

# Special Key Commands

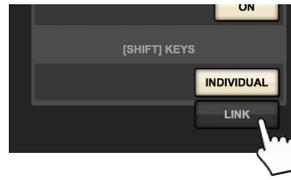
Firmware V4.0

DIGITAL MIXING SYSTEM

**RIVAGE**  
PM SERIES

 Hold

 Tap



You can select whether the individual [SHIFT] keys on the bays of the control surface affect the corresponding bay independently, or one [SHIFT] key affects all bays. This is especially useful when multiple operators are working on the console. (Preferences > Surface settings 2)

## PARAMETER SET FOR MULTIPLE CHANNELS



EQ Type parameter set



Dynamics Type parameter set



Send Level parameter set



Send Pan parameter set  
(for stereo Mix/Matrix buses)



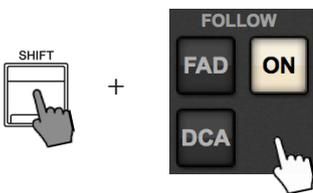
Send Pre/Post parameter set



Send On/Off parameter set



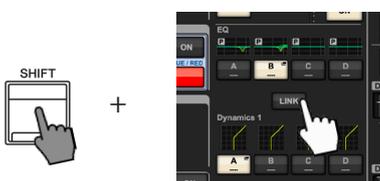
Mix Bus Send On/Off parameter set  
(for fixed Mix buses)



Send or Direct Out Follow parameter set  
(Direct Out in the CH Parameter / Direct Out 12CH overview)



Temporary channel link  
(press any SEL key to release the linked channels again)



Bank Link parameter set  
(Theatre mode only)



Set TO ST A and B for multiple channels



Set TO ST A and B for multiple channels

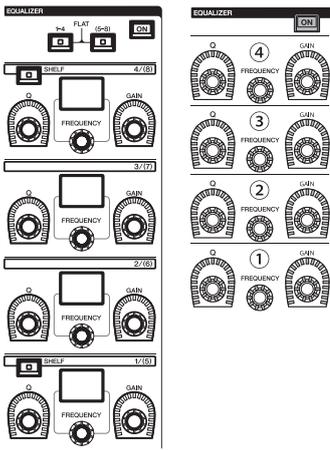


Set TO ST A and B for multiple channels

## SELECTED CHANNEL SHORTCUT

Press the following:

To do:



PM10/PM7

PM5/PM3\*

Q + Gain

Reset the gain of the selected EQ band to 0dB

Frequency + Gain

Bypass the selected EQ band

Gain 1 + Gain 2  
Gain 3 + Gain 4

Select bands 1-4 (output channel only)  
Select bands 5-8 (output channel only)

Gain 1 + Gain 4

Reset the gains of all bands to 0dB

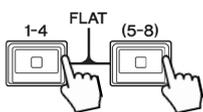
Q 1 + Frequency 1

Switch the LOW band between shelving and peaking

Q 4 + Frequency 4

Switch the HIGH band between shelving and peaking  
(input: Band 4, output: Band 8)

\* The numbers are not printed on the PM5/PM3 panel.



(Only for PM10/PM7)

Reset the gains of all EQ band to 0dB

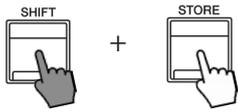


Any knob on the screen

(Only for PM5/PM3)

Assign the function of the knob to the Fn Encoder

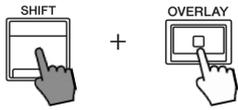
## SCENE MANAGEMENT



Create a sub scene



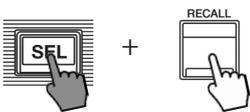
Change the sub scene number when storing



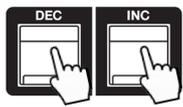
Toggle overlay On/Off



Toggle overlay edit On/Off



Temporarily recall safe the selected channel



Show current scene

## MIX MINUS



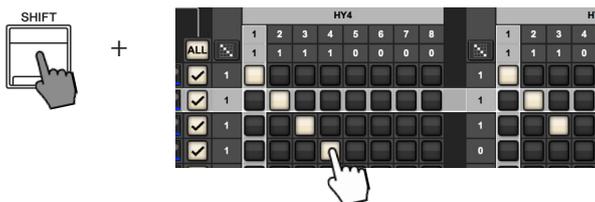
Assign the mix minus owner channel(s)

## PLUG-IN ASSIGNMENT



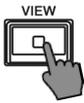
Scroll to the next Plug-In or next free space when mounting a plug-in

## RECORDING PATCH

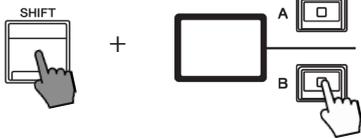


Independently set Playback In and Recording Out Patch (otherwise they are linked)

## SETUP/SYSTEM



Reset screen backlight brightness to default



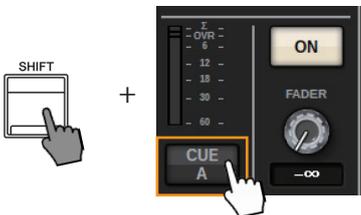
Setup custom fader bank  
(A custom fader bank must be selected beforehand)



DCA group assign



Toggle CUE group ( A → B → A+B → )  
(in SURFACE SETTINGS / CUE OPERATION MODE / CH mode only)



Toggle CUE group ( A → B → A+B → )  
(in SURFACE SETTINGS / CUE OPERATION MODE / CH mode only)



Sends on Fader mode without SoF selection window



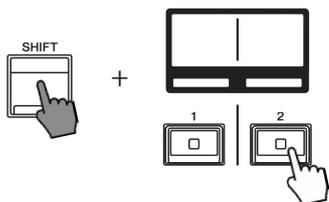
Show these Mix/Matrix sends in the Channel Overview Screen



Toggle between Scene Title and Scene Comment



(Re-)assigning the function of the HOME button.



Reverse order when a toggle function has been selected for the User Defined Key.  
(SURROUND PAN's PANNING TOGGLE only at the moment)



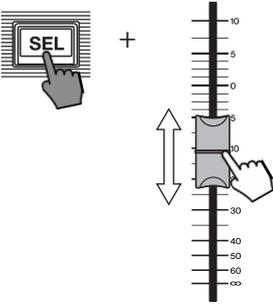
Channel name area shows the assigned CUE buss while pressing shift.  
Normally the linked actor library is shown.  
(Available in theatre mode and channel overview only)

## CUE



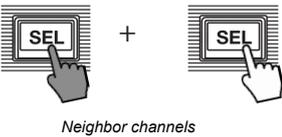
Clear Cue

## CHANNEL LINK



Adjust the level of the channel assigned to a link group

## CHANNEL PAIR



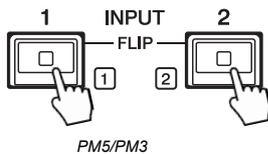
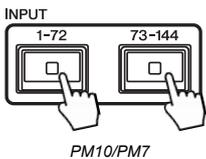
Create/Destroy pair channels

## PORT IDENTIFY

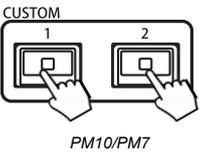


Source port of Rpio blinks

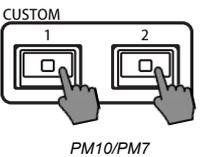
## FADER BANK



Toggle the layer between CH145-288 and CH1-144



Turn the CUSTOM mode On/Off\*  
The CUSTOM key blinks in the CUSTOM mode.



Lock or unlock the CUSTOM mode\*  
The CUSTOM key lights up when the CUSTOM mode is locked.

\* The CUSTOM mode allows you to access all five custom layers using the five numbered neighbor keys.