




MODUS F11

MODUS F01

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 Daten-Liste
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(F11) XG Voice List / XG Voice-Liste / Liste des voix XG / Lista de sonidos XG

GM&XG

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Piano	GrandPiano	0	0	1	Regular	
	GrndPianoKSP	0	1	1	Regular	
	MellowGrPno	0	18	1	Regular	
	PianoStrings	0	40	1	Regular	
	Dream	0	41	1	Regular	
	BrightPiano	0	0	2	Regular	
	BritePnoKSP	0	1	2	Regular	
	ElecGrandPno	0	0	3	Regular	
	ElecGrPnoKSP	0	1	3	Regular	
	DetunedCP80	0	32	3	Regular	
	LayeredCP1	0	40	3	Regular	
	LayeredCP2	0	41	3	Regular	
	Honkytonk	0	0	4	Regular	
	HonkytonkKSP	0	1	4	Regular	
	El.Piano1	0	0	5	Regular	
	El.Piano1KSP	0	1	5	Regular	
	MellowEP1	0	18	5	Regular	
	ChorusEP1	0	32	5	Regular	
	HardEl.Piano	0	40	5	Regular	
	VXfadeEl.P1	0	45	5	Regular	
	60sEl.Piano1	0	64	5	Regular	
	El.Piano2	0	0	6	Regular	
	El.Piano2KSP	0	1	6	Regular	
	ChorusEP2	0	32	6	Regular	
	DXEPHard	0	33	6	Regular	
	DXLegend	0	34	6	Regular	
	DXPhaseEP	0	40	6	Regular	
	DX+AnalogEP	0	41	6	Regular	
	DXKotoEP	0	42	6	Regular	
	VXfadeEl.P2	0	45	6	Regular	
	Harpsichord	0	0	7	Regular	
	Harpsi.KSP	0	1	7	Regular	
	Harpsichord2	0	25	7	Regular	
	Harpsichord3	0	35	7	Regular	
	Clavi.	0	0	8	Regular	
	Clavi.KSP	0	1	8	Regular	
	Clavi.Wah	0	27	8	Regular	
	PulseClavi.	0	64	8	Regular	
	PierceClavi.	0	65	8	Regular	
	ChromaticPerc	Celesta	0	0	9	Regular
		Glockenspiel	0	0	10	Regular
		MusicBox	0	0	11	Regular
		Orgel	0	64	11	Regular
		Vibraphone	0	0	12	Regular
		VibesKSP	0	1	12	Regular
		HardVibes	0	45	12	Regular
		Marimba	0	0	13	Regular
		MarimbaKSP	0	1	13	Regular
SineMarimba		0	64	13	Regular	
Balimba		0	97	13	Regular	
LogDrums		0	98	13	Regular	
Xylophone		0	0	14	Regular	
TubularBells		0	0	15	Regular	
ChurchBells		0	96	15	Regular	
Carillon		0	97	15	Regular	
Dulcimer		0	0	16	Regular	
Dulcimer2		0	35	16	Regular	
Cimbalom		0	96	16	Regular	
Santur		0	97	16	Regular	
Organ	DrawbarOrgan	0	0	17	Regular	
	DetDrawOrgan	0	32	17	Regular	
	60sDrawOrg1	0	33	17	Regular	
	60sDrawOrg2	0	34	17	Regular	
	70sDrawOrg1	0	35	17	Regular	
	DrawbarOrg2	0	36	17	Regular	
	60sDrawOrg3	0	37	17	Regular	
	EvenBarOrg	0	38	17	Regular	
	16+2'2_3Org	0	40	17	Regular	
	OrganBass	0	64	17	Regular	
	70sDrawOrg2	0	65	17	Regular	
	CheezyOrgan	0	66	17	Regular	
	DrawbarOrg3	0	67	17	Regular	
	Perc.Organ	0	0	18	Regular	
	70sPercOrg1	0	24	18	Regular	
	DetPercOrgan	0	32	18	Regular	
	LightOrgan	0	33	18	Regular	
	Perc.Organ2	0	37	18	Regular	
	RockOrgan	0	0	19	Regular	
	RotaryOrgan	0	64	19	Regular	
	SlowRotary	0	65	19	Regular	
	FastRotary	0	66	19	Regular	
	ChurchOrgan	0	0	20	Regular	
	ChurchOrgan3	0	32	20	Regular	

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Organ	ChurchOrgan2	0	35	20	Regular	
	NotreDame	0	40	20	Regular	
	OrganFlute	0	64	20	Regular	
	Trem.OrganFl	0	65	20	Regular	
	ReedOrgan	0	0	21	Regular	
	PuffOrgan	0	40	21	Regular	
	Accordion	0	0	22	Regular	
	AccordIt	0	32	22	Regular	
	Harmonica	0	0	23	Regular	
	Harmonica2	0	32	23	Regular	
	TangoAccord	0	0	24	Regular	
	TangoAccord2	0	64	24	Regular	
	Guitar	NylonGuitar	0	0	25	Regular
		NylonGuitar2	0	16	25	Regular
		NylonGuitar3	0	25	25	Regular
		VelGtrHarmo	0	43	25	Regular
		Ukulele	0	96	25	Regular
		SteelGuitar	0	0	26	Regular
		SteelGuitar2	0	16	26	Regular
		12StrGuitar	0	35	26	Regular
		Nylon&Steel	0	40	26	Regular
		Steel&Body	0	41	26	Regular
Mandolin		0	96	26	Regular	
JazzGuitar		0	0	27	Regular	
MellowGuitar		0	18	27	Regular	
JazzAmp		0	32	27	Regular	
CleanGuitar		0	0	28	Regular	
ChorusGuitar		0	32	28	Regular	
MutedGuitar		0	0	29	Regular	
FunkGuitar1		0	40	29	Regular	
MuteSteelGtr		0	41	29	Regular	
FunkGuitar2		0	43	29	Regular	
JazzMan		0	45	29	Regular	
Overdriven		0	0	30	Regular	
GuitarPinch		0	43	30	Regular	
Distortion		0	0	31	Regular	
FeedbackGtr		0	40	31	Regular	
FeedbackGtr2		0	41	31	Regular	
GtrHarmonics		0	0	32	Regular	
GtrFeedback		0	65	32	Regular	
GtrHarmonic2		0	66	32	Regular	
Bass		AcousticBass	0	0	33	Regular
		JazzRhythm	0	40	33	Regular
		VXUprghtBass	0	45	33	Regular
		FingerBass	0	0	34	Regular
	FingerDark	0	18	34	Regular	
	FlangeBass	0	27	34	Regular	
	Bass&DistEG	0	40	34	Regular	
	FingerSlap	0	43	34	Regular	
	FingerBass2	0	45	34	Regular	
	Mod.Bass	0	65	34	Regular	
	PickBass	0	0	35	Regular	
	MutePickBass	0	28	35	Regular	
	FretlessBass	0	0	36	Regular	
	Fretless2	0	32	36	Regular	
	Fretless3	0	33	36	Regular	
	Fretless4	0	34	36	Regular	
	Syn.Fretless	0	96	36	Regular	
	SmthFretless	0	97	36	Regular	
	SlapBass1	0	0	37	Regular	
	ResonantSlap	0	27	37	Regular	
	PunchThumb	0	32	37	Regular	
	SlapBass2	0	0	38	Regular	
	Velo.Sw.Slap	0	43	38	Regular	
	SynthBass1	0	0	39	Regular	
	SynBass1Dark	0	18	39	Regular	
	FastResoBass	0	20	39	Regular	
	AcidBass	0	24	39	Regular	
	ClaviBass	0	35	39	Regular	
	TechnoBass	0	40	39	Regular	
	Orbiter	0	64	39	Regular	
	SquareBass	0	65	39	Regular	
	RubberBass	0	66	39	Regular	
	Hammer	0	96	39	Regular	
	SynthBass2	0	0	40	Regular	
	MellowSyBass	0	6	40	Regular	
	SequenceBass	0	12	40	Regular	
	ClickSynBass	0	18	40	Regular	
	SynBass2Dark	0	19	40	Regular	
	SmoothSyBass	0	32	40	Regular	
	ModulSyBass	0	40	40	Regular	
DXBass	0	41	40	Regular		
XWireBass	0	64	40	Regular		

GM&XG

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Strings	Violin	0	0	41	Regular	
	SlwAtkViolin	0	8	41	Regular	
	Viola	0	0	42	Regular	
	Cello	0	0	43	Regular	
	Contrabass	0	0	44	Regular	
	Trem.Strings	0	0	45	Regular	
	SlwAtTremStr	0	8	45	Regular	
	SuspenseStr	0	40	45	Regular	
	PizzicatoStr	0	0	46	Regular	
	Orch.Harp	0	0	47	Regular	
	YangChin	0	40	47	Regular	
	Timpani	0	0	48	Regular	
	Ensemble	Strings1	0	0	49	Regular
		StereoStrngs	0	3	49	Regular
SlwAtkStrngs		0	8	49	Regular	
ArcoStrings		0	24	49	Regular	
60'sStrings		0	35	49	Regular	
Orchestra		0	40	49	Regular	
Orchestra2		0	41	49	Regular	
TremOrchestra		0	42	49	Regular	
Velo.Strings		0	45	49	Regular	
Strings2		0	0	50	Regular	
S.SlowStrngs		0	3	50	Regular	
LegatoStrngs		0	8	50	Regular	
WarmStrings		0	40	50	Regular	
Kingdom		0	41	50	Regular	
70'sStrings		0	64	50	Regular	
Strings3		0	65	50	Regular	
SynStrings1		0	0	51	Regular	
ResoStrings		0	27	51	Regular	
SynStrings4		0	64	51	Regular	
SynStrings5		0	65	51	Regular	
SynStrings2		0	0	52	Regular	
ChoirAahs		0	0	53	Regular	
StereoChoir		0	3	53	Regular	
ChoirAahs2		0	16	53	Regular	
MellowChoir		0	32	53	Regular	
ChoirStrings		0	40	53	Regular	
VoiceOohs		0	0	54	Regular	
SynthVoice		0	0	55	Regular	
SynthVoice2		0	40	55	Regular	
Choral		0	41	55	Regular	
AnalogVoice		0	64	55	Regular	
OrchestraHit		0	0	56	Regular	
OrchestrHit2		0	35	56	Regular	
Impact		0	64	56	Regular	
Brass		Trumpet	0	0	57	Regular
		Trumpet2	0	16	57	Regular
		BriteTrumpet	0	17	57	Regular
		WarmTrumpet	0	32	57	Regular
		Trombone	0	0	58	Regular
		Trombone2	0	18	58	Regular
		Tuba	0	0	59	Regular
		Tuba2	0	16	59	Regular
		MutedTrumpet	0	0	60	Regular
	FrenchHorn	0	0	61	Regular	
	Fr.HornSolo	0	6	61	Regular	
	FrenchHorn2	0	32	61	Regular	
	HornOrchestr	0	37	61	Regular	
	BrassSection	0	0	62	Regular	
	Tp&TbSection	0	35	62	Regular	
	BrassSect2	0	40	62	Regular	
	HighBrass	0	41	62	Regular	
	MellowBrass	0	42	62	Regular	
	SynthBrass1	0	0	63	Regular	
	QuackBrass	0	12	63	Regular	
	ResoSynBrass	0	20	63	Regular	
	PolyBrass	0	24	63	Regular	
	SynthBrass3	0	27	63	Regular	
	JumpBrass	0	32	63	Regular	
	AnaVelBrass1	0	45	63	Regular	
	AnalogBrass1	0	64	63	Regular	
	SynthBrass2	0	0	64	Regular	
	SoftBrass	0	18	64	Regular	
	SynthBrass4	0	40	64	Regular	
	ChoirBrass	0	41	64	Regular	
	AnaVelBrass2	0	45	64	Regular	
	AnalogBrass2	0	64	64	Regular	
	Reed	SopranoSax	0	0	65	Regular
		AltoSax	0	0	66	Regular
		SaxSection	0	40	66	Regular
		HyperAltoSax	0	43	66	Regular
		TenorSax	0	0	67	Regular

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Reed	BreathyTenor	0	40	67	Regular	
	SoftTenorSax	0	41	67	Regular	
	TenorSax2	0	64	67	Regular	
	BaritoneSax	0	0	68	Regular	
	Oboe	0	0	69	Regular	
	EnglishHorn	0	0	70	Regular	
	Bassoon	0	0	71	Regular	
	Clarinet	0	0	72	Regular	
	Pipe	Piccolo	0	0	73	Regular
		Flute	0	0	74	Regular
		Recorder	0	0	75	Regular
		PanFlute	0	0	76	Regular
		BlownBottle	0	0	77	Regular
		Shakuhachi	0	0	78	Regular
Whistle		0	0	79	Regular	
Ocarina		0	0	80	Regular	
Synth.Lead		SquareLead	0	0	81	Regular
		SquareLead2	0	6	81	Regular
	LMSquare	0	8	81	Regular	
	Hollow	0	18	81	Regular	
	Shroud	0	19	81	Regular	
	Mellow	0	64	81	Regular	
	SoloSine	0	65	81	Regular	
	SineLead	0	66	81	Regular	
	SawtoothLead	0	0	82	Regular	
	SawtoothLd2	0	6	82	Regular	
	ThickSaw	0	8	82	Regular	
	DynamicSaw	0	18	82	Regular	
	DigitalSaw	0	19	82	Regular	
	BigLead	0	20	82	Regular	
	HeavySynth	0	24	82	Regular	
	WaspySynth	0	25	82	Regular	
	PulseSaw	0	40	82	Regular	
	Dr.Lead	0	41	82	Regular	
	VelocityLead	0	45	82	Regular	
	Seq.Analog	0	96	82	Regular	
	CalliopeLead	0	0	83	Regular	
	PureLead	0	65	83	Regular	
	ChiffLead	0	0	84	Regular	
	Rubby	0	64	84	Regular	
	CharangLead	0	0	85	Regular	
	DistortedLd	0	64	85	Regular	
	WireLead	0	65	85	Regular	
	VoiceLead	0	0	86	Regular	
	SynthAahs	0	24	86	Regular	
	VoxLead	0	64	86	Regular	
	FifthsLead	0	0	87	Regular	
	BigFive	0	35	87	Regular	
	Bass&Lead	0	0	88	Regular	
	Big&Low	0	16	88	Regular	
	Fat&Perky	0	64	88	Regular	
	SoftWhirl	0	65	88	Regular	
	Synth.Pad	NewAgePad	0	0	89	Regular
		Fantasy	0	64	89	Regular
		WarmPad	0	0	90	Regular
		ThickPad	0	16	90	Regular
		SoftPad	0	17	90	Regular
		SinePad	0	18	90	Regular
		HornPad	0	64	90	Regular
RotaryStrngs		0	65	90	Regular	
PolySynthPad		0	0	91	Regular	
PolyPad80		0	64	91	Regular	
ClickPad		0	65	91	Regular	
AnalogPad		0	66	91	Regular	
SquarePad		0	67	91	Regular	
ChoirPad		0	0	92	Regular	
Heaven		0	64	92	Regular	
ltopia		0	66	92	Regular	
CCPad		0	67	92	Regular	
BowedPad		0	0	93	Regular	
Glacier		0	64	93	Regular	
GlassPad		0	65	93	Regular	
MetallicPad		0	0	94	Regular	
TinePad		0	64	94	Regular	
PanPad		0	65	94	Regular	
HaloPad		0	0	95	Regular	
SweepPad		0	0	96	Regular	
Shwimmer		0	20	96	Regular	
Converge		0	27	96	Regular	
PolarPad		0	64	96	Regular	
Celestial		0	66	96	Regular	

GM&XG

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Synth.Effect	Rain	0	0	97	Regular	
	ClaviPad	0	45	97	Regular	
	HarmoRain	0	64	97	Regular	
	AfricanWind	0	65	97	Regular	
	Carib	0	66	97	Regular	
	SoundTrack	0	0	98	Regular	
	Prologue	0	27	98	Regular	
	Ancestral	0	64	98	Regular	
	Crystal	0	0	99	Regular	
	SynthDr.Comp	0	12	99	Regular	
	Popcorn	0	14	99	Regular	
	TinyBells	0	18	99	Regular	
	RoundGlocken	0	35	99	Regular	
	GlockenChime	0	40	99	Regular	
	ClearBells	0	41	99	Regular	
	ChorusBells	0	42	99	Regular	
	SynthMallet	0	64	99	Regular	
	SoftCrystal	0	65	99	Regular	
	LoudGlocken	0	66	99	Regular	
	ChristmasBel	0	67	99	Regular	
	VibeBells	0	68	99	Regular	
	DigitalBells	0	69	99	Regular	
	AirBells	0	70	99	Regular	
	BellHarp	0	71	99	Regular	
	Gamelimba	0	72	99	Regular	
	Atmosphere	0	0	100	Regular	
	WarmAtmos.	0	18	100	Regular	
	HollwRelease	0	19	100	Regular	
	NylonEIPiano	0	40	100	Regular	
	NylonHarp	0	64	100	Regular	
	HarpVox	0	65	100	Regular	
	Atmos.Pad	0	66	100	Regular	
	Planet	0	67	100	Regular	
	Brightness	0	0	101	Regular	
	FantasyBells	0	64	101	Regular	
	Smokey	0	96	101	Regular	
	Goblins	0	0	102	Regular	
	GoblinsSynth	0	64	102	Regular	
	Creeper	0	65	102	Regular	
	RingPad	0	66	102	Regular	
	Ritual	0	67	102	Regular	
	ToHeaven	0	68	102	Regular	
	Night	0	70	102	Regular	
	Gliten	0	71	102	Regular	
	BellChoir	0	96	102	Regular	
	Echoes	0	0	103	Regular	
	Echoes2	0	8	103	Regular	
	EchoPan	0	14	103	Regular	
	EchoBells	0	64	103	Regular	
	BigPan	0	65	103	Regular	
	SynthPiano	0	66	103	Regular	
	Creation	0	67	103	Regular	
	StarDust	0	68	103	Regular	
	Reso&Panning	0	69	103	Regular	
	Sci-Fi	0	0	104	Regular	
	Starz	0	64	104	Regular	
	Ethnic	Sitar	0	0	105	Regular
		DetunedSitar	0	32	105	Regular
		Sitar2	0	35	105	Regular
		Tambra	0	96	105	Regular
		Tamboura	0	97	105	Regular
		Banjo	0	0	106	Regular
		MutedBanjo	0	28	106	Regular
		Rabab	0	96	106	Regular
		Gopichant	0	97	106	Regular
		Oud	0	98	106	Regular
Shamisen		0	0	107	Regular	
Koto		0	0	108	Regular	
Taisho-kin		0	96	108	Regular	
Kanoon		0	97	108	Regular	
Kalimba		0	0	109	Regular	
Bagpipe		0	0	110	Regular	
Fiddle		0	0	111	Regular	
Shanai		0	0	112	Regular	
Shanai2		0	64	112	Regular	
Pungi		0	96	112	Regular	
Hichiriki		0	97	112	Regular	
Percussive		TinkleBell	0	0	113	Regular
		Bonang	0	96	113	Regular
		Altair	0	97	113	Regular
		GamelanGongs	0	98	113	Regular
		StereoGamelan	0	99	113	Regular
		RamaCymbal	0	100	113	Regular

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Percussive	AsianBells	0	101	113	Regular	
	Agogo	0	0	114	Regular	
	SteelDrums	0	0	115	Regular	
	GlassPerc.	0	97	115	Regular	
	ThaiBells	0	98	115	Regular	
	Woodblock	0	0	116	Regular	
	Castanets	0	96	116	Regular	
	TaikoDrum	0	0	117	Regular	
	GranCassa	0	96	117	Regular	
	MelodicTom	0	0	118	Regular	
	MelodicTom2	0	64	118	Regular	
	RealTom	0	65	118	Regular	
	RockTom	0	66	118	Regular	
	SynthDrum	0	0	119	Regular	
	AnalogTom	0	64	119	Regular	
	ElectroPerc.	0	65	119	Regular	
	Rev.Cymbal	0	0	120	Regular	
	Sound Effect	GtrFretNoise	0	0	121	Regular
		BreathNoise	0	0	122	Regular
		Seashore	0	0	123	Regular
		BirdTweet	0	0	124	Regular
		TelephonRing	0	0	125	Regular
		Helicopter	0	0	126	Regular
		Applause	0	0	127	Regular
		Gunshot	0	0	128	Regular
		CuttingNoise	64	0	1	Regular
CuttingNoiz2		64	0	2	Regular	
StringSlap		64	0	4	Regular	
Fl.KeyClick		64	0	17	Regular	
Shower		64	0	33	Regular	
Thunder		64	0	34	Regular	
Wind		64	0	35	Regular	
Stream		64	0	36	Regular	
Bubble		64	0	37	Regular	
Feed		64	0	38	Regular	
Dog		64	0	49	Regular	
Horse		64	0	50	Regular	
BirdTweet2		64	0	51	Regular	
Ghost		64	0	55	Regular	
Maou		64	0	56	Regular	
PhoneCall		64	0	65	Regular	
DoorSqueak		64	0	66	Regular	
DoorSlam		64	0	67	Regular	
ScratchCut		64	0	68	Regular	
ScratchSplit		64	0	69	Regular	
WindChime		64	0	70	Regular	
TelephonRing2		64	0	71	Regular	
CarEngineIgn		64	0	81	Regular	
CarTiresSql		64	0	82	Regular	
CarPassing		64	0	83	Regular	
CarCrash		64	0	84	Regular	
Siren		64	0	85	Regular	
Train		64	0	86	Regular	
JetPlane		64	0	87	Regular	
Starship		64	0	88	Regular	
Burst		64	0	89	Regular	
RollCoaster		64	0	90	Regular	
Submarine		64	0	91	Regular	
Laugh		64	0	97	Regular	
Scream		64	0	98	Regular	
Punch		64	0	99	Regular	
Heartbeat		64	0	100	Regular	
FootSteps		64	0	101	Regular	
MachineGun	64	0	113	Regular		
LaserGun	64	0	114	Regular		
Explosion	64	0	115	Regular		
Firework	64	0	116	Regular		

GM2

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Piano	GrandPiano	121	0	1	Regular	
	GrandPianoW	121	1	1	Regular	
	GrandPianoD	121	2	1	Regular	
	BrightPiano	121	0	2	Regular	
	BrightPianoW	121	1	2	Regular	
	ElecGrandPno	121	0	3	Regular	
	ElecGrandPW	121	1	3	Regular	
	Honkytonk	121	0	4	Regular	
	HonkytonkW	121	1	4	Regular	
	El.Piano1	121	0	5	Regular	
	DetunedEP1	121	1	5	Regular	
	EP1VeloMix	121	2	5	Regular	
	60'sEl.Piano	121	3	5	Regular	
	El.Piano2	121	0	6	Regular	
	DetunedEP2	121	1	6	Regular	
	EP2VeloMix	121	2	6	Regular	
	EPLegend	121	3	6	Regular	
	EPPPhase	121	4	6	Regular	
	Harpischord	121	0	7	Regular	
	Harpsi.OctMx	121	1	7	Regular	
	HarpischordW	121	2	7	Regular	
	Harpsi.KOff	121	3	7	Regular	
	Clavi.	121	0	8	Regular	
	PulseClavi.	121	1	8	Regular	
ChromaticPerc	Celesta	121	0	9	Regular	
	Glockenspiel	121	0	10	Regular	
	MusicBox	121	0	11	Regular	
	Vibraphone	121	0	12	Regular	
	VibraphoneW	121	1	12	Regular	
	Marimba	121	0	13	Regular	
	MarimbaW	121	1	13	Regular	
	Xylophone	121	0	14	Regular	
	TubularBells	121	0	15	Regular	
	ChurchBells	121	1	15	Regular	
	Carillon	121	2	15	Regular	
	Dulcimer	121	0	16	Regular	
	Organ	DrawbarOrgan	121	0	17	Regular
		DetDrawOrgan	121	1	17	Regular
It60'sOrgan		121	2	17	Regular	
DrawbarOrg2		121	3	17	Regular	
Perc.Organ		121	0	18	Regular	
DetPercOrgan		121	1	18	Regular	
Perc.Organ2		121	2	18	Regular	
RockOrgan		121	0	19	Regular	
ChurchOrgan		121	0	20	Regular	
ChrchOrgOctM		121	1	20	Regular	
DetChurchOrg		121	2	20	Regular	
ReedOrgan		121	0	21	Regular	
PuffOrgan		121	1	21	Regular	
Accordion		121	0	22	Regular	
Accordion2		121	1	22	Regular	
Harmonica		121	0	23	Regular	
TangoAccord	121	0	24	Regular		
Guitar	NylonGuitar	121	0	25	Regular	
	Ukulele	121	1	25	Regular	
	NylonGtrKOff	121	2	25	Regular	
	NylonGuitar2	121	3	25	Regular	
	SteelGuitar	121	0	26	Regular	
	12StrGuitar	121	1	26	Regular	
	Mandolin	121	2	26	Regular	
	Steel&Body	121	3	26	Regular	
	JazzGuitar	121	0	27	Regular	
	PedSteelGtr	121	1	27	Regular	
	CleanGuitar	121	0	28	Regular	
	DetCleanGtr	121	1	28	Regular	
	MidToneGtr	121	2	28	Regular	
	MutedGuitar	121	0	29	Regular	
	FunkGuitar	121	1	29	Regular	
	MutedV-SwGtr	121	2	29	Regular	
	JazzMan	121	3	29	Regular	
	Overdriven	121	0	30	Regular	
	GuitarPinch	121	1	30	Regular	
	Distortion	121	0	31	Regular	
FeedbackGtr	121	1	31	Regular		
DstRhythmGtr	121	2	31	Regular		
GtrHarmonics	121	0	32	Regular		
GtrFeedback	121	1	32	Regular		
Bass	AcousticBass	121	0	33	Regular	
	FingerBass	121	0	34	Regular	
	FingerSlap	121	1	34	Regular	
	PickBass	121	0	35	Regular	
	FretlessBass	121	0	36	Regular	
	SlapBass1	121	0	37	Regular	

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Bass	SlapBass2	121	0	38	Regular	
	SynthBass1	121	0	39	Regular	
	WarmSyBass	121	1	39	Regular	
	ResoSynhBass	121	2	39	Regular	
	ClaviBass	121	3	39	Regular	
	Hammer	121	4	39	Regular	
	SynthBass2	121	0	40	Regular	
	AttackBass	121	1	40	Regular	
	RubberBass	121	2	40	Regular	
	AttackPulse	121	3	40	Regular	
	Strings	Violin	121	0	41	Regular
		SlwAtkViolin	121	1	41	Regular
		Viola	121	0	42	Regular
		Cello	121	0	43	Regular
		Contrabass	121	0	44	Regular
		Trem.Strings	121	0	45	Regular
		PizzicatoStr	121	0	46	Regular
		Orch.Harp	121	0	47	Regular
		YangChin	121	1	47	Regular
		Timpani	121	0	48	Regular
Ensemble		Strings1	121	0	49	Regular
	StringsBrass	121	1	49	Regular	
	60'sStrings	121	2	49	Regular	
	Strings2	121	0	50	Regular	
	SynStrings1	121	0	51	Regular	
	SynStrings3	121	1	51	Regular	
	SynStrings2	121	0	52	Regular	
	ChoirAahs	121	0	53	Regular	
	ChoirAahs2	121	1	53	Regular	
	VoiceOohs	121	0	54	Regular	
	Humming	121	1	54	Regular	
	SynthVoice	121	0	55	Regular	
	AnalogVoice	121	1	55	Regular	
	OrchestraHit	121	0	56	Regular	
BassHitPlus	121	1	56	Regular		
6thHit	121	2	56	Regular		
EuroHit	121	3	56	Regular		
Brass	Trumpet	121	0	57	Regular	
	DarkTpSoft	121	1	57	Regular	
	Trombone	121	0	58	Regular	
	Trombone2	121	1	58	Regular	
	BriteTrombon	121	2	58	Regular	
	Tuba	121	0	59	Regular	
	MutedTrumpet	121	0	60	Regular	
	MuteTrumpet2	121	1	60	Regular	
	FrenchHorn	121	0	61	Regular	
	FrenchHorn2	121	1	61	Regular	
	BrassSection	121	0	62	Regular	
	BrassSect2	121	1	62	Regular	
	SynthBrass1	121	0	63	Regular	
	SynthBrass3	121	1	63	Regular	
	AnaSynBrass1	121	2	63	Regular	
	JumpBrass	121	3	63	Regular	
Reed	SynthBrass2	121	0	64	Regular	
	SynthBrass4	121	1	64	Regular	
	AnaSynBrass2	121	2	64	Regular	
	SopranoSax	121	0	65	Regular	
	AltoSax	121	0	66	Regular	
	TenorSax	121	0	67	Regular	
	BaritoneSax	121	0	68	Regular	
	Oboe	121	0	69	Regular	
	EnglishHorn	121	0	70	Regular	
	Bassoon	121	0	71	Regular	
Pipe	Clarinet	121	0	72	Regular	
	Piccolo	121	0	73	Regular	
	Flute	121	0	74	Regular	
	Recorder	121	0	75	Regular	
	PanFlute	121	0	76	Regular	
	BlownBottle	121	0	77	Regular	
	Shakuhachi	121	0	78	Regular	
	Whistle	121	0	79	Regular	
	Ocarina	121	0	80	Regular	
	Synth.Lead	SquareLead	121	0	81	Regular
SquareLead2		121	1	81	Regular	
SineLead		121	2	81	Regular	
SawtoothLead		121	0	82	Regular	
SawtoothLd2		121	1	82	Regular	
SawPulseLead		121	2	82	Regular	
DoublSawLead		121	3	82	Regular	
Seq.Analog		121	4	82	Regular	
CalliopeLead		121	0	83	Regular	
ChiffLead		121	0	84	Regular	
CharangLead		121	0	85	Regular	

GM2

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Synth.Lead	WireLead	121	1	85	Regular	
	VoiceLead	121	0	86	Regular	
	FifthsLead	121	0	87	Regular	
	Bass&Lead	121	0	88	Regular	
	SoftWhirl	121	1	88	Regular	
Synth.Pad	NewAgePad	121	0	89	Regular	
	WarmPad	121	0	90	Regular	
	SinePad	121	1	90	Regular	
	PolySynthPad	121	0	91	Regular	
	ChoirPad	121	0	92	Regular	
	UtopiaPad	121	1	92	Regular	
	BowedPad	121	0	93	Regular	
	MetallicPad	121	0	94	Regular	
	HaloPad	121	0	95	Regular	
	SweepPad	121	0	96	Regular	
	Synth.Effect	Rain	121	0	97	Regular
SoundTrack		121	0	98	Regular	
Crystal		121	0	99	Regular	
SynthMallet		121	1	99	Regular	
Atmosphere		121	0	100	Regular	
Brightness		121	0	101	Regular	
Goblins		121	0	102	Regular	
Echoes		121	0	103	Regular	
EchoBell		121	1	103	Regular	
EchoPan		121	2	103	Regular	
Sci-Fi		121	0	104	Regular	
Ethnic		Sitar	121	0	105	Regular
		Sitar2	121	1	105	Regular
	Banjo	121	0	106	Regular	
	Shamisen	121	0	107	Regular	
	Koto	121	0	108	Regular	
	TaishoKoto	121	1	108	Regular	
	Kalimba	121	0	109	Regular	
	Bagpipe	121	0	110	Regular	
	Fiddle	121	0	111	Regular	
	Shanai	121	0	112	Regular	
Percussive	TinkleBell	121	0	113	Regular	
	Agogo	121	0	114	Regular	
	SteelDrums	121	0	115	Regular	
	Woodblock	121	0	116	Regular	
	Castanets	121	1	116	Regular	
	TaikoDrum	121	0	117	Regular	
	ConcertBD	121	1	117	Regular	
	MelodicTom	121	0	118	Regular	
	MelodicTom2	121	1	118	Regular	
	SynthDrum	121	0	119	Regular	
	RhythmBoxTom	121	1	119	Regular	
	ElectricDrum	121	2	119	Regular	
	Rev.Cymbal	121	0	120	Regular	
	Sound Effect	GtrFretNoise	121	0	121	Regular
		GtrCutNoise	121	1	121	Regular
StringSlap		121	2	121	Regular	
BreathNoise		121	0	122	Regular	
Fl.KeyClick		121	1	122	Regular	
Seashore		121	0	123	Regular	
Rain		121	1	123	Regular	
Thunder		121	2	123	Regular	
Wind		121	3	123	Regular	
Stream		121	4	123	Regular	
Bubble		121	5	123	Regular	
BirdTweet		121	0	124	Regular	
Dog		121	1	124	Regular	
HorseGallop		121	2	124	Regular	
BirdTweet2		121	3	124	Regular	
TelephonRing		121	0	125	Regular	
TelRing2		121	1	125	Regular	
DoorCreaking		121	2	125	Regular	
Door		121	3	125	Regular	
Scratch		121	4	125	Regular	
WindChime		121	5	125	Regular	
Helicopter		121	0	126	Regular	
CarEngine		121	1	126	Regular	
CarStop		121	2	126	Regular	
CarPass		121	3	126	Regular	
CarCrash		121	4	126	Regular	
Siren		121	5	126	Regular	
Train		121	6	126	Regular	
Jetplane		121	7	126	Regular	
Starship		121	8	126	Regular	
BurstNoise		121	9	126	Regular	
Applause		121	0	127	Regular	
Laughing		121	1	127	Regular	
Screaming	121	2	127	Regular		

Category	Voice Name	Voice Number			Voice Type
		MSB	LSB	PRG	
Sound Effect	Punch	121	3	127	Regular
	HeartBeat	121	4	127	Regular
	Footsteps	121	5	127	Regular
	Gunshot	121	0	128	Regular
	MachineGun	121	1	128	Regular
	Lasergun	121	2	128	Regular
	Explosion	121	3	128	Regular
	StandardSet	120	0	1	Drums
	RoomSet	120	0	9	Drums
	PowerSet	120	0	17	Drums
	ElectroSet	120	0	25	Drums
	AnalogSet	120	0	26	Drums
	JazzSet	120	0	33	Drums
	BrushSet	120	0	41	Drums
	OrchestraSet	120	0	49	Drums
	SFXSet	120	0	57	Drums

(F11) Drum/key Assignment List / Liste der Tastenzuordnungen der Schlaginstrumente / Liste d'assignation instrument de batterie/touche du clavier / Lista de asignación de teclas/batería

Bank Select MSB (0-127)				127	127	127	127	127	127	127
Bank Select LSB (0-127)				0	0	0	0	0	0	0
Program Change (0-127)				0	1	8	16	24	25	27
Program Change (1-128)				1	2	9	17	25	26	28
MIDI	Keyboard	Key Off	Alternate	Standard Kit 1	Standard Kit 2	Room Kit	Rock Kit	Electro Kit	Analog Kit	Dance Kit
Note#	Note	Note	(*1)	Group (*2)						
13	C#-1	C#0		3	SURDO MUTE					KICK DANCE 1
14	D-1	D0		3	SURDO OPEN					KICK DANCE 2
15	D#-1	D#0			HI Q					HI Q
16	E-1	E0			WHIP SLAP					WHIP SLAP
17	F-1	F0		4	SCRATCH H					SCRATCH DANCE 1
18	F#-1	F#0		4	SCRATCH L					SCRATCH DANCE 2
19	G-1	G0			FINGER SNAP					FINGER SNAP
20	G#-1	G#0			CLICK NOISE					CLICK NOISE
21	A-1	A0			MTRNM CLICK					DANCE PERC 1
22	A#-1	A#0			MTRNM BELL					REVERS DNC 1
23	B-1	B0			SEQ CLICK L					DANCE PERC 2
24	C0	C1			SEQ CLICK H					HI Q DANCE 1
25	C#0	C#1			BRUSH TAP					SNR ANALOG 3
26	D0	D1	●		BRUSH SWIRL					VINYL NOISE
27	D#0	D#1			BRUSH SLAP					SNR ANALOG 4
28	E0	E1	●		BRSH TP SWRL			REVERS CYMBL	REVERS CYMBL	REVERS CYMBL
29	F0	F1	●		SNARE ROLL					REVERS DNC 2
30	F#0	F#1			CASTANET			HI Q 2	HI Q 2	HI Q 2
31	G0	G1			SNARE SOFT	SNARE SOFT 2		SNARE NOISY	SNR SNP ELCTR	SNR NOISY 4
32	G#0	G#1			STICKS					SNARE TECHNO
33	A0	A1			KICK SOFT			KICK 3	KICK 3	KCK TECHNO Q
34	A#0	A#1			OPEN RIM SHT	RIM H SHORT				RIM GATE
35	B0	B1			KICK TIGHT		KICK 2	KICK GATE	KICK AN SHRT	KCK TECHNO L
36	C1	C2			KICK	KICK SHORT	KICK GATE	KCK GATE HVY	KICK ANALOG	KICK TECHNO
37	C#1	C#2			SIDE STICK	STICK LIGHT				SIDE STCK AN
38	D1	D2			SNARE	SNARE SHORT	SNARE SNAPPY	SNARE ROCK	SNR NOISY 2	SNARE ANALOG
39	D#1	D#2			HAND CLAP					DANCE CLAP
40	E1	E2			SNARE TIGHT	SNARE TITE H	SNR TITE SNP	SN ROCK TITE	SNR NOISY 3	SNR ANALOG2
41	F1	F2			FLOOR TOM L		TOM ROOM 1	TOM ROCK 1	TOM ELECTRO1	TOM ANALOG 1
42	F#1	F#2	1		HI-HAT CLOSE				HH CLOSE AN	HI-HAT CLS 3
43	G1	G2			FLOOR TOM H		TOM ROOM 2	TOM ROCK 2	TOM ELECTRO2	TOM ANALOG 2
44	G#1	G#2	1		HI-HAT PEDAL				HAT CLS AN2	HAT CLS AN 3
45	A1	A2			LOW TOM		TOM ROOM 3	TOM ROCK 3	TOM ELECTRO3	TOM ANALOG 3
46	A#1	A#2	1		HI-HAT OPEN				HATOPEN AN	HI-HAT OPN 3
47	B1	B2			MID TOM L		TOM ROOM 4	TOM ROCK 4	TOM ELECTRO4	TOM ANALOG 4
48	C2	C3			MID TOM H		TOM ROOM 5	TOM ROCK 5	TOM ELECTRO5	TOM ANALOG 5
49	C#2	C#3			CRASH CYMBL1				CRASH ANALOG	CRASH ANALOG
50	D2	D3			HIGH TOM		TOM ROOM 6	TOM ROCK 6	TOM ELECTRO6	TOM ANALOG 6
51	D#2	D#3			RIDE CYMBL 1					RIDE CYMBL 1
52	E2	E3			CHINESE CYM					CHINESE CYM
53	F2	F3			RIDE CYM CUP					RIDE CYM CUP
54	F#2	F#3			TAMBOURINE					TMBL ANALOG
55	G2	G3			SPLASH CYM					SPLASH CYM
56	G#2	G#3			COWBELL				COWBELL ANLG	COWBELL DNC
57	A2	A3			CRASH CYMBL2					CRASH CYMBL2
58	A#2	A#3			VIBRASLAP					VIBRASLAP AN
59	B2	B3			RIDE CYMBL 2					RIDE ANALOG
60	C3	C4			BONGO H					BONGO ANLG H
61	C#3	C#4			BONGO L					BONGO ANLG L
62	D3	D4			CONGA H MUTE				CONGA ANLG H	CONGA ANLG H
63	D#3	D#4			CONGA H OPEN				CONGA ANLG M	CONGA ANLG M
64	E3	E4			CONGA L				CONGA ANLG L	CONGA ANLG L
65	F3	F4			TIMBALE H					TIMBALE H
66	F#3	F#4			TIMBALE L					TIMBALE L
67	G3	G4			AGOGO H					AGOGO H
68	G#3	G#4			AGOGO L					AGOGO L
69	A3	A4			CABASA					CABASA
70	A#3	A#4			MARACAS				MARACAS 2	MARACAS 2
71	B3	B4	●		SAMBA WHSL H					SAMBA WHSL H
72	C4	C5	●		SAMBA WHSL L					SAMBA WHSL L
73	C#4	C#5			GUIRO SHORT					GUIRO SHORT
74	D4	D5	●		GUIRO LONG					GUIRO LONG
75	D#4	D#5			CLAVES				CLAVES 2	CLAVES 2
76	E4	E5			WOOD BLOCK H					DANCE PERC 3
77	F4	F5			WOOD BLOCK L					DANCE PERC 4
78	F#4	F#5			CUICA MUTE			SCRATCH H 2	SCRATCH H 2	DANCE BRTH 1
79	G4	G5			CUICA OPEN			SCRATCH L 2	SCRATCH L 2	DANCE BRTH 2
80	G#4	G#5		2	TRIANGLE MT					TRIANGLE MT
81	A4	A5		2	TRIANGLE OPN					TRIANGLE OPN
82	A#4	A#5			SHAKER					SHAKER
83	B4	B5			JINGLE BELLS					JINGLE BELLS
84	C5	C6			BELL TREE					BELL TREE
85	C#5	(C#6)								
86	D5	(D6)								
87	D#5	(D#6)								
88	E5	(E6)								
89	F5	(F6)								
90	F#5	(F#6)								
91	G5	(G6)								

Same as Standard Kit 1 No Sound

*1 Key Off: Keys marked "●" stop sounding the instant they are released.

*2 Alternate Group: Playing any instrument within a numbered group will immediately stop the sound of any other instrument in the same group of the same number.

(F11) Drum/key Assignment List / Liste der Tastenzuordnungen der Schlaginstrumente / Liste d'assignation instrument de batterie/touche du clavier / Lista de asignación de teclas/batería

Bank Select MSB (0-127)					127	127	127	127	126	126
Bank Select LSB (0-127)					0	0	0	0	0	0
Program Change (0-127)					32	40	48	86	0	1
Program Change (1-128)					33	41	49	87	1	2
MIDI		Keyboard	Key Off	Alternate	Jazz Kit	Brush Kit	Symphony Kit	Live! Studio Kit	SFX Kit 1	SFX Kit 2
Note#	Note	Note	(*1)	(*2)						
13	C#-1	C#0		3						
14	D-1	D0		3						
15	D#-1	D#0								
16	E-1	E0								
17	F-1	F0		4						
18	F#-1	F#0		4						
19	G-1	G0								
20	G#-1	G#0								
21	A-1	A0								
22	A#-1	A#0								
23	B-1	B0								
24	C0	C1								
25	C#0	C#1								
26	D0	D1	●							
27	D#0	D#1								
28	E0	E1	●							
29	F0	F1	●							
30	F#0	F#1								
31	G0	G1			SNARE JAZZ H	BRUSH SLAP 2		SNARE STUDIO L STEREO		
32	G#0	G#1								
33	A0	A1					KICK SOFT 2	KICK AMB H		
34	A#0	A#1				RIM SHT LITE		OPEN RIM SHT		
35	B0	B1					GRAN CASSA	KICK AMB L		
36	C1	C2			KICK JAZZ	KICK JAZZ	GRAN CASSA M	KICK STUDIO STEREO	CUT NOISE	PHONE CALL
37	C#1	C#2			STICK LIGHT	STICK LIGHT	SIDE STICK	SIDE STCK	CUT NOISE2	DOOR SQUEAK
38	D1	D2			SNARE JAZZ L	BRUSH SLAP 3	BAND SNARE	SNARE STUDIO M STEREO		DOOR SLAM
39	D#1	D#2						HAND CLAP	STRING SLAP	SCRATCH CUT
40	E1	E2			SNARE JAZZ M	BRUSH TAP 2	BAND SNARE 2	SNARE STUDIO L STEREO		SCRATCH H 3
41	F1	F2				TOM BRUSH 1				WIND CHIME
42	F#1	F#2		1						TELEPHONE 2
43	G1	G2				TOM BRUSH 2				
44	G#1	G#2		1						
45	A1	A2				TOM BRUSH 3				
46	A#1	A#2		1						
47	B1	B2				TOM BRUSH 4				
48	C2	C3				TOM BRUSH 5				
49	C#2	C#3					HAND CYMBAL			
50	D2	D3				TOM BRUSH 6				
51	D#2	D#3					HND CYM SHRT			
52	E2	E3						FL.KEY CLICK		CAR ENGN
53	F2	F3								CAR SQUEAL
54	F#2	F#3								CAR PASSING
55	G2	G3								CAR CRASH
56	G#2	G#3								SIREN
57	A2	A3					HAND CYMBAL 2			TRAIN
58	A#2	A#3								JET PLANE
59	B2	B3					HND CY2 SHRT			STARSHIP
60	C3	C4								BURST
61	C#3	C#4								COASTER
62	D3	D4								SUBMARINE
63	D#3	D#4								
64	E3	E4								
65	F3	F4								
66	F#3	F#4								
67	G3	G4								
68	G#3	G#4								
69	A3	A4						SHOWER		LAUGH
70	A#3	A#4						THUNDER		SCREAM
71	B3	B4	●					WIND		PUNCH
72	C4	C5	●					STREAM		HEARTBEAT
73	C#4	C#5						BUBBLE		FOOTSTEPS
74	D4	D5	●					FEED		
75	D#4	D#5								
76	E4	E5								
77	F4	F5								
78	F#4	F#5								
79	G4	G5								
80	G#4	G#5		2						
81	A4	A5		2						
82	A#4	A#5								
83	B4	B5								
84	C5	C6						DOG		MACHINE GUN
85	C#5	(C#6)						HORSE		LASER GUN
86	D5	(D6)						BIRD TWEET 2		EXPLOSION
87	D#5	(D#6)								FIREWORK
88	E5	(E6)								
89	F5	(F6)								
90	F#5	(F#6)						GHOST		
91	G5	(G6)						MAOU		

Same as Standard Kit 1 No Sound

*1 Key Off: Keys marked "●" stop sounding the instant they are released.

*2 Alternate Group: Playing any instrument within a numbered group will immediately stop the sound of any other instrument in the same group of the same number.

(F11) MIDI Data Format / MIDI-Datenformat / Format des données MIDI / Formato de datos MIDI

Many MIDI messages listed in the MIDI Data Format are expressed in decimal numbers, binary numbers and hexadecimal numbers. Hexadecimal numbers may include the letter "H" as a suffix. Also, "n" can freely be defined as any whole number. To enter data/values, refer to the table below.

Decimal	Hexadecimal	Binary
0	00	0000 0000
1	01	0000 0001
2	02	0000 0010
3	03	0000 0011
4	04	0000 0100
5	05	0000 0101
6	06	0000 0110
7	07	0000 0111
8	08	0000 1000
9	09	0000 1001
10	0A	0000 1010
11	0B	0000 1011
12	0C	0000 1100
13	0D	0000 1101
14	0E	0000 1110
15	0F	0000 1111
16	10	0001 0000
17	11	0001 0001
18	12	0001 0010
19	13	0001 0011
20	14	0001 0100
21	15	0001 0101
22	16	0001 0110
23	17	0001 0111
24	18	0001 1000
25	19	0001 1001
26	1A	0001 1010
27	1B	0001 1011
28	1C	0001 1100
29	1D	0001 1101
30	1E	0001 1110
31	1F	0001 1111

Decimal	Hexadecimal	Binary
32	20	0010 0000
33	21	0010 0001
34	22	0010 0010
35	23	0010 0011
36	24	0010 0100
37	25	0010 0101
38	26	0010 0110
39	27	0010 0111
40	28	0010 1000
41	29	0010 1001
42	2A	0010 1010
43	2B	0010 1011
44	2C	0010 1100
45	2D	0010 1101
46	2E	0010 1110
47	2F	0010 1111
48	30	0011 0000
49	31	0011 0001
50	32	0011 0010
51	33	0011 0011
52	34	0011 0100
53	35	0011 0101
54	36	0011 0110
55	37	0011 0111
56	38	0011 1000
57	39	0011 1001
58	3A	0011 1010
59	3B	0011 1011
60	3C	0011 1100
61	3D	0011 1101
62	3E	0011 1110
63	3F	0011 1111

Decimal	Hexadecimal	Binary
64	40	0100 0000
65	41	0100 0001
66	42	0100 0010
67	43	0100 0011
68	44	0100 0100
69	45	0100 0101
70	46	0100 0110
71	47	0100 0111
72	48	0100 1000
73	49	0100 1001
74	4A	0100 1010
75	4B	0100 1011
76	4C	0100 1100
77	4D	0100 1101
78	4E	0100 1110
79	4F	0100 1111
80	50	0101 0000
81	51	0101 0001
82	52	0101 0010
83	53	0101 0011
84	54	0101 0100
85	55	0101 0101
86	56	0101 0110
87	57	0101 0111
88	58	0101 1000
89	59	0101 1001
90	5A	0101 1010
91	5B	0101 1011
92	5C	0101 1100
93	5D	0101 1101
94	5E	0101 1110
95	5F	0101 1111

Decimal	Hexadecimal	Binary
96	60	0110 0000
97	61	0110 0001
98	62	0110 0010
99	63	0110 0011
100	64	0110 0100
101	65	0110 0101
102	66	0110 0110
103	67	0110 0111
104	68	0110 1000
105	69	0110 1001
106	6A	0110 1010
107	6B	0110 1011
108	6C	0110 1100
109	6D	0110 1101
110	6E	0110 1110
111	6F	0110 1111
112	70	0111 0000
113	71	0111 0001
114	72	0111 0010
115	73	0111 0011
116	74	0111 0100
117	75	0111 0101
118	76	0111 0110
119	77	0111 0111
120	78	0111 1000
121	79	0111 1001
122	7A	0111 1010
123	7B	0111 1011
124	7C	0111 1100
125	7D	0111 1101
126	7E	0111 1110
127	7F	0111 1111

- Except the table above, for example 144-159 (decimal)/9nH/1001 0000-1001 1111 (binary) denotes the Note On Message for each channel (1-16). 176-191/BnH/1011 0000-1011 1111 denotes the Control Change Message for each channel (1-16). 192-207/CnH/ 1100 0000-1100 1111 denotes the Program Change Message for each channel (1-16). 240/FOH/1111 0000 denotes the start of a System Exclusive Message. 247/F7H/1111 0111 denotes the end of a System Exclusive Message.
- aaH (hexadecimal)/0aaaaaa (binary) denotes the data address. The address contains High, Mid, and Low.
- bbH/Obbbbbb denotes the byte count.
- ccH/Occcccc denotes the check sum.
- ddH/Oddddd denotes the data/value.

Program Change

If you assign Program Change numbers using numbers 0 through 127, subtract one (1) from a Program change number (P.C. #) listed above. For example, if you wish to change to a Program with the P.C. #1, specify number 0. When program change reception is turned OFF, no program change data is transmitted or received. Also, Bank MSB/LSB is not transmitted or received.

Voice Name	MSB	LSB	P.C.# (1-128)
G. PIANO 1	0	122	1
VARIATION	0	123	1
G. PIANO 2	0	112	1
VARIATION	0	112	2
E.PIANO 1	0	122	6
VARIATION	0	122	89
E.PIANO 2	0	122	5
VARIATION	0	123	5
HARPSI.	0	122	7
VARIATION	0	123	7

Voice Name	MSB	LSB	P.C.# (1-128)
ORGAN 1	0	123	20
VARIATION	0	122	20
ORGAN 2	0	122	17
VARIATION	0	123	17
STRINGS	0	122	49
VARIATION	0	125	50
VIB./GTR.	0	122	12
VARIATION	0	122	25
BASS	0	122	33
VARIATION	0	122	34

P.C.#=Program Change number

MIDI CHANNEL MESSAGE (1)

MIDI Events	Status byte	1st Data byte			2nd Data byte			Voice	[MIDI]			[Internal Sequencer]	
		Status	Data (HEX)	Parameter	Data (HEX)	Parameter	MIDI Reception		MIDI Transmission		PLAY	REC	
									Song	Voice1 (Right)/Voice2/Left			Voice1 (Right)/Voice2/Left
Key Off [GM1] [GM2]	8nH (n:Channel Number)	kk		Key no. (0-127)	vv	Velocity (0-127)	0	0	0	X	0	X	
Key On [GM1] [GM2]	9nH (n:Channel Number)	kk		Key no. (0-127)	vv	Key On :vv=1-127 Key Off :vv=0	0	0	0	●	0	0	
Control Change	BnH	0 (00H)		Bank Select MSB [GM2]	0 (00H) 8 (08H) 8 (08H) 64 (40H) 118 (76H) 119 (77H) 120 (78H) 121 (79H) 126 (7EH) 127 (7FH)	Normal Mega voice SA voice SFX voice GS Rhythm GS Normal GM2 Rhythm GM2 Normal SFX kit Drum kit	0	0	0	●	0	0	
		1 (01H)		Modulation [GM1] [GM2]	0-127 (00H...7FH)	Data	0	0	0	X	0	X	
		5 (05H)		Portamento Time [GM2]	0-127 (00H...7FH)	Data	0	0	0	X	0	X	
		6 (06H)		Data Entry MSB [GM2]	0-127 (00H...7FH)	Data	0	0	0	0	0	X	
		7 (07H)		Main Volume [GM1] [GM2]	0-127 (00H...7FH)	Data	0	0	0	●	0	0	
		10 (0AH)		Panpot [GM1] [GM2]	0-127 (00H...7FH)	L64...C...R63	0	0	0	0	0	X	
		11 (0BH)		Expression [GM1] [GM2]	0-127 (00H...7FH)	Data	0	0	0	X	0	X	
		32 (20H)		Bank Select LSB [GM2]	0-127 (00H...7FH)	Data	0	0	0	●	0	0	
		38 (26H)		Data Entry LSB [GM2]	0-127 (00H...7FH)	Data	0	0	0	0	0	X	
		64 (40H)		Sustain (Damper) [GM1] [GM2]	0-127 (00H...7FH)	Data	0	0	0	●	0	0	
		65 (41H)		Portamento [GM2]	0-127 (00H...7FH)	0...63, 64...127 (OFF, ON)	0 (Except Natural Piano)	0	0	0	X	0	X
		66 (42H)		Sostenuto [GM2]	0-127 (00H...7FH)	0...63, 64...127 (OFF, ON)	0	0	0	● (Except Left)	0	0	
		67 (43H)		Soft Pedal [GM2]	0-127 (00H...7FH)	0...63, 64...127 (OFF, ON)	0	0	0	● (Except Left)	0	0	
		71 (47H)		Harmonic Content [GM2]	0-127 (00H...7FH)	-64...0...+63	0	0	0	0	0	X	
		72 (48H)		Release Time [GM2]	0-127 (00H...7FH)	-64...0...+63	0	0	0	X	0	X	
		73 (49H)		Attack Time [GM2]	0-127 (00H...7FH)	-64...0...+63	0	0	0	X	0	X	
		74 (4AH)		Brightness [GM2]	0-127 (00H...7FH)	-64...0...+63	0	0	0	0	0	X	
		75 (4BH)		Decay Time [GM2]	0-127 (00H...7FH)	-64...0...+63	0	0	0	X	0	X	
		76 (4CH)		Vibrato Rate [GM2]	0-127 (00H...7FH)	-64...0...+63	0	0	0	X	0	X	
		77 (4DH)		Vibrato Depth [GM2]	0-127 (00H...7FH)	-64...0...+63	0	0	0	X	0	X	
		78 (4EH)		Vibrato Delay [GM2]	0-127 (00H...7FH)	-64...0...+63	0	0	0	X	0	X	
		84 (54H)		Portamento Control	0-127 (00H...7FH)	Key no. (0-127)	0	0	0	X	0	X	
		91 (5BH)		Effect1 Depth (Reverb Send Level) [GM2]	0-127 (00H...7FH)	Data	0	0	0	●	0	0	
		93 (5DH)		Effect3 Depth (Chorus Send Level) [GM2]	0-127 (00H...7FH)	Data	0	0	0	0	0	X	
		94 (5EH)		Effect4 Depth (Variation Send Level)	0-127 (00H...7FH)	Data	0	0	0	X	0	X	
		96 (60H)		RPN Increment	--	The data byte is ignored.	0	0	0	X	0	X	
		97 (61H)		RPN Decrement	--	The data byte is ignored.	0	0	0	X	0	X	
		98 (62H)		NRPN LSB	0-127 (00H...7FH)	Data	0	0	0	X	0	X	
		99 (63H)		NRPN MSB	0-127 (00H...7FH)	Data	0	0	0	X	0	X	
		100 (64H)		RPN LSB [GM2]	0-127 (00H...7FH)	Data	0	0	0	0	0	X	
		101 (65H)		RPN MSB [GM2]	0-127 (00H...7FH)	Data	0	0	0	X	0	X	
Mode Message	BnH (n:Channel Number)	120 (78H)		All Sound Off [GM2]	0 (00H)	Data	0	0	0	X	0	X	
		121 (79H)		Reset All Controllers [GM1] [GM2]	0 (00H)	Data	0	0	X	X	0	X	
		122 (7AH)		Local Control	0 127 (00H) (7FH)	OFF ON	-	0	0	X	X	X	
		123 (7BH)		All Note Off [GM1] [GM2]	0 (00H)	Data	0	0	0	X	0	X	
		124 (7CH)		Omni Off [GM2]	0 (00H)	Data	0	O*1	X	X	0	X	
		125 (7DH)		Omni On [GM2]	0 (00H)	Data	0	O*2	X	X	0	X	
		126 (7EH)		Mono [GM2]	0-16 (00H...10H)	Data	0	0	X	X	0	X	
		127 (7FH)		Poly [GM2]	0 (00H)	Data	0	0	X	X	0	X	
Program Change [GM1] [GM2]	CnH (n:Channel Number)	pp (00H...7FH)		Voice Number (0-127)	--	--	0	0	0	●	0	0	
Channel After Touch [GM1] [GM2]	DnH (n:Channel Number)	vv (00H...7FH)		Data	--	--	0	0	0	X	0	X	
Polyphonic After Touch	AnH (n:Channel Number)	kk (00H...7FH)		Key no. (0-127)	vv (00H...7FH)	Data	0	0	X	X	0	X	
Pitch Bend Change [GM1] [GM2]	EnH (n:Channel Number)	cc (00H...7FH)		LSB	dd (00H...7FH)	MSB	0	0	0	X	0	X	
Realtime Message	F8H MIDI Clock	--		--	--	--	--	X	0	--	--	--	
	FAH Start	--		--	--	--	--	X	0	--	--	--	
	FBH Continue	--		--	--	--	--	X	X	--	--	--	
	FCH Stop	--		--	--	--	--	X	0	--	--	--	
	FEH Active Sense [GM2]	--		--	--	--	--	0	0	--	--	--	
	FFH System Reset	--		--	--	--	--	X	X	--	--	--	

●: Transmitted via panel operations and keyboard/controller performances.

*1: Same operation as when receiving All Note Off.

*2: Same operation as when receiving All Note Off. OMNI ON is not enabled.

[GM1] ... GM Required Parameter
[GM2] ... GM Level2 Required Parameter

XG PARAMETER CHANGE TABLE

MIDI Parameter Change table (XG SYSTEM)

Address (H)			Size (H)	Data (H)	Parameter	Description	XG Default (H)	Voice
00	00	01 02 03	4	00-0F 00-0F 00-0F 00-0F	MASTER TUNE	-102.4...0...+102.3 [cent] 1st bit3-0→bit15-12 2nd bit3-0→bit11-8 3rd bit3-0→bit7-4 4th bit3-0→bit3-0	* Panel setting value	0
		04	1	00-7F	MASTER VOLUME	0...127	7F	0
		05	1	00-7F	MASTER ATTENUATOR	0...127	00	X
		06	1	28-58	TRANSPOSE	-24...0...+24 [semitones]	40	0
		7D	1	N	DRUM SETUP RESET	N:Drum setup number	-	0 (Drum only)
		7E	1	00	XG SYSTEM ON	00=XG system ON	-	0
		7F	1	00	ALL PARAMETER RESET	00=ON	-	0

TOTAL SIZE 07

● Transmitted via panel operations

[MIDI]

MIDI Reception			MIDI Transmission
Song	Voice1(Right)/Voice2/Left	Voice1(Right)/Voice2/Left	Voice1(Right)/Voice2/Left
0	0	0	●
O (Available for song parts)			X
X	X	X	X
O (Available for song parts)			X
O (Available for song parts)			X
O (Available for song parts)			X
O (Available for song parts)			X

[Internal Sequencer]

PLAY	REC
PLAY	Voice1(Right)/Voice2/Left
0	X
0	X
X	X
0	X
0	X
0	0
0	X

MIDI Parameter Change table (SYSTEM INFORMATION)

Address (H)			Size (H)	Data (H)	Parameter	Description	Voice
01	00	00 0D 0E 0F	E	20-7F 20-7F	Model Name 1 Model Name 14 NOT USED NOT USED	32...127(ASCII CHARACTER) 32...127(ASCII CHARACTER)	-

TOTAL SIZE 10

Transmitted in response to Dump Request. Not received.

[MIDI]

MIDI Reception			MIDI Transmission
Song	Voice1(Right)/Voice2/Left	Voice1(Right)/Voice2/Left	Voice1(Right)/Voice2/Left
-	-	0	0 (Available only when receiving requests via MIDI)

[Internal Sequencer]

PLAY	REC
PLAY	Voice1(Right)/Voice2/Left
-	-

MIDI Parameter Change table (EFFECT1)

Address (H)			Size (H)	Data (H)	Parameter	Description	XG Default (H)	Voice
02	01	00	2	00-7F 00-7F	REVERB TYPE MSB REVERB TYPE LSB		01(=HALL1) 00	0
		02	1	00-7F	REVERB PARAMETER 1		Depends on Reverb Type	0
		03	1	00-7F	REVERB PARAMETER 2		Depends on Reverb Type	0
		04	1	00-7F	REVERB PARAMETER 3		Depends on Reverb Type	0
		05	1	00-7F	REVERB PARAMETER 4		Depends on Reverb Type	0
		06	1	00-7F	REVERB PARAMETER 5		Depends on Reverb Type	0
		07	1	00-7F	REVERB PARAMETER 6		Depends on Reverb Type	0
		08	1	00-7F	REVERB PARAMETER 7		Depends on Reverb Type	0
		09	1	00-7F	REVERB PARAMETER 8		Depends on Reverb Type	0
		0A	1	00-7F	REVERB PARAMETER 9		Depends on Reverb Type	0
		0B	1	00-7F	REVERB PARAMETER 10		Depends on Reverb Type	0
		0C	1	00-7F	REVERB RETURN	→dB...0dB...+6dB (0...64...127)	40	0
		0D	1	01-7F	REVERB PAN	L63...C...R63	40	0

TOTAL SIZE 0E

[MIDI]

MIDI Reception			MIDI Transmission
Song	Voice1(Right)/Voice2/Left	Voice1(Right)/Voice2/Left	Voice1(Right)/Voice2/Left
0	0	0	0
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X

[Internal Sequencer]

PLAY	REC
PLAY	Voice1(Right)/Voice2/Left
0	0
0	X
0	X
0	X
0	X
0	X
0	X
0	X
0	X
0	X
0	X
0	X
0	X
0	X

02	01	10	1	00-7F	REVERB PARAMETER 11		Depends on Reverb Type	0
		11	1	00-7F	REVERB PARAMETER 12		Depends on Reverb Type	0
		12	1	00-7F	REVERB PARAMETER 13		Depends on Reverb Type	0
		13	1	00-7F	REVERB PARAMETER 14		Depends on Reverb Type	0
		14	1	00-7F	REVERB PARAMETER 15		Depends on Reverb Type	0
		15	1	00-7F	REVERB PARAMETER 16		Depends on Reverb Type	0

TOTAL SIZE 06

0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X

0	X
0	X
0	X
0	X
0	X
0	X

02	01	20	2	00-7F 00-7F	CHORUS TYPE MSB CHORUS TYPE LSB		41(=CHORUS1) 00	0
		22	1	00-7F	CHORUS PARAMETER 1		Depends on Chorus Type	0
		23	1	00-7F	CHORUS PARAMETER 2		Depends on Chorus Type	0
		24	1	00-7F	CHORUS PARAMETER 3		Depends on Chorus Type	0
		25	1	00-7F	CHORUS PARAMETER 4		Depends on Chorus Type	0
		26	1	00-7F	CHORUS PARAMETER 5		Depends on Chorus Type	0
		27	1	00-7F	CHORUS PARAMETER 6		Depends on Chorus Type	0
		28	1	00-7F	CHORUS PARAMETER 7		Depends on Chorus Type	0
		29	1	00-7F	CHORUS PARAMETER 8		Depends on Chorus Type	0
		2A	1	00-7F	CHORUS PARAMETER 9		Depends on Chorus Type	0
		2B	1	00-7F	CHORUS PARAMETER 10		Depends on Chorus Type	0
		2C	1	00-7F	CHORUS RETURN	→dB...0dB...+6dB(0...64...127)	40	0
		2D	1	01-7F	CHORUS PAN	L63...C...R63	40	0
		2E	1	00-7F	SEND CHORUS TO REVERB	→dB...0dB...+6dB(0...64...127)	00	0

TOTAL SIZE 0F

0	0	0	0
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X

0	0
0	X
0	X
0	X
0	X
0	X
0	X
0	X
0	X
0	X
0	X
0	X
0	X

02	01	30	1	00-7F	CHORUS PARAMETER 11		Depends on Chorus Type	0
		31	1	00-7F	CHORUS PARAMETER 12		Depends on Chorus Type	0
		32	1	00-7F	CHORUS PARAMETER 13		Depends on Chorus Type	0
		33	1	00-7F	CHORUS PARAMETER 14		Depends on Chorus Type	0
		34	1	00-7F	CHORUS PARAMETER 15		Depends on Chorus Type	0
		35	1	00-7F	CHORUS PARAMETER 16		Depends on Chorus Type	0

TOTAL SIZE 06

0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X
0	0	0	X

0	X
0	X
0	X
0	X
0	X
0	X

Address (H)	Size (H)	Data (H)	Parameter	Description	XG Default (H)	Voice	[MIDI]			[Internal Sequencer]		
							MIDI Reception	MIDI Transmission		PLAY	REC	
							Song	Voice1 (Right)/Voice2/Left	Voice1 (Right)/Voice2/Left	PLAY	Voice1(Right)/Voice2/Left	
02	01	40	2	00-7F 00-7F	VARIATION TYPE MSB VARIATION TYPE LSB	05(=DELAY L,C,R) 00	0	0	0	X	0	0
		42	2	00-7F 00-7F	VARIATION PARAMETER 1 MSB VARIATION PARAMETER 1 LSB	Depends on Variation Type	0	0	0	X	0	X
		44		00-7F 00-7F	VARIATION PARAMETER 2 MSVARIATION PARAMETER 2 LSB	Depends on Variation Type	0	0	0	X	0	X
		46	2	00-7 00-7F	VARIATION PARAMETER 3 MSVARIATION PARAMETER 3 LSB	Depends on Variation Type	0	0	0	X	0	X
		48	2	00-7F 00-7F	VARIATION PARAMETER 4 MSB VARIATION PARAMETER 4 LSB	Depends on Variation Type	0	0	0	X	0	X
		4A	2	00-7F 00-7F	VARIATION PARAMETER 5 MSB VARIATION PARAMETER 5 LSB	Depends on Variation Type	0	0	0	X	0	X
		4C	2	00-7F 00-7F	VARIATION PARAMETER 6 MSB VARIATION PARAMETER 6 LSB	Depends on Variation Type	0	0	0	X	0	X
		4E	2	00-7F 00-7F	VARIATION PARAMETER 7 MSB VARIATION PARAMETER 7 LSB	Depends on Variation Type	0	0	0	X	0	X
		50	2	00-7F 00-7F	VARIATION PARAMETER 8 MSB VARIATION PARAMETER 8 LSB	Depends on Variation Type	0	0	0	X	0	X
		52	2	00-7F 00-7F	VARIATION PARAMETER 9 MSB VARIATION PARAMETER 9 LSB	Depends on Variation Type	0	0	0	X	0	X
		54	2	00-7F 00-7F	VARIATION PARAMETER 10 MSB VARIATION PARAMETER 10 LSB	Depends on Variation Type	0	0	0	X	0	X
		56	1	00-7F	VARIATION RETURN	→dB...0dB...+6dB (0...64...127)	40	0	0	X	0	X
		57	1	01-7F	VARIATION PAN	L63...C...R63	40	0	0	X	0	X
		58	1	00-7F	SEND VARIATION TO REVERB	→dB...0dB...+6dB (0...64...127)	00	0	0	X	0	X
		59	1	00-7F	SEND VARIATION TO CHORUS	→dB...0dB...+6dB (0...64...127)	00	0	0	X	0	X
		5A	1	00-01	VARIATION CONNECTION	INSERTION, SYSTEM	00	0	0	X	0	X
		5B	1	00-7F	VARIATION PART NUMBER	Reception: Part1...16 (0...15) Transmission: Part1...16 (0...15) AD (64) OFF (127)	7F	0	0	X	0	X
		5C	1	00-7F	MW VARIATION CONTROL DEPTH	-64...0...+63	40	0	0	X	0	X
		5D	1	00-7F	BEND VARIATION CONTROL DEPTH	-64...0...+63	40	0	0	X	0	X
		5E	1	00-7F	CAT VARIATION CONTROL DEPTH	-64...0...+63	40	0	0	X	0	X
		5F	1	00-7F	AC1 VARIATION CONTROL DEPTH	-64...0...+63	40	0	0	X	0	X
		60	1	00-7F	AC2 VARIATION CONTROL DEPTH	-64...0...+63	40	0	0	X	0	X
TOTAL SIZE		21										

02	01	70	1	00-7F	VARIATION PARAMETER 11	Depends on Variation Type	0	0	0	X	0	X
		71	1	00-7F	VARIATION PARAMETER 12	Depends on Variation Type	0	0	0	X	0	X
		72	1	00-7F	VARIATION PARAMETER 13	Depends on Variation Type	0	0	0	X	0	X
		73	1	00-7F	VARIATION PARAMETER 14	Depends on Variation Type	0	0	0	X	0	X
		74	1	00-7F	VARIATION PARAMETER 15	Depends on Variation Type	0	0	0	X	0	X
		75	1	00-7F	VARIATION PARAMETER 16	Depends on Variation Type	0	0	0	X	0	X
TOTAL SIZE		06										

MIDI Parameter Change table (MULTI EQ)

Address (H)	Size (H)	Data (H)	Parameter	Description		Voice	[MIDI]			[Internal Sequencer]			
							MIDI Reception	MIDI Transmission		PLAY	REC		
							Song	Voice1 (Right)/Voice2/Left	Voice1 (Right)/Voice2/Left	PLAY	Voice1(Right)/Voice2/Left		
02	40	00	1	00-04	EQ TYPE	flat, jazz, pops, rock, classic	* The MULTI EQ Parameter cannot be reset to its factory setting with XG SYSTEM ON.	0	0	0	X	X	X
		01	1	34-4C	EQ GAIN1	-12...0...+12[dB]		0	0	0	X	X	X
		02	1	04-28	EQ FREQUENCY1	32...2.0k[Hz]		0	0	0	X	X	X
		03	1	01-78	EQ Q1	0.1...12.0		0	0	0	X	X	X
		04	1	00-01	EQ SHAPE1	shelving, peaking		0	0	0	X	X	X
		05	1	34-4C	EQ GAIN2	-12...0...+12[dB]		0	0	0	X	X	X
		06	1	0E-36	EQ FREQUENCY2	100...10.0k[Hz]		0	0	0	X	X	X
		07	1	01-78	EQ Q2	0.1...12.0		0	0	0	X	X	X
		08	1		NOT USED			-	-	-	-	-	-
		09	1	34-4C	EQ GAIN3	-12...0...+12[dB]		0	0	0	X	X	X
		0A	1	0E-36	EQ FREQUENCY3	100...10.0k[Hz]		0	0	0	X	X	X
		0B	1	01-78	EQ Q3	0.1...12.0		0	0	0	X	X	X
		0C	1		NOT USED			-	-	-	-	-	-
		0D	1	34-4C	EQ GAIN4	-12...0...+12[dB]		0	0	0	X	X	X
		0E	1	0E-36	EQ FREQUENCY4	100...10.0k[Hz]		0	0	0	X	X	X
		0F	1	01-78	EQ Q4	0.1...12.0		0	0	0	X	X	X
		10	1		NOT USED			-	-	-	-	-	-
		11	1	34-4C	EQ GAIN5	-12...0...+12[dB]		0	0	0	X	X	X
		12	1	1C-3A	EQ FREQUENCY5	0.5k...16.0k[Hz]		0	0	0	X	X	X
		13	1	01-78	EQ Q5	0.1...12.0		0	0	0	X	X	X
		14	1	00-01	EQ SHAPES	shelving, peaking		0	0	0	X	X	X
TOTAL SIZE		15											

MIDI Parameter Change table (EFFECT2)

Address (H)	Size (H)	Data (H)	Parameter	Description	Voice	[MIDI]			[Internal Sequencer]	
						MIDI Reception	MIDI Transmission		PLAY	REC
						Song	Voice1 (Right)/Voice2/Left	Voice1 (Right)/Voice2/Left	PLAY	Voice1(Right)/Voice2/Left
03	n	00	00-7F	INSERTION EFFECT TYPE MSB	* The EFFECT 2 Parameter cannot be reset to its factory setting with XG SYSTEM ON.	0	0	0	0	0
		02	00-7F	INSERTION EFFECT TYPE LSB		0	0	0	0	X
		03	00-7F	INSERTION EFFECT PARAMETER 1		0	0	0	0	0
		04	00-7F	INSERTION EFFECT PARAMETER 2		0	0	0	0	X
		05	00-7F	INSERTION EFFECT PARAMETER 3		0	0	0	0	X
		06	00-7F	INSERTION EFFECT PARAMETER 4		0	0	0	X	X
		07	00-7F	INSERTION EFFECT PARAMETER 5		0	0	0	X	X
		08	00-7F	INSERTION EFFECT PARAMETER 6		0	0	0	X	X
		09	00-7F	INSERTION EFFECT PARAMETER 7		0	0	0	X	X
		0A	00-7F	INSERTION EFFECT PARAMETER 8		0	0	0	X	X
		0B	00-7F	INSERTION EFFECT PARAMETER 9		0	0	0	X	X
		0C	00-7F	INSERTION EFFECT PARAMETER 10	0	0	0	0	0	
		0D	00-7F	INSERTION EFFECT PART NUMBER	Reception: Part1...16 (0...15) Transmission: Part1...16 (0...15) AD (64) OFF (127)	0	0	0	0	X
		0E	00-7F	MW INSERTION CONTROL DEPTH	-64...0...+63	0	0	X	0	X
		0F	00-7F	BEND INSERTION CONTROL DEPTH	-64...0...+63	0	0	X	0	X
		10	00-7F	CAT INSERTION CONTROL DEPTH	-64...0...+63	0	0	X	0	X
		11	00-7F	AC1 INSERTION CONTROL DEPTH	-64...0...+63	0	0	X	0	X
		11	00-7F	AC2 INSERTION CONTROL DEPTH	-64...0...+63	0	0	X	0	X
TOTAL SIZE		12								

		20	00-7F	INSERTION EFFECT PARAMETER 11		0	0	X	0	X
		21	00-7F	INSERTION EFFECT PARAMETER 12		0	0	X	0	X
		22	00-7F	INSERTION EFFECT PARAMETER 13		0	0	X	0	X
		23	00-7F	INSERTION EFFECT PARAMETER 14		0	0	X	0	X
		24	00-7F	INSERTION EFFECT PARAMETER 15		0	0	X	0	X
		25	00-7F	INSERTION EFFECT PARAMETER 16		0	0	X	0	X
TOTAL SIZE		6								

		30	00-7F	INSERTION EFFECT PARAMETER 1 MSB		0	0	X	0	X
			00-7F	INSERTION EFFECT PARAMETER 1 LSB		0	0	X	0	X
		32	00-7F	INSERTION EFFECT PARAMETER 2 MSB		0	0	X	0	X
			00-7F	INSERTION EFFECT PARAMETER 2 LSB		0	0	X	0	X
		34	00-7F	INSERTION EFFECT PARAMETER 3 MSB		0	0	X	0	X
			00-7F	INSERTION EFFECT PARAMETER 3 LSB		0	0	X	0	X
		36	00-7F	INSERTION EFFECT PARAMETER 4 MSB		0	0	X	0	X
			00-7F	INSERTION EFFECT PARAMETER 4 LSB		0	0	X	0	X
		38	00-7F	INSERTION EFFECT PARAMETER 5 MSB		0	0	X	0	X
			00-7F	INSERTION EFFECT PARAMETER 5 LSB		0	0	X	0	X
		3A	00-7F	INSERTION EFFECT PARAMETER 6 MSB		0	0	X	0	X
			00-7F	INSERTION EFFECT PARAMETER 6 LSB		0	0	X	0	X
		3C	00-7F	INSERTION EFFECT PARAMETER 7 MSB		0	0	X	0	X
			00-7F	INSERTION EFFECT PARAMETER 7 LSB		0	0	X	0	X
		3E	00-7F	INSERTION EFFECT PARAMETER 8 MSB		0	0	X	0	X
			00-7F	INSERTION EFFECT PARAMETER 8 LSB		0	0	X	0	X
		40	00-7F	INSERTION EFFECT PARAMETER 9 MSB		0	0	X	0	X
			00-7F	INSERTION EFFECT PARAMETER 9 LSB		0	0	X	0	X
		42	00-7F	INSERTION EFFECT PARAMETER 10 MSB		0	0	X	0	X
			00-7F	INSERTION EFFECT PARAMETER 10 LSB		0	0	X	0	X
TOTAL SIZE		14								

The second byte of the address is considered as an Insertion effect number
 n: insertion effect number
 n=0-2

For effect types that do not require MSB, the Parameters for Address 02-0B will be received and the Parameters for Address 30-42 will not be received.
 For effect types that require MSB, the Parameters for Address 30-42 will be received and the Parameters for Address 02-0B will not be received.
 When bulk dumps that include Effect Type data are transmitted, the parameters for addresses 02-0B will always be transmitted.
 For effects that require MSB however, when a bulk dump is received, the parameters for addresses 02-0B will not be received.

MIDI Parameter Change table (MULTI PART)

Address (H)	Size (H)	Data (H)	Parameter	Description	XG Default (H)	Voice	[MIDI]			[Internal Sequencer]			
							MIDI Reception	MIDI Transmission	PLAY	REC			
							Song	Voice1 (Right)/Voice2/Left	Voice1 (Right)/Voice2/Left	PLAY	Voice1(Right)/Voice2/Left		
08	nn	00	1	00-20	ELEMENT RESERVE	0..32	part10,26=0, other parts=2	-	-	-	-		
		01	1	00-7F	BANK SELECT MSB	0..127	part10=7F, other parts=00	0	0	X	0	X	
		02	1	00-7F	BANK SELECT LSB	0..127	00	0	0	X	0	X	
		03	1	00-7F	PROGRAM NUMBER	1..128	00	0	0	X	0	X	
		04	1	00-0F, 7F	Rcv CHANNEL	1..16, OFF	Part No.	0	0	X	X	0	X
		05	1	00-01	MONO/POLY MODE	MONO, POLY	01	0	0	X	X	0	X
		06	1	00-02	SAME NOTE NUMBER KEY ON ASSIGN	SINGLE, MULTI, INST(for Drum)	01	0	0	X	X	0	X
		07	1	00-03	PART MODE	NORMAL, DRUM, DRUMS1..2	part10=02, other parts=00	0	0	X	X	0	0
		08	1	28-58	NOTE SHIFT	-24..0..+24[semitones]	40	0	0	X	X	0	X
		09	2	00-0F	DETUNE	-12.8..0..+12.7[Hz]	08 00	0	0	0	X	0	X
		0A		00-0F		1st bit3-0 →bit7-4 2nd bit3-0 →bit3-0							
		0B	1	00-7F	VOLUME	0..127	64	0	0	0	X	0	X
		0C	1	00-7F	VELOCITY SENSE DEPTH	0..127	40	0	0	0	0	0	0
		0D	1	00-7F	VELOCITY SENSE OFFSET	0..127	40	0	0	0	0	0	0
		0E	1	00-7F	PAN	RND.L63..C...R63	40	0	0	0	X	0	X
		0F	1	00-7F	NOTE LIMIT LOW	C-2..G8	00	0	0	X	X	0	X
		10	1	00-7F	NOTE LIMIT HIGH	C-2..G8	7F	0	0	X	X	0	X
		11	1	00-7F	DRY LEVEL	0..127	7F	0	0	0	X	0	0
		12	1	00-7F	CHORUS SEND	0..127	00	0	0	0	X	0	X
		13	1	00-7F	REVERB SEND	0..127	28	0	0	0	X	0	X
		14	1	00-7F	VARIATION SEND	0..127	00	0	0	0	X	0	0
		15	1	00-7F	VIBRATO RATE	-64..0..+63	40	0	0	0	X	0	X
		16	1	00-7F	VIBRATO DEPTH	-64..0..+63	40	0	0	0	X	0	X
		17	1	00-7F	VIBRATO DELAY	-64..0..+63	40	0	0	0	X	0	X
		18	1	00-7F	FILTER CUTOFF FREQUENCY	-64..0..+63	40	0	0	0	X	0	X
		19	1	00-7F	FILTER RESONANCE	-64..0..+63	40	0	0	0	X	0	X
		1A	1	00-7F	EG ATTACK TIME	-64..0..+63	40	0	0	0	X	0	X
		1B	1	00-7F	EG DECAY TIME	-64..0..+63	40	0	0	0	X	0	X
		1C	1	00-7F	EG RELEASE TIME	-64..0..+63	40	0	0	0	X	0	X
		1D	1	28-58	MW PITCH CONTROL	-24..0..+24[semitones]	40	0	0	0	X	0	X
		1E	1	00-7F	MW LOW PASS FILTER CONTROL	-9600..0..+9450[cent]	40	0	0	0	X	0	X
		1F	1	00-7F	MW AMPLITUDE CONTROL	-100..0..+100[%]	40	0	0	0	X	0	X
		20	1	00-7F	MW LFO PMOD DEPTH	0..127	0A	0	0	0	X	0	X
		21	1	00-7F	MW LFO FMOD DEPTH	0..127	00	0	0	0	X	0	X
		22	1	00-7F	MW LFO AMOD DEPTH	0..127	00	0	0	0	X	0	X
		23	1	28-58	BEND PITCH CONTROL	-24..0..+24[semitones]	42	0	0	0	X	0	X
		24	1	00-7F	BEND LOW PASS FILTER CONTROL	-9600..0..+9450[cent]	40	0	0	0	X	0	X
		25	1	00-7F	BEND AMPLITUDE CONTROL	-100..0..+100[%]	40	0	0	0	X	0	X
		26	1	00-7F	BEND LFO PMOD DEPTH	0..127	00	0	0	0	X	0	X
		27	1	00-7F	BEND LFO FMOD DEPTH	0..127	00	0	0	0	X	0	X
		28	1	00-7F	BEND LFO AMOD DEPTH	0..127	00	0	0	0	X	0	X

TOTAL SIZE 29

		30	1	00-01	Rcv PITCH BEND	OFF, ON	01	0	0	X	X	0	X
		31	1	00-01	Rcv CH AFTER TOUCH(CAT)	OFF, ON	01	0	0	X	X	0	X
		32	1	00-01	Rcv PROGRAM CHANGE	OFF, ON	01	0	0	X	X	0	X
		33	1	00-01	Rcv CONTROL CHANGE	OFF, ON	01	0	0	X	X	0	X
		34	1	00-01	Rcv POLY AFTER TOUCH(PAT)	OFF, ON	01	0	0	X	X	0	X
		35	1	00-01	Rcv NOTE MESSAGE	OFF, ON	01	0	0	X	X	0	X
		36	1	00-01	Rcv RPN	OFF, ON	01	0	0	X	X	0	X
		37	1	00-01	Rcv NRPN	OFF, ON	XGmode=01, GMmode=00	0	0	X	X	0	X
		38	1	00-01	Rcv MODULATION	OFF, ON	01	0	0	X	X	0	X
		39	1	00-01	Rcv VOLUME	OFF, ON	01	0	0	X	X	0	X
		3A	1	00-01	Rcv PAN	OFF, ON	01	0	0	X	X	0	X
		3B	1	00-01	Rcv EXPRESSION	OFF, ON	01	0	0	X	X	0	X
		3C	1	00-01	Rcv HOLD1	OFF, ON	01	0	0	X	X	0	X
		3D	1	00-01	Rcv PORTAMENTO	OFF, ON	01	0	0	X	X	0	X
		3E	1	00-01	Rcv SOSTENUTO	OFF, ON	01	0	0	X	X	0	X
		3F	1	00-01	Rcv SOFT PEDAL	OFF, ON	01	0	0	X	X	0	X
		40	1	00-01	Rcv BANK SELECT	OFF, ON	01	0	0	X	X	0	X
		41	1	00-7F	SCALE TUNING C	-64..0..+63[cent]	40	0	0	0	X	0	X
		42	1	00-7F	SCALE TUNING C#	-64..0..+63[cent]	40	0	0	0	X	0	X
		43	1	00-7F	SCALE TUNING D	-64..0..+63[cent]	40	0	0	0	X	0	X
		44	1	00-7F	SCALE TUNING D#	-64..0..+63[cent]	40	0	0	0	X	0	X
		45	1	00-7F	SCALE TUNING E	-64..0..+63[cent]	40	0	0	0	X	0	X
		46	1	00-7F	SCALE TUNING F	-64..0..+63[cent]	40	0	0	0	X	0	X
		47	1	00-7F	SCALE TUNING F#	-64..0..+63[cent]	40	0	0	0	X	0	X
		48	1	00-7F	SCALE TUNING G	-64..0..+63[cent]	40	0	0	0	X	0	X
		49	1	00-7F	SCALE TUNING G#	-64..0..+63[cent]	40	0	0	0	X	0	X
		4A	1	00-7F	SCALE TUNING A	-64..0..+63[cent]	40	0	0	0	X	0	X
		4B	1	00-7F	SCALE TUNING A#	-64..0..+63[cent]	40	0	0	0	X	0	X
		4C	1	00-7F	SCALE TUNING B	-64..0..+63[cent]	40	0	0	0	X	0	X
		4D	1	28-58	CAT PITCH CONTROL	-24..0..+24[semitones]	40	0	0	0	X	0	X
		4E	1	00-7F	CAT LOW PASS FILTER CONTROL	-9600..0..+9450[cent]	40	0	0	0	X	0	X
		4F	1	00-7F	CAT AMPLITUDE CONTROL	-100..0..+100[%]	40	0	0	0	X	0	X
		50	1	00-7F	CAT LFO PMOD DEPTH	0..127	00	0	0	0	X	0	X
		51	1	00-7F	CAT LFO FMOD DEPTH	0..127	00	0	0	0	X	0	X
		52	1	00-7F	CAT LFO AMOD DEPTH	0..127	00	0	0	0	X	0	X
		53	1	28-58	PAT PITCH CONTROL	-24..0..+24[semitones]	40	0	0	X	X	0	X
		54	1	00-7F	PAT LOW PASS FILTER CONTROL	-9600..0..+9450[cent]	40	0	0	X	X	0	X
		55	1	00-7F	PAT AMPLITUDE CONTROL	-100..0..+100[%]	40	0	0	X	X	0	X
		56	1	00-7F	PAT LFO PMOD DEPTH	0..127	00	0	0	X	X	0	X
		57	1	00-7F	PAT LFO FMOD DEPTH	0..127	00	0	0	X	X	0	X
		58	1	00-7F	PAT LFO AMOD DEPTH	0..127	00	0	0	X	X	0	X
		59	1	00-5F	AC1 CONTROLLER NUMBER	0..95	10	0	0	X	X	0	X
		5A	1	28-58	AC1 PITCH CONTROL	-24..0..+24[semitones]	40	0	0	X	X	0	X
		5B	1	00-7F	AC1 LOW PASS FILTER CONTROL	-9600..0..+9450[cent]	40	0	0	X	X	0	X
		5C	1	00-7F	AC1 AMPLITUDE CONTROL	-100..0..+100[%]	40	0	0	X	X	0	X
		5D	1	00-7F	AC1 LFO PMOD DEPTH	0..127	00	0	0	X	X	0	X
		5E	1	00-7F	AC1 LFO FMOD DEPTH	0..127	00	0	0	X	X	0	X
		5F	1	00-7F	AC1 LFO AMOD DEPTH	0..127	00	0	0	X	X	0	X

(F11) MIDI Data Format / MIDI-Datenformat / Format des données MIDI / Formato de datos MIDI

Address (H)	Size (H)	Data (H)	Parameter	Description	XG Default (H)	Voice	[MIDI]			[Internal Sequencer]		
							MIDI Reception		MIDI Transmission	PLAY	REC	
							Song	Voice1 (Right)/Voice2/Left	Voice1 (Right)/Voice2/Left	PLAY	Voice1(Right)/Voice2/Left	
	60	1	00-5F	AC2 CONTROLLER NUMBER	0..95	11	0	0	X	X	0	X
	61	1	28-58	AC2 PITCH CONTROL	-24...0...+24[semitones]	40	0	0	X	X	0	X
	62	1	00-7F	AC2 LOW PASS FILTER CONTROL	-9600...0...+9450[cent]	40	0	0	X	X	0	X
	63	1	00-7F	AC2 AMPLITUDE CONTROL	-100...0...+100[%]	40	0	0	X	X	0	X
	64	1	00-7F	AC2 LFO PMOD DEPTH	0...127	00	0	0	X	X	0	X
	65	1	00-7F	AC2 LFO FMOD DEPTH	0...127	00	0	0	X	X	0	X
	66	1	00-7F	AC2 LFO AMOD DEPTH	0...127	00	0	0	X	X	0	X
	67	1	00-01	PORTAMENTO SWITCH	OFF, ON	00	0	0	0	X	0	X
	68	1	00-7F	PORTAMENTO TIME	0...127	00	0	0	0	X	0	X
	69	1	00-7F	PITCH EG INITIAL LEVEL	-64...0...+63	40	0	0	0	X	0	X
	6A	1	00-7F	PITCH EG ATTACK TIME	-64...0...+63	40	0	0	0	X	0	X
	6B	1	00-7F	PITCH EG RELEASE LEVEL	-64...0...+63	40	0	0	0	X	0	X
	6C	1	00-7F	PITCH EG RELEASE TIME	-64...0...+63	40	0	0	0	X	0	X
	6D	1	01-7F	VELOCITY LIMIT LOW	1...127	01	0	0	0	X	0	X
	6E	1	01-7F	VELOCITY LIMIT HIGH	1...127	7F	0	0	0	X	0	X
TOTAL SIZE							3F					
	70	1		NOT USED		-	-	-	-	-	-	
	71	1		NOT USED		-	-	-	-	-	-	
	72	1	00-7F	EQ BASS GAIN	-12dB...+12dB	40	0	0	0	0	0	0
	73	1	00-7F	EQ TREBLE GAIN	-12dB...+12dB	40	0	0	0	0	0	0
TOTAL SIZE							04					
	74	1		NOT USED		-	-	-	-	-	-	
	75	1		NOT USED		-	-	-	-	-	-	
	76	1	04-28	EQ BASS FREQUENCY	32...2.0k[Hz]	0C	0	0	0	0	0	0
	77	1	1C-3A	EQ TREBLE FREQUENCY	500...16.0k[Hz]	36	0	0	0	0	0	0
	78	1		NOT USED		-	-	-	-	-	-	
	79	1		NOT USED		-	-	-	-	-	-	
	7A	1		NOT USED		-	-	-	-	-	-	
	7B	1		NOT USED		-	-	-	-	-	-	
	7C	1		NOT USED		-	-	-	-	-	-	
	7D	1		NOT USED		-	-	-	-	-	-	
	7E	1		NOT USED		-	-	-	-	-	-	
	7F	1		NOT USED		-	-	-	-	-	-	
TOTAL SIZE							0C					
0A	nn	40	1	00-7F	MW OFFSET LEVEL CONTROL	-100 - 100[%]	40	0	0	X	0	X
		41	1	00-7F	BEND OFFSET LEVEL CONTROL	-100 - 100[%]	40	0	0	X	0	X
		42	1	00-7F	CAT OFFSET LEVEL CONTROL	-100 - 100[%]	40	0	0	X	0	X
		43	1	00-7F	PAT OFFSET LEVEL CONTROL	-100 - 100[%]	40	0	0	X	0	X
		44	1	00-7F	AC1 OFFSET LEVEL CONTROL	-100 - 100[%]	40	0	0	X	0	X
		45	1	00-7F	AC2 OFFSET LEVEL CONTROL	-100 - 100[%]	40	0	0	X	0	X
TOTAL SIZE							06					

nn = PART NUMBER

If there is a Drum Voice assigned to the part, the following parameters are ineffective.

- BANK SELECT LSB
- PORTAMENTO
- MONO/POLY
- SCALE TUNING
- POLY AFTER TOUCH
- PITCH EG

MIDI Parameter Change table (DRUM SETUP)

Address (H)	Size (H)	Data (H)	Parameter	Description	XG Default (H)	Voice	
3n rr	00	1	00-7F	PITCH COARSE	-64...0...+63	40	O (Drum only)
	01	1	00-7F	PITCH FINE	-64...0...+63[cent]	40	O (Drum only)
	02	1	00-7F	LEVEL	0...127	Depends on the note	O (Drum only)
	03	1	00-7F	ALTERNATE GROUP	OFF, 1...127	Depends on the note	O (Drum only)
	04	1	00-7F	PAN	RND, L63...C...R63	Depends on the note	O (Drum only)
	05	1	00-7F	REVERB SEND	0...127	Depends on the note	O (Drum only)
	06	1	00-7F	CHORUS SEND	0...127	Depends on the note	O (Drum only)
	07	1	00-7F	VARIATION SEND	0...127	7F	O (Drum only)
	08	1	00-01	KEY ASSIGN	SINGLE, MULTI	00	O (Drum only)
	09	1	00-01	Rcv NOTE OFF	OFF, ON	Depends on the note	O (Drum only)
	0A	1	00-01	Rcv NOTE ON	OFF, ON	01	O (Drum only)
	0B	1	00-7F	LOW PASS FILTER CUTOFF FREQUENCY	-64...0...+63	40	O (Drum only)
	0C	1	00-7F	LOW PASS FILTER RESONANCE	-64...0...+63	40	O (Drum only)
	0D	1	00-7F	EG ATTACK RATE	-64...0...+63	40	O (Drum only)
	0E	1	00-7F	EG DECAY1 RATE	-64...0...+63	40	O (Drum only)
	0F	1	00-7F	EG DECAY2 RATE	-64...0...+63	40	O (Drum only)

TOTAL SIZE 10

	20	1	00-7F	EQ BASS GAIN	-12...+12[dB]	40	X
	21	1	00-7F	EQ TREBLE GAIN	-12...+12[dB]	40	X
	22	1		NOT USED		-	-
	23	1		NOT USED		-	-
	24	1	04-2B	EQ BASS FREQUENCY	32...2.0k[Hz]	0C	X
	25	1	1C-3A	EQ TREBLE FREQUENCY	500...16.0k[Hz]	36	X
	26	1		NOT USED		-	-
	27	1		NOT USED		-	-
	28	1		NOT USED		-	-
	29	1		NOT USED		-	-
	2A	1		NOT USED		-	-
	2B	1		NOT USED		-	-
	2C	1		NOT USED		-	-
	2D	1		NOT USED		-	-

TOTAL SIZE 0E

[MIDI]

MIDI Reception		MIDI Transmission
Song	Voice1(Right)/Voice2/Left	Voice1(Right)/Voice2/Left
O (Available only for song parts)		X
O (Available only for song parts)		X
O (Available only for song parts)		X
O (Available only for song parts)		X
O (Available only for song parts)		X
O (Available only for song parts)		X
O (Available only for song parts)		X
O (Available only for song parts)		X
O (Available only for song parts)		X
O (Available only for song parts)		X
O (Available only for song parts)		X
O (Available only for song parts)		X
O (Available only for song parts)		X
O (Available only for song parts)		X

[Internal Sequencer]

PLAY	REC
PLAY	Voice1(Right)/Voice2/Left
O	X
O	X
O	X
O	X
O	X
O	X
O	X
O	X
O	X
O	X
O	X
O	X
O	X

X	X	X
X	X	X
-	-	-
-	-	-
X	X	X
X	X	X
-	-	-
-	-	-
-	-	-
-	-	-
-	-	-
-	-	-
-	-	-
-	-	-

X	X
X	X
-	-
-	-
X	X
X	X
-	-
-	-
-	-
-	-
-	-
-	-
-	-
-	-

n: Drum Setup Number (0-1)

rr: note number (0D-5B)

In the following cases, the instrument will initialize all Drum Setups.

- XG SYSTEM ON received
- GM SYSTEM ON received
- GM LEVEL2 SYSTEM ON received
- GS RESET received
- DRUM SETUP RESET received (only when in XG mode)

[Note]

When a part to which a Drum Setup is assigned receives a program change, the assigned Drum Setup will be initialized.

If the same Drum Setup is assigned to two or more parts, changes in Drum Setup parameters (including program changes) will apply to all parts to which it is assigned.

System Exclusive Messages (1)

[GM1] ... GM Required Parameter
 [GM2] ... GM Level2 Required Parameter

System Exclusive Messages (Universal Real Time Messages)

MIDI Event	Data Format	Voice	[MIDI]			[Internal Sequencer]	
			MIDI Reception Song	MIDI Reception Voice1(Right)/ Voice2/Left	MIDI Transmission Voice1(Right)/ Voice2/Left	PLAY PLAY	REC Voice1(Right)/Voice2/ Left
Master Volume [GM2]	F0 7F XN 04 01 SS TT F7 11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxmnn XN = When N is received N=0-F,whichever is received. X=ignored 00000100 04 = Sub-ID #1=Device Control Message 00000001 01 = Sub-ID #2=Master Volume 0sssssss SS = Volume LSB 0ttttttt TT = Volume MSB 11110111 F7 = End of Exclusive	O	O (Available for song parts)		X	O	X
Master Fine Tuning [GM2]	F0 7F XN 04 03 SS TT F7 11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxmnn XN = When N is received N=0-F,whichever is received. X=ignored 00000100 04 = Sub-ID #1=Device Control Message 00000011 03 = Sub-ID #2=Master Fine Tuning 0sssssss SS = Fine Tuning LSB 0ttttttt TT = Fine Tuning MSB 11110111 F7 = End of Exclusive	O	O (Available for song parts)		X	O	X
Master Coarse Tuning [GM2]	F0 7F XN 04 04 00 TT F7 11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxmnn XN = When N is received N=0-F,whichever is received. X=ignored 00000100 04 = Sub-ID #1=Device Control Message 00000100 04 = Sub-ID #2=Master Coarse Tuning 00000000 00 0ttttttt TT = Coarse Tuning MSB 11110111 F7 = End of Exclusive	O	O (Available for song parts)		X	O	X
Reverb Parameter [GM2]	F0 7F XN 04 05 01 01 01 01 PP VV ... F7 11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxmnn XN = When N is received N=0-F,whichever is received. X=ignored 00000100 04 = Sub-ID #1=Device Control Message 00000101 05 = Sub-ID #2=Global Parameter Control 00000001 01 = Slot path length = 1 00000001 01 = Parameter ID width = 1 00000001 01 = Value width = 1 00000001 01 = Slot path MSB = 1 00000001 01 = Slot path LSB = 1 (Reverb) 0ppppppp PP = Parameter to be controlled. 0vvvvvvv VV = Value for the Parameter. : 11110111 F7 = End of Exclusive Parameter(pp) Value(vv) Display ----- pp=0 Reverb Type 0..8 0:RoomS 1:RoomM 2:RoomL 3:HallM 4:HallL(default) 8:GM Plate pp=1 Reverb Time 0..127 0..11.0s	O	O	X	O	X	
Chorus Parameter [GM2]	F0 7F XN 04 05 01 01 01 02 PP VV ... F7 11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxmnn XN = When N is received N=0-F,whichever is received. X=ignored 00000100 04 = Sub-ID #1=Device Control Message 00000101 05 = Sub-ID #2=Global Parameter Control 00000001 01 = Slot path length = 1 00000001 01 = Parameter ID width = 1 00000001 01 = Value width = 1 00000001 01 = Slot path MSB = 1 00000010 02 = Slot path LSB = 2 (Chorus) 0ppppppp PP = Parameter to be controlled. 0vvvvvvv VV = Value for the Parameter. : 11110111 F7 = End of Exclusive Parameter(pp) Value(vv) Display ----- pp=0 Chorus Type 0..5 0:GM Chorus1 1:GM Chorus2 2:GM Chorus3 (default) 3:GM Chorus4 4:FB Chorus 5:GM Flanger pp=1 Mod Rate 0..127 0..15.5Hz pp=2 Mod Depth 0..127 pp=3 Feedback 0..127 pp=4 Send to Reverb 0..127	O	O	X	O	X	
Channel Pressure (Aftertouch) [GM2]	F0 7F XN 09 01 0M PP RR ... F7 11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxmnn XN = When N is received N=0-F,whichever is received. X=ignored 00001001 09 = Sub-ID #1=Controller Destination Setting 00000001 01 = Sub-ID #2=Controller Destination Type:01(Channel Pressure) 0000mmmm 0M = MIDI Channel (00-0F) 0ppppppp PP = Controlled Parameter 0rrrrrrr RR = Data : 11110111 F7 = End of Exclusive Make sure to set both the controlled parameter and the range. Parameters not set will be restored to their default values. Control Parameter(pp) Data(RR) Description Default Value ----- pp=00 Pitch Control 28H-58H -24..0..+24semitones 40H pp=01 Filter Cutoff Control 00H-7FH -9600..0..+9450cents 40H pp=02 Amplitude Control 00H-7FH -100..0..+100% 40H pp=03 LFO Pitch Depth 00H-7FH 0..127 00H pp=04 LFO Filter Depth 00H-7FH 0..127 00H pp=05 LFO Amplitude Depth 00H-7FH 0..127 00H	O	O	X	X	O	X

MIDI Event	Data Format	Voice	[MIDI]			[Internal Sequencer]																												
			MIDI Reception		MIDI Transmission	PLAY	REC																											
			Song	Voice1(Right)/Voice2/Left	Voice1(Right)/Voice2/Left	PLAY	Voice1(Right)/Voice2/Left																											
Controller (Control Change) [GM2] F0 7F XN 09 03 0M CC PP RR ... F7 11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxnnn XN = When N is received N=0-F, whichever is received. X=ignored 00001001 09 = Sub-ID #1=Controller Destination Setting 00000011 03 = Sub-ID #2=Controller Type:03(Control Change) 0000mmmm 0M = MIDI Channel (00-0F) 0ccccccc CC = Controller Number (01H-1FH, 40H-5FH) 0ppppppp PP = Controlled Parameter 0rrrrrrr RR = Range : 11110111 F7 = End of Exclusive Make sure to set both the controlled parameter and the range. Parameters not set will be restored to their default values. <table border="1"> <thead> <tr> <th>Control Parameter(pp)</th> <th>Data(RR)</th> <th>Description</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>pp=00 Pitch Control</td> <td>2BH-5BH</td> <td>-24...0...+24semitones</td> <td>40H</td> </tr> <tr> <td>pp=01 Filter Cutoff Control</td> <td>00H-7FH</td> <td>-9000...0...+9450cents</td> <td>40H</td> </tr> <tr> <td>pp=02 Amplitude Control</td> <td>00H-7FH</td> <td>-100...0...+100%</td> <td>40H</td> </tr> <tr> <td>pp=03 LFO Pitch Depth</td> <td>00H-7FH</td> <td>0...127</td> <td>00H</td> </tr> <tr> <td>pp=04 LFO Filter Depth</td> <td>00H-7FH</td> <td>0...127</td> <td>00H</td> </tr> <tr> <td>pp=05 LFO Amplitude Depth</td> <td>00H-7FH</td> <td>0...127</td> <td>00H</td> </tr> </tbody> </table>	Control Parameter(pp)	Data(RR)	Description	Default Value	pp=00 Pitch Control	2BH-5BH	-24...0...+24semitones	40H	pp=01 Filter Cutoff Control	00H-7FH	-9000...0...+9450cents	40H	pp=02 Amplitude Control	00H-7FH	-100...0...+100%	40H	pp=03 LFO Pitch Depth	00H-7FH	0...127	00H	pp=04 LFO Filter Depth	00H-7FH	0...127	00H	pp=05 LFO Amplitude Depth	00H-7FH	0...127	00H	O	O	X	X	O	X
Control Parameter(pp)	Data(RR)	Description	Default Value																															
pp=00 Pitch Control	2BH-5BH	-24...0...+24semitones	40H																															
pp=01 Filter Cutoff Control	00H-7FH	-9000...0...+9450cents	40H																															
pp=02 Amplitude Control	00H-7FH	-100...0...+100%	40H																															
pp=03 LFO Pitch Depth	00H-7FH	0...127	00H																															
pp=04 LFO Filter Depth	00H-7FH	0...127	00H																															
pp=05 LFO Amplitude Depth	00H-7FH	0...127	00H																															
Key-Based Instrument Control [GM2] F0 7F XN 0A 01 0M KK CC VV ... F7 11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxnnn XN = When N is received N=0-F, whichever is received. X=ignored 00001010 0A = Sub-ID #1=Key-Based Instrument Control 00000001 01 = Sub-ID #2=Controller 0000mmmm 0M = MIDI Channel (00-0F) 0kkkkkkk KK = Key Number 0ccccccc CC = Controller Number 0vvvvvvv VV = Value : 11110111 F7 = End of Exclusive Make sure to set both the controlled number and the value. <table border="1"> <thead> <tr> <th>Control Number(CC)</th> <th>Value(VV)</th> <th>Description</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>CC=07H Volume</td> <td>00H-7FH</td> <td>-100...0...+100%</td> <td>40H</td> </tr> <tr> <td>CC=0AH Pan</td> <td>00H-7FH</td> <td>L63...C...R63</td> <td>(Preset value)</td> </tr> <tr> <td>CC=5BH Reverb Send Level</td> <td>00H-7FH</td> <td>0...Max</td> <td>(Preset value)</td> </tr> <tr> <td>CC=5DH Chorus Send Level</td> <td>00H-7FH</td> <td>0...Max</td> <td>(Preset value)</td> </tr> </tbody> </table>	Control Number(CC)	Value(VV)	Description	Default Value	CC=07H Volume	00H-7FH	-100...0...+100%	40H	CC=0AH Pan	00H-7FH	L63...C...R63	(Preset value)	CC=5BH Reverb Send Level	00H-7FH	0...Max	(Preset value)	CC=5DH Chorus Send Level	00H-7FH	0...Max	(Preset value)	O (Drum only)	O	X	X	O	X								
Control Number(CC)	Value(VV)	Description	Default Value																															
CC=07H Volume	00H-7FH	-100...0...+100%	40H																															
CC=0AH Pan	00H-7FH	L63...C...R63	(Preset value)																															
CC=5BH Reverb Send Level	00H-7FH	0...Max	(Preset value)																															
CC=5DH Chorus Send Level	00H-7FH	0...Max	(Preset value)																															

System Exclusive Messages (Universal Non-Real Time Messages)

MIDI Event	Data Format	Voice	[MIDI]			[Internal Sequencer]	
			MIDI Reception		MIDI Transmission	PLAY	REC
			Song	Voice1(Right)/Voice2/Left	Voice1(Right)/Voice2/Left	PLAY	Voice1(Right)/Voice2/Left
GM1 System On [GM1] [GM2] F0 7E XN 09 01 F7 11110000 F0 = Exclusive status 01111110 7E = Universal Non-Real Time 0xxxxnnn XN = When N is received N=0-F, whichever is received. X=ignored 00001001 09 = Sub-ID #1=General MIDI Message 00000001 01 = Sub-ID #2=General MIDI On 11110111 F7 = End of Exclusive	O	O (Available for song parts)		O	O	O	
GM2 System On [GM2] F0 7E XN 09 03 F7 11110000 F0 = Exclusive status 01111110 7E = Universal Non-Real Time 0xxxxnnn XN = When N is received N=0-F, whichever is received. X=ignored 00001001 09 = Sub-ID #1=General MIDI Message 00000011 03 = Sub-ID #2=General MIDI2 On 11110111 F7 = End of Exclusive	O	O (Available for song parts)		X	O	X	
General MIDI System Off [GM1] [GM2] F0 7E XN 09 02 F7 11110000 F0 = Exclusive status 01111110 7E = Universal Non-Real Time 0xxxxnnn XN = When N is received N=0-F, whichever is received. X=ignored 00001001 09 = Sub-ID #1=General MIDI Message 00000010 02 = Sub-ID #2=General MIDI Off 11110111 F7 = End of Exclusive	O	O (Available for song parts)		X	O	X	
Scale/Octave Tuning [GM2] F0 7E XM 08 08 JJ GG MM SS ... F7 11110000 F0 = Exclusive status 01111110 7E = Universal Non-Real Time 0xxxxnnn XN = When N is received N=0-F, whichever is received. X=ignored 00001000 08 = Sub-ID #1=MIDI Tuning Standard 00001000 08 = Sub-ID #2=scale/octave tuning 1byte form 0jjjjjjj JJ = Channel/option byte1 bits 0 to 1 = channel 15 to 16 bits 2 to 6 = reserved 0ggggggg GG = Channel byte2 - bits0 to 6 = channel 8 to 14 0mmmmmmm MM = Channel byte2 - bits0 to 6 = channel 1 to 7 0sssssss SS = 12byte tuning offset of 12 semitones from C to B 00H means -64cent 40H means 0cent 7FH means +63cent : 11110111 F7 = End of Exclusive	O	O (Available for song parts)		X	O	X	

System Exclusive Messages (2)

System Exclusive Messages (XG)

MIDI Event	Data Format	Voice	[MIDI]		
			MIDI Reception	MIDI Transmission	
			Song	Voice1(Right)/Voice2/Left	Voice1(Right)/Voice2/Left
XG Parameter Changes	F0 43 1n 4C hh mm ll dd ... F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 0001nmmn 1n = Device Number n=always 0(when transmit), n=0-F(when receive) 01001100 4C = Model ID 0hhhhhhh hh = Address High 0mmmmmmm mm = Address Mid 01111111 ll = Address Low 0ddddddd dd = Data : 11110111 F7 = End of Exclusive	* Refer to XG Parameter Change Table.	* Refer to XG Parameter Change Table.		* Refer to XG Parameter Change Table.
XG Bulk Dump	F0 43 0n 4C aa bb hh mm ll dd ... dd cc F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 0000nmmn 0n = Device Number n=always 0(when transmit), n=0-F(when receive) 01001100 4C = Model ID 0aaaaaaaa aa = Byte Count MSB 0bbbbbbb bb = Byte Count LSB 0hhhhhhh hh = Address High 0mmmmmmm mm = Address Mid 01111111 ll = Address Low 0ddddddd dd = Data : 0ddddddd dd = Data 0ccccc cc = Checksum 11110111 F7 = End of Exclusive	* Refer to XG Parameter Change Table.	* Refer to XG Parameter Change Table.		* Refer to XG Parameter Change Table.
XG Parameter Request	F0 43 3n 4C hh mm ll F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 0011nmmn 3n = Device Number n=always 0(when transmit), n=0-F(when receive) 01001100 4C = Model ID 0hhhhhhh hh = Address High 0mmmmmmm mm = Address Mid 01111111 ll = Address Low 11110111 F7 = End of Exclusive	-	* Refer to XG Parameter Change Table.		* Refer to XG Parameter Change Table.
XG Dump Request	F0 43 2n 4C hh mm ll F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 0101nmmn 2n = Device Number n=always 0(when transmit), n=0-F(when receive) 01001100 4C = Model ID 0hhhhhhh hh = Address High 0mmmmmmm mm = Address Mid 01111111 ll = Address Low 11110111 F7 = End of Exclusive	-	* Refer to XG Parameter Change Table.		* Refer to XG Parameter Change Table.

System Exclusive Messages (Clavinova compliance)

11110000 F0 = Exclusive status
01000011 43 = YAMAHA ID
01110011 73 = Clavinova ID
:
11110111 F7 = End of Exclusive

MIDI Event	Data Format	Voice	[MIDI]		
			MIDI Reception	MIDI Transmission	
			Song	Voice1(Right)/Voice2/Left	Voice1(Right)/Voice2/Left
Internal Clock	F0 43 73 01 02 F7 00000001 01 = Model ID (Clavinova common ID) 00000010 02 = Internal Clock Substatus	-	X	X	X
External Clock	F0 43 73 01 03 F7 00000001 01 = Model ID (Clavinova common ID) 00000011 03 = External Clock Substatus	-	X	X	X

System Exclusive Messages (Natural Voice)

MIDI Event	Data Format	Voice	[MIDI]		
			MIDI Reception	MIDI Transmission	
			Song	Voice1(Right)/Voice2/Left	Voice1(Right)/Voice2/Left
String Resonance Depth	F0 43 73 01 50 11 0n 02 dd F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 01110011 73 = Clavinova ID 00000001 01 = Model ID (Clavinova common ID) 01010000 50 = SubID 00010001 11 = SubID 0000nmmn 0n = Channel (00-0F) 00000010 02 = SubID(String Resonance Depth) 0ddddddd dd = Depth(00-48) 11110111 F7 = End of Exclusive	X	X	X	X
Sustain Sample Depth	F0 43 73 01 50 11 0n 03 dd F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 01110011 73 = Clavinova ID 00000001 01 = Model ID (Clavinova common ID) 01010000 50 = SubID 00010001 11 = SubID 0000nmmn 0n = Channel (00-0F) 00000011 03 = SubID(Sustain Sample Depth) 0ddddddd dd = Depth(00-48) 11110111 F7 = End of Exclusive	O Available for song Natural Voices.	O	O	X
Key Off Sampling Depth	F0 43 73 01 50 11 0n 04 dd F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 01110011 73 = Clavinova ID 00000001 01 = Model ID (Clavinova common ID) 01010000 50 = SubID 00010001 11 = SubID 0000nmmn 0n = Channel (00-0F) 00000100 04 = SubID(Key Off Sampling Depth) 0ddddddd dd = Depth(00-50) 11110111 F7 = End of Exclusive	O Available for song Natural Voices.	O	O	X
Soft Pedal Depth	F0 43 73 01 50 11 0n 05 dd F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 01110011 73 = Clavinova ID 00000001 01 = Model ID (Clavinova common ID) 01010000 50 = SubID 00010001 11 = SubID 0000nmmn 0n = Channel (00-0F) 00000101 05 = SubID(Soft Pedal Depth) 0ddddddd dd = Depth(00-7F) 11110111 F7 = End of Exclusive	O Available for song Natural Voices.	O	O	X

System Exclusive Messages (Others)

MIDI Event	Data Format	Voice	[MIDI]		
			MIDI Reception		MIDI Transmission
			Song	Voice1(Right)/ Voice2/Left	Voice1(Right)/Voice2/Left
MIDI Master Tuning	F0 43 1n 27 30 00 00 0m 0l cc F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 0001nnnn 1n = always 0(when transmit), n=0-F(when receive) 00100111 27 = Model ID of TG100 00110000 30 = Address High 00000000 00 = Address Mid 00000000 00 = Address Low 000nnmmn 0m = Master Tune MSB 00001111 0l = Master Tune LSB 0ccccccc cc = don't care 11110111 F7 = End of Exclusive	0	0	0	X

(F11) MIDI Implementation Chart / MIDI-Implementierungstabelle / Tableau d'implémentation MIDI / Gráfico de implementación MIDI

YAMAHA [MODUS]
Model F11 MIDI Implementation Chart

Date :26-MAR-2007
Version : 1.1

Function...	Transmitted	Recognized	Remarks
Basic Channel Default Changed	1 - 3 1 - 16	1 - 16 1 - 16	
Mode Default Messages Altered	3 X *****	3 X X	
Note Number : True voice	0 - 127 *****	0 - 127 0 - 127	
Velocity Note ON Note OFF	O 9nH, v=1-127 X 9nH, v=0	O 9nH, v=1-127 X	
After Touch Key's Ch's	X X	O O	
Pitch Bend	X	O 0 - 24 semi	
Control Change 0,32 7,10 6,38 64,66,67 71,74 91,93 1,5,11,65 72,73,84,94 96,97 98,99 100,101	O O X O O O X X X X X	O O O O O O O O O O O	Bank Select Volume/Pan Data Entry Pedal Sound Controller Reverb/Chorus Depth RPN Inc,Dec NRPN LSB,MSB RPN LSB,MSB
Prog Change : True #	O 0 - 127 *****	O 0 - 127	
System Exclusive	O	O	
Common : Song Pos. : Song Sel. : Tune	X X X	X X X	
System : Clock Real Time : Commands	O O	X X	
Aux : All Sound Off : Reset All Cntrls : Local ON/OFF Mes- : All Notes OFF sages: Active Sense : Reset	X X X X O X	O (120,126,127) O (121) O (122) O (123-125) O X	
Notes:			

Mode 1 : OMNI ON , POLY
Mode 3 : OMNI OFF, POLY

Mode 2 : OMNI ON , MONO
Mode 4 : OMNI OFF, MONO

O : Yes
X : No

(F01) MIDI Data Format / MIDI-Datenformat / Format des données MIDI / Formato de datos MIDI

Many MIDI messages listed in the MIDI Data Format are expressed in decimal numbers, binary numbers and hexadecimal numbers. Hexadecimal numbers may include the letter "H" as a suffix. Also, "n" can freely be defined as any whole number. To enter data/values, refer to the table below.

Decimal	Hexadecimal	Binary
0	00	0000 0000
1	01	0000 0001
2	02	0000 0010
3	03	0000 0011
4	04	0000 0100
5	05	0000 0101
6	06	0000 0110
7	07	0000 0111
8	08	0000 1000
9	09	0000 1001
10	0A	0000 1010
11	0B	0000 1011
12	0C	0000 1100
13	0D	0000 1101
14	0E	0000 1110
15	0F	0000 1111
16	10	0001 0000
17	11	0001 0001
18	12	0001 0010
19	13	0001 0011
20	14	0001 0100
21	15	0001 0101
22	16	0001 0110
23	17	0001 0111
24	18	0001 1000
25	19	0001 1001
26	1A	0001 1010
27	1B	0001 1011
28	1C	0001 1100
29	1D	0001 1101
30	1E	0001 1110
31	1F	0001 1111

Decimal	Hexadecimal	Binary
32	20	0010 0000
33	21	0010 0001
34	22	0010 0010
35	23	0010 0011
36	24	0010 0100
37	25	0010 0101
38	26	0010 0110
39	27	0010 0111
40	28	0010 1000
41	29	0010 1001
42	2A	0010 1010
43	2B	0010 1011
44	2C	0010 1100
45	2D	0010 1101
46	2E	0010 1110
47	2F	0010 1111
48	30	0011 0000
49	31	0011 0001
50	32	0011 0010
51	33	0011 0011
52	34	0011 0100
53	35	0011 0101
54	36	0011 0110
55	37	0011 0111
56	38	0011 1000
57	39	0011 1001
58	3A	0011 1010
59	3B	0011 1011
60	3C	0011 1100
61	3D	0011 1101
62	3E	0011 1110
63	3F	0011 1111

Decimal	Hexadecimal	Binary
64	40	0100 0000
65	41	0100 0001
66	42	0100 0010
67	43	0100 0011
68	44	0100 0100
69	45	0100 0101
70	46	0100 0110
71	47	0100 0111
72	48	0100 1000
73	49	0100 1001
74	4A	0100 1010
75	4B	0100 1011
76	4C	0100 1100
77	4D	0100 1101
78	4E	0100 1110
79	4F	0100 1111
80	50	0101 0000
81	51	0101 0001
82	52	0101 0010
83	53	0101 0011
84	54	0101 0100
85	55	0101 0101
86	56	0101 0110
87	57	0101 0111
88	58	0101 1000
89	59	0101 1001
90	5A	0101 1010
91	5B	0101 1011
92	5C	0101 1100
93	5D	0101 1101
94	5E	0101 1110
95	5F	0101 1111

Decimal	Hexadecimal	Binary
96	60	0110 0000
97	61	0110 0001
98	62	0110 0010
99	63	0110 0011
100	64	0110 0100
101	65	0110 0101
102	66	0110 0110
103	67	0110 0111
104	68	0110 1000
105	69	0110 1001
106	6A	0110 1010
107	6B	0110 1011
108	6C	0110 1100
109	6D	0110 1101
110	6E	0110 1110
111	6F	0110 1111
112	70	0111 0000
113	71	0111 0001
114	72	0111 0010
115	73	0111 0011
116	74	0111 0100
117	75	0111 0101
118	76	0111 0110
119	77	0111 0111
120	78	0111 1000
121	79	0111 1001
122	7A	0111 1010
123	7B	0111 1011
124	7C	0111 1100
125	7D	0111 1101
126	7E	0111 1110
127	7F	0111 1111

- Except the table above, for example 144-159 (decimal)/9nH/1001 0000-1001 1111 (binary) denotes the Note On Message for each channel (1-16). 176-191/BnH/1011 0000-1011 1111 denotes the Control Change Message for each channel (1-16). 192-207/CnH/ 1100 0000-1100 1111 denotes the Program Change Message for each channel (1-16). 240/FOH/1111 0000 denotes the start of a System Exclusive Message. 247/F7H/1111 0111 denotes the end of a System Exclusive Message.
- aaH (hexadecimal)/0aaaaaa (binary) denotes the data address. The address contains High, Mid, and Low.
- bbH/Obbbbbb denotes the byte count.
- ccH/Occcccc denotes the check sum.
- ddH/Oddddd denotes the data/value.

Program Change

If you assign Program Change numbers using numbers 0 through 127, subtract one (1) from a Program change number (P.C. #) listed above. For example, if you wish to change to a Program with the P.C. #1, specify number 0. When program change reception is turned OFF, no program change data is transmitted or received. Also, Bank MSB/LSB is not transmitted or received.

Voice Name	MSB	LSB	P.C.# (1-128)
G. PIANO 1	0	122	1
VARIATION	0	123	1
G. PIANO 2	0	112	1
VARIATION	0	112	2
E.PIANO 1	0	122	6
VARIATION	0	122	89
E.PIANO 2	0	122	5
VARIATION	0	123	5
HARPSI.	0	122	7
VARIATION	0	123	7

Voice Name	MSB	LSB	P.C.# (1-128)
ORGAN 1	0	123	20
VARIATION	0	122	20
ORGAN 2	0	122	17
VARIATION	0	123	17
STRINGS	0	122	49
VARIATION	0	125	50
VIB./GTR.	0	122	12
VARIATION	0	122	25
BASS	0	122	33
VARIATION	0	122	34

P.C.#=Program Change number

1. NOTE ON/OFF

Data format: [9nH] → [kk] → [vv]

9nH = Note ON/OFF event (n = channel number)

kk = Note number (Transmit: 09H - 78H = A-2 - C8 / Receive: 00H - 7FH = C-2 - G8)*

vv = Velocity (Key ON = 01H - 7FH, Key OFF = 00H)

Data format: [8nH] → [kk] → [vv] (reception only)

8nH = Note OFF event (n = channel number)

kk = Note number: 00H - 7FH = C-2 - G8

vv = Velocity

* If received value exceeds the supported range for the selected voice, the note is adjusted by the necessary number of octaves.

2. CONTROL CHANGE

Data format: [BnH] → [cc] → [vv]

BnH = Control change (n = channel number)

cc = Control number

vv = Data Range

(1) Bank Select

ccH Parameter Data Range (vvH)

00H Bank Select MSB 00H: Normal

20H Bank Select LSB 00H...7FH

Bank selection processing does not occur until receipt of next Program Change message.

(2) Modulation (reception only)

ccH Parameter Data Range (vvH)

01H Modulation 00H...7FH

(3) Main Volume (reception only)

ccH Parameter Data Range (vvH)

07H Volume MSB 00H...7FH

(4) Panpot (reception only)

ccH Parameter Data Range (vvH)

0AH Panpot 00H...7FH

(5) Expression

ccH Parameter Data Range (vvH)

0BH Expression MSB 00H...7FH

(6) Damper

ccH Parameter Data Range (vvH)

40H Damper MSB 00H...7FH

(7) Sostenuto

ccH Parameter Data Range (vvH)

42H Sostenuto 00H-3FH:off, 40H-7FH:on

(8) Soft Pedal

ccH Parameter Data Range (vvH)

43H Soft Pedal 00H-3FH:off, 40H-7FH:on

(9) Effect1 Depth (Reverb Send Level)

ccH Parameter Data Range (vvH)

5BH Effect1 Depth 00H...7FH

Adjusts the reverb send level.

(10) Effect4 Depth (Variation Effect Send Level)

ccH Parameter Data Range (vvH)

5EH Effect4 Depth 00H...7FH

(11) RPN

ccH Parameter Data Range (vvH)

65H RPN MSB Coarse Tune 02H,

Fine Tune 01H,

Pitch Bend Range 00H

64H RPN LSB

06H Data Entry MSB

38H Data Entry LSB

3. MODE MESSAGES

Data format: [BnH] → [cc] → [vv]

BnH = Control event (n = channel number)

cc = Control number

vv = Data Range

(1) All Sound Off

ccH Parameter Data Range (vvH)

78H All Sound Off 00H

Switches off all sound from the channel. Does not reset Note On and Hold On conditions established by Channel Messages.

(2) Reset All Controllers

ccH Parameter Data Range (vvH)

79H Reset All Controllers 00H

Resets controllers as follows.

Controller Value

Expression 127 (max)

Damper Pedal 0 (off)

Sostenuto 0 (off)

Soft Pedal 0 (off)

(3) Local Control (reception only)

ccH Parameter Data Range (vvH)

7AH Local Control 00H (off), 7FH (on)

(4) All Notes Off

ccH Parameter Data Range (vvH)

7BH All Notes Off 00H

Switches OFF all the notes that are currently ON on the specified channel. Any notes being held by the damper or sostenuto pedal will continue to sound until the pedal is released.

(5) Omni Off (reception only)

ccH Parameter Data Range (vvH)

7CH Omni Off 00H

Same processing as for All Notes Off.

(6) Omni On (reception only)

ccH Parameter Data Range (vvH)

7DH Omni On 00H

Same processing as for All Notes Off.

(7) Mono (reception only)

ccH Parameter Data Range (vvH)

7EH Mono 00H

Same processing as for All Sound Off.

(8) Poly (reception only)

ccH Parameter Data Range (vvH)

7FH Poly 00H

Same processing as for All Sound Off.

- When control change reception is turned OFF in the Function mode, control change data will not be transmitted or received.
- Local on/off, OMNI on/off are not transmitted. (The appropriate note off number is supplied with "All Note Off" transmission).
- When a voice bank MSB/LSB is received, the number is stored in the internal buffer regardless of the received order, then the stored value is used to select the appropriate voice when a program change message is received.
- The Multi-timbre and Poly modes are always active. No change occurs when OMNI ON, OMNI OFF, MONO, or POLY mode messages are received.

4. PROGRAM CHANGE

Data format: [CnH] → [ppH]

CnH = Program event (n = channel number)

ppH = Program change number

- When program change reception is turned OFF in the Function mode, no program change data is transmitted or received. Also, Bank MSB/LSB is not transmitted or received.

For a list of Program Change, see page 23.

5. SYSTEM REALTIME MESSAGES

[rrH]

F8H: Timing clock

FAH: Start

FCH: Stop

FEH: Active sensing

Data	Transmission	Reception
F8H	Transmitted every 96 clocks	Received as 96-clock tempo timing when MIDI clock is set to External
FAH	Recorder start	Recorder start Not received when the MIDI clock is set to Internal.
FCH	Recorder stop	Recorder stop Not received when the MIDI clock is set to Internal.
FEH	Transmitted every 200 milliseconds	If a signal is not received via MIDI for more than 400 milliseconds, the same processing will take place for All Sound Off, All Notes Off and Reset All Controllers as when those signals are received.

- Caution: If an error occurs during MIDI reception, the Damper, Sostenuo, and Soft effects for all channels are turned off and an All Note Off occurs.

6. SYSTEM EXCLUSIVE MESSAGES (Yamaha MIDI Format)

Panel Data Transmit

Data format: [F0H] → [43H] → [0nH] → [7CH] → ... → [F7H]

F0H, 43H, 0nH, 7CH (n: channel number)

00H, LLH (data length)

43H, 4CH, 20H, 20H (CL)

43H, 4CH, 50H, 27H, 30H, 35H

3xH, 3yH

aaH, bbH: Device No. aa=LSB, bb=MSB

aa=72H, bb=17H

[PANEL DATA]

[CHECK SUM (1byte)] = 0-(43H+4CH+20H+.....+Data end)

F7H

Panel Data Contents

- | | |
|--------------------------------|-------------------------------|
| (1) 1'st Voice | (19) Reverb Type 1 |
| (2) Dual On/Off | (20) Reverb Type 2 |
| (3) Dual Voice | (21) Reverb Depth 1 |
| (4) Dual Balance | (22) Reverb Depth 2 |
| (5) Dual Detune | (23) Effect Type 1 |
| (6) Dual Voice1 Octave | (24) Effect Type 2 |
| (7) Dual Voice2 Octave | (25) Effect Depth |
| (8) Dual Voice1 Effect Depth | (26) Variation On/Off |
| (9) Dual Voice2 Effect Depth | (27) Touch Sensitivity |
| (10) Split On/Off | (28) Fixed Data |
| (11) Split Voice | (29) Soft Pedal Depth |
| (12) Split Point | (30) Absolute tempo low byte |
| (13) Split Balance | (31) Absolute tempo high byte |
| (14) Split Voice1 Octave | (32) Key-Off Sampling Depth |
| (15) Split Voice2 Octave | (33) DDE On/Off |
| (16) Split Voice1 Effect Depth | (34) DDE Depth |
| (17) Split Voice2 Effect Depth | (35) Brilliance |
| (18) Split Dumper Mode | |

- Panel data send requests cannot be received.

7. SYSTEM EXCLUSIVE MESSAGES (Universal System Exclusive)

(1) Universal Realtime Message

Data format: [F0H] → [7FH] → [XnH] → [04H] → [01H] → [||H] → [mmH] → [F7H]

MIDI Master Volume

- Simultaneously changes the volume of all channels.
- When a MIDI master volume message is received, the volume only has affect on the MIDI receive channel, not the panel master volume.

F0H = Exclusive status

7FH = Universal Realtime

7FH = ID of target device

04H = Sub-ID #1=Device Control Message

01H = Sub-ID #2=Master Volume

//H = Volume LSB

mmH = Volume MSB

F7H = End of Exclusive

or

F0H = Exclusive status

7FH = Universal Realtime

XnH = When n is received n=0-F, whichever is received.

X = don't care

04H = Sub-ID #1=Device Control Message

01H = Sub-ID #2=Master Volume

//H = Volume LSB

mmH = Volume MSB

F7H = End of Exclusive

(2) Universal Non-Realtime Message (GM On)

General MIDI Mode On

Data format: [F0H] → [7EH] → [XnH] → [09H] → [01H] → [F7H]

F0H = Exclusive status

7EH = Universal Non-Realtime

7FH = ID of target device

09H = Sub-ID #1=General MIDI Message

01H = Sub-ID #2=General MIDI On

F7H = End of Exclusive

or

F0H = Exclusive status

7EH = Universal Non-Realtime

XnH = When received, n=0-F.

X = don't care

09H = Sub-ID #1=General MIDI Message

01H = Sub-ID #2=General MIDI On

F7H = End of Exclusive

When the General MIDI mode ON message is received, the MIDI system will be reset to its default settings.

This message requires approximately 50ms to execute, so sufficient time should be allowed before the next message is sent.

8. SYSTEM EXCLUSIVE MESSAGES (XG Standard)

(1) XG Native Parameter Change

Data format: [F0H] → [43H] → [1nH] → [4CH] → [hhH] → [mmH] → [//H] → [ddH] → [F7H]

F0H = Exclusive status

43H = YAMAHA ID

1nH = When received, n=0-F.

When transmitted, n=0.

4CH = Model ID of XG

hhH = Address High

mmH = Address Mid

//H = Address Low

ddH = Data

|

F7H = End of Exclusive

Data size must match parameter size (2 or 4 bytes).

When the XG System On message is received, the MIDI system will be reset to its default settings.

The message requires approximately 50ms to execute, so sufficient time should be allowed before the next message is sent.

(2) XG Native Bulk Data (reception only)

Data format: [F0H] → [43H] → [0nH] → [4CH] → [aaH] → [bbH] → [hhH] → [mmH] → [//H] → [ddH] → ... → [ccH] → [F7H]

F0H = Exclusive status

43H = YAMAHA ID

0nH = When received, n=0-F.

When transmitted, n=0.

4CH = Model ID of XG

aaH = ByteCount

bbH = ByteCount

hhH = Address High

mmH = Address Mid

//H = Address Low

ddH = Data

|

|

ccH = Check sum

F7H = End of Exclusive

- Receipt of the XG SYSTEM ON message causes reinitialization of relevant parameters and Control Change values. Allow sufficient time for processing to execute (about 50 msec) before sending the CLP-240/230 another message.
- XG Native Parameter Change message may contain two or four bytes of parameter data (depending on the parameter size).
- For information about the Address and Byte Count values, refer to Table 1 below. Note that the table's Total Size value gives the size of a bulk block. Only the top address of the block (00H, 00H, 00H) is valid as a bulk data address.

9. SYSTEM EXCLUSIVE MESSAGES (Clavinova MIDI Format)

Data format: [F0H] → [43H] → [73H] → [01H] → [nnH] → [F7H]

- F0H = Exclusive status
- 43H = Yamaha ID
- 73H = Clavinova ID
- 01H = Product ID
- nnH = Substatus
 - nn Control
 - 02H Internal MIDI clock
 - 03H External MIDI clock
- F7H = End of Exclusive

10. SYSTEM EXCLUSIVE MESSAGES (Special Control)

Data format: [F0H] → [43H] → [73H] → [66H] → [11H] → [0nH] → [ccH] → [vvH] → [F7H]

- F0H = Exclusive status
- 43H = Yamaha ID
- 73H = Clavinova ID
- 7FH = Extended Product ID
- xxH = Product ID
- 11H = Special control
- 0nH = Control MIDI change (n=channel number)
- cc = Control number
- vv = Value
- F7H = End of Exclusive

Control	On	cch	vvH
Split Point	Always 00H	14H	14H: Split Key Number
Metronome	Always 00H	1BH	00H: No accent 01H-0FH: 1/4-15/4 7FH: off
Damper Level	ch: 00H-0FH	3DH	(Sets the Damper Level for each channel) 00H-7FH
Channel Detune	ch: 00H-0FH	43H	(Sets the Detune value for each channel) 00H-7FH
Voice Reserve	ch: 00H-0FH	45H	00H : Reserve off 7FH : on*

* When Volume, Expression is received for Reserve On, they will be effective from the next Key On. Reserve Off is normal.

11. SYSTEM EXCLUSIVE MESSAGES (Others)

Data format: [F0H] → [43H] → [1nH] → [27H] → [30H] → [00H] → [00H] → [mmH] → [lH] → [ccH] → [F7H]

- Master Tuning (XG and last message priority) simultaneously changes the pitch of all channels.
- F0H = Exclusive Status
- 43H = Yamaha ID
- 1nH = When received, n=0-F.
When transmitted, n=0.
- 27H = Model ID of TG100
- 30H = Sub ID
- 00H =
- 00H =
- mmH = Master Tune MSB
- lH = Master Tune LSB
- ccH = don't care (under 7FH)
- F7H = End of Exclusive

<Table 1>

MIDI Parameter Change table (SYSTEM)

Address (H)	Size (H)	Data (H)	Parameter	Description	Default value (H)
00 00 00	4	020C - 05F4*	MASTER TUNE	-50 - +50[cent]	00 04 00 00
01				1st bit 3 - 0 → bit 15 - 12	400
02				2nd bit 3 - 0 → bit 11 - 8	
03				3rd bit 3 - 0 → bit 7 - 4	
				4th bit 3 - 0 → bit 3 - 0	
04	1	00 - 7F	MASTER VOLUME	0 - 127	7F
05	1	—	—		
7E		00	XG SYSTEM ON	00=XG system ON	
7F		00	RESET ALL PARAMETERS	00=ON (receive only)	

TOTAL SIZE 07

*Values lower than 020CH select -50 cents. Values higher than 05F4H select +50 cents.

<Table 2>

MIDI Parameter Change table (EFFECT 1)

Refer to the "Effect MIDI Map" for a complete list of Reverb, Chorus and Variation type numbers.

Address (H)	Size (H)	Data (H)	Parameter	Description	Default value (H)
02 01 00	2	00-7F	REVERB TYPE MSB	Refer to Effect MIDI Map	01 (=HALL1)
		00-7F	REVERB TYPE LSB	00 : basic type	00
02 01 40	2	00-7F	VARIATION TYPE MSB	Refer to Effect MIDI Map	00(=Effect off)
		00-7F	VARIATION TYPE LSB	00 : basic type	00

• "VARIATION" refers to the EFFECT on the panel.

<Table 3>

MIDI Parameter Change table (MULTI PART)

Address (H)	Size (H)	Data (H)	Parameter	Description	Default value (H)
08 nn 11	1	00 - 7F	DRY LEVEL	0 - 127	7F

nn = Part Number

• Effect MIDI Map

REVERB	MSB	LSB	EFFECT	MSB	LSB
ROOM	02H	10H	CHORUS	42H	10H
HALL 1	01H	10H	PHASER	48H	10H
HALL 2	01H	11H	TREMOLO	46H	10H
STAGE	03H	10H	ROTARY SP	47H	10H
OFF	00H	00H	OFF	00H	00H

(F01) MIDI Implementation Chart / MIDI-Implementierungstabelle / Tableau d'implémentation MIDI / Gráfico de implementación MIDI

YAMAHA [MODUS]
Model F01 MIDI Implementation Chart

Date :31-MAY-2007
Version : 1.0

Function...	Transmitted	Recognized	Remarks
Basic Channel Default Changed	1 1 - 16	1 - 16 1 - 16	
Mode Default Messages Altered	3 X *****	3 X X	
Note Number : True voice	0 - 127 *****	0 - 127 0 - 127	
Velocity Note ON Note OFF	O 9nH, v=1-127 X	O 9nH, v=1-127 X	
After Touch Key's Ch's	X X	X X	
Pitch Bend	X	O 0 - 24 semi	
Control Change 0,32 1 7 10 11 6,38 64,66,67 84 91,94 96-97 100-101	O X O X X X O X O X X	O O O O O O O O O O O	Bank Select Modulation Main Volume Panpot Expression Data Entry Portament Control Effect Depth RPN Inc,Dec RPN LSB,MSB
Prog Change : True #	O 0 - 127 *****	O 0 - 127	
System Exclusive	O	O	
Common : Song Pos. : Song Sel. : Tune	X X X	X X X	
System : Clock Real Time : Commands	O O	O O	
Aux : All Sound Off : Reset All Cntrls : Local ON/OFF Mes- : All Notes OFF sages: Active Sense : Reset	O O X O O O X	O (120,126,127) O (121) O (122) O (123-125) O X	
Notes:			

Mode 1 : OMNI ON , POLY
Mode 3 : OMNI OFF, POLY

Mode 2 : OMNI ON ,MONO
Mode 4 : OMNI OFF,MONO

O : Yes
X : No

