” (see page 70).

Enjoying 2-channel sources in surround

Signals input from 2-channel sources can also be played back on multi-channels.

- 1 Set the component selector switch to **AMP** and then press **STANDARD** on the remote control repeatedly to switch between the “**SUR. STANDARD**” and “**SUR. ENHANCED**” programs or press **MOVIE** to select the “**MOVIE THEATER**” program.



- 2 Press **SELECT** on the remote control repeatedly to select the desired decoder.



You can select from the following modes depending on the type of source you are playing and your personal preference.

You can also select a decoder by pressing **j / i** on the remote control while the decoder type is displayed in the front panel display.

SUR. STANDARD	Functions
PRO LOGI C	Dolby Pro Logic processing for any sources
PLI I Movi e	Dolby Pro Logic II processing for movie sources
PLI I Musi c	Dolby Pro Logic II processing for music sources
PLI I Game	Dolby Pro Logic II processing for game sources
PLI I x Movi e	Dolby Pro Logic Iix processing for movie sources
PLI I x Musi c	Dolby Pro Logic Iix processing for music sources
PLI I x Game	Dolby Pro Logic Iix processing for game sources
Neo: 6 Ci nema	DTS processing for movie sources
Neo: 6 Musi c	DTS processing for music sources
SUR. ENHANCED or MOVIE THEATER	Functions
PRO LOGI C	Dolby Pro Logic processing for any sources
PLI I Movi e	Dolby Pro Logic II processing for movie sources
PLI I x Movi e	Dolby Pro Logic Iix processing for movie sources
Neo: 6 Ci nema	DTS processing for movie sources

Note

The Pro Logic Iix decoder is not available when “SUR. B SP” is set to “NONE” (see page 70).

Using Virtual CINEMA DSP

Virtual CINEMA DSP allows you to enjoy the CINEMA DSP programs without surround speakers. It creates virtual speakers to reproduce the natural sound field. If you set “SUR. L/R SP” to “NONE” (see page 70), Virtual CINEMA DSP activates automatically whenever you select a CINEMA DSP sound field program (see page 58).

Note

Virtual CINEMA DSP will not activate even when “SUR. L/R SP” is set to “NONE” (see page 70) in the following cases:

- when the component connected to the MULTI CH INPUT jacks is selected as the input source (see page 38).
- when headphones are connected to the PHONES jack.
- when the “DIRECT STEREO” (see page 39), “2ch Stereo” (see page 39) or “STRAIGHT” mode (see page 39) is selected.

RECORDING

Recording adjustments and other operations are performed from the recording components. Refer to the operating instructions for those components.

CAUTION

The DTS signal is a digital bitstream. Attempting to digitally record the DTS bitstream will result in noise being recorded. Therefore, if you want to use this unit to record sources encoded in DTS, the following considerations and adjustments need to be made. To play DTS-encoded DVDs and CDs (when using a digital audio connection) on your DTS-compatible player, follow its operating instructions to make a setting so that the analog signal will be output from the player.

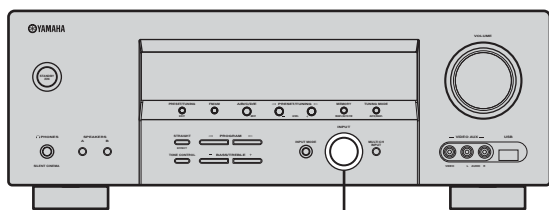
Notes

- When this unit is set to the standby mode, you cannot record between other components connected to this unit.
- The settings of TONE CONTROL (see page 33), VOLUME, the speaker level (see page 71) and the sound field programs (see page 58) do not affect the recorded material.
- The source connected to the MULTI CH INPUT jacks of this unit cannot be recorded.
- S-video and composite video signals pass independently through the video circuits of this unit. Therefore, when recording or dubbing video signals input from a video source component that provides only an S-video or a composite video signal, you can record only an S-video or a composite video signal on your VCR.
- Digital signals input at the DIGITAL INPUT jacks are not output at the analog AUDIO OUT (REC) jacks for recording. Likewise, analog signals input at the AUDIO IN jacks are not output at the DIGITAL OUTPUT jack. Therefore, if your source component is connected to provide only digital or analog signals, you can only record digital or analog signals.
- A given input source is not output on the same OUT (REC) channel.
- Check the copyright laws in your country to record from CDs, radio, etc. Recording of copyrighted material may infringe copyright laws.
- The analog audio signals input at the DOCK terminal can be output at the analog AUDIO OUT (REC) jacks for recording.

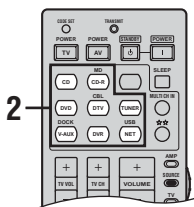
y

Do a test recording before you start an actual recording.

If you play back a video source that uses scrambled or encoded signals to prevent it from being dubbed, the picture itself may be disturbed due to those signals.



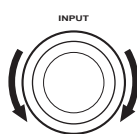
2



2

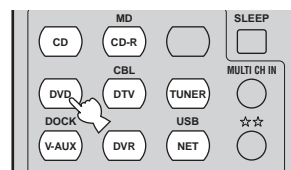
1 Turn on all the connected components.

2 Rotate the INPUT selector on the front panel (or press one of the input selector buttons on the remote control) to select the source component you want to record from.



Front panel

or



Remote control

3 Start playback on the selected source component or select a broadcast station.

4 Start recording on the recording component.

FM/AM TUNING

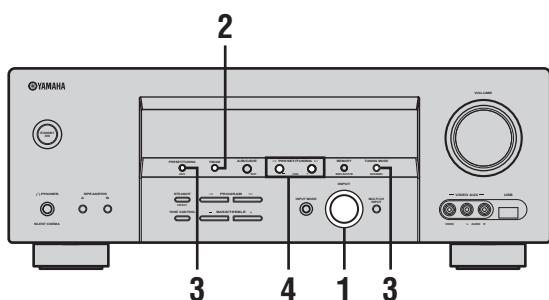
There are 2 tuning methods: automatic and manual. Automatic tuning is effective when station signals are strong and there is no interference. If the signal from the station you want to select is weak, tune into it manually. You can also use the automatic and manual preset tuning features to store up to 40 stations (A1 to E8: 8 preset station numbers in each of the 5 preset station groups). Furthermore, you can recall any preset stations and exchange the assignment of two preset stations with each other.

Note

Orient the connected FM and AM antennas for the best reception.

Automatic tuning

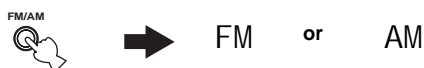
Automatic tuning is effective when station signals are strong and there is no interference.



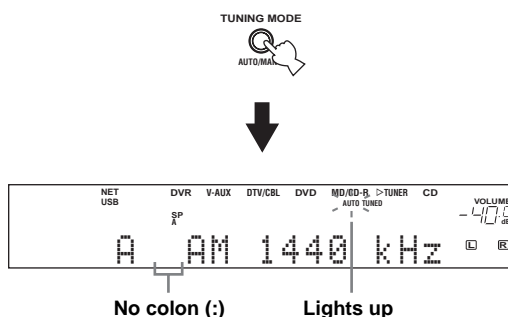
- 1 Rotate the INPUT selector to select "TUNER" as the input source.



- 2 Press FM/AM to select the reception band. "FM" or "AM" appears in the front panel display.



- 3 Press TUNING MODE (AUTO/MAN'L) so that the AUTO indicator lights up in the front panel display.



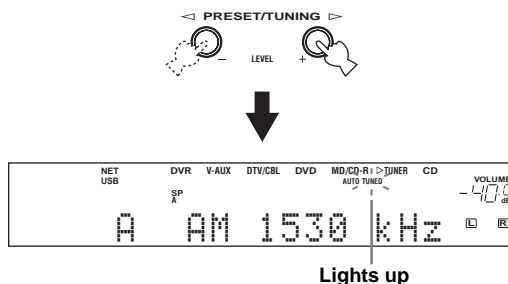
If a colon (:) appears in the front panel display, tuning is not possible. Press PRESET/TUNING to turn the colon (:) off.



- 4 Press PRESET/TUNING | /h once to begin automatic tuning.

When this unit is tuned into a station, the TUNED indicator lights up and the frequency of the received station is shown in the front panel display.

- Press h to tune into a higher frequency.
- Press l to tune into a lower frequency.

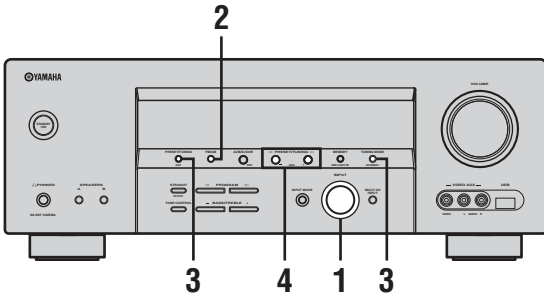


Manual tuning

If the signal received from the station you want to select is weak, tune into it manually.

Note

Manually tuning into an FM station automatically switches the tuner to monaural reception to increase the signal quality.



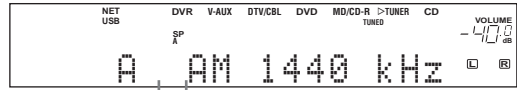
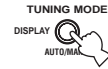
- 1 Rotate the INPUT selector to select "TUNER" as the input source.



- 2 Press FM/AM to select the reception band. "FM" or "AM" appears in the front panel display.



- 3 Press TUNING MODE (AUTO/MAN'L) so that the AUTO indicator disappears from the front panel display.



No colon (:)

If a colon (:) appears in the front panel display, tuning is not possible. Press PRESET/TUNING to turn the colon (:) off.



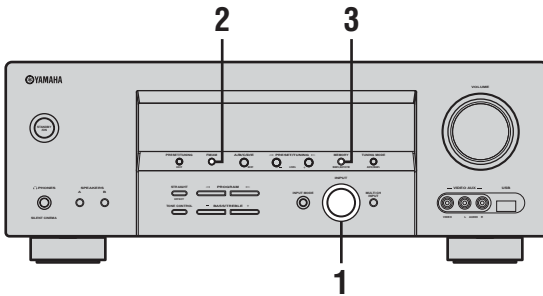
- 4 Press PRESET/TUNING | /h to tune into the desired station manually.

Hold down the button to continue searching.

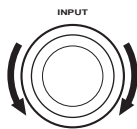


Automatic preset tuning

You can use the automatic preset tuning feature to store FM stations with strong signals up to 40 (A1 to E8: 8 preset station numbers in each of the 5 preset station groups) of those stations in order. You can then recall any preset station easily by selecting the preset station number.



- 1 Rotate the INPUT selector to select “TUNER” as the input source.



Front panel

- 2 Press FM/AM to select “FM” as the reception band.

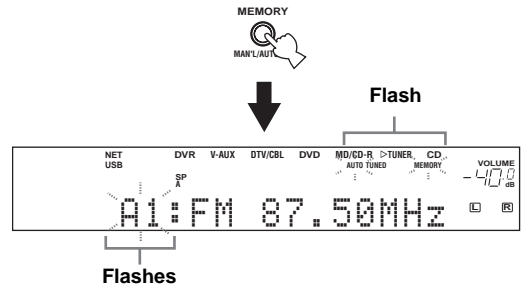
“FM” appears in the front panel display.



FM

- 3 Press and hold MEMORY (MAN'L/AUTO FM) for more than 3 seconds.

The preset station number as well as the MEMORY and AUTO indicators flashes. After approximately 5 seconds, automatic presetting starts from the current frequency and proceeds toward the higher frequencies.



When automatic preset tuning is completed, the front panel display shows the frequency of the last preset station.

y

You can specify the preset number from which this unit stores FM stations and/or begins tuning toward lower frequencies. For details, see “Automatic preset tuning options” on page 49.

Notes

- Any stored station data existing under a preset station number is cleared when you store a new station under the same preset station number.
- If the number of received stations does not reach 40 (E8), automatic preset tuning automatically stops after searching for all the available stations.
- Only FM stations with sufficient signal strength are stored automatically by automatic preset tuning. If the station you want to store is weak in signal strength, tune into it manually and store it as described in “Manual preset tuning” on page 49.

Automatic preset tuning options

You can specify the preset number from which this unit stores FM stations and/or begins tuning toward lower frequencies.

Note

First carry out steps 1 through 3 in “Automatic preset tuning” on page 48.

- Press **A/B/C/D/E** and then **PRESET/TUNING** | / h to select the preset station number under which the first station will be stored. Automatic preset tuning stops when stations have all been stored up to E8.

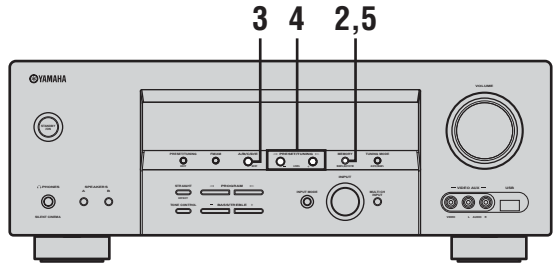


- Press **PRESET/TUNING** so that the colon (:) disappears from the front panel display and then press **PRESET/TUNING** | to begin tuning toward lower frequencies.

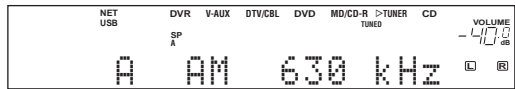


Manual preset tuning

You can also store up to 40 stations (A1 to E8: 8 preset station numbers in each of the 5 preset station groups) manually.



- 1 **Tune into a station automatically or manually.**
See pages 46 and 47 for tuning instructions.



When this unit is tuned into a station, the front panel display shows the frequency of the station received.

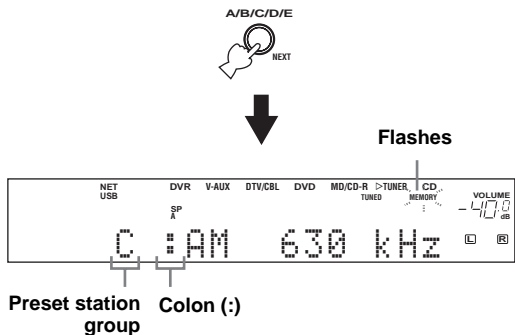
- 2 **Press MEMORY (MAN'L/AUTO FM).**

The MEMORY indicator flashes in the front panel display for approximately 5 seconds.



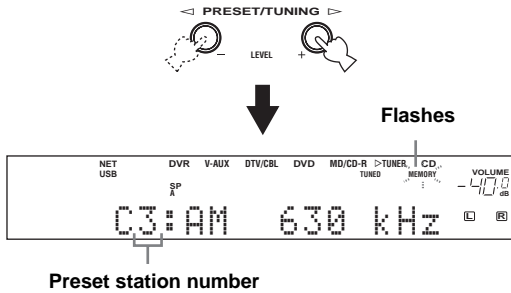
- 3 **Press A/B/C/D/E repeatedly to select a preset station group (A to E) while the MEMORY indicator is flashing.**

The selected preset station group letter appears. Check that the colon (:) appears in the front panel display.



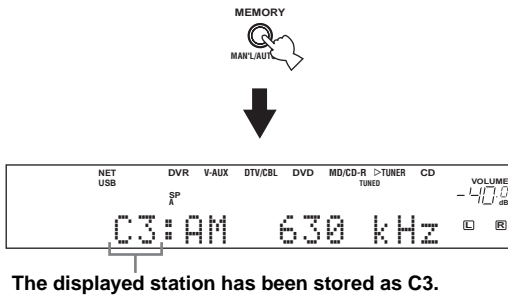
4 Press PRESET/TUNING | / h to select a preset station number (1 to 8) while the MEMORY indicator is flashing.

- Press h to select a higher preset station number.
- Press | to select a lower preset station number.



5 Press MEMORY (MAN'L/AUTO FM) while the MEMORY indicator is flashing.

The station band and frequency appear in the front panel display with the preset station group and number you have selected. The MEMORY indicator disappears from the front panel display.



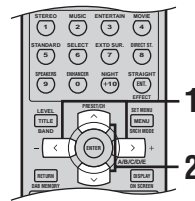
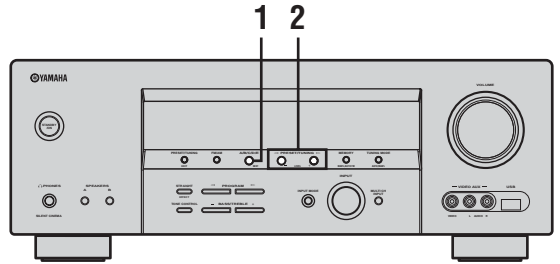
6 Repeat steps 1 through 5 to store other stations.

Notes

- Any stored station data existing under a preset station number is cleared when you store a new station under the same preset station number.
- The reception mode (stereo or monaural) is stored along with the station frequency.

Selecting preset stations

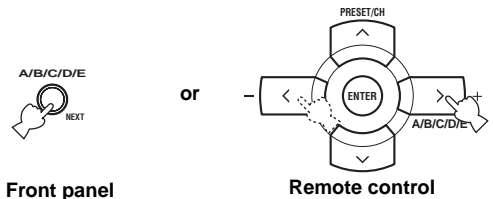
You can tune into any desired station simply by selecting the preset station group and number under which it was stored.



When performing this operation with the remote control, set the component selector switch to SOURCE and then press TUNER to select "TUNER" as the input source.

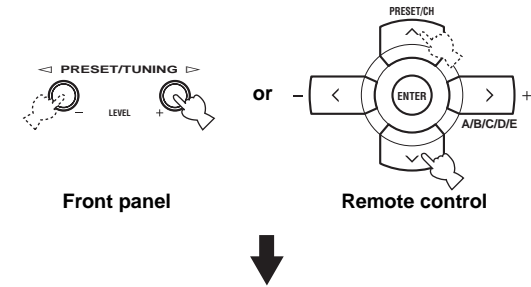
1 Press A/B/C/D/E on the front panel (or A/B/C/D/E on the remote control) to select the desired preset station group (A to E).

The preset station group letter appears in the front panel display and changes each time you press the button.



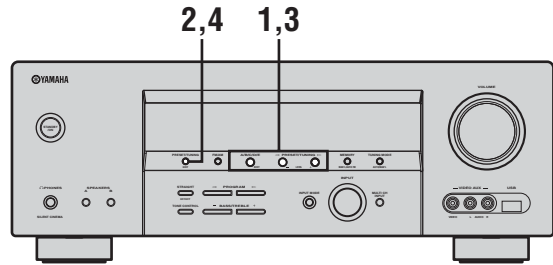
- 2** Press PRESET/TUNING *l / h* on the front panel (or PRESET/CH *u / d* on the remote control) to select the desired preset station number (1 to 8).

The preset station group and number appear in the front panel display along with the station band and frequency.



Exchanging preset stations

You can exchange the assignments of two preset stations with each other. The example below describes the procedure to exchange preset station “E1” with “A5”.

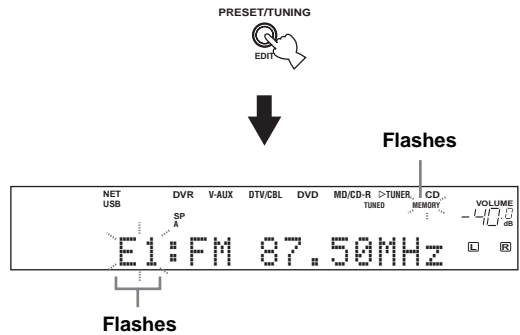


- 1** Select preset station “E1” using A/B/C/D/E and PRESET/TUNING *l / h*.

See “Selecting preset stations” on page 50.

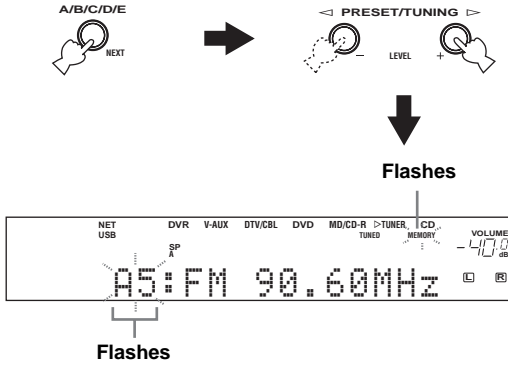
- 2** Press and hold EDIT for more than 3 seconds.

“E1” and the MEMORY indicator flash in the front panel display.



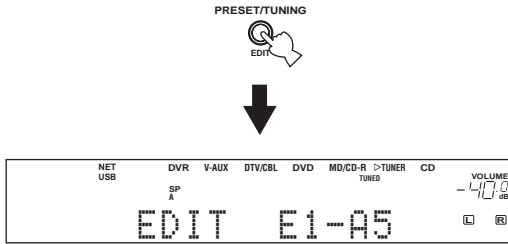
3 Select preset station “A5” using A/B/C/D/E and PRESET/TUNING | / h.

“A5” and the MEMORY indicator flash in the front panel display.
See “Selecting preset stations” on page 50.



4 Press EDIT again.

“EDIT E1–A5” appears in the front panel display and the assignments of the two preset stations are exchanged.

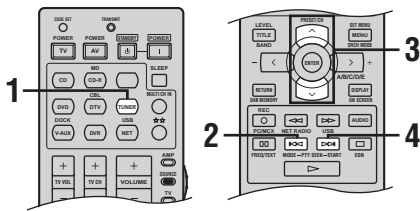


RADIO DATA SYSTEM TUNING (EUROPE MODEL ONLY)

Radio Data System (Europe model only) is a data transmission system used by FM stations in many countries. The Radio Data System function is carried out among the network stations. This unit can receive various Radio Data System data such as PS (program service), PTY (program type), RT (radio text), CT (clock time), and EON (enhanced other networks) when receiving Radio Data System broadcasting stations.

Selecting the Radio Data System program

Use this feature to select one of the 15 Radio Data System program types and search for all the available preset stations of the selected program type.

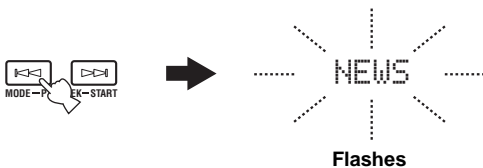


1 Press TUNER on the remote control to select “TUNER” as the input source.



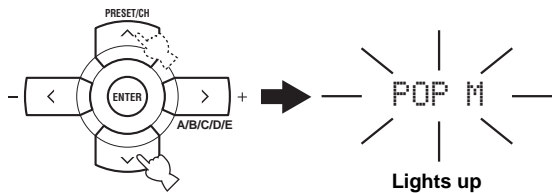
2 Press PTY SEEK MODE on the remote control to set this unit to the PTY SEEK mode.

The name of the program type or “NEWS” flashes in the front panel display.



To cancel the PTY SEEK mode, press PTY SEEK MODE on the remote control again.

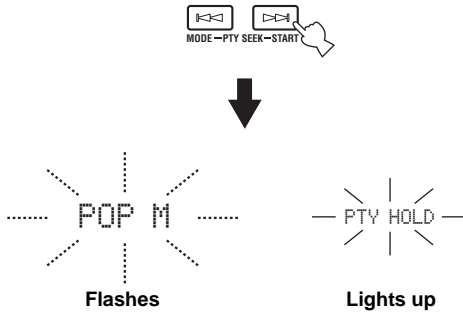
3 Press PRESET/CH \uparrow / \downarrow on the remote control to select the desired program type.
The name of the selected program type appears in the front panel display.



Program type	Descriptions
NEWS	News
AFFAIRS	Current affairs
INFO	General information
SPORT	Sports
EDUCATE	Education
DRAMA	Drama
CULTURE	Culture
SCIENCE	Science
VARIABLED	Light entertainment
POP M	Popular music
ROCK M	Rock music
M. O. R. M	Middle-of-the-road music (easy-listening)
LIGHT M	Light classics
CLASSICS	Serious classics
OTHER M	Other music

4 Press PTY SEEK START on the remote control to start searching for all the available Radio Data System preset stations.

The name of the selected program type flashes and the PTY HOLD indicator lights up in the front panel display while this unit is searching for stations.



To stop searching for stations, press PTY SEEK START on the remote control again.

Notes

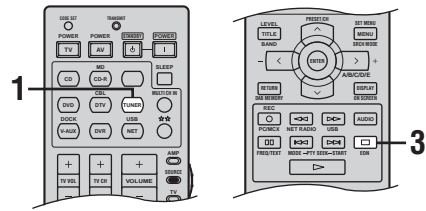
- This unit stops searching for stations when a station broadcasting the selected program type is found.
- If the station found is not the one you desire, press PTY SEEK START again to resume searching for another station broadcasting the same program type.

Using the Radio Data System station network

Use this feature to receive the EON (enhanced other networks) data service of the Radio Data System station network. Once you select one of the 4 Radio Data System program types (NEWS, AFFAIRS, INFO, or SPORT), this unit automatically searches for all the available preset stations that are scheduled to broadcast the EON data service of the selected program type for a certain duration of time. When the scheduled EON data service starts, this unit automatically switches to the local station broadcasting the EON data service and then switches back to the nationwide station once the EON data service ends.

Notes

- You can use this feature only when the EON data service is available.
- The EON indicator lights up in the front panel display only when the EON data service is being received from a Radio Data System station.



1 Press TUNER on the remote control to select "TUNER" as the input source.

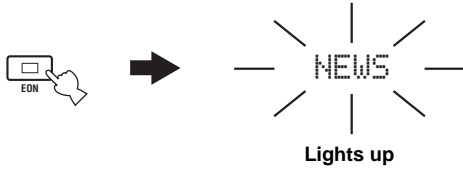


2 Make sure the EON indicator is lit in the front panel display.

If the EON indicator is not lit in the front panel display, select another Radio Data System program so that the EON indicator lights up.

3 Press EON on the remote control repeatedly to select one of the 4 Radio Data System program types (NEWS, AFFAIRS, INFO or SPORT).

The name of the selected program type appears in the front panel display.



To cancel the EON feature, press EON on the remote control repeatedly until the name of the program type disappears and "EON OFF" appears in the front panel display.

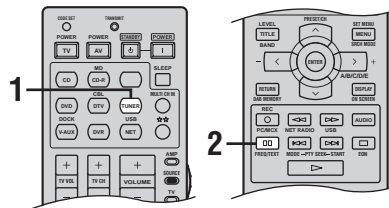
Displaying the Radio Data System information

Use this feature to display the 4 types of the Radio Data System information: PS (program service), PTY (program type), RT (radio text) and CT (clock time). The corresponding indicators light up in the front panel display.

Notes

- You can select one of the Radio Data System modes only when the corresponding Radio Data System indicator lights up in the front panel display. It may take a while for this unit to receive all of the Radio Data System data from the station.
- You can select only the available Radio Data System modes being offered by the station.
- If the signals being received are not strong enough, this unit may not be able to utilize the Radio Data System data. In particular, the "RT" mode requires a large amount of data and may not be available even when the other Radio Data System modes are available.
- In case of poor reception conditions, press TUNING MODE (AUTO/MAN'L) on the front panel so that the AUTO indicator disappears from the front panel display.
- If the signal strength is weakened by external interference while this unit is receiving the Radio Data System data, the reception may be cut off unexpectedly and "...WAIT" appears in the front panel display.
- When the "RT" mode is selected, this unit can display the program information by a maximum of 64 alphanumeric characters, including the umlaut symbol. Unavailable characters are displayed with the "_" (underscore).
- If the reception is cut off when the "CT" mode is selected, "CT WAIT" appears in the front panel display.

BASIC OPERATION

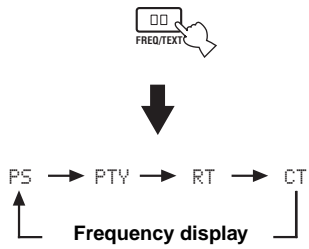


1 Press TUNER on the remote control to select "TUNER" as the input source.



English

- 2 Press **FREQ/TEXT** on the remote control repeatedly to select the desired Radio Data System display mode.**



- Select “PS” to display the name of the Radio Data System program currently being received.
- Select “PTY” to display the type of the Radio Data System program currently being received.
- Select “RT” to display the information on the Radio Data System program currently being received.
- Select “CT” to display the current time.

SOUND FIELD PROGRAMS

What really creates the rich, full tones of a live instrument are the multiple reflections from the walls of the room. In addition to making the sound live, these reflections enable us to tell where the player is situated as well as the size and shape of the room in which we are sitting.

■ Elements of a sound field

There are two distinct types of sound reflections that combine to make up the sound field in addition to the direct sound coming straight to our ears from the player's instrument.

Early reflections

Reflected sounds reach our ears extremely rapidly (50 ms to 100 ms after the direct sound), after reflecting from one surface only (for example, from a wall or the ceiling). Early reflections actually add clarity to the direct sound.

Reverberations

These are caused by reflections from more than one surface (for example, from the walls, and the ceiling) so numerous that they merge together to form a continuous sonic afterglow. They are non-directional and lessen the clarity of the direct sound.

Direct sound, early reflections and subsequent reverberations taken together help us to determine the subjective size and shape of the room, and it is this information that the digital sound field processor reproduces in order to create sound fields.

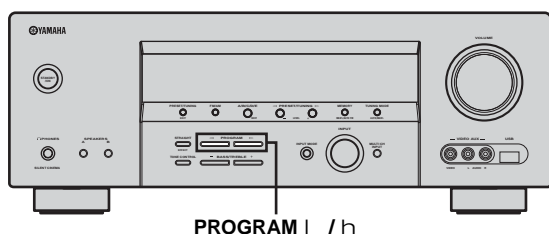
If you could create the appropriate early reflections and subsequent reverberations in your listening room, you would be able to create your own listening environment. The acoustics in your room could be changed to those of a concert hall, a dance floor, or a room with virtually any size at all. This ability to create sound fields at will is exactly what YAMAHA has done with the digital sound field processor.

Selecting sound field programs

Notes

- Choose a sound field program based on your listening preference, not merely on the name of the program.
- When you select an input source, this unit automatically selects the last sound field program used with the corresponding input source.
- Sound field programs cannot be selected when the component connected to the MULTI CH INPUT jacks is selected as the input source (see page 38).
- Sampling frequencies higher than 48 kHz (except for DTS 96/24 signals) are sampled down to 48 kHz and then sound field programs are applied.

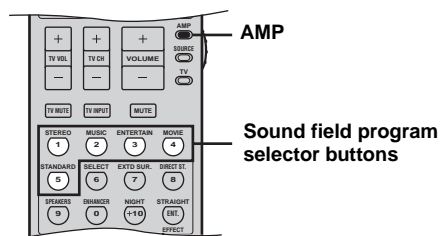
■ Front panel operations



Press PROGRAM | / h on the front panel repeatedly.

The name of the selected sound field program appears in the front panel display and in the OSD.

■ Remote control operations



Set the component selector switch to AMP and then press one of the sound field program selector buttons on the remote control repeatedly.

The name of the selected sound field program appears in the front panel display and in the OSD.

Sound field program descriptions

This unit is equipped with a variety of precise digital decoders that allow you to enjoy multi-channel playback from almost any stereo or multi-channel sound source. This unit is also equipped with a YAMAHA digital sound field processing (DSP) chip containing several sound field programs which you can use to enhance your playback experience.

Y

The YAMAHA CINEMA DSP modes are compatible with all Dolby Digital, DTS, and Dolby Surround sources. Set "INPUT MODE" to "AUTO" (see page 35) to enable this unit to automatically switch to the appropriate digital decoder according to the input signal.

Notes

- The DSP sound field programs of this unit are recreations of real-world acoustic environments made from precise measurements taken in the actual concert hall, music venue, movie theater, etc. Thus, you may notice variations in the strength of the reflections coming from the front, back, left and right.
- Choose a sound field program based on your listening preference, not merely on the name of the program itself.

■ For movie/video sources

You can select from the following sound fields when playing movie or video sources. The sound fields marked "MULTI" can be used with multi-channel sources, like DVD, digital TV, etc. Those marked "2-CH" can be used with 2-channel stereo sources like TV programs, video tapes, etc.

Y

Press PROGRAM I / h on the front panel repeatedly (or set the component selector switch to AMP and then press one of the sound field program selector buttons on the remote control) to select the desired sound field program (see page 57).

Remote control button	Sound field program	Features	Sources
1	STEREO 2ch Stereo	Downmixes multi-channel sources to 2 channels or plays back 2-channel sources as they are.	
2	MUSIC Pop/Rock	CINEMA DSP processing. This program creates an enthusiastic atmosphere where you can feel as if you are in an actual jazz or rock concert.	
3	ENTERTAINMENT TV Sports	CINEMA DSP processing. This program reproduces the sound environment of a large concert hall using the surround sound field to enhance your experience of watching various TV programs such as news, variety shows, music programs or sports programs.	MULTI 2-CH
	ENTERTAINMENT Mono Movie	CINEMA DSP processing. This program reproduces monaural video sources (such as old movies) at the optimum reverberation level to create sound depth using only the presence sound field.	
	ENTERTAINMENT Game	CINEMA DSP processing. This program adds a deep and spatial feeling to video game sounds.	

Remote control button	Sound field program	Features	Sources
4	MOVIE THEATER Spectacle	CINEMA DSP processing. This program reproduces the extremely wide sound field of a 70-mm movie theater in detail, making both the video and the sound field incredibly real. This is ideal for any kind of video source encoded in Dolby Surround, Dolby Digital or DTS, especially large-scale movie productions.	MULTI 2-CH
	MOVIE THEATER Sci-Fi	CINEMA DSP processing. This program reproduces dialog and sound effects in the latest sound form for science fiction films, thus creating a broad and expansive cinematic space amid silence. You can enjoy science fiction films encoded in Dolby Surround, Dolby Digital or DTS in a virtual-space sound field employing the most advanced techniques.	
	MOVIE THEATER Adventure	CINEMA DSP processing. This program reproduces the sound design of the newest 70-mm and multi-channel soundtrack films similar to the sound field of the newest movie theaters, so the reverberations of the sound field itself are restrained as much as possible.	
	MOVIE THEATER General	CINEMA DSP processing. This program reproduces sounds from 70-mm and multi-channel soundtrack films characterized by soft and extensive sound field.	
5	SUR. STANDARD	Standard processing for the selected decoder.	
	SUR. ENHANCED	Enhanced processing for the selected decoder.	

■ For music sources

You can select from the following sound fields when playing music sources, like CD, FM/AM broadcasting, tapes, etc.

y

Press PROGRAM 1 / h on the front panel repeatedly (or set the component selector switch to AMP and then press one of the sound field program selector buttons on the remote control) to select the desired sound field program (see page 57).

Remote control button	Sound field program	Features	Sources
1	STEREO 2ch Stereo	Plays back 2-channel sources.	2-CH
	STEREO 6ch Stereo	Plays back 2-channel sources from all speakers in 6.1 channels, providing a larger sound field ideal for background music at parties, etc.	
2	MUSIC Hall in Vienna	HiFi DSP processing. This program reproduces a classic shoe-box type concert hall with approximately 1700 seats. Pillars and ornate carvings create extremely complex reflections which produce a very full, rich sound.	MULTI 2-CH
	MUSIC The Bottom Line	HiFi DSP processing. This program reproduces the stage front in "The Bottom Line", a famous New York jazz club where 300 people can be seated.	
	MUSIC The Roxy Theatre	HiFi DSP processing. This program reproduces the dynamic rock music environment of "The Roxy Theatre", one of the hottest rock clubs in L.A. The listener's imaginary seat is at the center-left of the hall.	
3	ENTERTAINMENT Disco	HiFi DSP processing. This program reproduces the acoustic environment of a lively disco in the heart of a big city to create a highly concentrated and energetic sound.	
5	SUR. STANDARD	Standard processing for the selected decoder.	
	SUR. ENHANCED	Enhanced processing for the selected decoder.	

Changing sound field parameter settings

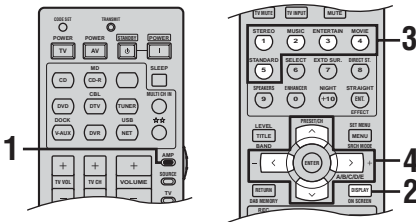
You can enjoy good quality sound with the initial factory settings. Although you do not have to change the initial factory settings, you can change some of the parameters to better suit the input source or your listening room.

Notes

- Use the “PARAM. INT” feature in “OPTION MENU” to initialize the parameters of each sound field program within a sound field program group (see page 80).
- When you set a sound field parameter to a value other than the initial factory settings, an asterisk mark (*) appears by the sound field parameter name in the OSD.
- You cannot change the sound field parameter values when “MEMORY GUARD” in “OPTION MENU” is set to “ON” (see page 79). If you want to change the sound field parameter values, set “MEMORY GUARD” to “OFF”.

y

- For details about the function and control range of each sound field parameter, see page 61.
- Repeat steps 3 and 4 as necessary to change other sound field program parameter settings.
- The available sound field parameters for some of the sound field programs may be displayed on more than one page in the OSD. In this case, press **u** / **d** to scroll through pages.
- If you press and hold **j** / **i** to change the sound field parameter value, the initial factory settings are shown momentarily in the front panel display.

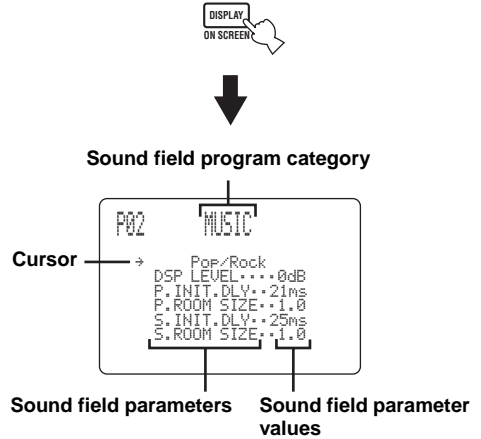


1 Set the component selector switch to AMP.

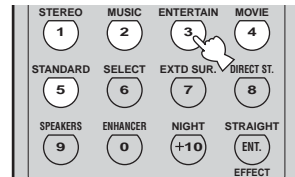


2 Turn on the video monitor and then press **DISPLAY** on the remote control.

The following display is shown in the OSD.

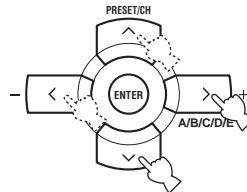


3 Press one of the sound field program selector buttons repeatedly to select the desired sound field program you want to adjust.



4 Press **u** / **d** to select the desired sound field parameter and then **j** / **i** to change the selected sound field parameter value.

- Press **i** to increase the value.
- Press **j** to decrease the value.



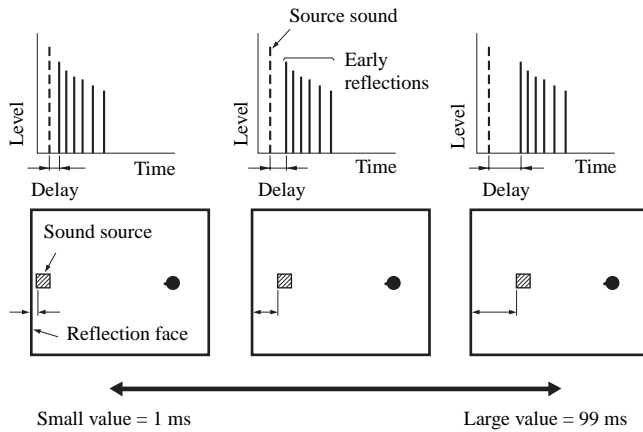
■ Sound field parameter descriptions

You can adjust the values of certain digital sound field parameters so that the sound fields are recreated accurately in your listening room. Not all of the following parameters are found in every program.

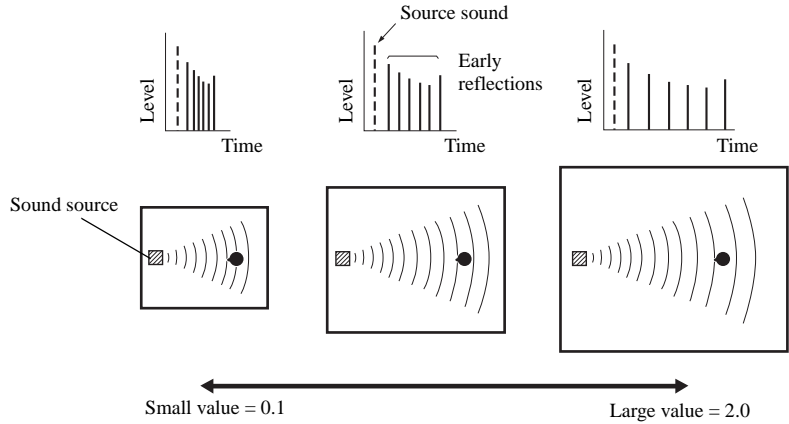
y

To change sound field parameter settings to suit your listening environment, see page 60 for details.

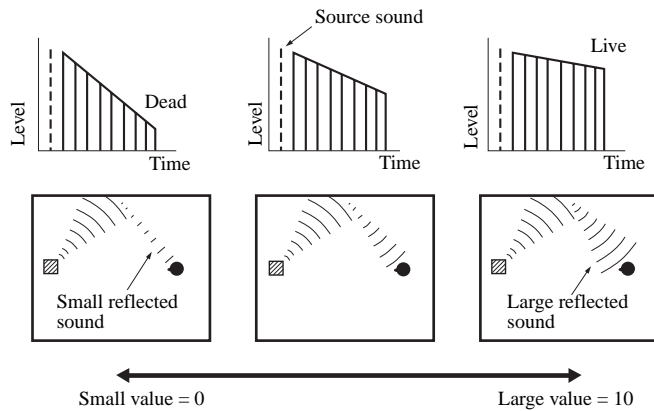
Sound field parameter	Features
DSP LEVEL	DSP level. Adjusts the level of all the DSP effect sounds within a narrow range. Depending on the acoustics of your listening room, you may want to increase or decrease the DSP effect level relative to the level of the direct sound. Control range: -6 dB to +3 dB
INIT.DLY P.INIT.DLY S.INIT.DLY SB.INI.DLY	Initial delay. Presence, surround, and surround back initial delays. Changes the apparent distance from the source sound by adjusting the delay between the direct sound and the first reflection heard by the listener. The smaller the value, the closer the sound source seems to the listener. The larger the value, the farther it seems. For a small room, set to a small value. For a large room, set to a large value. Control range: 1 to 99 ms (INIT.DLY and P.INIT.DLY) 1 to 49 ms (S.INIT.DLY and SB.INI.DLY)



Sound field parameter	Features
ROOM SIZE P. ROOM SIZE S. ROOM SIZE SB ROOM SIZE	Room size. Presence, surround, and surround back room sizes. Adjusts the apparent size of the surround sound field. The larger the value, the larger the surround sound field becomes. As the sound is repeatedly reflected around a room, the larger the hall is, the longer the time between the original reflected sound and the subsequent reflections. By controlling the time between the reflected sounds, you can change the apparent size of the virtual venue. Changing this parameter from one to two doubles the apparent length of the room.
Control range: 0.1 to 2.0	



LI VENESS S. LI VENESS SB LI VENESS	Liveness. Surround and surround back liveness. Adjusts the reflectivity of the virtual walls in the hall by changing the rate at which the early reflections decay. The early reflections of a sound source decay much faster in a room with acoustically absorbent wall surfaces than in one which has highly reflective surfaces. A room with acoustically absorbent surfaces is referred to as "dead", while a room with highly reflective surfaces is referred to as "live". This parameter lets you adjust the early reflection decay rate and thus the "liveness" of the room.
Control range: 0 to 10	

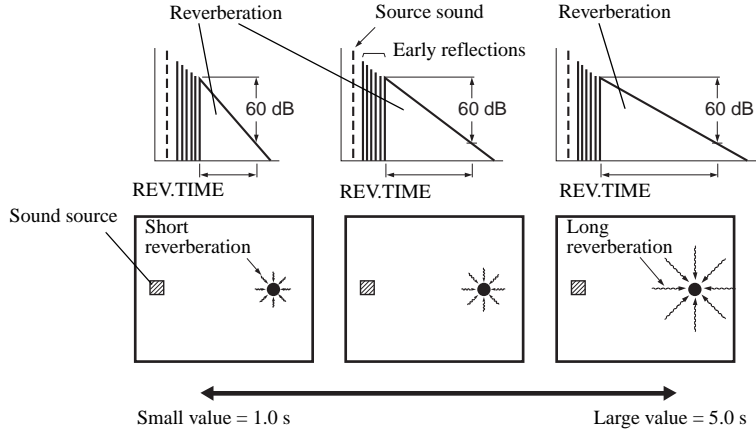


Sound field parameter	Features
-----------------------	----------

REV. TIME

Reverberation time. Adjusts the amount of time taken for the dense, subsequent reverberation sound to decay by 60 dB at 1 kHz. This changes the apparent size of the acoustic environment over an extremely wide range. Set a longer reverberation time for “dead” sources and listening room environments, and a shorter time for “live” sources and listening room environments.

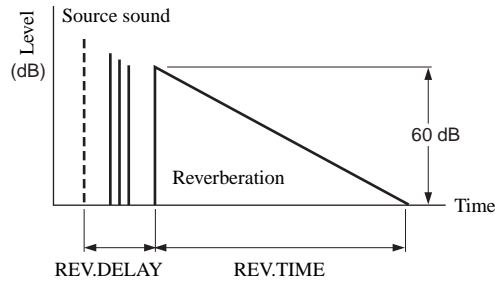
Control range: 1.0 to 5.0 s



REV. DELAY

Reverberation delay. Adjusts the time difference between the beginning of the direct sound and the beginning of the reverberation sound. The larger the value, the later the reverberation sound begins. A later reverberation sound makes you feel as if you are in a larger acoustic environment.

Control range: 0 to 250 ms



Sound field parameter	Features
REV. LEVEL	<p>Reverberation level. Adjusts the volume of the reverberation sound. The larger the value, the stronger the reverberation becomes.</p> <hr/> <p>Control range: 0 to 100%</p> <hr/>
<p>2ch Stereo DIRECT</p>	<p>2-channel stereo direct. Bypasses the decoders and DSP processors of this unit for pure hi-fi stereo sound when playing 2-channel analog sources.</p> <hr/> <p>Choices: AUTO, OFF</p> <hr/>
<p>y</p> <ul style="list-style-type: none"> • The “AUTO” setting bypasses the decoders and DSP processors only when “BASS” and “TREBLE” are set to 0 dB (see page 33). • When multi-channel signals (Dolby Digital and DTS) are input, they are downmixed to 2 channels and output from the front left and right speakers. • The low-frequency signals input from the front left and right speakers are redirected to the subwoofer in the following cases: <ul style="list-style-type: none"> – “LFE/BASS OUT” is set to “BOTH” (see page 70). – “FRONT SP” is set to “SMALL” (see page 69) and “LFE/BASS OUT” is set to “SWFR” (see page 70). 	
<p>6ch Stereo CT LEVEL SL LEVEL SR LEVEL SB LEVEL</p>	<p>6-channel stereo center, surround left, surround right and surround back levels. Adjusts the volume level of each channel in the 6-channel stereo mode.</p> <hr/> <p>Control range: 0 to 100%</p> <hr/>

Sound field parameter	Features
PRO LOGIC II x Music PRO LOGIC II Music PANORAMA	Pro Logic IIx Music and Pro Logic II Music panorama. Sends stereo signals to the surround speakers as well as the front speakers for a wraparound effect. Choices: OFF , ON
PRO LOGIC II x Music PRO LOGIC II Music DIMENSION	Pro Logic IIx Music and Pro Logic II Music dimension. Adjusts the sound field either towards the front or towards the rear. Control range: -3 (towards the rear) to +3 (towards the front) Initial setting: STD (standard)
PRO LOGIC II x Music PRO LOGIC II Music CENTER WIDTH	Pro Logic IIx Music and Pro Logic II Music center width. Moves the center channel output completely towards the center speaker or towards the front left and right speakers. A larger value moves the center channel output towards the front left and right speakers. Control range: 0 (center channel sound is output only from the center speaker) to 7 (center channel sound is output only from the front left and right speakers) Initial setting: 3
DTS Neo:6 Music C. IMAGE	DTS Neo:6 Music center image. Adjusts the front left and right channel output relative to the center channel to make the center channel more or less dominant as necessary. Control range: 0.0 to 1.0 Initial setting: 0.3

y

The “PRO LOGIC IIx Music”, “PRO LOGIC II Music”, and “DTS Neo:6 Music” parameters can be set only when “SUR. STANDARD” is selected. Set the component selector switch to AMP and then press STANDARD on the remote control repeatedly to select “SUR. STANDARD” (see page 43).

SET MENU

You can use the following parameters in “SET MENU” to adjust a variety of system settings and customize the way this unit operates. Change the initial settings (indicated in bold under each parameter) to reflect the needs of your listening environment.

■ **Basic setup** BASIC SETUP

Use this feature to set up your system quickly and with minimal effort (see page 29).

■ **Manual setup** MANUAL SETUP

Use this feature to manually adjust speaker and system parameters.

Sound menu 1 SOUND MENU

Use this menu to manually adjust any speaker settings, alter the quality and tone of the sound output by the system or compensate for video signal processing delays when using LCD monitors or projectors.

Parameter	Features	Page
A) SPEAKER SET	Selects the size of each speaker, the speakers for low-frequency signal output, and the crossover frequency.	69
B) SPEAKER LEVEL	Adjusts the output level of each speaker.	71
C) SP DISTANCE	Adjusts the delay time of each speaker.	72
D) CENTER GEO	Adjusts the tonal quality of the center speaker.	72
E) LFE LEVEL	Adjusts the output level of the LFE channel for Dolby Digital or DTS signals.	72
F) DYNAMIC RANGE	Adjusts the dynamic range of Dolby Digital or DTS signals.	73
G) AUDIO SET	Adjusts the muting level, audio delay and tone bypass settings.	73

Input menu 2 INPUT MENU

Use this menu to manually reassign the input/output jacks, select the input mode or rename the input source.

Parameter	Features	Page
A) I/O ASSIGNMENT	Assigns the input/output jacks of this unit according to the component to be used.	74
B) INPUT MODE	Selects the initial input mode of the source.	75
C) INPUT RENAME	Changes the name of the input source.	75
D) VOLUME TRIM	Adjusts the output volume of each jack.	76

Network and USB menu 3 NET/USB MENU

Use this menu to manually adjust the network and USB system parameters.

Parameter	Features	Page
A) NETWORK	Configures the network settings automatically or manually.	76
B) PLAY STYLE	Adjusts the playback style.	77
C) INFORMATION	Displays the network system information.	78

Option menu 4 OPTION MENU

Use this menu to manually adjust the optional system parameters.

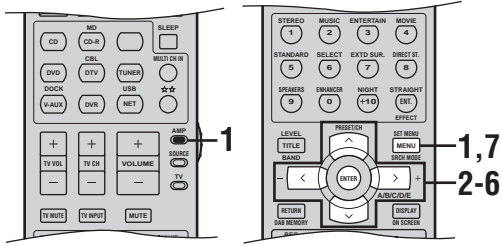
Parameter	Features	Page
A) DISPLAY SET	Adjusts the brightness of the display and converts video signals. Sets the OSD display time as well as the front panel display scrolling mode.	78
B) MEMORY GUARD	Locks sound field program parameters and other "SET MENU" settings.	79
C) PARAM. INI	Initializes the parameters of a group of sound field programs.	80
D) MULTI ZONE SET	Specifies the location of the speakers connected to the SPEAKERS B terminals.	80

■ **Signal information** SIGNAL INFO

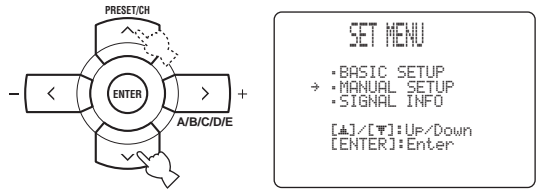
Use this feature to check audio signal information (see page 40).

Using SET MENU

Use the remote control to access and adjust each parameter.

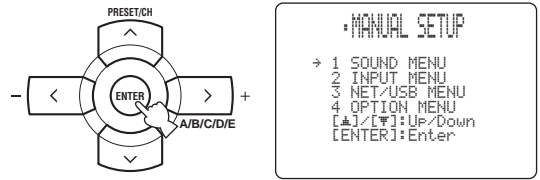


2 Press u / d to select “MANUAL SETUP”.



3 Press ENTER to enter “MANUAL SETUP”.

The “MANUAL SETUP” display appears in the OSD.



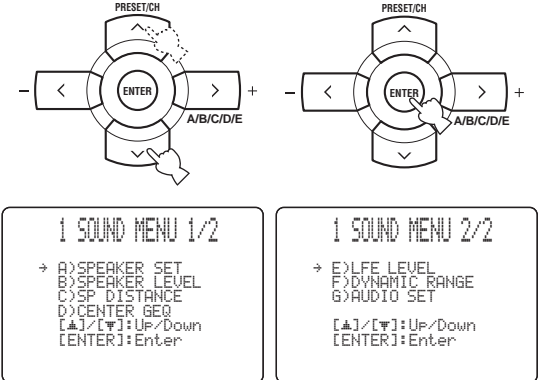
- You can change the “SET MENU” parameters while this unit is reproducing sound.
- If you press one of the sound field program selector buttons during the “SET MENU” operation, the “SET MENU” operation is canceled.
- Repeat the following procedure to select and adjust each parameter setting.
- Press RETURN to return to the previous menu level.

Note

You cannot change some “SET MENU” parameters when “NIGHT:CINEMA” or “NIGHT:MUSIC” is selected as the night listening mode (see page 34).

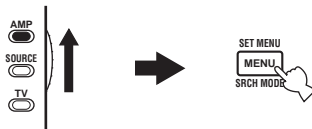
4 Press u / d repeatedly and then press ENTER to select and enter the desired menu.

The following displays are examples where “SOUND MENU” is selected.



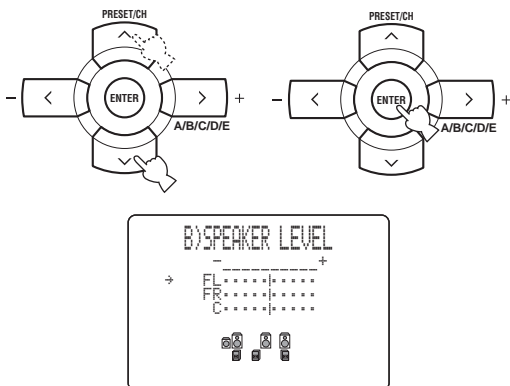
1 Set the component selector switch to AMP and then press SET MENU to enter “SET MENU”.

The top “SET MENU” display appears in the OSD.



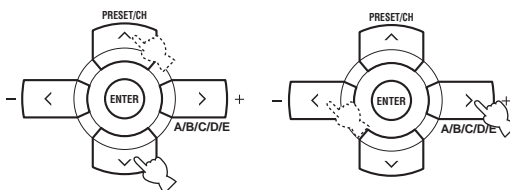
5 Press u / d repeatedly and then press ENTER to select and enter the desired submenu.

The following display is an example where "SPEAKER LEVEL" is selected.



6 Press u / d to select the desired parameter and then j / i to change the parameter settings.

- Press i to increase the value.
- Press j to decrease the value.



7 Press SET MENU to exit from "SET MENU".

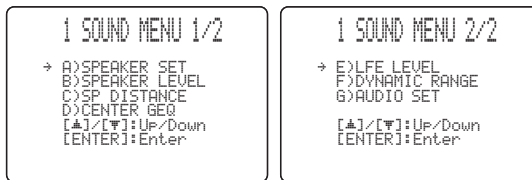


Memory back-up

The memory back-up circuit prevents the stored data from being lost even if this unit is in the standby mode. However, the stored data will be lost in case the power cable is disconnected from the AC wall outlet or if the power supply is cut off for more than one week.

1 SOUND MENU

Use this menu to manually adjust any speaker settings or compensate for video signal processing delays when using LCD monitors or projectors.



■ Speaker settings A) SPEAKER SET

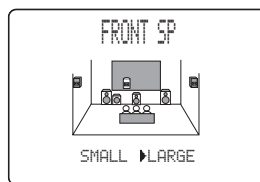
Use this feature to manually adjust any speaker settings.

y

If you are not satisfied with the bass sounds from your speakers, you can change these settings according to your preference.

Front speakers FRONT SP

Choices: SMALL, LARGE



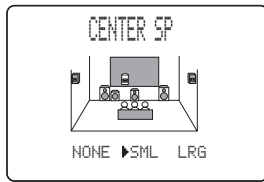
- Select "SMALL" (small) if you have small front speakers that do not reproduce low-frequency signals effectively. The low-frequency signals of the front left and right channels are directed to the speakers selected in "LFE/BASS OUT" (see page 70).
- Select "LARGE" (large) if you have large front speakers that reproduce low-frequency signals effectively. All the front left and right channel signals are directed to the front left and right speakers.

Note

If "LFE/BASS OUT" is set to "FRNT" (see page 70), the LFE signals found in Dolby Digital or DTS sources, the low-frequency signals of the front left and right channels, and the low-frequency signals of other speakers set to "SML" (or "SMALL") are all directed to the front left and right speakers regardless of the "FRONT SP" setting.

Center speaker CENTER SP

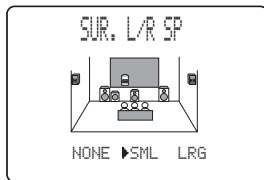
Choices: NONE, **SML**, LRG



- Select “NONE” (none) if you did not connect a center speaker. The center channel signals are directed to the front left and right speakers.
- Select “SML” (small) if you have a small center speaker that does not reproduce low-frequency signals effectively. The low-frequency signals of the center channel are directed to the speakers selected in “LFE/BASS OUT”.
- Select “LRG” (large) if you have a large center speaker that reproduces low-frequency signals effectively. All the center channel signals are directed to the center speaker.

Surround left/right speakers SUR. L/R SP

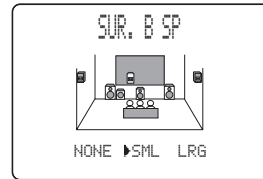
Choices: NONE, **SML**, LRG



- Select “NONE” (none) if you did not connect surround speakers. This unit is set to the Virtual CINEMA DSP mode (see page 44) and “SUR. B SP” is automatically set to “NONE”.
- Select “SML” (small) if you have small surround left and right speakers that do not reproduce low-frequency signals effectively. The low-frequency signals of the surround left and right channels are directed to the speakers selected in “LFE/BASS OUT”.
- Select “LRG” (large) if you have large surround left and right speakers that reproduce low-frequency signals effectively. All the surround channel signals are directed to the surround left and right speakers.

Surround back speakers SUR. B SP

Choices: NONE, **SML**, LRG

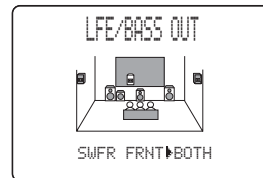


- Select “NONE” (none) if you did not connect a surround back speaker. The surround back channel signals are directed to the surround left and right speakers.
- Select “SML” (small) if you have a small surround back speaker that does not reproduce low-frequency signals effectively. The low-frequency signals of the surround back channel are directed to the speakers selected in “LFE/BASS OUT”.
- Select “LRG” (large) if you have a large surround back speaker that reproduces low-frequency signals effectively. All the surround back channel signals are directed to the surround back speaker.

Bass out LFE/BASS OUT

Use this feature to select the speakers that output the LFE (low-frequency effect) and the low-frequency signals.

Choices: SWFR, FRNT, **BOTH**



- Select “SWFR” (subwoofer) if you connected a subwoofer. The LFE signals as well as the low-frequency signals of other speakers set to “SML” (or “SMALL”) are directed to the subwoofer.
- Select “FRNT” (front) if you did not connect a subwoofer. The LFE signals, the low-frequency signals of the front left and right channels, and the low-frequency signals of other speakers set to “SML” (or “SMALL”) are all directed to the front left and right speakers regardless of the “FRONT SP” setting (see page 69).
- Select “BOTH” (both) if you connected a subwoofer. The low-frequency signals of any source are output from the subwoofer. The LFE signals as well as the low-frequency signals of other speakers set to “SML” (or “SMALL”) are directed to the subwoofer. The low-frequency signals of the front left and right channels are directed to the front left and right speakers and the subwoofer regardless of the “FRONT SP” setting (see page 69).

Crossover CROSSOVER

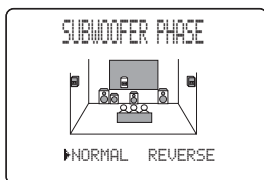
Use this feature to select a crossover frequency of all the speakers set to “SML” (or “SMALL”) or to “NONE” in “SPEAKER SET” (see pages 69 and 70). All frequencies below the selected frequency will be sent to the subwoofer or to the speakers set to “LRG” (or “LARGE”) in “SPEAKER SET” (see pages 69 and 70).

Choices: 40Hz, 60Hz, **80Hz**, 90Hz, 100Hz, 110Hz, 120Hz, 160Hz, 200Hz

**Subwoofer phase** SUBWOOFER PHASE

Use this feature to switch the phase of your subwoofer if bass sounds are lacking or unclear.

Choices: **NORMAL**, REVERSE



- Select “NORMAL” if you do not want to reverse the phase of your subwoofer.
- Select “REVERSE” to reverse the phase of your subwoofer.

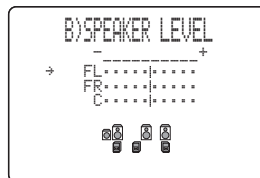
Speaker level B) SPEAKER LEVEL

Use this feature to manually balance the speaker levels between the front left or surround left speakers and each speaker selected in “SPEAKER SET” (see page 69).

Control range: -10.0 to +10.0 dB

Control step: 1.0 dB

Initial setting: 0 dB



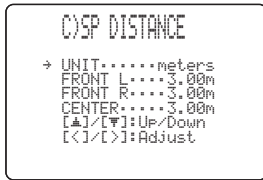
- Select “FL” to adjust the balance of the front left speaker.
- Select “FR” to adjust the balance of the front right speaker.
- Select “C” to adjust the balance of the center speaker.
- Select “SL” to adjust the balance of the surround left speaker.
- Select “SR” to adjust the balance of the surround right speaker.
- Select “SB” to adjust the balance of the surround back speaker.
- Select “SWFR” to adjust the balance of the subwoofer.

Note

“C”, “SL”, “SR”, “SB” and “SWFR” cannot be adjusted if “CENTER SP” (see page 70), “SUR. L/R SP” (see page 70), “SUR. B SP” (see page 70) and “LFE/BASS OUT” (see page 70) are set to “NONE” respectively.

■ **Speaker distance** C) SP DI STANCE

Use this feature to manually adjust the distance of each speaker and the delay applied to the respective channel. Ideally, each speaker should be the same distance from the main listening position. However, this is not possible in most home situations. Thus, a certain amount of delay must be applied to the sound from each speaker so that all sounds will arrive at the listening position at the same time.



Unit UNIT

Choices: meters (m), feet (ft)

Initial setting:

[Canada model]: feet (ft)

[Other models]: meters (m)

- Select “meters” to adjust speaker distances in meters.
- Select “feet” to adjust speaker distances in feet.

Speaker distances

Control range: 0.30 to 24.00 m (1.0 to 80.0 ft)

Control step: 0.10 m (0.5 ft)

- Select “FRONT L” to adjust the distance of the front left speaker.
Initial setting: 3.00 m (10.0 ft)
- Select “FRONT R” to adjust the distance of the front right speaker.
Initial setting: 3.00 m (10.0 ft)
- Select “CENTER” to adjust the distance of the center speaker.
Initial setting: 3.00 m (10.0 ft)
- Select “SUR. L” to adjust the distance of the surround left speaker.
Initial setting: 3.00 m (10.0 ft)
- Select “SUR. R” to adjust the distance of the surround right speaker.
Initial setting: 3.00 m (10.0 ft)
- Select “SUR. B” to adjust the distance of the surround back speaker.
Initial setting: 2.10 m (7.0 ft)
- Select “SWFR” to adjust the distance of the subwoofer.
Initial setting: 3.00 m (10.0 ft)

Note

“CENTER”, “SUR.L”, “SUR.R”, “SUR.B” and “SWFR” cannot be adjusted if “CENTER SP” (see page 70), “SUR. L/R SP” (see page 70), “SUR. B SP” (see page 70) and “LFE/BASS OUT” (see page 70) are set to “NONE” respectively.

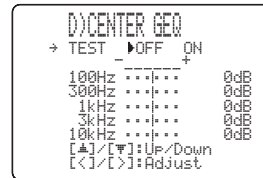
■ **Center graphic equalizer** D) CENTER GEO

Use this feature to adjust the built-in 5-frequency band (100Hz, 300Hz, 1kHz, 3kHz and 10kHz) graphic equalizer for the center channel so that the tonal quality of the center speaker matches that of the front speakers. You can make adjustments while listening to the currently selected source component or a test tone.

Control range: -6 to +6 dB

Control step: 0.5 dB

Initial setting: 0 dB



Test tone TEST

Choices: OFF, ON

- Select “OFF” to stop test tones and output the currently selected source component.
- Select “ON” to output test tones from the front left and center speakers, and adjust the tonal quality of the center speaker.

y

Press u / d to select a frequency band and j / i to adjust the selected frequency band.

■ **Low-frequency effect level** E) LFE LEVEL

Use this feature to adjust the output level of the LFE (low-frequency effect) channel according to the capacity of your subwoofer or headphones. The LFE channel carries low-frequency special effects which are only added to certain scenes. This setting is effective only when this unit decodes Dolby Digital or DTS signals.

Control range: -20 to 0 dB

Control step: 1 dB



Speaker SPEAKER

Adjusts the speaker LFE level.

Headphone HEADPHONE

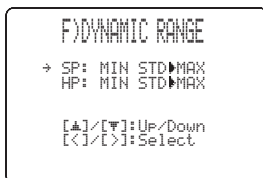
Adjusts the headphone LFE level.

Note

Depending on the settings of “LFE/BASS OUT” (see page 70), some signals may not be output at the SUBWOOFER OUTPUT jack.

■ Dynamic range F) DYNAMIC RANGE

Use this feature to select the amount of dynamic range compression to be applied to your speakers or headphones. This setting is effective only when this unit is decoding Dolby Digital and DTS signals.



Speaker SP

Adjusts the speaker compression.

Headphone HP

Adjusts the headphone compression.

Choices: MIN, STD, **MAX**

- Select “MIN” (minimum) if you regularly listen at low volume levels.
- Select “STD” (standard) for general use.
- Select “MAX” (maximum) to preserve the greatest amount of dynamic range.

■ Audio settings G) AUDIO SET

Use this feature to adjust the overall audio settings of this unit.



Muting type MUTING TYPE

Use this feature to adjust how much the mute function reduces the output volume (see page 34).

Choices: **FULL**, -20dB

- Select “FULL” to completely mute all the audio output.
- Select “-20dB” to reduce the current volume by 20 dB.

Audio delay AUDIO DELAY

Use this feature to delay the sound output and synchronize it with the video image. This may be necessary when using certain LCD monitors or projectors.

Control range: **0** to 160 ms

Control step: 1 ms

Tone bypass TONE BYPASS

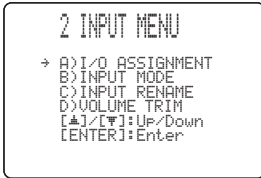
Use this feature to select whether audio output bypasses tone control circuitry when “TREBLE” and “BASS” are set to 0 dB (see page 33).

Choices: **AUTO**, OFF

- Select “AUTO” if you want signals to bypass tone control circuitry to provide the purest signal possible.
- Select “OFF” if you do not want signals to bypass tone control circuitry.

2 INPUT MENU

Use this menu to reassign the input/output jacks, select the input mode or rename the input source.



■ Input/output assignment

A) I/O ASSIGNMENT

Use this feature to assign the input/output jacks according to the component to be used if the initial settings of this unit do not correspond to your needs. Change the following parameters to reassign the respective jacks and effectively connect more components.

Once the input/output jacks are reassigned, you can select the corresponding component by using the INPUT selector on the front panel (or the input selector buttons on the remote control).

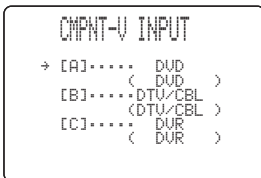
For COMPONENT VIDEO jacks A, B and C

CMPNT-V INPUT [A]

CMPNT-V INPUT [B]

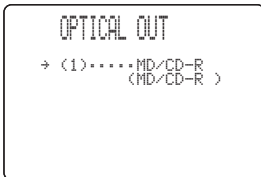
CMPNT-V INPUT [C]

Choices: [A] **DVD**, DTV/CBL, V-AUX, DVR
 [B] DVD, **DTV/CBL**, V-AUX, DVR
 [C] DVD, DTV/CBL, V-AUX, **DVR**



For OPTICAL OUTPUT jack 1 OPTICAL OUT (1)

Choices: CD, **MD/CD-R**, DVD, DTV/CBL, V-AUX, DVR



For OPTICAL INPUT jacks 2, 3 and 4

OPTICAL IN (2)

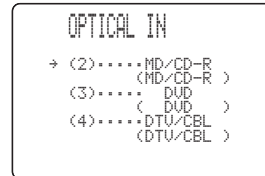
OPTICAL IN (3)

OPTICAL IN (4)

Choices: (2) CD, **MD/CD-R**, DVD, DTV/CBL, V-AUX, DVR

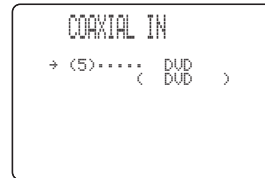
(3) CD, MD/CD-R, **DVD**, DTV/CBL, V-AUX, DVR

(4) CD, MD/CD-R, DVD, **DTV/CBL**, V-AUX, DVR



For COAXIAL INPUT jack 5 COAXIAL IN (5)

Choices: (5) CD, MD/CD-R, **DVD**, DTV/CBL, V-AUX, DVR



Notes

- You cannot select a specific item more than once for the same type of jack.
- When you connect a component to both the DIGITAL INPUT (COAXIAL) and DIGITAL INPUT (OPTICAL) jacks, priority is given to the signals input at the DIGITAL INPUT (COAXIAL) jack.

■ Input mode B) INPUT MODE

Use this feature to set this unit to reset “INPUT MODE” back to “AUTO” (see page 35) regardless of the previous setting or to recall the last input mode (“AUTO”, “DTS”, or “ANALOG”) used for that source whenever you turn on this unit.

Choices: **AUTO**, **LAST**



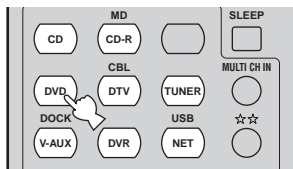
- Select “AUTO” to reset “INPUT MODE” back to “AUTO” (see page 35) regardless of the previous setting whenever you turn on this unit. This unit automatically selects input signals in the following order:
 - (1) Digital signals
 - (2) Analog signals
- Select “LAST” to set this unit to automatically recall the last input mode (“AUTO”, “DTS”, or “ANALOG”) used for that source whenever you turn on this unit.

■ Input rename C) INPUT RENAME

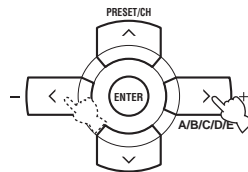
Use this feature to change the name of the input source that appears in the OSD and in the front panel display.



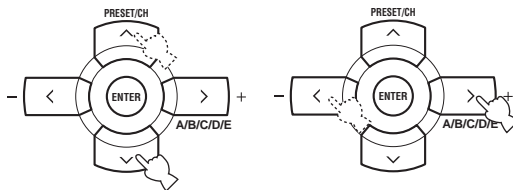
- 1 Press one of the input selector buttons on the remote control to select the input source you want to change the name of.



- 2 Press **j / i** on the remote control to place the “_” (underscore) under the space or the character you want to edit.



- 3 Press **u / d** to select the character you want to use and then press **j / i** to move to the next space.

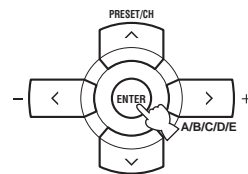


Notes

- You can use up to 8 characters for each input.
- Press **C** to change the character in the following order, or press **U** to go in the reverse order:
A to Z, a space, 0 to 9, a space, a to z, a space, symbols (#, *, +, -, etc.)

- 4 Repeat steps 1 through 3 to rename each input source.

- 5 Press **ENTER** on the remote control to exit from “INPUT RENAME”.



■ Volume trim D)VOLUME TRIM

Use this feature to adjust the level of the signal input at each jack. This is useful if you want to balance the level of each input source to avoid sudden changes in volume when switching between input sources.

Choices: CD, MD/CD-R, TUNER, DVD, DTV/CBL, V-AUX, DOCK, DVR, PC/MCX, USB, NET RADIO, MULTI CH IN

Control range: -6.0 to +6.0 dB

Control step: 1.0 dB

Initial setting: 0.0 dB

```
D)VOLUME TRIM
      DVD
DVD -> 0.0dB
[<]/[>]:Adjust
[RETURN]:Exit
```

3 NET/USB MENU

Use this menu to adjust the network and USB system parameters.

```
3 NET/USB MENU
-> A)NETWORK
  B)PLAY STYLE
  C)INFORMATION
[▲]/[▼]:Up/Down
[ENTER]:Enter
```

■ Network settings A) NETWORK

Use this feature to view the network parameters (IP address, etc.) or to change them manually.

```
A)NETWORK
-> DHCP      ON
IP          192.168.000.002
SUBNET     255.255.255.000
GATEWAY    192.168.000.001
DNS (P)    192.168.000.001
DNS (S)    000.000.000.000
SET        >CANCEL
[▲]/[▼]:Up/Down
[ENTER]:Enter
```

Note

The above display is an example.

DHCP DHCP

When this parameter is set to “ON”, network parameters for “IP”, “SUBNET”, “GATEWAY”, “DNS (P)” and “DNS (S)” obtained from a DHCP enabled router are displayed. If DHCP server function is not available, set this parameter to “OFF” to configure the network parameters manually.

Choices: **ON**, OFF

IP address IP

Use this parameter to specify an IP address assigned to this unit. This value must not duplicate the one used for other devices in the target network.

Subnet mask SUBNET

Use this parameter to specify the subnet mask value assigned to this unit.

y

For most of the cases, the subnet mask value can be set as “255.255.255.0”.

Default gateway GATEWAY

Use this parameter to specify the IP address of the default gateway.

Primary DNS server DNS (P)

Secondary DNS server DNS (S)

Use this parameter to specify the IP address of the primary and secondary DNS (Domain Name System) servers.

Note

If you have only one DNS address, enter the DNS address in “DNS (P)”. If you have two or more DNS addresses, enter one of them in “DNS (P)” and another in “DNS (S)”.

1 Press u / d on the remote control repeatedly and then press ENTER to select and enter the desired network parameter.

Note

When “DHCP” is set to “ON”, you cannot select and adjust any other network settings. To specify the other parameters, you need to first set “DHCP” to “OFF”.

2 To specify the parameter, press u / d repeatedly to change the number and press j / i to select the digit to change.

3 Press ENTER to confirm the parameter.

4 Repeat steps 1 through 3 to configure each network parameter.

5 Select “SET” and then press ENTER to finish configuration.

Note

In case you have changed your network configuration, you may need to reconfigure the network settings again.

y

You can reset the network settings of this unit to the initial factory settings by using “N-RESET” in the advanced setup menu (see page 82).

■ Playback styles B)PLAY STYLE

Use this feature to adjust the playback style according to your preference. You can shuffle songs in a random order or repeat one specific song or a sequence of songs.



Repeat REPEAT

Use this feature to set this unit to repeat one song or a sequence of songs.

Choices: **OFF**, SINGLE, ALL

- Select “OFF” to deactivate this feature.
- Select “SINGLE” to set this unit to repeat one song.
- Select “ALL” to set this unit to repeat a sequence of songs.

Notes

- When “REPEAT” is set to a setting other than “OFF”, the highlighted letter “R” appears in the top right corner of the playback status screen while one song or a sequence of songs are being repeated.
- If “REPEAT” is set to “SINGLE”, the setting will be reset to “OFF” when this unit is set to the standby mode.

Shuffle SHUFFLE

Use this feature to set this unit to play songs or albums in a random order.

Choices: **OFF**, ON

- Select “OFF” to deactivate this feature.
- Select “ON” to set this unit to play songs or albums in a random order.

Note

When “SHUFFLE” is set to “ON”, the highlighted letter “S” appears in the top right corner of the playback status screen while songs or albums are being shuffled.

■ **Network information** C) I N F O R M A T I O N

Use this feature to display the network system information.

```
C) INFORMATION
MAC ADDRESS
XX:XX:XX:XX:XX:XX
STATUS
10BASE-T
FULL-DUPLEX
[ENTER]:Return
```

Note

The above display is an example.

MAC (Media Access Control) address

MAC ADDRESS

This information displays the MAC address that is assigned to this unit.

Status STATUS

This information displays the current link status of the network.

Display status: 10BASE-T, 100BASE-TX,
FULL-DUPLEX, HALF-DUPLEX,
NO LINK

Note

“NO LINK” appears when network connection is not made.

4 OPTION MENU

Use this menu to adjust the optional system parameters.

```
4 OPTION MENU
→ A) DISPLAY SET
B) MEMORY GUARD
C) PARAM. INI
D) MULTI ZONE SET
[▲]/[▼]: Up/Down
[ENTER]: Enter
```

■ **Display settings** A) D I S P L A Y S E T

```
A) DISPLAY SET
→ DIMMER.....0
VIDEO CONV.....ON
OSD SHIFT.....0
GRAY BACK...AUTO
[▲]/[▼]: Up/Down
[<]/[>]: Select
```

```
A) DISPLAY SET
→ ON SCREEN...10s
FL SCROLL...CONT
[▲]/[▼]: Up/Down
[<]/[>]: Select
```

Dimmer D I M M E R

Use this feature to adjust the brightness of the front panel display.

Control range: -4 to 0

Control step: 1

- Press j to make the front panel display dimmer.
- Press i to make the front panel display brighter.

Video conversion V I D E O C O N V .

Use this feature to set whether to convert the video signals input at the VIDEO and S VIDEO jacks.

Choices: ON, OFF

- Select “ON” to convert composite and S-video signals interchangeably and up-convert composite and S-video signals to component video signals.
- Select “OFF” not to convert any signals.

Notes

- The converted video signals are only output at the MONITOR OUT jacks. When recording a video source, you must make the same type of video connections between each component.
- When composite video or S-video signals from a VCR are converted to component video signals, the picture quality may suffer depending on your VCR.
- You must set “VIDEO CONV.” to “ON” to display the OSD.
- Unconventional signals input at the composite video or S-video jacks cannot be converted or may be output abnormally. In such cases, set “VIDEO CONV.” to “OFF”.

OSD shift OSD SHI FT

Use this feature to adjust the vertical position of the OSD.

Control range: -5 (upward) to +5 (downward)

Control step: 1

Initial setting: 0

- Press **j** to raise the position of the OSD.
- Press **i** to lower the position of the OSD.

Gray back GRAY BACK

Use this feature to display a gray background in the OSD when there is no video signal being input.

Choices: **AUTO**, **OFF**

- Select “**AUTO**” to display a gray background in the OSD when there is no video signal being input.
- Select “**OFF**” not to display any background in the OSD.

Notes

- Depending on the video signals being input or the system setting of your video monitor (NTSC or PAL), the OSD may be displayed abnormally. In such cases, set “**GRAY BACK**” to “**OFF**”.
- Even when “**GRAY BACK**” is set to “**OFF**”, the OSD may not be displayed correctly depending on the conditions of the picture.

On-screen display time ON SCREEN

Use this feature to set the amount of time to display the iPod menu or NET/USB menu in the OSD after you perform a certain operation.

Choices: **ON**, **10s**, **30s**

- Select “**ON**” to display the OSD unceasingly during an operation.
- Select “**10s**” to turn off the OSD 10 seconds after you perform a certain operation.
- Select “**30s**” to turn off the OSD 30 seconds after you perform a certain operation.

Front panel display scroll FL SCROLL

Use this feature to set whether to display the information (such as song title or channel name) in the front panel display in a continuous manner or by the first 14 alphanumeric characters after scrolling all characters once when “**DOCK**” or “**NET/USB**” is selected as the input source.

Choices: **CONT**, **ONCE**

- Select “**CONT**” to display the operation status in the front panel display in a continuous manner.
- Select “**ONCE**” to display the operation status in the front panel display by the first 14 alphanumeric characters after scrolling all characters once.

Memory guard B)MEMORY GUARD

Use this feature to prevent accidental changes to DSP program parameter values and other system settings.

Choices: **OFF**, **ON**



- Select “**OFF**” to turn off the “**MEMORY GUARD**” feature.
- Select “**ON**” to protect:
 - DSP program parameters
 - all “**SET MENU**” items
 - all speaker levels

Note

When “**MEMORY GUARD**” is set to “**ON**”, you cannot select and adjust any other “**SET MENU**” items.

■ Parameter initialization C)PARAM. INI

Use this feature to initialize the parameters of each sound field program within a sound field program group. When you initialize a sound field program group, all of the parameter values within that group revert to their initial factory settings.

Press the corresponding sound field program selector buttons on the remote control to select the sound field program that you want to initialize.

An asterisk (*) appears to the left of the sound field program names that have been changed from their initial factory settings.

Choices: STEREO, MUSIC, ENTERTAINMENT, MOVIE THEATER, STANDARD

```

C)PARAM. INI

  STEREO
 *MUSIC
 ENTERTAINMENT
 MOVIE THEATER
 *STANDARD
 Press DSP key
  
```

Notes

- You cannot automatically revert to the previous parameter settings once you initialize a sound field program group.
- You cannot separately initialize individual sound field programs.
- You cannot initialize any sound field program groups when "MEMORY GUARD" is set to "ON" (see page 79).

■ Zone set D)MULTI ZONE SET

Use this feature to specify the location of speakers connected to the SPEAKERS B terminals of this unit.

```

D)MULTI ZONE SET

→ SP B.....FRONT

[<]/[>]:Select
[ENTER]:Return
  
```

Speaker B setting SP B

Use this feature to select the location of the front speakers connected to the SPEAKERS B terminals.

Choices: **FRONT**, ZONE B

- Select "FRONT" to turn on or off SPEAKERS A and B when the speakers connected to the SPEAKERS B terminals are set in the main zone.
- Select "ZONE B" if the speakers connected to the SPEAKERS B terminals are set in another zone. If SPEAKERS A is turned off and SPEAKERS B is turned on, all the speakers including the subwoofer in the main zone are muted and this unit outputs sound at the SPEAKERS B terminals only.

Notes

- If you connect headphones to the PHONES jack of this unit, the sound is output from both headphones and the SPEAKERS B terminals when "SP B" is set to "ZONE B".
- If a DSP program is selected when "SP B" is set to "ZONE B", this unit automatically enters the Virtual CINEMA DSP mode (see page 44).

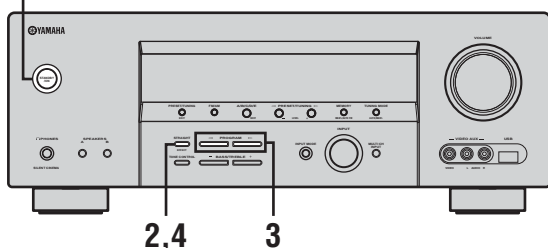
ADVANCED SETUP

This unit has additional menus that are displayed in the front panel display. The advanced setup menu offers additional operations to adjust and customize the way this unit operates. Change the initial settings (indicated in bold under each parameter) to reflect the needs of your listening environment.

Notes

- The settings you make are reflected next time you turn on this unit by pressing STANDBY/ON on the front panel (or POWER on the remote control) (see page 28).
- Only STANDBY/ON, STRAIGHT (EFFECT) and PROGRAM | / h are effective while you are using the advanced setup menu.
- All the other operations cannot be made while you are using the advanced setup menu.
- The advanced setup menu is only available in the front panel display.

1-2,5



- 1 Press **STANDBY/ON** on the front panel to set this unit to the standby mode.



- 2 Press and hold **STRAIGHT (EFFECT)** on the front panel, and then press **STANDBY/ON** to turn on this unit.

This unit turns on, and the advanced setup menu appears in the front panel display.

While holding down



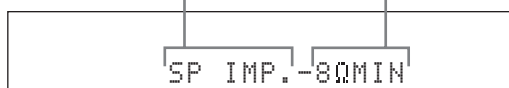
- 3 Press **PROGRAM | / h** on the front panel repeatedly to select the parameter you want to adjust.

The name of the selected parameter appears in the front panel display.
See page 82 for a complete list of available parameters.



Currently selected parameter

Currently selected parameter setting



- 4 Press **STRAIGHT (EFFECT)** on the front panel repeatedly to change the selected parameter setting.



- 5 Press **STANDBY/ON** on the front panel to save the new setting and set this unit to the standby mode.



The settings you made are reflected next time you turn on this unit.

■ **Speaker impedance** SP IMP.

Use this feature to set the speaker impedance of this unit so that it matches that of your speakers.

Choices: **8ΩMIN**, **6ΩMIN**

- Select “8ΩMIN” to set the speaker impedance to 8 Ω .
- Select “6ΩMIN” to set the speaker impedance to 6 Ω .

SP IMP.	Speaker	Impedance level
8ΩMIN	Front	If you use one set (A or B), the impedance of each speaker must be 8 Ω or higher. <hr/> If you use two sets (A and B), the impedance of each speaker must be 16 Ω or higher.*
	Center	
	Surround	The impedance of each speaker must be 8 Ω or higher.
	Surround back	
6ΩMIN	Front	If you use one set (A or B), the impedance of each speaker must be 4 Ω or higher. <hr/> If you use two sets (A and B), the impedance of each speaker must be 8 Ω or higher.
	Center	
	Surround	The impedance of each speaker must be 6 Ω or higher.
	Surround back	

* The Canada model cannot use two separate speaker systems (A and B) simultaneously when “SP IMP.” is set to “8ΩMIN”.

■ **Factory presets** PRESET

Use this feature to reset all the parameters of this unit to the initial factory settings (see page 95).

Choices: **CANCEL**, **RESET**

- Select “CANCEL” not to reset any parameters of this unit.
- Select “RESET” to reset the parameters of this unit.

Notes

- This setting completely resets all the parameters of this unit including the “SET MENU” parameters. However, the advanced setup menu parameters will not be initialized.
- The initial factory settings are activated next time you turn on this unit.

■ **Network reset** N-RESET

Use this feature to reset the network settings of this unit (see page 76) to the initial factory settings.

Choices: **CANCEL**, **RESET**

- Select “CANCEL” not to reset any network settings of this unit.
- Select “RESET” to reset the network settings of this unit.

Notes

- The initial factory settings are activated next time you turn on this unit.
- When the network settings are reset, “DHCP” in “NET/USB MENU” is automatically set to “ON” (see page 76) and the registered client ID of this unit on your YAMAHA MCX-2000 is cleared (see page 92).

■ **Remote control AMP ID** REMOTE AMP

Use this feature to set the AMP ID of this unit for remote control recognition (see page 86).

Choices: **ID1**, **ID2**

- Select “ID1” when the remote control AMP ID library code is set to “00001”.
- Select “ID2” when the remote control AMP ID library code is set to “00002”.

Note

You need to set the corresponding remote control AMP library code for the remote control (see page 86).

■ **Remote control TUNER ID** REMOTE TUN

Use this feature to set the TUNER ID of this unit for remote control recognition (see page 86).

Choices: **ID1**, **ID2**

- Select “ID1” when the remote control TUNER ID library code is set to “81916”.
- Select “ID2” when the remote control TUNER ID library code is set to “81917”.

Note

You need to set the corresponding remote control TUNER library code for the remote control (see page 86).

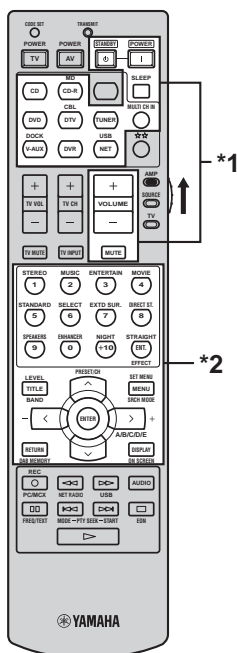
REMOTE CONTROL FEATURES

In addition to controlling this unit, the remote control can also operate other audiovisual components made by YAMAHA and other manufacturers. To control your TV or other components, you must set the appropriate remote control code for each input source (see page 85).

Controlling this unit, a TV, or other components

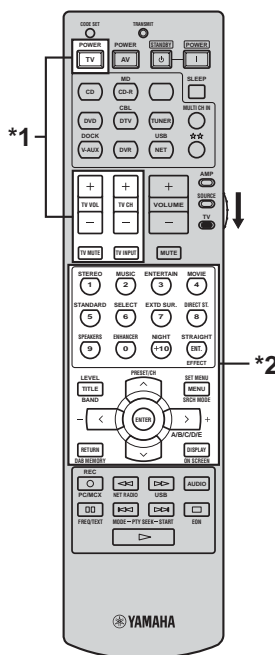
Controlling this unit

Set the component selector switch to AMP to control this unit.



Controlling a TV

Set the component selector switch to TV to control your TV. To control your TV, you must set the appropriate remote control code for DTV/CBL or ☆☆ (see page 85). When you set the remote control codes for both DTV/CBL and ☆☆, priority is given to the one set for DTV/CBL.



Notes

*1 These buttons always control this unit regardless of the component selector switch position.

*2 These buttons control this unit only when the component selector switch is set to AMP.

Notes

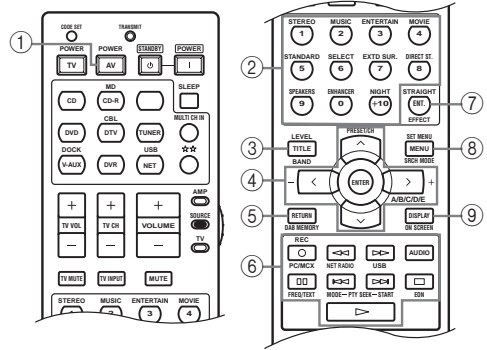
*1 These buttons always control your TV regardless of the component selector switch position.

Remote control	Digital TV/Cable TV
TV POWER	Turns on or off the power.
TV VOL +/-	Increases or decreases the volume level.
TV CH +/-	Changes the channel number.
TV MUTE	Mutes the audio output.
TV INPUT	Changes the input source.

*2 These buttons control your TV only when the component selector switch is set to TV. For details, see the "Digital TV/Cable TV" column on page 84.

Controlling other components

Set the component selector switch to SOURCE to control other components selected with the input selector buttons, ☆☆ or the blank button on the right of MD/CD-R. You must set the appropriate remote control code for each input source (see page 85). The following table shows the function of each control button used to control other components assigned to each input selector button, ☆☆ and the blank button on the right of MD/CD-R. Be advised that some buttons may not correctly operate the selected component.



Remote control	DVD player/ recorder	VCR	Digital TV/ Cable TV	LD/CD player	MD/CD recorder	Tuner	iPod®	PC/MCX-2000/ Internet radio/ USB
1 AV POWER	Power *1	Power *1	Power *2	Power *1	Power *1			
2 1-9, 0, +10	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Preset stations (1-8)		
3 TITLE	Title					Band		Bookmark *5
4 PRESET/CH u	Up	VCR channel up	Up			Preset up (1-8)	Up	Up
PRESET/CH d	Down	VCR channel down	Down			Preset down (1-8)	Down	Down
A/B/C/D/E j	Left		Left			Preset down (A-E)	Previous menu	Previous menu
A/B/C/D/E i	Right		Right			Preset up (A-E)	Subsequent menu	Subsequent menu
ENTER	Enter		Enter				Subsequent menu	Subsequent menu
5 RETURN	Return		Return					
6 REC	Disc skip (player) Rec (recorder) *3	Rec *3	Rec *2*3	Disc skip (CD player)	Rec *3			Select PC/MCX
p	Play	Play	Play *2	Play	Play		Play	Play
w	Search backward	Search backward	Search backward *2	Search backward	Search backward		Search backward *4	Select NET RADIO
f	Search forward	Search forward	Search forward *2	Search forward	Search forward		Search forward *4	Select USB
AUDIO	Audio	Audio	Audio *2	Sound (LD player)				
e	Pause	Pause	Pause *2	Pause	Pause		Pause	
b	Skip backward	Skip backward	Skip backward *2	Skip backward	Skip backward		Skip backward	Skip backward *6
a	Skip forward	Skip forward	Skip forward *2	Skip forward	Skip forward		Skip forward	Skip forward *6
s	Stop	Stop	Stop *2	Stop	Stop		Stop	Stop
7 ENT.	Title/Index	Enter	Enter	Chapter/Time (LD player) Index (CD player)	Index			
8 MENU	Menu		Menu				Previous menu	Previous menu
9 DISPLAY	Display	Display	Display	Display	Display		Display	Display

Notes

- *1 This button is operational only when the original remote control supplied with the component has a POWER button.
- *2 These buttons control your VCR or DVD recorder only when you set the appropriate remote control code for DVR (see page 85).
- *3 When you use this button to record a source, press it twice repeatedly to prevent a malfunction.
- *4 Press and hold to search backward or forward.
- *5 Press and hold to store your favorite Internet radio stations with bookmarks (see page 93).
- *6 These buttons are not operational when the Internet radio is selected as the sub input source of NET/USB.

Setting the remote control code

You can control your TV and other components by setting the appropriate remote control code for each input source. For a complete list of available remote control codes, refer to “LIST OF REMOTE CONTROL CODES” at the end of this manual.

The following table shows the default component in the “Library (component category)” column and the remote control code for each input source.

Remote Control Code Default Settings

Input source	Library (component category)	Manufacturer	Default code
CD	CD	YAMAHA	61907
MD/CD-R	MD	YAMAHA	70888
DVD	DVD	YAMAHA	40539
DTV/CBL	-	-	-
TUNER	TUNER	YAMAHA	81916
V-AUX/DOCK	OTHER AUDIO ACCESSORIES (iPod)	YAMAHA	81981
DVR	DVR	YAMAHA	51544
NET/USB	OTHER AUDIO ACCESSORIES (NET/USB)	YAMAHA	81982
☆☆	-	-	-
Blank button	TAPE	YAMAHA	70524

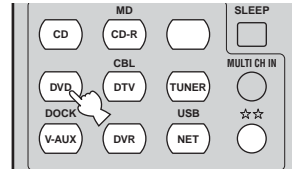
Note

You may not be able to operate your YAMAHA component even if a YAMAHA remote control code is initially set as listed above. In this case, try setting other YAMAHA remote control codes.

y

The blank button is the one on the right of MD/CD-R.

- 1 Press one of the input selector buttons, ☆☆ or the blank button on the right of MD/CD-R to select the component you want to set up.



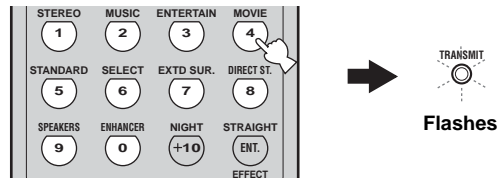
- 2 Press CODE SET using a ballpoint pen or a similar object.

The TRANSMIT indicator on the remote control flashes twice.



- 3 Press the numeric buttons (0 to 9) to enter the five-digit remote control code for the component to be used.

The TRANSMIT indicator on the remote control flashes twice, and the remote control code for the selected component is set.



y

To clear the remote control code previously set for the selected component, enter the code number “9980”.

Notes

- If the manufacturer of your component has more than one code, try each of them until you find the correct one.
- If you do not press any buttons within 30 seconds in step 3, the setup process is canceled. If this happens, repeat the setup procedure.

Setting library codes

You can operate multiple YAMAHA receivers or amplifiers in the same room with the supplied remote control simultaneously. Set the appropriate library code to select and operate the desired component with the supplied remote control.

Setting remote control AMP ID library codes

Select one of the following codes to set the remote control AMP ID library code for the component you want to use.

1 Press CODE SET using a ballpoint pen or a similar object.

The TRANSMIT indicator on the remote control flashes twice.



Setting remote control TUNER ID library codes

Select one of the following codes to set the remote control TUNER ID library code for the component you want to use.

1 Press TUNER to select "TUNER" as the input source.



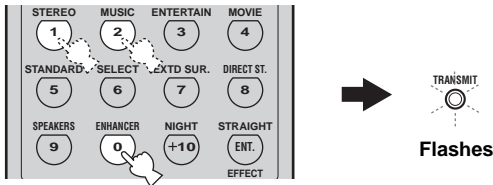
2 Press CODE SET using a ballpoint pen or a similar object.

The TRANSMIT indicator on the remote control flashes twice.



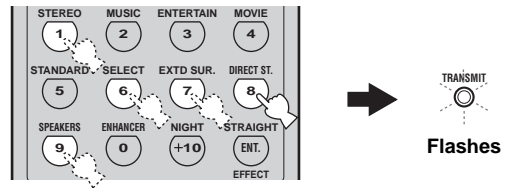
2 Press the numeric buttons to enter the code number "00001" or "00002".

The TRANSMIT indicator on the remote control flashes twice, and the AMP ID library code is changed.



3 Press the numeric buttons to enter the code number "81916" or "81917".

The TRANSMIT indicator on the remote control flashes twice, and the TUNER ID library code is changed.



AMP ID library code *1	Function	Remote control AMP ID *2
00001 (initial setting)	To operate this unit using the default code.	ID1 (initial setting)
00002	To operate this unit using an alternative code.	ID2

TUNER ID library code *1	Function	Remote control TUNER ID *2
81916 (initial setting)	To operate this unit using the default code.	ID1 (initial setting)
81917	To operate this unit using an alternative code.	ID2

*1 The remote control setting

*2 The setting of this unit (see page 82)

*1 The remote control setting

*2 The setting of this unit (see page 82)

Notes

- You need to set the corresponding remote control AMP ID of this unit in the advanced setup (see page 82).
- When using multiple YAMAHA receivers/amplifiers, you may be able to operate the other components simultaneously with the default code setting. In this case, set one of the alternative codes to operate this unit separately.

Notes

- You need to set the corresponding remote control TUNER ID of this unit in the advanced setup (see page 82).
- When using multiple YAMAHA receivers/amplifiers, you may be able to operate the other components simultaneously with the default code setting. In this case, set one of the alternative codes to operate this unit separately.

Resetting all remote control codes

Use this feature to clear all the remote control codes previously set and reset all of them to the initial factory settings.

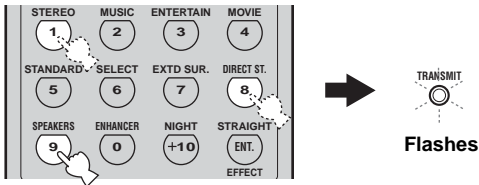
1 Press CODE SET using a ballpoint pen or a similar object.

The TRANSMIT indicator on the remote control flashes twice.



2 Press the numeric buttons to enter the code number "9981".

The TRANSMIT indicator on the remote control flashes twice, and all the remote control codes previously set are cleared and reset to the initial factory settings.



y
If you do not press any buttons within 30 seconds after step 2, the clearing process is canceled. In this case, repeat the clearing procedure.

USING iPod®

Once you have stationed your iPod in a YAMAHA iPod universal dock (such as YDS-10 sold separately) connected to the DOCK terminal of this unit (see page 22), you can enjoy playback of your iPod using the supplied remote control. You can also use the Compressed Music Enhancer mode of this unit to improve the sound quality of the compression artifacts (such as the MP3 format) stored on your iPod (see page 37).

Notes

- Only iPod (Click and Wheel), iPod nano, and iPod mini are supported.
- Some features may not be compatible depending on the model or the software version of your iPod.

Y

- For a complete list of the remote control functions used to control your iPod, see the “iPod” column in “Controlling other components” on page 84.
- For a complete list of status messages that appear in the front panel display and in the OSD, see the “iPod” section in “TROUBLESHOOTING” on page 100.

Controlling iPod

You can control your iPod when “V-AUX” is selected as the input source. The operations of your iPod can be done with the aid of the OSD of this unit (menu browse mode) or without it (simple remote mode).

■ Controlling iPod in the simple remote mode

You can perform the basic operations of your iPod (play, stop, skip, etc.) using the supplied remote control without the aid of the OSD of this unit.

Y

- You can view the photos or video clips stored on your iPod.
- Operations can be also done with the controls on your iPod.

■ Controlling iPod in the menu browse mode

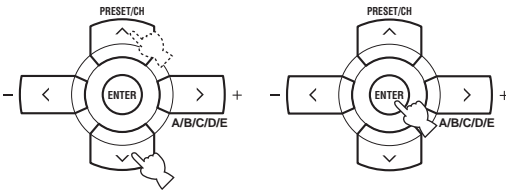
You can perform the advanced operations of your iPod using the supplied remote control with the aid of the OSD of this unit. The name of the song being played appears in the front panel display according to the “FL SCROLL” parameter in “OPTION MENU” (see page 79). You can also browse the songs stored on your iPod in the OSD. Further, you can change or adjust settings for your iPod to suit your personal preferences.

Notes

- Operations cannot be done with the controls on your iPod.
- The YAMAHA logo appears in the display window of your iPod.
- There are some characters that cannot be displayed in the front panel display or in the OSD of this unit. Those characters are replaced with underscores “_”.
- The “Setup” parameters can be changed or adjusted only in the OSD. Press ENTER on the remote control to toggle between the “Setup” parameter settings.
- You cannot browse the photos or video clips stored on your iPod in the OSD. Instead, you must use the controls on your iPod to select the desired photos or video clips.

1 Press DISPLAY on the remote control.

The following display appears in the OSD.

**2 Press u / d / j / i on the remote control to navigate the iPod menu and then press ENTER to begin playback of the selected song.**

Choices: Playlists (playlists), Artists (artists), Albums (albums), Songs (songs), Genres (genres), Composers (composers)

- Playlists > Songs
- Artists > Albums > Songs
- Albums > Songs
- Songs
- Genres > Artists > Albums > Songs
- Composers > Albums > Songs
- Setup > Shuffle, Repeat

Shuffle Shuffle

Use this feature to set this unit to play songs or albums in a random order.

Choices: Off, Songs, Albums

- Select “Off” to deactivate this feature.
- Select “Songs” to set this unit to play songs in a random order.
- Select “Albums” to set this unit to play albums in a random order.

Note

When “Shuffle” is set to a setting other than “Off”, the highlighted letter “S” appears in the top right corner while songs or albums are being shuffled.

Repeat Repeat

Use this feature to set this unit to repeat one song or a sequence of songs.

Choices: Off, One, All

- Select “Off” to deactivate this feature.
- Select “One” to set this unit to repeat one song.
- Select “All” to set this unit to repeat a sequence of songs.

Note

When “Repeat” is set to a setting other than “Off”, the highlighted letter “R” appears in the top right corner while one song or a sequence of songs are being repeated.

USING NETWORK/USB FEATURES

This unit is equipped with network and USB features that allow you to enjoy WAV (PCM format only), MP3 and WMA files saved on your PC, YAMAHA MCX-2000, USB memory device and USB portable audio player or access the Internet radio.

Notes

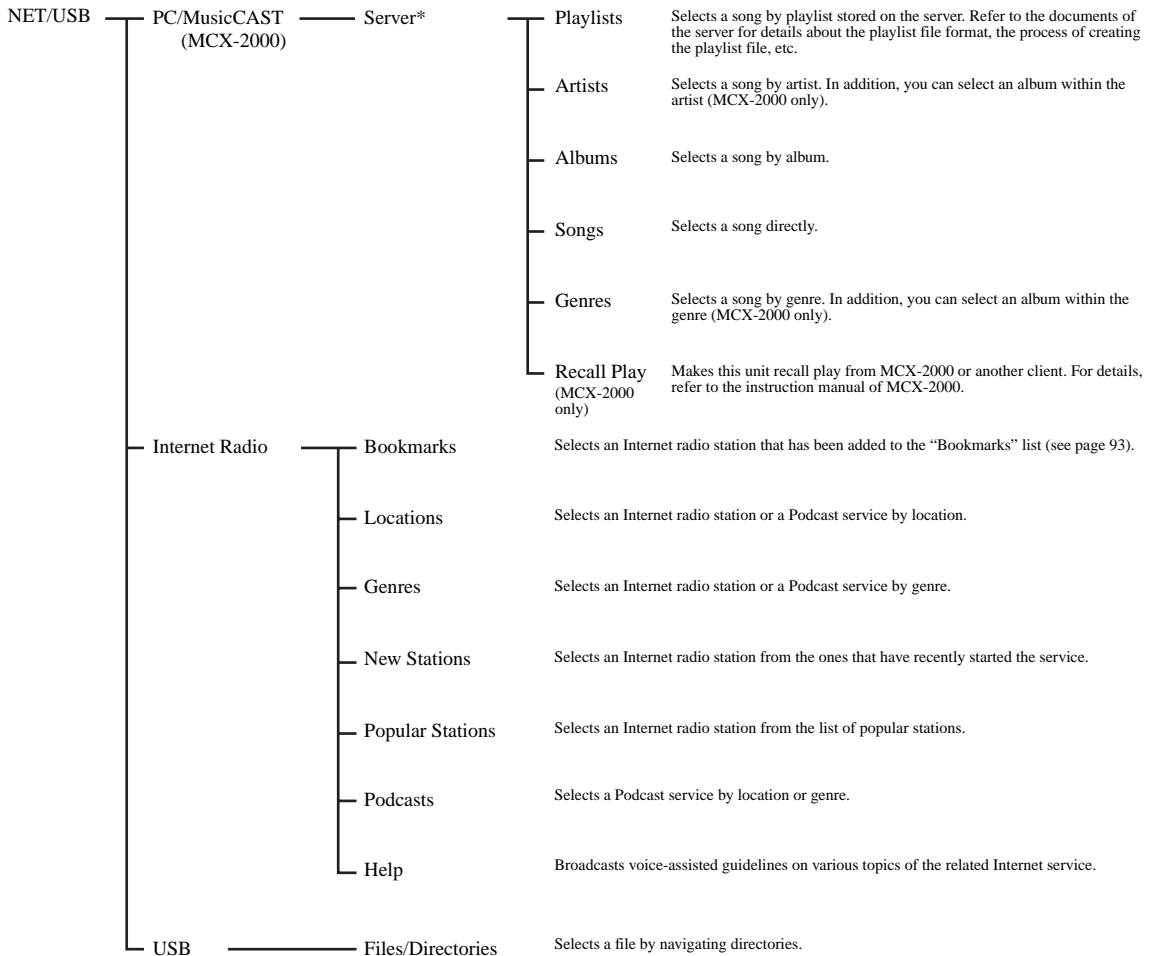
- YAMAHA MCX-2000 may not be for sale in some locations.
- For further details about networking, refer to the operation manuals supplied with your network devices. Also refer to technical reference books, if needed.
- Some WAV, MP3 and WMA files may not be playable or may be noisy when played.

Y

- For a complete list of the remote control functions used to control the network and USB features, see the “PC/MCX-2000/Internet radio/USB” column in “Controlling other components” on page 84.
- For a complete list of status messages that appear in the front panel display and in the OSD, see the “Network and USB” section in “TROUBLESHOOTING” on page 101.

Navigating the network and USB menus

The following diagram shows the construction of the network and USB menu.



Note

* Only the available PC servers and MCX-2000 are displayed.

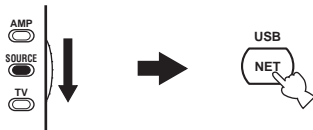
The following procedure shows the basic steps to navigate the network and USB menus. See pages 92 and 93 for details about each sub input source.

Note

“Please wait” may appear whenever it takes time for communication. This is not a system malfunction. Wait for a while.

1 Set the component selector switch to SOURCE and then press NET/USB on the remote control to select “NET/USB” as the input source.

The cursor on the left of the NET/USB indicator lights up in the front panel display, and the contents previously played for the corresponding sub input source of NET/USB is automatically played.

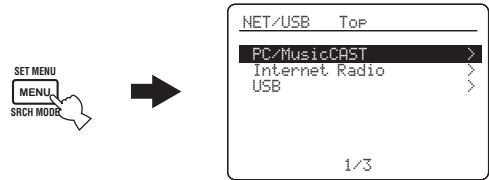


Lights up



2 Press MENU on the remote control to display the top NET/USB menu.

The following display appears in the OSD. If any other display appears in the OSD, press MENU on the remote control repeatedly until the top NET/USB menu appears.



3 Press u / d to select the desired sub input source and then press i or ENTER.

You can also select the desired sub input source by pressing the corresponding button on the remote control (see page 7).

4 Press u / d / j / i on the remote control to select the desired song or Internet radio station.

- Press u / d to select the desired menu.
- Press i to enter the selected menu.
- Press j to return to the previous menu level.

“i” in the right corner of each menu line indicates that there is a submenu available in the next menu level. You can press ENTER or MENU to enter the selected menu or to return to the previous menu level.

5 Press ENTER to play the selected song or to listen to the selected station.

Using a PC server or YAMAHA MCX-2000

Use this feature to enjoy music files saved on your PC or YAMAHA MCX-2000. MCX-2000 is a music server that enhances the concept of YAMAHA exclusive MusicCAST, a digital music delivery method over a personal network.

1 Install Windows Media Connect 2.0 on your PC, or register this unit on your YAMAHA MCX-2000.

- Refer to “Installing Windows Media Connect 2.0 on your PC” on page 92 and “Registering this unit on the YAMAHA MCX-2000” on page 93.
- This procedure is needed only the first time.

2 Turn on your PC or MCX-2000.

The PC server or MCX-2000 is added to the server list on the submenu of PC/MusicCAST.

3 Select a desired PC server or MCX-2000 to begin playback.

Notes

- YAMAHA MCX-2000 may not be for sale in some locations.
- You can connect this unit to up to 4 PC servers and 1 MCX-2000, and each server must be connected to the same subnet as this unit.
- Some WAV, MP3 and WMA files on your PC may not be playable or may be noisy when played.
- (MCX-2000 only) Files marked with an asterisk (*) have not been converted to MP3 format. You cannot play back such files immediately unless you set the “Receive PCM Stream” setting of this unit to “ON” on MCX-2000. For details, refer to the instruction manual of MCX-2000.

y

- While a song is being played, the time elapsed is displayed at the bottom of the OSD.
- You can use **b** / **a** to skip backward/forward and **h** / **s** to start/stop playback independently from the menu in the OSD.
- You can set the settings for repeat and shuffle mode by using the “PLAY STYLE” parameters in “NET/USB MENU” (see page 77).
- You can set whether to display the operation status in the front panel display in a continuous manner or by the first 14 characters after scrolling all characters once by using “FL SCROLL” in “OPTION MENU” (see page 79).

■ Installing Windows Media Connect 2.0 on your PC

With Windows Media Connect 2.0, you can play back the audio files on your PC. For details refer to the documents of Windows Media Connect 2.0.

1 Install Windows Media Connect 2.0 on your PC.

You can download the installer of Windows Media Connect 2.0 from the Microsoft website.

2 Turn on your PC and then share a folder on the PC.

The Shared folder is added to the server list on the submenu of PC/MusicCAST.

Notes

- Some security software installed on your PC (anti-virus software, firewall software, etc.) may block the access of this unit to your PC. In such cases, configure the security software appropriately.
- If you are using a PC with Windows XP Professional, and the PC is logging on to a domain, you may not be able to connect the PC server. In such cases, log on to the local machine instead of the domain.

■ Registering this unit on the YAMAHA MCX-2000

You must register this unit on your YAMAHA MCX-2000 so that this unit can be recognized by your YAMAHA MCX-2000. For details, refer to the operation manual supplied with your YAMAHA MCX-2000.

1 Turn off this unit.

2 Set your YAMAHA MCX-2000 to the “Auto Config” mode.

3 Turn on this unit.

- MCX-2000 is added to the server list on the submenu of PC/MCX.
- The client ID of this unit appears in the OSD of your YAMAHA MCX-2000 (shown as CL-XXXXX), and this completes the automatic configuration procedure.

Notes

- The latter part of the client ID of this unit is same as the last 5 digits of the MAC address of this unit. For details about MAC address, see page 78.
- To clear the registered client ID of this unit, use the “Manual Config” mode of your YAMAHA MCX-2000 (refer to the instruction manual of MCX-2000) and then set “N-RESET” in the advanced setup menu of this unit to “RESET” (see page 82).
- The client control functions of MCX-2000 over this unit other than “View Play Info”, “Receive PCM Stream” and “Edit Client title” are not available. Avoid using these functions as it will stop the playback on this unit.

Using the Internet radio

Use this feature to listen to Internet radio stations. This unit uses the vTuner Internet radio station database service particularly customized for this unit, providing over 2000 radio station database. Further, you can store your favorite stations with bookmarks.

Notes

- This service may be discontinued without notice.
- Some Internet radio stations may not be played even if they are selected in the NET RADIO menu.
- To listen to the Internet radio, connect this unit to your network (see page 23).
- A narrowband Internet connection (i.e. 56K modem, ISDN) will not provide satisfactory results, and a broadband connection is strongly recommended (i.e. a cable modem, an xDSL modem, etc.). For detailed information, consult with your ISP.

Y

- You can use **h / S** to start/stop playback independently from the menu in the OSD.
- “Podcast” is a type of the Internet radio service, and there are a number of Podcast services available on the Internet. The Podcast is not a continuous service. That is, this unit stops playback when an episode of the Podcast ends.
- Some security devices (such as firewall) may block the access of this unit to Internet radio stations. In such cases, configure the security settings appropriately.

■ Storing your favorite Internet radio stations with bookmarks

Use this feature to select your favorite Internet radio stations quickly.

Press and hold TITLE on the remote control while the selected Internet radio station service is being broadcast.

The stored Internet radio station is added to the “Bookmarks” list (see page 90).

Y

To remove the stored station from the list, select the item in the first level of the “Bookmarks” list and then press and hold TITLE on the remote control.

Using a USB memory device or a USB portable audio player

Use this feature to enjoy WAV (PCM format only), MP3 and WMA files saved on your USB memory device or USB portable audio player connected to the USB port on the front panel of this unit.

Notes

- This unit supports USB mass storage class devices using FAT 16 or FAT 32.
- Only the first partition is displayed in the OSD. You cannot select files in other partitions.
- Up to 8 levels of directory hierarchy and 500 music files per directory are recognized.
- Some devices may not work properly even if they meet the requirements.
- Some WAV, MP3 and WMA files may not be playable or may be noisy when played.
- When you connect your USB memory device or USB portable audio player, there may be an about 10 seconds delay.

y

- While a song is being played, the time elapsed is displayed at the bottom of the OSD.
- You can use **b** / **a** to skip backward/forward and **h** / **s** to start/stop playback independently from the menu in the OSD.
- You can set the settings for repeat and shuffle mode by using the "PLAY STYLE" parameters in "NET/USB MENU" (see page 77).
- You can set whether to display the operation status in the front panel display in a continuous manner or by the first 14 characters after scrolling all characters once by using "FL SCROLL" in "OPTION MENU" (see page 79).

RESETTING THE SYSTEM

Use this feature to reset all the parameters of this unit to the initial factory settings.

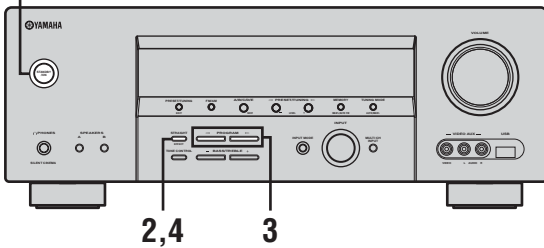
Notes

- This procedure completely resets all the parameters of this unit including the “SET MENU” parameters. However, the advanced setup menu parameters will not be initialized.
- The initial factory settings are activated next time you turn on this unit.

y

To cancel the initialization procedure at any time without making any changes, press STANDBY/ON on the front panel (or STANDBY on the remote control) to set this unit to the standby mode.

1-2,5



- 1 Press **STANDBY/ON** on the front panel to set this unit to the standby mode.



- 2 Press and hold **STRAIGHT (EFFECT)** on the front panel and then press **STANDBY/ON** to turn on this unit.

This unit turns on, and the advanced setup menu appears in the front panel display.

While holding down



- 3 Press **PROGRAM | /h** on the front panel repeatedly to select “PRESET”.



PRESET-CANCEL

- 4 Press **STRAIGHT (EFFECT)** on the front panel repeatedly to select “RESET”.



PRESET-RESET

y

Select “CANCEL” to cancel the initialization procedure without making any changes.

- 5 Press **STANDBY/ON** on the front panel to confirm your selection and set this unit to the standby mode.



TROUBLESHOOTING

Refer to the table below when this unit does not function properly. If the problem you are experiencing is not listed below or if the instruction below does not help, set this unit to the standby mode, disconnect the power cable, and contact the nearest authorized YAMAHA dealer or service center.

■ General

Problem	Cause	Remedy	See page
This unit fails to turn on or enters the standby mode soon after the power is turned on.	The power cable is not connected or the plug is not completely inserted.	Connect the power cable firmly.	—
	The speaker impedance setting is incorrect.	Set the speaker impedance to match your speakers.	27
	The protection circuitry has been activated.	Make sure that all speaker wire connections on this unit and on all speakers are secure and that the wire for each connection does not touch anything other than its respective connection.	13
	This unit has been exposed to a strong external electric shock (such as lightning or strong static electricity).	Set this unit to the standby mode, disconnect the power cable, plug it back in after 30 seconds and then use it normally.	—
No sound	Incorrect input or output cable connections.	Connect the cables properly. If the problem persists, the cables may be defective.	18-24
	“INPUT MODE” is set to “DTS” or “ANALOG”.	Set “INPUT MODE” to “AUTO”.	35
	No appropriate input source has been selected.	Select an appropriate input source with the INPUT selector on the front panel (or the input selector buttons on the remote control) and MULTI CH INPUT on the front panel (or MULTI CH IN on the remote control).	32, 38
	Speaker connections are not secure.	Secure the connections.	13
	The front speakers to be used have not been selected properly.	Select the set of front speakers with SPEAKERS A or B on the front panel or SPEAKERS on the remote control.	32
	The volume is turned down.	Turn up the volume.	—
	The sound is muted.	Press MUTE or VOLUME +/- on the remote control to resume audio output and then adjust the volume.	34
	“INPUT MODE” is set to “ANALOG” while playing a source encoded in DTS.	Set “INPUT MODE” to “AUTO” or “DTS”.	35
	Signals this unit cannot reproduce are being input from a source component, such as a CD-ROM.	Play a source whose signals can be reproduced by this unit.	—
No picture	The output and input for the picture are connected to different types of video jacks.	Set “VIDEO CONV.” to “ON”.	78

Problem	Cause	Remedy	See page
The sound suddenly goes off.	The protection circuitry has been activated because of a short circuit, etc.	Check that the speaker impedance setting is correct.	27, 82
		Check that the speaker wires are not touching each other and then turn this unit back on.	—
	The sleep timer has set this unit to the standby mode.	Turn on this unit, and play the source again.	—
Sound is heard from the speaker on one side only.	Incorrect cable connections.	Connect the cables properly. If the problem persists, the cables may be defective.	13
	Incorrect settings in "SPEAKER LEVEL".	Adjust the "SPEAKER LEVEL" settings.	71
Only the center speaker outputs substantial sound.	When playing a monaural source with a CINEMA DSP program, the source signal is directed to the center channel, and the front and surround speakers output effect sounds.		
No sound is heard from the center speaker.	"CENTER SP" in "SET MENU" is set to "NONE".	Set "CENTER SP" to "SML" or "LRG".	70
	One of the HiFi DSP programs (except for "6ch Stereo") has been selected.	Try another sound field program.	57
No sound is heard from the surround speakers.	"SUR. L/R SP" in "SET MENU" is set to "NONE".	Set "SUR. L/R SP" to "SML" or "LRG".	70
	This unit is in the "STRAIGHT" mode and a monaural source is being played back.	Press STRAIGHT (EFFECT) on the front panel so that "STRAIGHT" disappears from the front panel display.	39
No sound is heard from the surround back speaker.	"SUR. L/R SP" in "SET MENU" is set to "NONE" and "SUR. B SP" is automatically set to "NONE".	Set "SUR. L/R SP" and "SUR. B SP" to "SML" or "LRG".	70
	"SUR. B SP" in "SET MENU" is set to "NONE".	Set "SUR. B SP" to "SML" or "LRG".	70
No sound is heard from the subwoofer.	"LFE/BASS OUT" in "SET MENU" is set to "FRNT" when a Dolby Digital or DTS signal is being played.	Set "LFE/BASS OUT" to "SWFR" or "BOTH".	70
	"LFE/BASS OUT" in "SET MENU" is set to "SWFR" or "FRNT" when a 2-channel source is being played.	Set "LFE/BASS OUT" to "BOTH".	70
	The source does not contain low-frequency signals.		

Problem	Cause	Remedy	See page
Dolby Digital or DTS sources cannot be played. (Dolby Digital or DTS indicator in the front panel display does not light up.)	The connected component is not set to output Dolby Digital or DTS digital signals.	Make an appropriate setting following the operating instructions for your component.	—
	“INPUT MODE” is set to “ANALOG”.	Set “INPUT MODE” to “AUTO” or “DTS”.	35
A humming sound is heard.	Incorrect cable connections.	Connect the audio cables firmly. If the problem persists, the cables may be defective.	—
The volume level cannot be increased, or the sound is distorted.	The component connected to the AUDIO OUT (REC) jacks of this unit is turned off.	Turn on the power of the component.	—
The sound effect cannot be recorded.	It is not possible to record the sound effect with a recording component.		
A source cannot be recorded by a digital recording component connected to the DIGITAL OUTPUT jack.	The source component is not connected to the DIGITAL INPUT jacks of this unit.	Connect the source component to the DIGITAL INPUT jacks.	19, 21
	Some components cannot record the Dolby Digital or DTS sources.		
A source cannot be recorded by an analog component connected to the AUDIO OUT (REC) jacks.	The source component is not connected to the analog AUDIO IN jacks of this unit.	Connect the source component to the analog AUDIO IN jacks.	21
The sound field parameters and some other settings of this unit cannot be changed.	“MEMORY GUARD” in “SET MENU” is set to “ON”.	Set “MEMORY GUARD” to “OFF”.	79
This unit does not operate properly.	The internal microcomputer has been frozen by an external electric shock (such as lightning or excessive static electricity) or by a power supply with low voltage.	Disconnect the power cable from the AC wall outlet and then plug it in again after about 30 seconds.	—
“CHECK SP WIRES” appears in the front panel display.	Speaker cables are short-circuited.	Make sure all speaker cables are connected correctly.	13
There is noise interference from digital or radio frequency equipment.	This unit is too close to the digital or high-frequency equipment.	Move this unit further away from such equipment.	—
The picture is disturbed.	The video source uses scrambled or encoded signals to prevent dubbing.		
This unit suddenly enters the standby mode.	The internal temperature becomes too high and the overheat protection circuitry has been activated.	Wait about 1 hour for this unit to cool down and then turn it back on.	—

■ Tuner

	Problem	Cause	Remedy	See page
FM	FM stereo reception is noisy.	The characteristics of FM stereo broadcasts may cause this problem when the transmitter is too far away or the antenna input is poor.	Check the antenna connections.	25
			Try using a high-quality directional FM antenna.	—
			Use the manual tuning method.	47
	There is distortion, and clear reception cannot be obtained even with a good FM antenna.	There is multi-path interference.	Adjust the antenna position to eliminate multi-path interference.	—
The desired station cannot be tuned into with the automatic tuning method.	The signal is too weak.	Use a high-quality directional FM antenna.	—	
		Use the manual tuning method.	47	
Previously preset stations can no longer be tuned into.	This unit has been disconnected for a long period.	Set preset stations.	48, 49	
AM	The desired station cannot be tuned into with the automatic tuning method.	The signal is weak or the antenna connections are loose.	Tighten the AM loop antenna connections and orient it for the best reception.	—
			Use the manual tuning method.	47
	There are continuous crackling and hissing noises.	Noises result from lightning, fluorescent lamps, motors, thermostats and other electrical equipment.	Use an outdoor antenna and a ground wire. This will help somewhat, but it is difficult to eliminate all noise.	—
There are buzzing and whining noises.	A TV set is being used nearby.	Move this unit away from the TV set.	—	

■ Remote control

	Problem	Cause	Remedy	See page
The remote control does not work nor function properly.		Wrong distance or angle.	The remote control functions within a maximum range of 6 m (20 ft) and no more than 30 degrees off-axis from the front panel.	8
		Direct sunlight or lighting (from an inverter type of fluorescent lamp, etc.) is striking the remote control sensor of this unit.	Reposition this unit.	—
		The batteries are weak.	Replace all batteries.	3
		The remote control code is not correctly set.	Set the remote control code correctly using "LIST OF REMOTE CONTROL CODES" at the end of this manual.	85
			Try setting another code for the same manufacturer using "LIST OF REMOTE CONTROL CODES" at the end of this manual.	85
		The library code of the remote control and the remote control ID of this unit do not match.	Match the remote control ID of this unit with the corresponding remote control library code.	82, 86
Even if the remote control code is correctly set, there are some models that do not respond to the remote control.				

■ iPod

Note

In case of a transmission error without a status message appearing in the front panel and in the OSD, check the connection to your iPod (see page 22).

Status message	Cause	Remedy	See page
Loadi ng. . .	This unit is in the middle of recognizing the connection with your iPod. This unit is in the middle of acquiring song lists from your iPod.		
Connect error	There is a problem with the signal path from your iPod to this unit.	Set this unit to the standby mode and reconnect the YAMAHA iPod universal dock to the DOCK terminal of this unit. Try resetting your iPod.	22 —
Unknown type	The iPod being used is not supported by this unit.	Only iPod (Click and Wheel), iPod nano, and iPod mini are supported.	—
i Pod connected	Your iPod is properly stationed in a YAMAHA iPod universal dock (such as YDS-10 sold separately) connected to the DOCK terminal of this unit, and the connection between your iPod and this unit is complete.		
Di sconnected	Your iPod was removed from a YAMAHA iPod universal dock (such as YDS-10 sold separately) connected to the DOCK terminal of this unit.	Station your iPod back in a YAMAHA iPod universal dock (such as YDS-10 sold separately) connected to the DOCK terminal of this unit.	22
Unabl e to pl ay	This unit cannot play back the songs currently stored on your iPod.	Check that the songs currently stored on your iPod are playable. Store some other playable music files on your iPod.	— —

■ Network and USB

Problem	Cause	Remedy	See page
The PC server/MCX-2000/Internet radio does not function properly.	The IP address is not set properly.	Set the DHCP server function of the router to ON. Alternately, perform manual configuration according to the current operating environment.	76
	The network cable is not connected.	Connect it properly.	23
The music in the PC server cannot be played back.	The PC does not have Windows Media Connect 2.0 installed in it.	Install Windows Media Connect 2.0 in the PC.	—
	The music is recorded in a format that cannot be played on this unit. This unit cannot play music formats other than WMA, MP3 and WAV (PCM format). Also note that it cannot play certain music files even if these are recorded in the WMA, MP3 or WAV format.	Play music recorded in a format that this unit is compatible with.	—
	The music is copyright-protected.	This unit cannot play copyright-protected music.	—
Windows Media Connect 2.0 cannot be connected.	The Windows XP PC is logging on to a domain.	Log on to the local machine instead of the domain.	—
The MusicCAST server cannot be connected.	You are attempting to connect to MCX-1000. The MusicCAST server that can be connected by this unit is MCX-2000.	Use MCX-2000 or the PC server.	—
	Auto Configuration is not executed.	Execute "Auto Configure".	92
The Internet radio cannot be played.	The firewall of the network device is activated. The Internet radio can be played only when it passes through the port designated by each radio station. The port number is variable depending on radio station.	Check the firewall setting of the network device.	—
	Connection to the Internet is disconnected.	Check the configuration of the network device, and then contact the network connection provider.	—
The music files and directories in the USB device cannot be viewed.	The music files and directories are placed in locations other than the FAT area.	Place music files and directories in the FAT area.	—
	You are attempting to browse directory hierarchies of over 8 levels or a directory with more than 500 files.	Modify the data structure on your USB device.	—
The USB device cannot be recognized.	The connected USB device is other than a USB mass storage class USB memory device or USB portable audio player.	This unit can recognize only a USB mass storage class USB memory device or USB portable audio player. Also note that it cannot recognize certain USB devices even when they are devices as described above.	94
		Some devices may become easier to recognize when they are inserted before turning this unit on.	28
"Disconnected" is displayed even when a USB device is present.	This unit recognized the USB device as an illegal device.	Turn this unit off then on again.	28

Status message	Cause	Remedy	See page
Please wait	This unit is in the middle of recognizing the connection with your network.	This is not a system malfunction. Wait for a while.	—
	This unit is in the middle of recognizing the connection with your USB memory device or USB portable audio player.	This is not a system malfunction. Wait for a while.	—
Please wait (Starting Server)	This unit is in the middle of waking up MCX-2000 that has been set to the standby mode.	Wait for approximately 20 seconds.	—
Connect error	There is a problem with the signal path from your network to this unit.	Check the connection between this unit and the LAN port on your router or hub.	23
		Make sure your router is properly connected and turned on. Also, make sure your modem is properly connected and turned on when you are attempting to listen to Internet radio.	23
Disconnected	Your USB memory device or USB portable audio player has been disconnected from the USB port of this unit.	Check the connection between this unit and your USB memory device or USB portable audio player.	—
	The PC server or MCX-2000 server previously connected to this unit no longer exists.	Connect this unit to the available PC server or MCX-2000.	92
	There is a problem with the signal path from your USB memory device or USB portable audio player to this unit.	Turn off this unit and reconnect your USB memory device or USB portable audio player to the USB port of this unit.	28
Try resetting your USB memory device or USB portable audio player.		—	
Access error	This unit cannot access your USB memory device or USB portable audio player.	Try another USB memory device or USB portable audio player.	—
		Turn off this unit and reconnect your USB memory device or USB portable audio player to the USB port of this unit.	28
		Try resetting your USB memory device or USB portable audio player.	—
Unable to play	This unit cannot play back the songs currently stored on your PC.	Make sure Windows Media Connect 2.0 is installed on your PC.	—
		Check that the songs currently stored on your PC are playable (MP3, WMA, and WAV).	—
		Store some other playable music files (MP3, WMA, and WAV) on your PC.	—
	The network may be overloaded with heavy traffic, and playback is interrupted.	Try preparing a network exclusively for use with this unit to separate it from general network traffic.	—
List updated	The list of the contents stored on your PC server or MCX-2000 has been updated.		
Bookmark ON	The desired Internet radio station has been added to the "Bookmarks" list.		
Bookmark OFF	The stored Internet radio station has been removed from the "Bookmarks" list.		

Audio information

■ Dolby Digital

Dolby Digital is a digital surround sound system that gives you completely independent multi-channel audio. With 3 front channels (front L/R and center), and 2 surround stereo channels, Dolby Digital provides 5 full-range audio channels. With an additional channel especially for bass effects, called LFE (Low Frequency Effect), the system has a total of 5.1-channels (LFE is counted as 0.1 channel). By using 2-channel stereo for the surround speakers, more accurate moving sound effects and surround sound environment are possible than with Dolby Surround. The wide dynamic range from maximum to minimum volume reproduced by the 5 full-range channels and the precise sound orientation generated using digital sound processing provide listeners with unprecedented excitement and realism. With this unit, any sound environment from monaural up to a 5.1-channel configuration can be freely selected for your enjoyment.

■ Dolby Digital EX

Dolby Digital EX creates 6 full-bandwidth output channels from 5.1-channel sources. This is done using a matrix decoder that derives 3 surround channels from the 2 in the original recording. For the best results, Dolby Digital EX should be used with movie sound tracks recorded with Dolby Digital Surround EX. With this additional channel, you can experience more dynamic and realistic moving sound especially with scenes with “fly-over” and “fly-around” effects.

■ Dolby Pro Logic II

Dolby Pro Logic II is an improved technique used to decode vast numbers of existing Dolby Surround sources. This new technology enables a discrete 5-channel playback with 2 front left and right channels, 1 center channel, and 2 surround left and right channels instead of only 1 surround channel for conventional Pro Logic technology. There are three modes available: “Music mode” for music sources, “Movie mode” for movie sources and “Game mode” for game sources.

■ Dolby Pro Logic IIx

Dolby Pro Logic IIx is a new technology enabling discrete multi-channel playback from 2-channel or multi-channel sources. There are three modes available: “Music mode” for music sources, “Movie mode” for movie sources (for 2-channel sources only) and “Game mode” for game sources.

■ Dolby Surround

Dolby Surround uses a 4-channel analog recording system to reproduce realistic and dynamic sound effects: 2 front left and right channels (stereo), a center channel for dialog (monaural), and a surround channel for special sound effects (monaural). The surround channel reproduces sound within a narrow frequency range. Dolby Surround is widely used with nearly all video tapes and laser discs, and in many TV and cable broadcasts as well. The Dolby Pro Logic decoder built into this unit employs a digital signal processing system that automatically stabilizes the volume on each channel to enhance moving sound effects and directionality.

■ DTS 96/24

DTS 96/24 offers an unprecedented level of audio quality for multi-channel sound on DVD video, and is fully backward-compatible with all DTS decoders. “96” refers to a 96 kHz sampling rate compared to the typical 48 kHz sampling rate. “24” refers to 24-bit word length. DTS 96/24 offers sound quality transparent to the original 96/24 master, and 96/24 5.1-channel sound with full-quality full-motion video for music programs and motion picture soundtracks on DVD video.

■ DTS (Digital Theater Systems) Digital Surround

DTS digital surround was developed to replace the analog soundtracks of movies with a 6.1-channel digital sound track, and is now rapidly gaining popularity in movie theaters around the world. Digital Theater Systems Inc. has developed a home theater system so that you can enjoy the depth of sound and natural spatial representation of DTS digital surround in your home. This system produces practically distortion-free 6.1-channel sound (technically, front left and right, center, surround left and right, and LFE 0.1 (subwoofer) channels for a total of 5.1 channels). This unit incorporates a DTS-ES decoder that enables 6.1-channel reproduction by adding the surround back channel to the existing 5.1-channel format.

■ ITU-R

ITU-R is the radio communication sector of the ITU (International Telecommunication Union). ITU-R recommends a standard speaker placement which is used in many critical listening rooms, especially for mastering purposes.

■ LFE 0.1 channel

This channel reproduces low-frequency signals. The frequency range of this channel is from 20 Hz to 120 Hz. This channel is counted as 0.1 because it only enforces a low-frequency range compared to the full-range reproduced by the other 5/6 channels in Dolby Digital or DTS 5.1/6.1-channel systems.

■ MP3

One of the audio compression methods used by MPEG. It employs the irreversible compression method, which achieves a high compression rate by thinning out the data of hardly audible part to the human ears. It is said to be capable of compressing the data quantity by about 1/11 (128 kbps) while maintaining a similar audio quality to music CD.

■ Neo:6

Neo:6 decodes the conventional 2-channel sources for 6-channel playback by the specific decoder. It enables playback with the full-range channels with higher separation just like digital discrete signal playback. There are two modes available: "Music mode" for music sources and "Cinema mode" for movie sources.

■ PCM (Linear PCM)

Linear PCM is a signal format under which an analog audio signal is digitized, recorded and transmitted without using any compression. This is used as a method of recording CDs and DVD audio. The PCM system uses a technique for sampling the size of the analog signal per very small unit of time. Standing for "Pulse Code Modulation", the analog signal is encoded as pulses and then modulated for recording.

■ Sampling frequency and number of quantized bits

When digitizing an analog audio signal, the number of times the signal is sampled per second is called the sampling frequency, while the degree of fineness when converting the sound level into a numeric value is called the number of quantized bits. The range of rates that can be played back is determined based on the sampling rate, while the dynamic range representing the sound level difference is determined by the number of quantized bits. In principle, the higher the sampling frequency, the wider the range of frequencies that can be played back, and the higher the number of quantized bits, the more finely the sound level can be reproduced.

■ WAV

Windows standard audio file format, which defines the method of recording the digital data obtained by converting audio signals. It does not specify the compression (coding) method so a desired compression method can be used with it. By default, it is compatible with the PCM method (no compression) and some compression methods including the ADPCM method.

■ WMA

An audio compression method developed by Microsoft Corporation. It employs the irreversible compression method, which achieves a high compression rate by thinning out the data of hardly audible part to the human ears. It is said to be capable of compressing the data quantity by about 1/22 (64 kbps) while maintaining a similar audio quality to music CD.

Video information

■ Component video signal

With the component video signal system, the video signal is separated into the Y signal for the luminance and the P_b and P_r signals for the chrominance. Color can be reproduced more faithfully with this system because each of these signals is independent. The component signal is also called the “color difference signal” because the luminance signal is subtracted from the color signal. A monitor with component input jacks is required in order to output component signals.

■ Composite video signal

With the composite video signal system, the video signal is composed of three basic elements of a video picture: color, brightness and synchronization data. A composite video jack on a video component transmits these three elements combined.

■ S-video signal

With the S-video signal system, the video signal normally transmitted using a pin cable is separated and transmitted as the Y signal for the luminance and the C signal for the chrominance through the S-video cable. Using the S VIDEO jack eliminates video signal transmission loss and allows recording and playback of even more beautiful images.

Sound field program information

■ CINEMA DSP

Since the Dolby Surround and DTS systems were originally designed for use in movie theaters, their effect is best felt in a theater having many speakers designed for acoustic effects. Since home conditions, such as room size, wall material, number of speakers, and so on, can differ so widely, it is inevitable that there are differences in the sound heard. Based on a wealth of actually measured data, YAMAHA CINEMA DSP uses YAMAHA original sound field technology to combine Dolby Pro Logic, Dolby Digital and DTS systems to provide the audiovisual experience of movie theater in the listening room of your own home.

■ SILENT CINEMA

YAMAHA has developed a natural, realistic sound effect DSP algorithm for headphones. Parameters for headphones have been set for each sound field so that accurate representations of all the sound field programs can be enjoyed on headphones.

■ Virtual CINEMA DSP

YAMAHA has developed a Virtual CINEMA DSP algorithm that allows you to enjoy DSP sound field surround effects even without any surround speakers by using virtual surround speakers. It is even possible to enjoy Virtual CINEMA DSP using a minimal two-speaker system that does not include a center speaker.

SPECIFICATIONS

AUDIO SECTION

- Minimum RMS Output Power for Front, Center, Surround, Surround back
1 kHz, 0.7% THD, 8 Ω 110 W
- Dynamic Power (IHF)
8/6/4/2 Ω 130/165/195/240 W
- Maximum Output Power [Europe model]
1 kHz, 0.7% THD, 4 Ω 145 W
- IEC Output Power [Europe model]
1 kHz, 0.06% THD, 8 Ω 105 W
- Damping Factor
20 Hz to 20 kHz, 8 Ω 120 or more
- Maximum Input Voltage
CD, etc. (1 kHz, 0.5% THD) 2.2 V or more
- Frequency Response
CD, etc. 10 Hz to 100 kHz, -3 dB
V-AUX 10 Hz to 20 kHz, -3 dB
- Total Harmonic Distortion
CD, etc. to Front L/R (20 Hz to 20 kHz, 50 W, 8 Ω)
..... 0.06% or less
- Signal to Noise Ratio (IHF-A Network)
CD, etc. (250 mV) to Front L/R 100 dB or more
- Residual Noise (IHF-A Network)
Front L/R 150 μ V or less
- Channel Separation (1 kHz/10 kHz)
CD (5.1 k Ω terminated) to Front L/R 60 dB/45 dB or more
- Tone Control (Front L/R)
BASS Boost/Cut \pm 10 dB/60 Hz
TREBLE Boost/Cut \pm 10 dB/20 kHz
- Phones Output 150 mV/100 Ω
- Input Sensitivity/Input Impedance
CD, etc. 200 mV/47 k Ω
MULTI CH INPUT 200 mV/47 k Ω
- Rated Output Voltage/Output Impedance
OUT (REC) 200 mV/1.2 k Ω
SUBWOOFER 4 V/1.2 k Ω
- Volume Control Mute/-80 dB to +16 dB/1 dB step

VIDEO SECTION

- Video Format (Gray Back)
[Canada model] NTSC
[Other models] PAL
- Video Format (Video Conversion) NTSC/PAL
- Rated Input Voltage
Composite 1 V_{p-p}/75 Ω
S-video (Y) 1 V_{p-p}/75 Ω
S-video (C) 0.286 V_{p-p}/75 Ω
Component (Y) 1 V_{p-p}/75 Ω
Component (P_b, P_r) 0.7 V_{p-p}/75 Ω
- Signal to Noise Ratio 50 dB or more
- Frequency Response (MONITOR OUT)
Component 5 Hz to 60 MHz, -3 dB

FM SECTION

- Tuning Range
[Canada model] 87.5 to 107.9 MHz
[Other models] 87.50 to 108.00 MHz
- Usable Sensitivity (IHF) 1.0 μ V (11.2 dBf)
- Signal to Noise Ratio (IHF)
Mono/Stereo 76 dB/70 dB
- Harmonic Distortion (1 kHz)
Mono/Stereo 0.2%/0.3%
- Stereo Separation (1 kHz) 42 dB
- Frequency Response 20 Hz to 15 kHz, +0.5, -2 dB

AM SECTION

- Tuning Range
[Canada model] 530 to 1710 kHz
[Other models] 531 to 1611 kHz
- Usable Sensitivity 300 μ V/m

GENERAL

- Power Supply
[Canada model] AC 120 V, 60 Hz
[Australia model] AC 240 V, 50 Hz
[Europe model] AC 230 V, 50 Hz
- Power Consumption
[Canada model] 350 W/440 VA
[Other models] 360 W
- Standby Power Consumption 0.1 W or less
- AC Outlets
[Australia model] 1 (100 W maximum)
[Canada model] 2 (Total 100 W maximum)
[Europe model] 2 (Total 50 W maximum)
- Dimensions (W x H x D) 435 x 161 x 391 mm
(17.1 x 6.3 x 15.4 in)
- Weight 11.2 kg (24.7 lbs)

GPL/LGPL

This product includes software code subject to the GNU General Public License (GPL) or the GNU Lesser General Public License (LGPL). The copy, distribution, or change of this software code is licensed under the terms of the GPL or the LGPL. The source code is available at the following website:
<http://www.global.yamaha.com/download/>

The source code is also available on a physical media (such as a CD-ROM) at actual cost.

Contact: AV products division, YAMAHA CORPORATION,
10-1 Nakazawa-cho, Hamamatsu 430-8650, Japan

In principle, the source code is offered for 3 years from the day of purchase.

■ GNU GENERAL PUBLIC LICENSE

Version 2, June 1991

Copyright (C) 1989, 1991 Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software—to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Library General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps: (1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all.

The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the Program (independent of having been made by running the Program). Whether that is true depends on what the Program does.

1. You may copy and distribute verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and give any other recipients of the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:
 - a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.
 - b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.
 - c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:
 - a) Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,
 - b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,
 - c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.
5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.
6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.
7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.
 9. The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.
- Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.
10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.
12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

How to Apply These Terms to Your New Programs

If you develop a new program, and you want it to be of the greatest possible use to the public, the best way to achieve this is to make it free software which everyone can redistribute and change under these terms.

To do so, attach the following notices to the program. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

<one line to give the program's name and a brief idea of what it does.>

Copyright (C) <year> <name of author>

This program is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This program is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

You should have received a copy of the GNU General Public License along with this program; if not, write to the Free Software Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA.

Also add information on how to contact you by electronic and paper mail.

If the program is interactive, make it output a short notice like this when it starts in an interactive mode:

Gnomovision version 69, Copyright (C) year name of author Gnomovision comes with ABSOLUTELY NO WARRANTY; for details type 'show w'. This is free software, and you are welcome to redistribute it under certain conditions; type 'show c' for details.

The hypothetical commands 'show w' and 'show c' should show the appropriate parts of the General Public License. Of course, the commands you use may be called something other than 'show w' and 'show c'; they could even be mouse-clicks or menu items—whatever suits your program.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the program, if necessary. Here is a sample; alter the names:

Yoyodyne, Inc., hereby disclaims all copyright interest in the program 'Gnomovision' (which makes passes at compilers) written by James Hacker.

<signature of Ty Coon>, 1 April 1989

Ty Coon, President of Vice

This General Public License does not permit incorporating your program into proprietary programs. If your program is a subroutine library, you may consider it more useful to permit linking proprietary applications with the library. If this is what you want to do, use the GNU Library General Public License instead of this License.

GNU LESSER GENERAL PUBLIC LICENSE

Version 2.1, February 1999

Copyright (C) 1991, 1999 Free Software Foundation, Inc.
59 Temple Place, Suite 330, Boston, MA 02111-1307 USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

[This is the first released version of the Lesser GPL. It also counts as the successor of the GNU Library Public License, version 2, hence the version number 2.1.]

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public Licenses are intended to guarantee your freedom to share and change free software—to make sure the software is free for all its users.

This license, the Lesser General Public License, applies to some specially designated software packages—typically libraries—of the Free Software Foundation and other authors who decide to use it. You can use it too, but we suggest you first think carefully about whether this license or the ordinary General Public License is the better strategy to use in any particular case, based on the explanations below.

When we speak of free software, we are referring to freedom of use, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish); that you receive source code or can get it if you want it; that you can change the software and use pieces of it in new free programs; and that you are informed that you can do these things.

To protect your rights, we need to make restrictions that forbid distributors to deny you these rights or to ask you to surrender these rights. These restrictions translate to certain responsibilities for you if you distribute copies of the library or if you modify it.

For example, if you distribute copies of the library, whether gratis or for a fee, you must give the recipients all the rights that we gave you. You must make sure that they, too, receive or can get the source code. If you link other code with the library, you must provide complete object files to the recipients, so that they can relink them with the library after making changes to the library and recompiling it. And you must show them these terms so they know their rights.

We protect your rights with a two-step method: (1) we copyright the library, and (2) we offer you this license, which gives you legal permission to copy, distribute and/or modify the library.

To protect each distributor, we want to make it very clear that there is no warranty for the free library. Also, if the library is modified by someone else and passed on, the recipients should know that what they have is not the original version, so that the original author's reputation will not be affected by problems that might be introduced by others.

Finally, software patents pose a constant threat to the existence of any free program. We wish to make sure that a company cannot effectively restrict the users of a free program by obtaining a restrictive license from a patent holder. Therefore, we insist that any patent license obtained for a version of the library must be consistent with the full freedom of use specified in this license.

Most GNU software, including some libraries, is covered by the ordinary GNU General Public License. This license, the GNU Lesser General Public License, applies to certain designated libraries, and is quite different from the ordinary General Public License. We use this license for certain libraries in order to permit linking those libraries into non-free programs.

When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License Agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this License"). Each licensee is addressed as "you".

A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

1. You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

- The modified work must itself be a software library.
- You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.
- You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.
- If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

- Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)
- Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
- If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
- Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:
 - a) Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.
 - b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.
8. You may not copy, modify, sublicense, link with, or distribute the Library except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense, link with, or distribute the Library is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.
9. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Library or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Library (or any work based on the Library), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Library or works based on it.
10. Each time you redistribute the Library (or any work based on the Library), the recipient automatically receives a license from the original licensor to copy, distribute, link with or modify the Library subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties with this License.
11. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Library at all. For example, if a patent license would not permit royalty-free redistribution of the Library by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Library.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply, and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

12. If the distribution and/or use of the Library is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Library under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.
13. The Free Software Foundation may publish revised and/or new versions of the Lesser General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Library specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Library does not specify a license version number, you may choose any version ever published by the Free Software Foundation.

14. If you wish to incorporate parts of the Library into other free programs whose distribution conditions are incompatible with these, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

15. BECAUSE THE LIBRARY IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE LIBRARY, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE LIBRARY "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE LIBRARY IS WITH YOU. SHOULD THE LIBRARY PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.
16. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE LIBRARY AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE LIBRARY (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE LIBRARY TO OPERATE WITH ANY OTHER SOFTWARE), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

How to Apply These Terms to Your New Libraries

If you develop a new library, and you want it to be of the greatest possible use to the public, we recommend making it free software that everyone can redistribute and change. You can do so by permitting redistribution under these terms (or, alternatively, under the terms of the ordinary General Public License).

To apply these terms, attach the following notices to the library. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

<one line to give the library's name and a brief idea of what it does.>

Copyright (C) <year> <name of author>

This library is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2.1 of the License, or (at your option) any later version.

This library is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this library; if not, write to the Free Software Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA

Also add information on how to contact you by electronic and paper mail.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the library, if necessary. Here is a sample; alter the names:

Yoyodyne, Inc., hereby disclaims all copyright interest in the library 'Frob' (a library for tweaking knobs) written by James Random Hacker.

<signature of Ty Coon>, 1 April 1990

Ty Coon, President of Vice

That's all there is to it!

**LIST OF REMOTE CONTROL CODES
LISTE DES CODES DE COMMANDE
LISTE DER FERNBEDIENUNGSCODES
LISTA DEI CODICI DI TELECOMANDO
LISTA DE CÓDIGOS DE MANDO A DISTANCIA
LIJST MET AFSTANDBEDIENINGSCODES
СПИСОК КОДОВ ДИСТАНЦИОННОГО УПРАВЛЕНИЯ**

CABLE TV RECEIVER

ABC 10003
ADB 11230, 11269
AICHI DENSHI 11512
AMSTRAD 11222
AUNA 11230, 11269
AUSTAR 10276
BIRMINGHAM
CABLE COMMUNICATIONS
10276
BRITISH TELECOM
10003
CABLE & WIRELESS
11068
DX ANTENNA
11500, 11502
FASTWEB 11630
FRANCE TELECOM
10817, 11734
FREEBOX 11482
FUJITSU 11497
GENERAL INSTRUMENT
10003, 10276
GOLDEN CHANNEL
11110
HOMECHOICE 11590
JERROLD 10003, 10276
MACAB 10817
MADRITEL 11230
MASPRO 11510
MOTOROLA 10276, 11106,
11483
MR ZAP 11112
MR. ZAP 11112
NEC 11496
NOKIA 11569
NOOS 10817, 11624
NTL 10003, 11060,
11068
ONO 11068
OPTUS 10276
PACE 11060, 11068,
11577
PANASONIC 10375, 11488
PHILIPS 10817
PIONEER 11021, 11500
PVP STEREO
VISUAL MATRIX
10003
SAGEM 10817, 11112,
11624
SAMSUNG 11060, 11666
SATBOX 10375
SCIENTIFIC ATLANTA
11510
SONY 11460
STARCOM 10003
SUMITOMO 11500, 11503,
11504
SUPERCABLE
10276
TELE DANMARK
11016

TELEWEST 11068
THOMSON 11110, 11734
TORX 10003
TOSHIBA 11509
TRI-VISION 11257
UNITED CABLE
10003
UPC 11582
US ELECTRONICS
10276

**CABLE/PVR
COMBINATION**

FRANCE TELECOM 11734
FREEBOX 11482
MOTOROLA 11106
NOKIA 11569
NOOS 11624
SUPERCABLE 10276
THOMSON 11734
UPC 11582

**DBS/PVR
COMBINATION**

@SAT 11300
ATSAT 11300
BRITISH SKY BROADCASTING
11175
CANALSATELLITE
11339
COMAG 11412
DIGIFUSION 11645
DIRECTV 10099, 10639
DREAM MULTIMEDIA
11237
ECHOSTAR 10610
FORCE 11194
FOXTEL 11356
GBSAT 11214
HUMAX 11176, 11427,
11670, 11675
KATHREIN 11221, 11561
MAXIMUM 11334
NOKIA 11310, 11311
OPENTEL 11412
PACE 11423, 11623
PANASONIC 11320
PHILIPS 10099
REBOX 11214
SAGEM 11253, 11307,
11692
SHARP 11489
SIEMENS 11657
SKY 11175, 11848,
11850
SKYPLUS 11412
SONY 10639
STRONG 11300
THOMSON 11534, 11900
TOPFIELD 11206, 11545
TPS 11253, 11307
ZEHNDER 11075, 11412

SATELLITE RECEIVER

@SAT 11300
@SKY 11334
ABSAT 10713
ADB 10642, 11259,
11367, 11473,
11491
AIWA 11514, 11515
AKAI 10200
ALBA 10713, 11284
ALLSAT 10200, 11017,
11043
ALLSONIC 10369
ALLTECH 10713
ALLVISION 11232, 11334,
11412
AMITRONICA 10713
AMPERE 10132
AMSTRAD 10132, 10713,
10847, 10885,
11113, 11175
ANGLO 10713
ANKARO 10369, 10713,
11279
ANTSAT 11017, 11083
ARCON 11043, 11075,
11279
ARNION 11300
ASAT 10200
ASCI 10114, 11334,
11461
ASLF 10713
ASSCOM 10853
ASTON 11129
ASTRA 10713
ASTRO 10133, 10173,
10369, 10658,
11099, 11100,
11113
ATSAT 11300
ATSKY 11334
AUDIOLINE 11429
AURORA 10879
AUSTAR 10642, 10879,
11259
AXIS 10369, 11111
B@YTRONIC 11412
BENTLEY WALKER
11017
BEST 10369
BIG SAT 11457
BLACK DIAMOND
11284
BLAUPUNKT 10173
BLUE SKY 10713
BOCA 10132, 10713,
11232, 11366,
11474
BOSTON 11251
BRAINWAVE 10658
BRITISH SKY BROADCASTING
10847, 11175
BROCO 10713

BSKYB 10847, 11175
BT 11296
BUBU SAT 10713
BUSH 11284, 11471,
11672
CANAL DIGITAL
10853, 11622
CANAL+ 10853
CANALSATELLITE
10853, 11339,
11853
CENTREX 11457
CGV 11413
CHESS 10114, 10713,
11334
CITYCOM 10299, 10818,
11075, 11176,
11232
COLOMBIA 10132
COLUMBIA 10132
COMAG 10132, 11232,
11366, 11412,
11413, 11579
CONDOR 10369
CONRAD 10132, 10369
COSHIP 11457
CYRUS 10200
D-BOX 10873
DAEWOO 10713, 11111,
11296, 11743
DELTASAT 11075
DGTEC 11242
DIGENIUS 10299, 11161
DIGIALITY 11685
DIGIFUSION 11645
DIGIQUEST 11457, 11473
DIGISAT 11232
DIGISKY 11457
DIGITALL WORLD
11227
DIJAM 11296
DIRECTV 10099, 10639
DISTRATEL 10885, 11283,
11704
DMT 11075
DNT 10200
DREAM MULTIMEDIA
11237
DUNE 10369
DX ANTENNA 11530
ECHOSTAR 10167, 10610,
10713, 10853,
11200, 11323,
11409, 11467,
11473, 11477
EINHELL 10132, 10713
ELAP 10587, 10713,
11129, 11567
ELSAT 10713
ELTA 10200, 10369
EMME ESSE 10369
EMTECH 11214
ENGEL 10713, 11017,
11251

EURIEULT	10885	JAEGER	11334	MICRO	10713	PMB	10713
EUROLINE	11251	JVC	11507, 11531, 11532	MICRO ELEKTRONIC	10713	PREISNER	10132, 10262, 11113, 11366
EUROPHON	10132, 10299	K-SAT	10713	MICROMAXX	10299, 10369	PREMIER	10292
EUROSKY	10114, 10132, 10262, 10299, 10369	KAMM	10713	MICROSTAR	11075	PREMIERE	10292, 10873, 11429
EUROSTAR	10818, 10898	KAON	11300	MICROTEC	10713	PRIMACOM	11111
EUTELSAT	10713	KATELCO	11111	MORGAN'S	10132, 10200, 10713, 11232, 11412	QUADRAL	10369
FENNER	10369, 10713	KATHREIN	10114, 10173, 10200, 10249, 10442, 10480, 10504, 10553, 10622, 10658, 10713, 10818, 10898, 11221, 11416, 11561, 11567	MULTICHOICE	10642, 10879	QUELLE	10299
FERGUSON	10711, 11291	KENNEX	10125	MYRYAD	10200	RADIOLA	10200
FINLUX	10573	KENWOOD	10853	MYSAT	10713	RADIX	11113
FLAIR MATE	10713	KEY WEST	10132	NEC	11270, 11519	RCA	11291
FMD	11457	KITON	10114	NEOTION	11334	REBOX	11214
FORCE	11194	KOSCOM	11043	NETGEM	11322	RED STAR	10369
FORTEC STAR	11017, 11083	KOSMOS	10442	NETSAT	10099	REGAL	11251
FOXTEL	10879, 11356	KREILING	10114, 10249, 10658, 11461	NEUF TELECOM	11322	RFT	10200, 10541
FRACARRO	10125	KREISELMEYER	10173	NEUF TV	11322	ROADSTAR	10713, 10853
FTEMAXIMAL	10369, 10713, 11556	L&S ELECTRONIC	10132, 10369, 11043, 11334	NEUHAUS	10713	ROVER	10369, 10713
FUBA	10173, 10262, 10299, 10369, 10573, 11161, 11214	LASAT	10299, 10369	NEULING	10132, 11232	S-ZWO	11207
FUGIONKYO	10125	LEMON	11461	NEUSAT	10587, 10713, 11279	SAB	11251
GALAXIS	10369, 10853, 11111, 11557	LENCO	10369, 10713	NEVELING	11161	SABA	10885
GARDINER	10818	LENOXX	11611	NEXTWAVE	11017	SAGEM	10820, 11114, 11253, 11307, 11690, 11691, 11692, 11694
GARNET	11075	LG	11075, 11226	NIKKO	10200, 10713	SAMSUNG	10853, 11017, 11206, 11243, 11293, 11458, 11570
GBSAT	11214	LIFESAT	10132, 10299, 10369, 10713, 11043	NOKIA	10573, 10751, 10853, 10873, 11023, 11223, 11310, 11311, 11723	SANYO	11219
GECCO	11157, 11273, 11412	LIFETEC	10587	NORDMENDE	11611	SAT CONTROL	11300
GENERAL SATELLITE	11176	LODOS	11284	OKANO	10442	SAT TEAM	10713
GF	11043	LOGIX	11017, 11075	OPENTEL	11232, 11412	SATEC	10713
GF STAR	11043	LORENZEN	10132, 10299, 10867, 11161, 11579	OPTEX	10114, 10713, 11043, 11283	SATELCO	10369, 11232
GLOBO	11251, 11626	LUPUS	10369	OPTUS	10879	SATPLUS	11100
GOD DIGITAL	10200	LUXOR	10573	ORBIS	11232, 11334, 11412	SATSTATION	11083
GOLD BOX	10292, 10853	LUXORIT	11681	ORBITECH	10114, 10541, 11099, 11100	SCHAUB LORENZ	11214
GOLDEN INTERSTAR	11283	M VISION	11557	P/SAT	11232	SCHNEIDER	11206, 11251
GOLDVISION	11017	MANATA	10132, 10713	PACE	10200, 10329, 10720, 10847, 10853, 10867, 11175, 11323, 11423, 11623, 11850	SCHWAIGER	10132, 10504, 10587, 10885, 11075, 11083, 11111, 11334, 11412, 11457, 11474
GOODMANS	11246, 11284	MANHATTAN	11017, 11083	PACIFIC	11284	SCS	10299
GRUNDIG	10173, 10847, 10853, 10879, 11291	MARANTZ	10200	PACKARD BELL	11111	SEDEA ELECTRONIQUE	10125, 10132, 11206, 11283
HAENSEL & GRETEL	10132	MASPRO	10173, 10713, 11520, 11530	PALCOM	10299, 10587, 11161, 11409	SEG	10114, 10369, 11075, 11251, 11626
HANDAN	11622	MATSUI	10173, 11284	PANASAT	10879	SEPTIMO	10885
HANSEATIC	11099, 11100	MAXIMUM	11075, 11334, 11685	PANASONIC	10847, 11104, 11304, 11320, 11404, 11508, 11526, 11527, 11528	SERINO	10610
HAUPPAUGE	11672	MDS	11225	PANDA	10173	SERVISAT	10713, 11251
HB	11214	MEDIACOM	11206	PANSAT	11011	SHARP	10541, 11489, 11513, 11517
HDT	11011	MEDIASAT	10292, 10853	PATRIOT	10132	SIEMENS	10173, 11657
HE@D	11279	MEDION	10132, 10299, 10369, 10713, 11043, 11075, 11232, 11334, 11412, 11626	PHILIPS	10099, 10133, 10173, 10200, 10292, 10818, 10853, 10898, 11114, 11118, 11672	SILVA	10299
HIRSCHMANN	10125, 10173, 10299, 10369, 10573, 11111, 11232, 11412	MEGASON	10713	PHONOTREND	11017, 11200	SKANTIN	10713
HITACHI	11250, 11284, 11518, 11523, 11525	MELETRONIC	10818	PINO	11334	SKARDIN	10587
HUMAX	11176, 11225, 11427, 11648, 11670, 11675, 11743	METRONIC	10132, 10713, 10818, 10885, 11279, 11283, 11334, 11691, 11704	PIONEER	10292, 10329, 10352, 10853, 11308	SKR	10713
HUTH	10132, 11017, 11075	METZ	10173	PLASMATIC	10442	SKT	11449
HYUNDAI	11011, 11075					SKY	10099, 10847, 11175, 11848, 11849, 11850
ICAN	11367					SKY ITALIA	11848, 11849
ID DIGITAL	11176					SKY XL	11251, 11412
ILLUSION SAT	11557					SKY+	11175
IMPERIAL	11429					SKYMASTER	10587, 10713, 11075, 11200, 11409, 11611
INGELEN	10114					SKYMAX	10200
INTERNATIONAL	10132					SKYPLUS	11232, 11334, 11412
INTERSTAR	11017, 11214						

SKYSAT	10114, 10713	TOPFIELD	11206, 11207, 11208, 11545, 11722	MIND	11272	ANSONIC	20009, 20292, 20370, 20668
SKYVISION	11334			NIVEUS MEDIA			
SL	10132, 10299	TOSHIBA	11501, 11516, 11530		11272	APEX DIGITAL	20890, 21217
SM ELECTRONIC				NORTHGATE	11272	ARDEM	20037, 20714
	10587, 10713, 11200, 11409	TPS	10820, 11253, 11307	PACKARD BELL	11272	ARISTONA	20037, 20556
SMART	10132, 10299, 10713, 11113, 11157, 11232, 11273, 11413	TRIAD	10372	PINNACLE SYSTEMS	11447	ART	21037
		TRIAx	10114, 10132, 10200, 10713, 10853, 11099, 11113, 11157, 11227, 11251, 11291, 11296	PIIONEER	11010	ASORA	20009
SONY	10282, 10292, 10639, 10847, 10853, 11524, 11558	TT-MICRO	11429	RICAVISION	11272	ASUKA	20218, 20264
SR	10132	TURN SAT	10713	SHARP	11010	AUDIOSONIC	20009, 20037, 20109, 20218, 20264, 20370, 20374, 20486, 20714, 20715
STARLITE	10200	TWINNER	10713	SONY	11272, 11733	AUDIOTON	20264, 20486
STREAM	11848	UEC	10879	STACK 9	11272	AUDIOWORLD	20698
STRONG	10125, 10132, 10369, 10713, 10820, 10853, 10879, 11146, 11157, 11258, 11300, 11409, 11430, 11626	UNIDEN	11521	SYSTEMAX	11272	AWA	20009, 20108, 20606
		UNISAT	10132, 10200	TOSHIBA	11272	AXXENT	20009
SUNNY	11300	UNITED	11251	TOUCH	11272	BAIRD	20208
SUNNY SOUND		UNIVERSUM	10114, 10173, 10299, 11099,	VIEWSONIC	11272	BANG & OLUFSEN	20565
	10369			VOODOO	11272		
SUNSAT	10713	VAN HUNEN	11161	ZT GROUP	11272		
SUNSTAR	10132, 10369, 10642	VARIOSAT	10173			BASIC LINE	20009, 20037, 20218, 20374, 20455, 20556, 20668, 21037, 21163
SYSTEC	11334	VEGA	10369	TV		BAUER	20805
TARBS	11225	VENTANA	10200	A.R. SYSTEMS	20374, 20455	BAUR	20037, 20361, 20512
TBOSTON	11457	VESTEL	10114, 11251	ACER	21339	BEAUMARK	20178
TEAC	11225, 11227, 11251, 11322	VISIONIC	10125, 11279, 11283	ACURA	20009	BEKO	20037, 20370, 20418, 20486, 20606, 20714, 20715, 20808, 21037
TECHNISAT	10114, 10200, 10262, 10541, 11099, 11100, 11322	VISIOSAT	10114, 10713, 11129, 11457	ADL	21217	BELSON	20698
		VTECH	10818	ADMIRAL	20093, 20163, 20264	BEON	20037, 20418
TECHNOMATE		WISI	10173, 10299, 10372, 10406, 10638	ADVENT	20817	BERTHEN	20668
	11283, 11610			AGB	20516	BESTAR	20037, 20370, 20374
TECHNOSONIC		WISPLUS	11258	AIKO	20009, 20264		
	11672	WORLDSAT	10114, 11214, 11251, 11323	AIM	20805	BESTAR-DAEWOO	20374
TECHNOTREND		XRYPTON	10369	AIWA	21180	BLACK DIAMOND	
	11429	XSAT	10713, 10847, 11214, 11323	AKAI	20009, 20035, 20037, 20163, 20178, 20208, 20218, 20264, 20361, 20371, 20433, 20473, 20480, 20516, 20548, 20556, 20602, 20606, 20631, 20696, 20714, 20715, 20729, 20745, 20753, 21207	BLAUPUNKT	20170, 20195, 20200, 20327, 20455
TECHNOWELT	10132	XTREME	11300	AKIBA		BLUE SKY	20037, 20218, 20455, 20487, 20556, 20668, 20714, 20715, 20808, 21037, 21191
TECHSAN	11017	YAKUMO	11413	AKITO	20037	BLUESKY	21388
TECHWOOD	10114, 11284	ZEHNDER	10114, 10369, 10504, 10818, 11075, 11232, 11251, 11334, 11412, 11413	AKURA	20009, 20037, 20218, 20264, 20412, 20668, 20714, 21037, 21982	BOOTS	20009
TEKCOMM	11017					BOXLIGHT	20736
TELE SYSTEM ELECTRONIC						BPL	20037, 20896
	11611					BRANDT	20109, 20335, 20560, 20625, 20714
TELECIEL	11043	HDTV DECORDER		ALBA	20009, 20037, 20163, 20218, 20355, 20371, 20418, 20443, 20487, 20668, 20714, 21037	BRINKMANN	20037, 20418, 20486, 20668
TELEKA	10262					BTC	20218
TELESTAR	10114, 11099, 11100, 11251, 11334	PIONEER	11010	ALL-TEL	20865	BUSH	20009, 20037, 20208, 20218, 20264, 20355, 20361, 20371, 20374, 20487, 20556, 20614, 20617, 20660, 20668, 20698, 20714, 20778, 21037, 21243
		SHARP	11010	ALLSTAR	20037	BYDESIGN	21309, 21311
TELESYSTEM	11251, 11409	OTHER VIDEO ACCESSORIES		AMPLIVISION	20370		
TELETECH	10114			AMSTRAD	20009, 20037, 20218, 20264, 20371, 20412, 20433, 20516, 21037		
TELEVES	10132, 11214, 11300	ABS	11272	ANAM	20009, 20250		
TELEWIRE	11232	ALIENWARE	11272	ANAM NATIONAL2	0250		
TEVEBOX	11681	CYBERPOWER	11272	ANDERSSON	21149, 21163		
TEVION	10713, 11409, 11622	GATEWAY	11272	ANGLO	20009, 20264		
		HAUPPAUGE	11408	ANITECH	20009, 20037		
THOMSON	10292, 10711, 10713, 10820, 10847, 10853, 11046, 11175, 11291, 11498, 11534, 11900	HEWLETT PACKARD	11272				
		HOWARD COMPUTERS	11272				
TINY	11672	HP	11272				
TIOKO	10132	HUSH	11272				
TOKAI	10200	IBUYPOWER	11272				
TONNA	10587, 10713, 11611	LINKSYS	11272				
		MEDIA CENTER PC	11272				
		MICROSOFT	11272				

CANTON	20218	DICK SMITH ELECTRONICS	FIRSTLINE	20009, 20037, 20208, 20361, 20374, 20411, 20556, 20668, 20714, 20808, 21037, 21191, 21307, 21363, 21388	GRANADA	20037, 20108, 20163, 20208, 20226, 20473, 20516, 20548, 20560	
CARAD	20610, 20668, 21037	DIGATRON	20037				
CARENA	20037, 20455	DIGILINE	20105, 20668				
CARVER	20054, 20170	DIGITAL LIFE	20780, 20872, 20891				
CASCADE	20009, 20037	DIGITOR	20037, 20698		GRANDIN	20009, 20037, 20163, 20374, 20455, 20610, 20668, 20714, 20715, 20865, 20880, 21037, 21191, 21374, 21388	
CASIO	20037	DIGIX	20880				
CATHAY	20037	DIXI	20009, 20037	FISHER			
CCE	20037	DL	20891				
CELEBRITY	20000	DMTECH	21338	FLINT			
CELESTIAL	20820, 20821	DOMEOS	20668				
CENTREX	20780	DOMLAND	20394				
CENTRUM	21037	DREAM VISION	21704	FORCE		GRUNDIG	20037, 20195, 20443, 20487, 20556, 20587, 20740, 21223
CENTURION	20037	DSE	20698	FORMENTI	20037		
CGE	20074, 20370, 20418	DUAL	20037, 20352, 20394	FORTRESS	20093		
CHANGHONG	20821	DVX	20891	FRABA	20037, 20370		
CIMLINE	20009, 20218	DYNATRON	20037	FRIAC	20009, 20037, 20370, 20610	H&B	20808
CITIZEN	20060	E-ELITE	20218	FRONTECH	20009, 20163, 20264	HAIER	20698, 20891
CITY	20009	ECCO	20773	FUJIMARO	20865	HALLMARK	20178
CLARIVOX	20037	EDISON-MINERVA	20487	FUJITSU	20009, 20683, 20853	HANIMEX	20218
CLATRONIC	20009, 20037, 20218, 20264, 20370, 20371, 20606, 20714	EIKI	20735	FUJITSU GENERAL	20009, 20683	HANSEATIC	20009, 20037, 20361, 20377, 20394, 20556, 20634, 20714, 20808
CLAYTON	21037	ELBE	20292, 20411, 20435, 20516, 20610	FUJITSU SIEMENS	21298	HANTAREX	20009, 20037, 20516, 20829, 20865, 21338
CONDOR	20009, 20037, 20264, 20370, 20411, 20418	ELBE-SHARP	20516	FUNAI	20264, 20668	HANTOR	20037
CONIA	20754	ELECTROBAND	20000	GALAXI	20037, 20370	HARMAN/KARDON	20054
CONRAC	20808	ELECTROGRAPH	21755	GALAXIS	21755, 21756		
CONTEC	20009, 20037	ELEKTA	20264	GATEWAY	20009, 20218, 20374	HARSPER	20865
CONTINENTAL EDISON	20109, 20487	ELIN	20009, 20037, 20361, 20548	GBC	20037, 20163, 20361, 20516	HARWA	20773, 21196, 21269
COSMEL	20037	ELITE	20218	GE	20093, 20178, 20560, 20625, 20735	HARWOOD	20009, 20037, 20412, 20487
CROSLEY	20054, 20074	ELTA	20009, 20264	GEC	20037, 20163, 20361, 20516	HAVERMY	20093
CROWN	20009, 20037, 20053, 20208, 20370, 20412, 20418, 20486, 20487, 20606, 20712, 20714, 20715, 21037	EMERSON	20037, 20178, 20361, 20370, 20371, 20486, 20714, 21909	GELOSO	20009, 20374	HCM	20009, 20037, 20218, 20264, 20412, 20418
CS ELECTRONICS	20218	ENVISION	21365	GENERAL TECHNIC	20009	HELIOS	20865
CURTIS MATHES	20054, 20060, 20093, 20145	ERRES	20037	GENESIS	20009	HEMA	20009
CYBERTRON	20218	ESC	20037	GENEXXA	20009, 20163, 20218	HIKONA	20218
CYTRONIX	21298	ETRON	20001, 20009	GERICOM	20808, 20865, 20880, 21206, 21217, 21298	HINARI	20009, 20037, 20218, 20264, 20355
D-VISION	20556	EUROFEEL	20264	GOLDFUNK	20668	HISAWA	20218, 20455, 20610, 20714
DAEWOO	20009, 20037, 20218, 20374, 20556, 20634, 20865, 20880, 21307, 21909	EUROMAN	20037, 20264	GOLDSTAR	20001, 20037, 20109, 20163, 20178, 20361, 20377, 20606, 20714, 20715	HISENSE	20508, 20556, 20780, 21363
DAINICHI	20218	EUROPA	20037	GOODING	20487	HITACHI	20037, 20105, 20108, 20109, 20145, 20163, 20178, 20225, 20473, 20480, 20481, 20492, 20516, 20548, 20578, 20634, 20744, 20797, 21037, 21149, 21194, 21576
DANSAI	20009, 20035, 20037, 20208	EVOLUTION	21756	GOODMANS	20009, 20035, 20037, 20218, 20264, 20335, 20360, 20371, 20374, 20480, 20487, 20516, 20556, 20560, 20634, 20668, 20714, 20808, 20880, 21037, 21163, 21909		
DANSETTE	20412	EXQUISIT	20037				
DANTAX	20714, 20715	FENNER	20009, 20374				
DAVIS	20736	FERGUSON	20037, 20053, 20109, 20195, 20335, 20443, 20548, 20560, 20625, 21037				
DAYTEK	21207	FIDELITY	20037, 20163, 20264, 20361, 20371, 20412, 20512				
DAYTON	20009, 21207	FINLANDIA	20163, 20208, 20346, 20548				
DAYTRON	20374	FINLUX	20037, 20105, 20346, 20411, 20473, 20480, 20492, 20516, 20631, 20714, 20715, 20808	GORENJE	20370	HITACHI FUJIAN	20108
DE GRAAF	20208, 20548			GPM	20218	HITSU	20009, 20218, 20455, 20610
DECCA	20037, 20516			GRADIENTE	20053, 20170	HOEHER	20714, 20865
DENKO	20264			GRAETZ	20163, 20361, 20371, 20487, 20714	HOME ELECTRONICS	20606
DENON	20145, 20511					HORNYPHON	20037
DENVER	20037, 20587, 21189					HUANYU	20374
DESMET	20009, 20037					HUGOSON	20890, 21217
DIAMANT	20037					HUMAX	21295
DIAMOND	20825					HYPHER	20009

HYPSON	20037, 20264, 20455, 20668, 20714, 20715, 21037	KENNEDY	20435	MARANTZ	20037, 20054, 20412, 20556, 20704	NATIONAL	20226
		KENNEX	21037			NEC	20009, 20053, 20156, 20170, 20374, 20455, 20587, 20704, 21704
HYUNDAI	20860, 20865, 20876, 21152, 21244, 21294	KIOTA	20001	MARK	20037, 20714, 20715	NECKERMANN	20037, 20200, 20327, 20370, 20411, 20418, 20556
		KITON	20037, 20668			NEI	20037, 20371
IBERIA	20037	KNEISSEL	20037, 20292, 20374, 20411, 20435, 20556, 20610	MASUDA	20009, 20218	NEOVIA	20865, 20876, 21206, 21318, 21338, 21371, 21373, 21376, 21390
ICE	20218, 20264, 20371	KONKA	20037, 20218, 20371, 20418, 20587, 20641, 20714, 20754	MATSUI	20009, 20035, 20037, 20195, 20208, 20335, 20355, 20371, 20433, 20443, 20455, 20487, 20516, 20556, 20714, 21037	NETSAT	20037
ICES	20218			MATSUSHITA	20250, 20650	NETTV	21755
IYAMA	20877, 21217	KONTAKT	20487	MAXENT	21755	NEUFUNK	20037, 20218, 20556, 20610, 20714
IMPERIAL	20037, 20074, 20370, 20418	KORPEL	20037	MEDIATOR	20037	NIKKAI	20009, 20035, 20037, 20218, 20264
		KOYODA	20009	MEI	21037	NIKKO	20178
INDIANA	20037	KREISEN	20876	MELELECTRONIC	20009, 20037, 20105, 20163, 20195, 20346, 20374, 20411, 20480, 20492, 20512, 20634, 20714	NOKIA	20163, 20208, 20346, 20361, 20374, 20473, 20480, 20548, 20606, 20610, 20631
INFINITY	20054	KYOSHU	20412, 20418			NORCENT	21365
INFOCUS	20736, 20752, 21164, 21206	KYOTO	20163	MEMOREX	20009, 20060, 20178, 20250, 21037	NORDMENDE	20037, 20109, 20195, 20560, 20714
INGELEN	20163, 20487, 20610, 20714	L&S ELECTRONIC	20714, 20808	MERCURY	20009	NORMEREL	20037
INGERSOLL	20009	LASAT	20486	METRONIC	20625	NOVATRONIC	20037, 20105, 20374
INNO HIT	20009, 20516, 21163	LEADER	20009	METZ	20037, 20367, 20388, 20447, 20587, 20668, 20746, 21163	OCEANIC	20163, 20208, 20361, 20473, 20548
INNOWERT	20865, 21298	LECSO	20037	MGA	20178	OKANO	20009, 20037, 20370
INTERBUY	20037, 20264	LEMAR	20411	MICROMAXX	20037, 20668, 20808, 21037	OMEGA	20264
INTERFUNK	20037, 20163, 20200, 20327, 20361, 20512	LENCO	20037, 20374	MICROSTAR	20808	OMNI	20891
		LEYCO	20037, 20264	MIKOMI	21149	ONIMAX	20714
INTERNAL	20037, 21909	LG	20037, 20178, 20442, 20556, 20698, 20714, 20715, 20829, 21146, 21148, 21191	MINATO	20037	ONWA	20218, 20371, 20433
INTERVISION	20009, 20037, 20218, 20264, 20377, 20394, 20455, 20486, 20487	LIESENK & TTER	20037	MINERVA	20108, 20487, 20516	OPTIMUS	20250, 20650
		LIESENKOTTER	20037, 20327	MINOKA	20412	OPTONICA	20093
IRRADIO	20218, 20371	LIFETEC	20037, 20218, 20374, 20668, 20714, 21037	MITSUBISHI	20037, 20093, 20108, 20178, 20250, 20512, 20556, 21037	ORION	20037, 20355, 20412, 20443, 20516, 20556, 20714, 20880
ISUKAI	20037, 20218, 20455	LOCAL INDIA TV	20264, 20371, 20602	MIVAR	20292, 20516, 20609	ORLINE	20037, 20218
ITS	20264, 20371	LODOS	21037	MONACO	20009	ORMOND	20668, 21037
ITT	20163, 20208, 20346, 20361, 20473, 20480, 20548, 20610	LOEWE	20037, 20136, 20292, 20512, 20516, 20633, 20790	MORGAN'S	20037	ORSOWE	20516
ITT NOKIA	20163, 20208, 20346, 20361, 20473, 20480, 20548, 20606, 20610	LOGIK	20001, 20773, 20880, 21217	MOTOROLA	20093	OSAKI	20037, 20218, 20264, 20355, 20374, 20412, 20556
		LOGIX	20668	MTC	20060, 20370, 20512	OSO	20218
ITV	20037, 20264, 20374	LUKER	21982	MTLOGIC	20714	OSUME	20037, 20218
IX	20877	LUMA	21037	MULTITEC	20037, 20486, 20668, 21037	OTTO VERSAND	20037, 20093, 20109, 20226, 20361, 20512, 20556
JBL	20054	LUX MAY	20009, 20037	MULTITECH	20009, 20037, 20264, 20486	PACIFIC	20443, 20556, 20714, 21037
JCB	20000	LUXOR	20163, 20208, 20361, 20473, 20480, 20548, 20631, 21037, 21163	MURPHY	20163	PALLADIUM	20037, 20370, 20411, 20418, 20714
JDV	21982			MUSIKLAND	20218		
JENSEN	20817	LXI	20054, 20156, 20178	MYRYAD	20556		
JMB	20443, 20556, 20634	M ELECTRONIC	20009, 20037, 20105, 20109, 20163, 20346, 20374, 20480	NAD	20156, 20178, 20361		
JOCEL	20712	MADISON	20037	NAIKO	20037, 20606, 21982		
JUBILEE	20556	MAGNADYNE	20516	NAT	20226		
JVC	20053, 20093, 20218, 20371, 20418, 20606, 20650, 20653, 20683, 20731	MAGNAFON	20516				
		MAGNAVOX	20054, 20780				
KAISUI	20009, 20037, 20218, 20455	MAGNUM	20037, 20714, 20715				
KAPSCH	20163, 20361	MANESTH	20035, 20037, 20264				
KARCHER	20264, 20606, 20610, 20714, 20778	MANHATTAN	20037, 20668, 20778, 21037				
KATHREIN	20556						
KAWA	20371						
KB ARISTOCRAT	20163						
KENDO	20037, 20411, 20610						

PALSONIC	20001, 20037, 20264, 20418, 20698, 20773	RADIOLA	20037, 20556	SCHNEIDER	20037, 20163, 20218, 20352, 20361, 20371, 20394, 20556, 20668, 20714, 21037	SOUND & VISION	20374
PANAMA	20037, 20264	RADIOMARELLI	20037, 20516			SOUNDESIGN	20178
PANASHIBA	20001	RADIOSHACK	20037, 20178			SOUNDWAVE	20037, 20418, 20715
PANASONIC	20037, 20163, 20226, 20250, 20361, 20367, 20516, 20548, 20650, 20853, 21210, 21310	RADIOTONE	20009, 20037, 20264, 20412, 20668, 21037	SCOTCH	20178	SPECTRA	20009
PANAVISION	20037, 20411	RCA	20093, 20625, 20679	SCOTLAND	20163	SSANGYONG	20009
PATHE CINEMA	20163	REALISTIC	20178	SCOTT	20178	STANDARD	20009, 20037, 20218, 20374, 21037
PAUSA	20009	REDIFFUSION	20346, 20361, 20548	SEARS	20054, 20156, 20178	STARLITE	20009, 20037, 20264
PENNEY	20060, 20156, 20178	REFLEX	20037, 20668, 21037	SEAWAY	20634	STENWAY	20218
PERDIO	20037, 20163	RELISYS	20865, 20876, 20877, 20878, 21206, 21207, 21268, 21298	SEELVER	21037	STERN	20163, 20411
PHILCO	20037, 20054, 20074, 20145, 20370, 20418	REOC	20714	SEG	20009, 20037, 20218, 20264, 20487, 20634, 20668, 21037, 21163	STEVISSON	21982
PHILIPS	20009, 20037, 20054, 20200, 20361, 20374, 20556, 20772, 21756	REVOX	20037	SEI	20516	STRATO	20009, 20037, 20264
PHOENIX	20037, 20486	REX	20163, 20264, 20411	SEI-SINUDYNE	20037, 20516	STRONG	21149, 21163
PHONOLA	20037	RFT	20037, 20264	SELECO	20163, 20264, 20346, 20371, 20411, 20435	SUNKAI	20355, 20455, 20487, 20610, 20865
PIONEER	20037, 20109, 20163, 20361, 20486, 20512, 20679, 20760	RINEX	20773	SEMP	20156	SUNSTAR	20009, 20037, 20264, 20371
PIONIER	20486	ROADSTAR	20009, 20037, 20218, 20264, 20418, 20668, 20714, 21037, 21189	SENCORA	20009	SUNWOOD	20037
PLANTRON	20009	ROVER	20877	SENTRA	20035	SUPERLA	20516
PLAYSONIC	20037, 20714, 20715	ROWA	20698, 20712	SERINO	20093, 20455, 20610	SUPERSCAN	20093
POLAROID	20865	ROYAL LUX	20335, 20412	SHARP	20053, 20093, 20200, 20491, 20516, 21163, 21193	SUPERSONIC	21189
PORTLAND	20374	SABA	20109, 20163, 20250, 20335, 20361, 20498, 20516, 20548, 20560, 20625, 20714	SHENG CHIA	20093	SUPERTECH	20009, 20037, 20218
POWERPOINT	20037, 20487, 20698	SAGEM	20455, 20610, 20830, 21313	SHINTOSHI	20037	SUPRA	20009
PRANDONI-PRINCE	20361, 20516	SAISHO	20009, 20264, 20516	SHIVAKI	20037, 20443	SUPREME	20000
PRIMA	20264, 20412	SAIVOD	20037, 20668, 20712, 21037, 21163, 21982	SIAREM	20516	SUSUMU	20218, 20335
PRINSTON	21037	SAKAI	20163	SIEMENS	20037, 20195, 20200, 20327	SVA	20587, 20865, 20872
PRINZ	20361	SALORA	20163, 20208, 20361, 20480, 20516, 20548, 20631	SIERA	20556	SYLVANIA	20054
PROFEX	20009, 20163, 20361	SALSA	20335	SIESTA	20370	SYSLINE	20037
PROFI	20009	SAMBERS	20516	SILVA	20037, 20361	T+A	20447
PROFITRONIC	20037	SAMPO	21755	SILVA SCHNEIDER	20037	TANDBERG	20367
PROLINE	20037, 20411, 20625, 20634, 21037	SAMSUNG	20009, 20037, 20060, 20163, 20178, 20208, 20264, 20370, 20482, 20556, 20587, 20618, 20644	SILVER	20361, 20715	TANDY	20093, 20163, 20218
PROSONIC	20037, 20668, 20714			SILVERCREST	21037	TARGA	21307
PROTECH	20009, 20037, 20264, 20418, 20486, 20668, 21037	SANSUI	20037, 20727, 20729, 20861	SINGER	20009, 20335, 20433, 20435	TASHIKO	20163
PROTON	20178	SANTON	20009	SINOTEC	20773	TATUNG	20037, 20516, 21756
PROVISION	20037, 20556, 20714	SANYO	20088, 20108, 20170, 20208, 20370, 20555, 20704, 20735	SINUDYNE	20516	TCM	20714, 20808
PROXIMA	20735			SKY	20037, 20880	TEAC	20009, 20037, 20170, 20178, 20264, 20412, 20418, 20455, 20512, 20668, 21037, 21149, 21755, 21909
PYE	20037, 20374, 20556	SAMPO	21755	SKYSONIC	20696	TEC	20009, 20037
QUADRAL	20218	SAMSUNG	20009, 20037, 20060, 20163, 20178, 20208, 20264, 20370, 20482, 20556, 20587, 20618, 20644	SLIDING	20865, 20880, 21318, 21374, 21388	TECH LINE	20037, 20668
QUASAR	20009, 20250, 20650, 20865			SLX	20668	TECHNICS	20250, 20556, 20650
QUELLE	20037, 20074, 20200, 20327, 20361, 20512, 20668, 21037	SANSUI	20037, 20727, 20729, 20861	SMARAGD	20487	TECHNISAT	20556
R-LINE	20037	SANTON	20009	SOEMTRON	20865, 21298	TECHNISSON	20714
RADIALVA	20218	SANYO	20088, 20108, 20170, 20208, 20370, 20555, 20704, 20735	SOLAVOX	20037, 20163, 20361, 20548	TECHNOSONIC	20556
		SBR	20037, 20556	SONAWA	20218	TECHWOOD	21163
		SCEPTRE	21217	SONIKO	20037	TECNIMAGEN	20556
		SCHAUB LORENZ	20361, 20374, 20486, 20548, 20606, 20714, 21191	SONITRON	20208, 20370	TEDELEX	20009, 20891
				SONOKO	20009, 20037	TEKNIKA	20054, 20060
				SONOLOR	20163, 20208, 20361, 20548	TELECOR	20394
				SONTEC	20009, 20037, 20370	TELEFUNKEN	20037, 20074, 20109, 20335, 20346, 20486, 20498, 20560, 20625, 20714, 20896
				SONY	20000, 20037, 20053, 20093, 20145, 20156, 20170, 20250, 20353, 21100, 21505, 21751	TELEFUSION	20037
						TELEGAZI	20037
						TELEMAGIC	20735

DICK SMITH ELECTRONICS	GRUNDIG	30034, 30072, 30081, 30226, 30320, 30347, 30348, 30352	LG	30037, 30480	NIKKO	30037
30642			LIFETEC	30348	NIKON	30034
DIGITOR			LINKSYS	31972	NIVEUS MEDIA	
DSE			LLOYD'S	30000		31972
DUAL	HANIMEX	30352	LOEWE	30037, 30081, 30162, 31562	NOBLEX	30240
	HANSEATIC	30037, 30038, 30081	LOGIK	30072, 30106, 30240	NOKIA	30041, 30042, 30048, 30081, 30104, 30106, 30240, 30278, 30315
DUMONT	HARLEY DAVIDSON	30000	LUX MAY	30072		
			LUXOR	30043, 30048, 30104, 30106, 30315	NORDMENDE	30041, 30067, 30320, 30321
DYNATECH	HARMAN/KARDON	30038, 30081				
ELBE	HARWOOD	30072	LXI	30037	NORTHGATE	31972
ELCATECH	HCM	30072	M ELECTRONIC	30000, 30038	OCEANIC	30000, 30041, 30048, 30081, 30104, 30106
ELECTROHOME	HEWLETT PACKARD	31972	MAGNASONIC	30278		
			MAGNAVOX	30000, 30081, 30642	OKANO	30072, 30278, 30315, 30348
ELECTROPHONIC	HINARI	30041, 30072, 30240, 30278, 30352	MAGNIN	30240	OLYMPUS	30226
			MAGNUM	30642	ONIMAX	30642
ELIN	HISAWA	30352	MANESTH	30045, 30072, 30081	OPTIMUS	30037, 30048, 30104, 30162
ELSAY	HISCHITO	30045	MARANTZ	30038, 30081	ORBIT	30072
ELTA	HITACHI	30000, 30037, 30041, 30042, 30081, 30166, 30240	MARK	30000, 30278	ORION	30348, 30352
EMEREX			MARTA	30037	OSAKI	30000, 30037, 30072
EMERSON			MASTEC	30642	OSUME	30072
			MASTER'S	30278	OTTO VERSAND	
ESC	HOEHER	30278, 30642	MATSUI	30240, 30348, 30352		30081
FERGUSON	HORNYPHON	30081				30352
	HOWARD COMPUTERS	31972	MATSUSHITA	30162, 30226	PACE	30352
			MEDIA CENTER PC	31972	PACIFIC	30000, 30348, 30642
FIDELITY	HP	31972	MEDION	30348, 30352, 30642	PACKARD BELL	
	HUGHES NETWORK SYSTEMS	30042	MELECTRONIC			31972
FINLANDIA	HUSH	31972			PALLADIUM	30037, 30041, 30072, 30348
	HYPSON	30000, 30037, 30072, 30278, 30480	MEMOREX	30000, 30037, 30048, 30104, 30162, 30240, 30307, 30348	PALSONIC	30000, 30072, 30642
					PANASONIC	30162, 30226, 30836, 31244, 31562, 31807, 31808, 31809
FINLUX	IBUYPOWER	31972	MEMPHIS	30072		
	IMPERIAL	30000	METRONIC	30081	PATHE CINEMA	
FIRSTLINE	INGERSOLL	30240	METZ	30037, 30081, 30162, 30226, 30347, 30836, 31562		30043
	INNO HIT	30072	MGA	30043, 30240	PATHE MARCONI	
	INTERBUY	30072	MGN TECHNOLOGY			30041
	INTERFUNK	30081, 30104		30240	PENNEY	30037, 30038, 30042, 30240
	INTERNAL	30278, 30637	MICORMAY	30348	PENTAX	30042
FISHER	INTERNATIONAL		MICROSOFT	31972	PERDIO	30000
FLINT			MIND	31972	PHILCO	30038, 30072
FRONTECH			MINOLTA	30042	PHILIPS	30081
FUJI			MITSUBISHI	30043, 30048, 30067, 30081, 30480, 30642	PHOENIX	30278
FUJITSU	INTERVISION	30000, 30278			PHONOLA	30081
FUNAI	IRRADIO	30072, 30081	MOTOROLA	30048	PILOT	30037
GALAXIS	ITT	30041, 30104, 30106, 30240	MTC	30000, 30240	PIONEER	30042, 30067, 30081, 30162
GARRARD	ITV	30037, 30278	MULTITEC	30037	POLK AUDIO	30081
GATEWAY	JBL	30278	MULTITECH	30000, 30072	PORTLAND	30278, 30637
GE	JENSEN	30041	MURPHY	30000	PRINZ	30000
	JMB	30348, 30352	MYRYAD	30081	PROFITRONIC	
GEC	JOYCE	30000	NAD	30104		30081, 30240
GENERAL	JVC	30041, 30067, 30206, 31008, 31279	NAIKO	30348, 30642	PROLINE	30000, 30278, 30320, 30642
GENERAL TECHNIC			NATIONAL	30226	PROSONIC	30278
			NEBULA ELECTRONICS	30033	PROTEC	30072
GENEXXA				30037, 30038, 30041, 30067, 30104, 30278	PROTECH	30081
GOLDHAND	KAISUI	30072	NEC		PROVISION	30278
GOLDSTAR	KAMBROOK	30037			PYE	30081
	KARCHER	30081, 30278, 30642	NECKERMANN		QUASAR	30162, 30278
GOODMANS					QUELLE	30081
	KEC	30037, 30278			RADIALVA	30037, 30048
	KENDO	30072, 30106, 30278, 30315, 30348, 30642			RADIOLA	30081
					RADIONETTE	30037
GPX	KENWOOD	30038, 30041, 30067			RADIO SHACK	30000, 30037
GRADIENSTE	KLH	30072				
GRAETZ	KNEISSEL	30037, 30278, 30348, 30352				
GRANADA	KODAK	30037				
	KORPEL	30072				
	KYOTO	30072				
GRANDIN	LENCO	30278				
	LEYCO	30072				

RADIX	30037	STACK 9	31972	VECTOR RESEARCH	BASE	41451	
RANDEX	30037	STERN	30278	30038	BASE LINE	40713	
RANK ARENA	30041	STS	30042	VICTOR	30041, 30067	BAZE	40898, 41165
RCA	30042, 30048, 30106, 30240, 30320	SUNKAI	30278, 30348	VIDEO CONCEPTS	30045	BBK	40862
REALISTIC	30000, 30037, 30048, 30104	SUNSTAR	30000	VIDEO TECHNIC	30000	BEL CANTO DESIGN	41571
REOC	30348	SUNTRONIC	30000	VIDEOMAGIC	30037	BELLAGIO	41004
REX	30041	SUNWOOD	30072	VIDEOSONIC	30240	BLACK DIAMOND	40713, 40766, 40833
RFT	30072	SUPRA	30037	VIEWSONIC	31972	BLUE PARADE	40571
RICAVISION	31972	SYLVANIA	30000, 30043, 30081	VILLAIN	30000	BLUE SKY	40651, 40672, 40695, 40713, 40804, 40843
RICOH	30034	SYMPHONIC	30000	VOODOO	31972	BOGHE	41004
ROADSTAR	30037, 30072, 30081, 30240, 30278	SYSTEMAX	31972	WARDS	30000, 30033, 30038, 30042, 30045, 30048, 30072, 30081, 30240	BOMAN	40898
ROYAL	30072	T+A	30162	WATSON	30081, 30352, 30642	BRAINWAVE	40770, 41115
SABA	30041, 30206, 30278, 30320, 30321	TAGAR SYSTEMS	31972	WHITE WESTINGHOUSE	30072, 30278, 30637	BRANDT	40503, 40651
SAISHO	30348	TANDBERG	30278	WORLD	30348	BROKSONIC	40695
SALORA	30043, 30104, 30106	TANDY	30000, 30104	XR-1000	30000, 30072	BUSH	40516, 40672, 40695, 40713, 40730, 40831, 40833, 40879, 41128, 41165
SAMSUNG	30045, 30240	TASHIKO	30000, 30037, 30048, 30081, 30240	YAMAHA	30038	CAMBRIDGE AUDIO	41109
SANKY	30048	TATUNG	30000, 30041, 30043, 30048, 30081, 30348,	YAMISHI	30072, 30278	CCE	40730
SANSUI	30000, 30041, 30067, 30072, 30106	TCHIBO	30348	YOKAN	30072	CELESTIAL	41020
SANYO	30048, 30067, 30104, 30240	TCM	30348	YOKO	30037, 30240	CENTREX	40672, 41004
SAVILLE	30240, 30278, 30352	TEAC	30000, 30037, 30041, 30278, 30307, 30637, 30642	ZENITH	30000, 30033, 30034, 30637	CENTRUM	40713, 40779, 41005
SBR	30081	TEC	30072	ZT GROUP	31972	CGV	40751, 41115
SCHAUB LORENZ	30000, 30041, 30104, 30106, 30315, 30348	TECH LINE	30072	ZX	30348, 30352	CINEA	40831, 40841
SCHNEIDER	30000, 30037, 30042, 30072, 30081, 30240, 30278, 30348, 30352, 30642	TECHNICS	30081, 30162, 30226	DVD PLAYER		CINETEC	40713
SCOTT	30043, 30045	TEDELEX	30642	3D LAB	40539	CINEVISION	40833, 40869, 41483
SEARS	30000, 30037, 30042, 30104	TEKNIKA	30000, 30037	A-TREND	40714	CLASSIC	40730
SEAWAY	30278	TELEAVIA	30041	ACOUSTIC SOLUTIONS	40713, 40730, 41450	CLATRONIC	40672, 40788, 40818, 41165
SEG	30072, 30081, 30240, 30278, 30637, 30642	TELEFUNKEN	30041, 30206, 30278, 30320, 30321, 30642	AEG	40770, 40788, 40790	CLAYTON	40713
SEI	30081	TELERENT	30226	AIRIS	40672, 41005, 41107	COBY	40730, 40852, 41107, 41165
SELECO	30037, 30041	TELETECH	30000, 30072, 30278	AIWA	40533, 40641	CODEX	41233
SEMP	30045	TENOSAL	30072	AKAI	40766, 40770, 40788, 40790, 40898, 41115, 41233	COMPACKS	40710, 41265
SENTRA	30072	TENSAI	30000, 30072, 30278	AKI	41005	CONIA	40852
SHARP	30037, 30048	TEVION	30348, 30642	AKURA	40898, 41140, 41170, 41233, 41367	CONTINENTAL EDISON	40831
SHINTOM	30072, 30104	TEXET	30278	ALBA	40539, 40672, 40695, 40713, 40730, 41140	CRAIG	40831
SHIVAKI	30037	THOMAS	30000	ALCO	40790	CROWN	40770, 41115
SHOGUN	30240	THOMSON	30041, 30067, 30278, 30320, 30321	ALIZE	41151	CRYPTO	41228
SIEMENS	30037, 30081, 30104, 30320, 30347	THORN	30037, 30041, 30104	ALL-TEL	41451	CYBERCOM	40831
SIERA	30081	TMK	30240	ALLEGRO	40869	CYBERHOME	40714, 40816, 41023
SILVA	30037	TOKAI	30037, 30072	AMITECH	40770, 40850	CYTRON	40651
SILVER	30278	TOPLINE	30348	AMOI	40852	D-VISION	41115
SINGER	30045, 30072	TOSHIBA	30041, 30042, 30043, 30045, 30081, 30352, 30828, 31008, 31972	AMPHION MEDIA WORKS	40872	DAENYX	40872
SINUDYNE	30081, 30352	TOTEVISION	30037, 30240	AMSTRAD	40713	DAEWOO	40705, 40714, 40770, 40833, 40869, 40872
SMARAGD	30348	TOUCH	31972	AMW	40872	DAEWOO INTERNATIONAL	40872
SONNECLAIR	30072	TOWADA	30072	ANSONIC	40759, 40831	DALTON	41036, 41107
SONTEC	30037	TRADEX	30081	APEX DIGITAL	40672, 41004, 41020, 41833	DANSAI	40770, 41115
SONWA	30642	UHER	30240	ARIANET	40818	DANTAX	40539, 40713, 40723, 40790
SONY	30000, 30032, 30033, 30034, 30106, 31032, 31636, 31972	ULTRAVOX	30278	AUDIOSONIC	41265	DAYTEK	40872, 41005
SOUNDWAVE	30037, 30348	UNITECH	30240	AUDIOVOX	40790	DAYTON	40872
SSANGYONG	30072	UNITED	30348	AUVIO	40843, 41090	DCE	40831
		UNIVERSUM	30000, 30037, 30081, 30104, 30106, 30240, 30348	AVIOUS	41165	DECCA	40770, 41115
		VECTOR	30045	AXION	40730	DENON	40490, 40634, 41282, 41634

DIAMOND	40651, 40768	HARMAN/KARDON		MATSUI	40651, 40672, 40695, 40713, 41004	PIONEER	40525, 40571, 41571
DICK SMITH ELECTRONICS	40833, 41483	HCM	40788			PLAYGO	41265
DIGATRON	41009	HDT	40705	MAXIM	40713, 40872	PLU2	40850, 41090
DIGIHOME	40713	HENSS	40713	MBO	40730	POLAROID	41020
DIGITOR	41005	HIMAX	40843	MDS	40713	POLK AUDIO	40539
DIGITREX	40672	HITACHI	40573, 40664, 40713	MECOTEK	40770	PORTLAND	40770
DIK	40831			MEDION	40630, 40651, 40831, 40879, 41107, 41345	POWERPOINT	40872
DINAMIC	40788	HITEKER	40672			PRIMA	40766
DISNEY	40675	HOEHER	40651, 40713, 40831	MEI	40790	PRIMA ELECTRONIC	40766
DIVIDO	40705			MEMOREX	40695, 40831	PRINZ	40831
DK DIGITAL	40831	HOME ELECTRONICS	40730	METZ	40525, 40571, 40713	PRISM	40705, 41006
DMTECH	41271					PRO2	41107, 41345
DRAGON	40831	HOME TECH INDUSTRIES	41107, 41451	MICO	40723, 40751, 41223	PROLINE	40651, 40672, 40833, 41004
DREAMX	41151	HOYO	40665			PROSCAN	40522
DSE	40833, 41483	HYUNDAI	40766, 40850, 41228	MICROBOSS	40718	PROSON	40713
DUAL	40651, 40665, 40713, 40730, 40779, 40790, 40831	INGELEN	40788	MICROMEDIA	40503, 40539	QWESTAR	40651
DURABRAND	40713, 40831	INTEGRA	40627	MICROSOFT	40522	RADIONETTE	40741, 40869
EASY HOME	40857	ISP	40695	MICROSTAR	40831	RAITE	40665
ECC	40730	JATON	40665	MINAX	40713	RCA	40522, 40571, 40790
ECLIPSE	40723, 40751	JBL	40702	MINERVA	40705		
ELFUNK	40850	JDB	40730	MINOKA	40770	REC	40490, 40766
ELIN	40770	JDV	41367	MINOWA	41165	RED STAR	40759, 40763, 40770, 40788, 40898, 41107, 41345
ELLION	40850	JMB	40695	MIRROR	40879		
ELTA	40672, 40770, 40788, 40850, 41115, 41151	JVC	40503, 40539, 40558, 40623, 40867	MITSUBISHI	40713, 41521	REDSTAR	40763, 40898
ELTAX	40766	KANSAI	41107	MIZUDA	40770, 40818	REOC	40768
EMERSON	40591, 40675, 40705	KANSAS TECHNOLOGIES	41233	MONYKA	40665	REVOY	40841
ENTERPRISE	40591	KAWASAKI	40790	MPX	40843	RIO	40869
ENZER	41228	KENDO	40713, 40831	MTLOGIC	41265	ROADSTAR	40713, 40730, 40818, 40833, 40879, 40898, 41006
EUROLINE	40788, 41115, 41233	KENNEX	40713, 40770, 40898	MUSTEK	40730		
FENNER	40651	KENWOOD	40490, 40534	MX ONDA	40651, 40751, 41223	RONIN	40872
FERGUSON	40651, 40898	KIIRO	40770	NAD	40741	ROTEL	40558, 40623
FINLUX	40591, 40672, 40741, 40751, 40770, 41165	KINGAVON	40818	NAIKO	40770, 41004, 41367	ROWA	40516, 40872, 41004
FIRSTLINE	40713, 40843, 40869	KISS	40665, 40841, 41523	NEC	40785, 40869	SABA	40651
FISHER	40670	KLH	40790, 41020	NEOVIA	41271	SAIVOD	40759, 40831, 41367
FUNAI	40675, 40695	KOSS	40651	NEUFUNK	40665	SALORA	40741
FUSION	40862	KXD	40857	NEVIR	40770, 40831, 41197	SAMSUNG	40490, 40573, 40744, 41075
GE	40522	LAWSON	40768	NORCENT	40872, 41107, 41265	SANSUI	40695, 40751, 40768
GLOBAL SOLUTIONS	40768	LENCO	40651, 40713, 40770, 41165	NORDMENDE	40831	SANTOSH	41115
GO VIDEO	40741, 40744, 40833, 40869, 41075, 41483	LEXIA	40768	NU-TEC	41228	SANYO	40670, 40695, 40713, 40873
GOLDSTAR	40591, 40741	LG	40591, 40741, 40790, 40801, 40869	OLIDATA	40672	SCAN	40705, 40850
GOODMANS	40651, 40713, 40723, 40730, 40790, 40833, 40879, 41004, 41140	LIFETEC	40651, 40831	ONKYO	40503, 40627, 40792	SCANMAGIC	40730
GRAETZ	40665	LIMIT	40768	ORION	40695, 41006, 41128, 41233	SCHAUB LORENZ	40770, 40788, 41115, 41151
GRAN PRIX	40831, 40898	LITEON	41058	ORITRON	40651		
GRANDIN	40713, 41233	LODOS	40713	ORMOND	40713	SCHNEIDER	40539, 40651, 40705, 40713, 40779, 40788, 40790, 40804, 40831
GRUNDIG	40539, 40651, 40670, 40695, 40705, 40713, 40775, 40790, 41004, 41036, 41128	LOEWE	40511, 40539, 40741	P&B	40818, 41451	SCIENTIFIC LABS	40768
GRUNKEL	40770	LOGIX	40705	PACIFIC	40695, 40713, 40759, 40768, 40790, 40804, 40831	SCOTT	40651, 40672, 40718, 41005, 41036, 41233
H & B	40818, 40841, 40850, 41233	LUKER	41367	PACKARD BELL	40831	SEG	40665, 40713, 40763, 40768, 40872
H&B	40713, 40818, 40841, 40850, 41233	LUMATRON	40695, 40705, 40741, 40833, 41115	PALLADIUM	40695, 40779	SHANGHAI	40672
HANSEATIC	40741, 40790	LUXMAN	40573	PALSONIC	40672, 40852	SHARP	40630, 40675, 40713, 41256
		LUXOR	40713, 41004	PANASONIC	40490, 41282	SHERWOOD	40741, 40770
		MAGNAVOX	40503, 40539, 40675, 40713, 41140	PARAMOUNT PICTURES	40779	SHINSONIC	40533
		MAGNEX	40723, 41165	PEEKTON	40898	SILVA	40788, 40898
		MAJESTIC	41107	PHILCO	40788		
		MANHATTAN	40705, 40713	PHILIPS	40503, 40539, 40675		
		MARANTZ	40539	PHILO	41345		
		MARK	40713	PHONOTREND	41165		
		MARQUANT	40770				

SILVA SCHNEIDER 40831, 40898
 SINGER 40751
 SKANTIC 40539, 40713
 SKYMASTER 40730, 40768
 SKYWORTH 40766, 40898
 SLIDING 41115
 SM ELECTRONIC 40730, 40768
 SMART 40705, 40713, 40718
 SONIC BLUE 40869
 SONY 40533, 40573, 40772, 40864, 41033, 41633
 SOUND COLOR 41233
 SOUNDMASTER 40768
 STANDARD 40651, 40768, 40788, 40831, 40898
 STARLOGIC 41005
 STARMEDIA 40818, 41005
 STEVISON 41367
 STRONG 40713
 SUNKAI 40770, 40850
 SUNSTECH 40831
 SUNWOOD 40788, 40898
 SUPERVISION 40768
 SVA 40672
 SYLVANIA 40675
 SYMPHONIC 40675
 SYN 40768
 TANDBERG 40713
 TATUNG 40770
 TEAC 40516, 40571, 40695, 40741, 40759, 40768, 40790, 40809, 40833, 41006, 41197, 41483
 TEC 40898
 TECHNICS 40490
 TECHNIKA 40770, 40831, 41115, 41165
 TECHNISSON 41115
 TECHNOSONIC 40730, 41115
 TECHWOOD 40713
 TEDELEX 41228
 TELETECH 40713, 40768
 TENSAN 40651, 40770
 TEVION 40651, 40833, 40898, 41036, 41170, 41382
 THETA DIGITAL 40571
 THOMSON 40522
 TOKAI 40665, 40788, 40790, 40898
 TOM-TEC 41450
 TOSHIBA 40503, 40695
 TRANS-CONTINENTS 40831, 40872, 41165, 41327
 TREDEX 40804, 40843
 TRUVISION 40857
 UMAX 41151
 UNITED 40672, 40695, 40788, 41115, 41165, 41228
 UNIVERSUM 40591, 40713, 40741, 40779, 40790, 40869

UPTEK 40763
 UPXUS 41345
 URBAN CONCEPTS 40503
 VENTURER 40790
 VESTEL 40713
 VIETA 40705, 41265
 VIEWMASTER 40862
 VOXSON 40730, 40831
 VTREK 41228
 WAITEC 41151
 WELKIN 40831
 WELLINGTON 40713
 WELTSTAR 40713
 WHARFEDALE 40751, 40790
 WILSON 40831, 41233
 WINDSOR 40713
 WINDY SAM 40573
 WOXTER 41005, 41151
 XBOX 40522
 XENIUS 40790
 XLOGIC 40768
 XMS 40770
 XORO 41183
 YAKUMO 41004
 YAMADA 40872, 41004, 41151
 YAMAHA 40490, 40539, 41282, 41543
 YAMAKAWA 40665, 40872
 YUKAI 40730
 ZENITH 40503, 40591, 40741, 40869
 ZENNOX 41265
 ZOECE 41265

LD PLAYER

AIWA 40203
 CARVER 40064, 40194
 DENON 40059
 FUNAI 40203
 HARMAN/KARDON 40194
 HITACHI 40395
 KENWOOD 40258
 MAGNAVOX 40194, 40217
 MARANTZ 40064, 40194
 MITSUBISHI 40059
 NAD 40059
 NAGSMI 40059
 OPTIMUS 40059
 PANASONIC 40204
 PHILIPS 40064, 40194
 PIONEER 40059
 POLK AUDIO 40194
 QUASAR 40204
 REALISTIC 40203
 SALORA 40064
 SHARP 40001
 SONY 40193, 40201
 TECHNICS 40204
 TELEFUNKEN 40059
 THETA DIGITAL 40194
 VICTOR 40245
 WARDS 40059
 YAMAHA 40217

DVD RECORDER

APEX DIGITAL 51056
 BOGHE 51221
 DENON 50490

DICK SMITH ELECTRONICS 51730
 DIGITREX 51056
 DSE 51730
 ELTAX 51321
 FUNAI 50675
 GATEWAY 51158
 GO VIDEO 50741, 51158, 51730
 H & B 51235, 51421
 HITACHI 51664
 JVC 51164, 51275
 KREISEN 51421
 LG 50741
 LITEON 51158, 51416, 51440, 51456
 LOEWE 50741
 MAGNAVOX 50646
 MEDION 51347
 MICO 51221
 MITSUBISHI 51403
 MUSTEK 51730
 NEC 51404
 PANASONIC 50490, 51010, 51011
 PHILIPS 50646, 51158, 51818
 PIONEER 50631, 51475, 51476
 RCA 50522
 RELISYS 51347
 SAMSUNG 50490
 SENSORY SCIENCES 51158
 SHARP 50630, 50675, 51419, 51550, 51556
 SINUDYNE 51221
 SONY 51033, 51069, 51070, 51433
 SYLVANIA 50675
 TANGENT 51321
 TEVION 51227
 THOMSON 50551
 TOSHIBA 51510
 VICTOR 51275
 XORO 51221
 YAMADA 51056, 51158, 51416
 YAMAHA 51544
 ZENITH 50741

CD PLAYER

ADC 60018
 ADCOM 60234
 ADVANTAGE 60032
 AIWA 60157
 AKAI 60156, 60362, 60643
 ALTO 60625
 ANAM 60362
 ARCAM 60157
 ARISTON 60625
 AUDIO DYNAMICS 60018
 AUDIO RESEARCH 60157
 AUDIOLAB 60157
 AUDIOMECA 60157
 AUDIOTON 60157
 BUSH 60643
 CAIRN 60157
 CALIFORNIA AUDIO LABS 60029, 60303
 CAMBRIDGE 60157, 60625

CAMBRIDGE AUDIO 60625
 CARVER 60157, 60179, 60299
 CCE 60643
 COPLAND 60393
 CYRUS 60157
 DENON 60003, 60034, 60626
 DKK 60000
 DMX ELECTRONICS 60157
 DUAL 60003
 ECLIPSE 60625
 EROICA 60481
 FIDELITY 60625
 FISHER 60179
 GARRARD 60393, 60643
 GEMINI 60625
 GENEXXA 60032, 60426
 GOLDMUND 60157
 GOLDSTAR 60643
 GOODMANS 60362, 60625
 GRUNDIG 60157
 GTX 60362
 HARMAN/KARDON 60157, 60173, 60426
 HCM 60625
 HIRO 60625
 HITACHI 60032
 INTEGRA 60101
 KENWOOD 60028, 60157, 60190, 60626
 KRELL 60157
 KYOCERA 60018
 LINN 60157
 LG 71208
 LOEWE 60157
 LUXMAN 60093
 MAGNAVOX 60157
 MARANTZ 60029, 60157, 60626
 MATSUI 60157, 60643
 MCS 60029
 MEMOREX 60032
 MERIDIAN 60157
 MICROMEGA 60157
 MIRO 60000
 MISSION 60157
 MITSUBISHI 60156
 MTC 60625
 MUSICAL FIDELITY 60393
 MYRYAD 60157
 NAD 60000, 60299, 60721
 NAGAOKA 60018
 NAIM 60157
 NAKAMICHI 60147
 NEC 60234
 NIKKO 60362, 60625
 NSM 60157
 ONKYO 60101, 61327
 OPTIMUS 60000, 60032, 60179, 60426
 ORION 60393
 PANASONIC 60029, 60303
 PHILIPS 60157, 60626
 PINK TRIANGLE 60625
 PIONEER 60032, 60101
 POLK AUDIO 60157
 PROTON 60157
 QED 60157

QUAD 60157
 QUASAR 60029
 RADIOLA 60157
 RADIOTONE 60625
 RCA 60032, 60179
 REALISTIC 60179
 RESTEK 60157
 REVOX 60157
 ROTEL 60157, 60897
 SAE 60157
 SAMSUNG 60524
 SANSUI 60157, 60625
 SANYO 60179
 SEG 60625
 SHARP 60034
 SHERWOOD 60426
 SIEMENS 60157, 60362
 SIMAUDIO 60157
 SONIC FRONTIERS 60157
 SONY 60000
 STS 60018
 SUPERTECH 60625
 SYNERGY 60625
 TAG MCLAREN 60157
 TANDY 60032
 TEAC 60362, 60393,
 60625, 60643
 TECHNICS 60029, 60207,
 60303
 TECHWOOD 60362
 THORENS 60157
 THULE AUDIO 60157
 TOSHIBA 60299, 60481
 TRAXDATA 60626
 UNIVERSUM 60157, 60362,
 60524
 WARDS 60000, 60032,
 60157, 60179
 YAMAHA 60036, 61907
 YBA 60625

CD RECORDER

DENON 70626, 70766
 HHB 70192
 JVC 71294

KENWOOD 70626
 LG 71208
 MARANTZ 70626
 NAD 71208
 PHILIPS 70626
 PIONEER 70192, 71087
 RCA 70420
 SONY 70000
 TDK 71208
 TEAC 70420
 VICTOR 70072, 71294
 YAMAHA 70888, 71292

MD RECORDER

DENON 70873
 KENWOOD 70681
 OPTIMUS 71063
 PIONEER 71063
 SHARP 70861, 71684
 SONY 70490
 TECHNICS 71078
 YAMAHA 70490, 70888,
 71909

TAPE DECK

AIWA 70029, 70197
 AKAI 70189, 70283
 ARCAM 70076
 CARVER 70029
 DENON 70076
 EROICA 70189
 GARRARD 70308, 70309
 GRUNDIG 70029
 HARMAN/KARDON 70029
 INKEL 70070
 JVC 70244, 70273
 KENWOOD 70070, 70205
 MAGNAVOX 70029
 MARANTZ 70029
 MITSUBISHI 70189, 70283
 MYRYAD 70029
 ONKYO 70135, 70282
 OPTIMUS 70027, 70220
 ORION 70308, 70309

PANASONIC 70229
 PHILIPS 70029, 70229
 PIONEER 70027, 70220
 POLK AUDIO 70029
 RADIOLA 70029
 RCA 70027, 70220
 REVOX 70029
 SANSUI 70029
 SHARP 70205, 70231
 SONY 70170, 70243
 TEAC 70283, 70289,
 70308, 70309
 TECHNICS 70229
 THORENS 70029
 VICTOR 70244, 70273
 WARDS 70027, 70029
 YAMAHA 70097, 70205,
 70524

TUNER

ACOUSTIC SOLUTIONS

81467
 AIWA 80158, 80189
 AKAI 80115, 80609
 ANAM 80281, 80609
 ARCAM 80189
 CAIRN 80189
 CAMBRIDGE 80189
 CAMBRIDGE AUDIO 81455, 81647
 CARVER 80189
 DENON 80004, 80273
 DUAL 80004
 GARRARD 80281
 GOLDMUND 80189
 GOLDSTAR 80281
 GOODMAN'S 80609
 GRADIENTE 80281
 GRUNDIG 80189, 80281
 HARMAN/KARDON 80110, 80189

INKEL 80027, 80066
 JBL 80110
 JVC 80074
 KENWOOD 80027, 80645
 LG 80281
 LINN 80189

LOEWE 80189
 MAGNAVOX 80189
 MARANTZ 80189
 MEMOREX 80014
 MICROMEGA 80189
 MUSICAL FIDELITY 80445
 MYRYAD 80189
 NAD 80320, 80609
 NIKKO 80609
 ONKYO 80103, 80119
 PANASONIC 80309, 80518
 PHILIPS 80189
 PIONEER 80014
 POLK AUDIO 80189
 RADIOLA 80189
 RESTEK 80189
 REVOX 80140, 80189
 SANSUI 80189, 80609
 SHERWOOD 80066
 SIEMENS 80609
 SONIC 80281
 SONY 80158
 SOUNDWAVE 80609
 TEAC 80110, 80609
 TECHNICS 80309, 80518,
 81135
 TECHWOOD 80281, 80609
 THORENS 80189
 UNIVERSUM 80189, 80281,
 80609
 VICTOR 80074
 WARDS 80014, 80158,
 80189
 YAMAHA 80293, 81908
 (TUNER ID1) 81916
 (TUNER ID2) 81917
 ZENITH 80281

OTHER AUDIO ACCESSORIES

YAMAHA (iPod) 81981
 YAMAHA (NET/USB) 81982



© 2006 YAMAHA CORPORATION All rights reserved.

YAMAHA ELECTRONICS CORPORATION, USA 6660 ORANGETHORPE AVE., BUENA PARK, CALIF. 90620, U.S.A.
 YAMAHA CANADA MUSIC LTD. 135 MILNER AVE., SCARBOROUGH, ONTARIO M1S 3R1, CANADA
 YAMAHA ELECTRONIK EUROPA G.m.b.H. SIEMENSSTR. 22-34, 25462 RELLINGEN BEI HAMBURG, GERMANY
 YAMAHA ELECTRONICS FRANCE S.A. RUE AMBROISE CROIZAT BP70 CROISSY-BEAUBOURG 77312 MARNE-LA-VALLEE CEDEX02, FRANCE
 YAMAHA ELECTRONICS (UK) LTD. YAMAHA HOUSE, 200 RICKMANSWORTH ROAD WATFORD, HERTS WD18 7GQ, ENGLAND
 YAMAHA SCANDINAVIA A.B. J A WETTERGRENS GATA 1, BOX 30053, 400 43 VÄSTRA FRÖLUNDA, SWEDEN
 YAMAHA MUSIC AUSTRALIA PTY, LTD. 17-33 MARKET ST., SOUTH MELBOURNE, 3205 VIC., AUSTRALIA

YAMAHA CORPORATION
 Printed in Malaysia © WG73970